

SHUBHAM LOHIYA

7119, Hostel 18, Indian Institute of Technology Bombay, Powai, Mumbai - 400076



RESEARCH INTERESTS

Knowledge Graphs, Natural Language Processing, Reinforcement Learning, AI in Healthcare

EDUCATION

Georgia Institute of Technology

Atlanta, USA

Master of Science in Computer Science (Machine Learning Specialization)

Incoming

Indian Institute of Technology Bombay

Mumbai, India

Bachelor of Technology in Mechanical Engineering (with Honors)

July 2018 – Aug 2022

- Cumulative GPA: **9.56/10.0**
- Minor Degrees: (1) Computer Science and Engineering (2) Machine Intelligence and Data Science

PUBLICATIONS

1. Harkanwar Singh, Soumen Chakrabarti, **Shubham Lohiya**, Prachi Jain, Mausam, **Joint Completion and Alignment of Multilingual Knowledge Graphs**, under review at ARR 2022 – February

RESEARCH EXPERIENCE

Joint Completion and Alignment of Multilingual Knowledge Graphs

Ongoing

Bachelor's Thesis, Guide: [Prof. Soumen Chakrabarti](#), Department of Computer Science and Engineering IIT Bombay

- **Introduction:** In the domain of multilingual KGs, Knowledge Graph Completion (KGC) or fact prediction adds valuable information for the Relation Alignment (RA) and Entity Alignment (EA) tasks, and vice versa. The **AlignKGC** framework aims to jointly learn KGC, EA and RA for efficient knowledge transfer across KGs
- Developed novel datasets from DBP-5L, DBP15k and OpenEA benchmarks for joint analysis of KGC, EA and RA
- Set up **RNM** and **RDGCN** as strong EA baselines and modified them to use mBERT based surface forms
- Discovered **translate+BERT** to be a better backbone than mBERT for KG completion and alignment tasks
- Demonstrated competitiveness of AlignKGC with SOTA approaches while simultaneously learning all three tasks

Entity Alignment in Multilingual Knowledge Graphs

Jan 2021 - Apr 2021

RnD Project, Guide: [Prof. Soumen Chakrabarti](#), Department of Computer Science and Engineering IIT Bombay

- **Introduction:** Entity Alignment (EA) plays a vital role in automatically integrating multiple knowledge bases. Has BERT-INT, which gives almost saturation results on DBP15K, solved the Entity Alignment problem?
- Conducted detailed EA performance analysis of **mBERT** and **BERT-INT** on WikiData and DBPedia KGs
- Analyzed **entity multiplicity** in the WikiData KG and experimented on novel datasets with higher ambiguity
- Examined the performance of the Interaction module on EA for low-resource language pairs like Bengali-Hindi
- Demonstrated the inadequacy of BERT-INT for EA in presence of low-resource pairs or high entity multiplicity
- Developed a web-application using Django for quick insights and comparison between several EA techniques

Online Reinforcement Learning for Lane Following

Mar 2021 - Apr 2021

Guide: [Prof. Shivaram Kalyanakrishnan](#), Department of Computer Science and Engineering IIT Bombay

- **Introduction:** Lane following is a crucial part of the Autonomous driving problem. Is it possible to learn lane following in an online and efficient fashion using a very low-dimensional discretized state-space?
- Extracted left & right distance features from dashboard camera feed using Semantic Segmentation and masking
- Employed **Tile Coding** to encode continuous state-variables like velocity, steer and throttle in discrete form
- Handcrafted a multi-objective reward function for the online **Q-learning** agent, which learned a policy on the surprisingly small **5-dimensional** state-space achieving collision-free lane following on the 300m test-track

PROFESSIONAL EXPERIENCE

Data Scientist | Anheuser-Busch InBev | Growth Analytics Center

May 2021 – July 2021

AB-InBev aims to embed Analytics in Business Operations to streamline and optimise tasks

- Engineered a Machine Learning Framework to forecast Accounts receivables for the Mexico region, achieving a mean dispersion of **< 5 %** over **5+** categories and delivering over **\$40 million** in working capital benefits
- Developed trend and seasonal features from historical data, and data from Sales, Collections and the Economy
- Trained ensembles of models like **ARIMAX**, **XGBoost**, **Random Forest**, and **MLP** for accurate forecasting
- De-constructed the ML blackbox to analyze the decision making and feature impact using **Shapley Values**
- Awarded the **Pre-Placement Offer (PPO)** for outstanding work during the internship period

Python Developer | Avrio Energy

May 2020 – Sep 2020

The firm is developing AI and IoT powered technology to improve the energy efficiency of businesses

