import 'dart:math';  
import 'package:flutter/material.dart';  
  
void main() {  
 return runApp(  
 MaterialApp(  
 debugShowCheckedModeBanner: false,  
 home: Scaffold(  
 backgroundColor: Colors.*blue*[900],  
 appBar: AppBar(  
 title: const Center(  
 child: Text(  
 'Ask Me Anything',  
 style: TextStyle(  
 color: Colors.*white*,  
 fontWeight: FontWeight.*bold*,  
 fontSize: 26.0),  
 ),  
 ),  
 backgroundColor: Colors.*lightBlue*[600],  
 ),  
 body: const BallPage(),  
 ),  
 ),  
 );  
}  
  
class BallPage extends StatefulWidget {  
 const BallPage({super.key});  
  
 // int ballImageNumber = 3;  
 @override  
 State<BallPage> createState() => \_BallPageState();  
}  
  
class \_BallPageState extends State<BallPage> {  
 int ballImageNumber = 5;  
  
 void ballImageChange() {  
 setState(() {  
 ballImageNumber = Random().nextInt(5) + 1;  
 print('ballimage$ballImageNumber');  
 });  
 }  
  
 @override  
 Widget build(BuildContext context) {  
 return Center(  
 child: Column(  
 children: [  
 Expanded(  
 child: TextButton(  
 onPressed: () {  
 ballImageChange();  
 },  
 child: Image.asset(  
 'images/ball$ballImageNumber.png',  
 ),  
 ),  
 )  
 ],  
 ),  
 );  
 }  
}

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 ),  
 )  
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 ),  
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 }  
}

