import 'dart:math';  
import 'package:flutter/material.dart';  
  
void main() {  
 return runApp(  
 MaterialApp(debugShowCheckedModeBanner: false,  
 home: Scaffold(  
 backgroundColor: Colors.*teal*[600],  
 appBar: AppBar(  
 title: Text('Dicee'),  
 backgroundColor: Colors.*tealAccent*[400],  
 ),  
 body: DicePage(),  
 ),  
 ),  
 );  
}  
  
class DicePage extends StatefulWidget {  
 const DicePage({super.key});  
  
 @override  
 State<DicePage> createState() => \_DicePageState();  
}  
  
class \_DicePageState extends State<DicePage> {  
 int leftDiceNumber = 1;  
 int rightDiceNumber = 1;  
  
 void changeDiceFace() {  
 setState(() {  
 leftDiceNumber = Random().nextInt(6) + 1;  
 rightDiceNumber = Random().nextInt(6) + 1;  
 print('diceNumber = $leftDiceNumber');  
 print('diceNumber = $rightDiceNumber');  
 });  
 }  
 @override  
 Widget build(BuildContext context) {  
 return Center(  
 child: Row(  
 children: [  
 Expanded(  
 child: TextButton(  
 onPressed: () {  
 changeDiceFace();  
  
 // print('diceNumber = $leftDiceNumber');  
 },  
 child: Image.asset('images/dice$leftDiceNumber.png'),  
 ),  
 ),  
 Expanded(  
 child: TextButton(  
 onPressed: () {  
 changeDiceFace();  
 // print('diceNumber = $rightDiceNumber');  
 },  
 child: Image.asset('images/dice$rightDiceNumber.png'),  
 ),  
 )  
 ],  
 ),  
 );  
 }  
}