- Designed Schema, Models, and APIs in **Django** for version 1 of Avrio Energy's Outlet Manager android app
- Worked with raw time series data in **InfluxDB** from **1300+** appliances to perform feature-extraction for **ML**

Winter Intern | Unacademy

Dec 2020

Unacademy is an Indian online education technology company with **6+** million active users

- Planned course map and created content for a **Data Structures and Algorithms** course for GATE aspirants

MAJOR ACHIEVEMENTS

- Two-time awardee of the **Institute Academic Prize** (top 1%) for outstanding academic performance (2021, 2020)
- Ranked **2nd** in a batch of **166** students in the Mechanical Engineering Department (2021)
- Winner** of the Prospect 100 Global Tech Challenge, a Covid-19 Hackathon judged by **Steve Wozniak**. Brainstormed a solution for a globally feasible, logistical solution for **vaccine** storage and distribution (2020)
- Awarded the prestigious **OPJEMS Scholarship** for displaying academic and leadership excellence (2021)
- Recipient of the **NSF UG Engineering Scholarship** for demonstrating scholastic excellence (2022)
- Secured **All India Rank 888** out of 1.2 million candidates in the **IIT-JEE** entrance exam (2018)

KEY TECHNICAL PROJECTS

Web corpus indexing and compression | CS635: Information Retrieval and Web Mining

Fall 2021

- Developed an **inverted index** for a corpus of 50,000+ web documents by encoding **D-gaps** for each token
- Conducted a comparative analysis of Index Compression methods by encoding the D-gap posting lists using various techniques like **Elias Gamma** Coding, **Golomb** Coding, and **Arithmetic** Coding

Profile Recommendation System for Online Dating | ME781: Statistical ML and Data Mining

Fall 2021

- Devised heuristics to construct **compatibility feature vectors** for pairs of dating profiles using profile content
- Synthesized supervision signals using **Proxy Labeling** for learning models like Logistic Regression, SVM, and MLP
- Generated profile recommendations by ranking pair-wise scores, achieved a relevancy score of **79.94%** on test data

Mastering Atari Games using Deep Reinforcement Learning | CS419: Introduction to ML

Spring 2021

- Trained a Deep Reinforcement Learning agent capable of surpassing human performance on classic Atari games like Pong, Breakout and Boxing using **high-level sensory information** in the form of game screen pixels
- Compared the performance of **off-policy** frameworks like **Deep Q-Network (DQN)** and **Double-DQN**

Automatic Raga Recognition in Indian Classical Music | IE643: Deep Learning

Fall 2020

- Leveraged **tonic** normalized **pitch-tracked** frequencies of a music sample as features for raga classification
- Trained a model based on **LSTMs** with **attention** on random subsequences from the Carnatic Music Dataset
- Achieved a testset accuracy of **96.67%** with 60% majority voting, and **100%** with 50% majority voting

Shortest Path in a Maze | CS747: Foundations of Intelligent and Learning Agents

Fall 2020

- Modelled given 2D mazes as **MDPs** with appropriate states, actions, rewards and transition probabilities
- Compared Howard's Policy Iteration, Value Iteration and Linear Programming algorithms to find shortest path

Image Quilting for Texture Synthesis and Transfer | CS663: Digital Image Processing

Fall 2020

- Implemented a **patch-based algorithm** to synthesize a texture of any desired size from the given sample
- Used a modified quilting algorithm to transfer any given texture to any target image and obtained good results

OTHER PROJECTS

- Designed a smart **Modular Vertical Farming** unit for climate-independent agriculture in compact spaces (2021)
- Analyzed data of Indian macro-economic indicators to **forecast Consumer Price Index** (CPI) using ML (2021)
- Trained a deep learning framework to perform **Camouflaged Object Detection** in nature images (2020)
- Developed a web-app to do **facial sentiment recognition** on a live video feed using a **CNN** architecture (2020)
- Created a Star Wars themed shooting game using **PyGame** to render graphics, animation, and sound (2020)
- Built sequence model for **Trigger Word Detection**, trained using synthetically generated audio data (2020)
- Constructed an autonomous Line-Following bot using **Arduino UNO**, IR sensors, and a **PID** controller (2019)

TECHNICAL SKILLS

Programming Languages: C++, Python, R, Go, MATLAB, Bash, SQL

Machine Learning: PyTorch, TensorFlow, Keras, OpenCV, Numpy, Pandas, Seaborn

Web Development: HTML, CSS, JavaScript, Node.js

Software: Docker, LaTeX, Git, PowerBI, AutoCAD, SolidWorks, Arduino IDE

KEY COURSEWORK

Computer Science: Data Structures and Algorithms, Design and Analysis of Algorithms, Operating Systems, Digital Image Processing, Programming for Data Science, Introduction to Machine Learning, ML for Remote Sensing, Deep Learning, Intelligent and Learning Agents (I & II), Information Retrieval and Web Mining, Learning with Graphs, Organizing Web Information, Statistical ML and Data Mining, Advanced Machine Learning

Robotics: Microprocessors and Automatic Control, Robotics, Kinematics and Dynamics of Machines, Machine Design

Mathematics: Differential Equations, Calculus, Linear Algebra, Numerical Analysis

Certifications: 6.86x - Machine Learning with Python (MIT), 6.431x - Probability: The Science of Uncertainty and Data (MIT), 18.6501x - Fundamentals of Statistics (MIT), Deep Learning Specialization (DeepLearning.AI), Fundamentals of Reinforcement Learning (University of Alberta), Game Theory (University of Tokyo)

MOOCs: CS229 - Machine Learning (Stanford), CS231n - Convolutional Neural Networks for Visual Recognition (Stanford), CS285 - Deep Reinforcement Learning (UC Berkeley)

KEY MENTORING AND LEADERSHIP ROLES

Institute Secretary Technical Affairs | Institute Technical Council, IIT Bombay *Apr 2020 – Mar 2021*
Head of the Electronics and Robotics Club and part of a 23-member core team catering to 5000+ students

- Elected to lead and manage a team of **15+ members** to organize **20+** events, competitions and hackathons and mentor 1200+ electronics and robotics enthusiasts with an annual budget of over **INR 300,000**
- Coordinated the Institute Technical Summer Project program with **70% y-o-y** increase in completed projects
- Initiated the development of '**ERC Wiki**' - a repository of easily accessible resources for enthusiastic learners

Student Mentor | Student Mentorship Programme, IIT Bombay *May 2021 – Present*
Selected based on overall performance in a rigorous process comprising of interviews, SOP and peer reviews


- **Institute Student Mentor:** Guiding a group of **12 freshmen** through their first year at IIT Bombay
- **Department Academic Mentor:** Mentoring a group of **7 sophomores** with their academics and research

TEACHING EXPERIENCE

Teaching Assistantships | IIT Bombay

Facilitating smooth course organization, grading papers, mentoring students, conducting tutorials and help sessions

- **CS 419 - Introduction to Machine Learning**, Prof. Abir De, CSE Department *Spring 2022*
- **CS 101 - Computer Programming and Utilization**, Prof. S Akshay, CSE Department *Spring 2022*
- **IE 643 - Deep Learning**, Prof. P. Balamurugan, IEOR Department *Fall 2021*
- **ME 119 - Engineering Drawing**, Prof. Deepak Marla, Department of Mechanical Engineering *Fall 2021*
- **MA 106 - Linear Algebra**, Prof. Sudhir Ghorpade, Department of Mathematics *Spring 2021*
- **MA 108 - Differential Equations**, Prof. Prachi Mahajan, Department of Mathematics *Spring 2021*
- **PH 107 - Quantum Physics**, Prof. Shankaranarayanan S, Department of Physics *Fall 2020*

Python is Cool, Kids | Student-run Summer Course  *Summer 2021*

- Spearheaded a team of students to conduct a summer course for **Practical Python Programming**, consisting of interactive live lectures and guided projects, with **1000+ enrollments**

EXTRA CURRICULAR ACTIVITIES AND OTHER ACHIEVEMENTS

Achievements	<ul style="list-style-type: none">• Selected among the four delegates from India to the 5-day virtual “Humanizing Digital 2021” AI and Data Science conference at Chulalongkorn University, Thailand• Ranked 4 in India's Best Student Contest 2015 organized by RaoIIT amongst 0.3 million participants• Selected among top 30 students in a Nationwide Aptitude Test conducted by VNIT, Nagpur
Mentorship	<ul style="list-style-type: none">• Mentored 9 freshmen on a project to create an AI agent for mastering the snake game using RL• Guided 6 students with reading projects on Deep Learning and Reinforcement Learning
Technical	<ul style="list-style-type: none">• Led a team of 4 to build a radio-controlled trainer aircraft capable of dropping payloads• Constructed an all-terrain obstacle manoeuvring bot controlled using a mobile application• Participated in the Boeing Aeromodelling Competition at Techfest 2019, IIT Bombay• Completed a reading project on the use of Deep Learning in Computer Vision under SoS 2019
E-Cell, IIT Bombay	<ul style="list-style-type: none">• Led a team of 5 organizers during the Entrepreneurship Summit 2020, to successfully execute 20+ talks, interviews, and lectures as a Corporate Relations Coordinator