

# Docker and Containers - Complete Deep Dive

## 1. What are Containers?

### Definition

A **container** is a lightweight, standalone, executable package that includes everything needed to run a piece of software:

- Application code
- Runtime environment
- System libraries
- Dependencies
- Configuration files

### Key Characteristics

**Isolated:** Each container runs in its own isolated environment

**Portable:** Run anywhere - laptop, server, cloud (same behavior everywhere)

**Lightweight:** Share host OS kernel, don't need full OS per container

**Fast:** Start in seconds (vs minutes for VMs)

### Analogy

Think of containers like **shipping containers**:

- Standardized size/format
- Can hold anything inside
- Easy to move (ship, train, truck)
- Stackable and isolated
- Contents protected from outside

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## 2. What is Docker?

### Definition

**Docker** is a platform that enables developers to build, package, share, and run applications in containers.

## Docker is NOT the only containerization technology

- **Docker**: Most popular, user-friendly
- **Podman**: Daemon-less alternative
- **LXC/LXD**: Linux containers
- **containerd**: Container runtime (used by Docker internally)

## What Docker Provides

1. **Tools** to create containers
2. **Platform** to run containers
3. **Registry** to share containers (Docker Hub)
4. **Ecosystem** of supporting tools

## 3. Why Containers Exist (The Problem They Solve)

### The "Works on My Machine" Problem

#### Scenario Without Containers:

##### Developer's Laptop:

- Python 3.9
  - PostgreSQL 12
  - Ubuntu 20.04
- App works perfectly!

##### Production Server:

- Python 3.7
  - PostgreSQL 10
  - CentOS 7
- App crashes!

**Why?** Different environments, dependencies, configurations

## Traditional Problems

### Problem 1: Dependency Hell

```
App A needs Python 3.7  
App B needs Python 3.9  
Both on same server? Conflict!
```

### Problem 2: Environment Inconsistency

- Dev uses Windows
- Staging uses Ubuntu
- Production uses Red Hat
- Different behaviors everywhere

### Problem 3: Resource Waste

- Running 10 apps needs 10 VMs?
- Each VM needs full OS (GB of RAM each)
- Expensive and slow

## How Containers Solve This

### Solution 1: Package Everything Together

```
Container = App + Python 3.9 + All Dependencies  
Works identically everywhere!
```

### Solution 2: Isolation Without Overhead

```
Same Host OS Kernel  
├─ Container 1 (Python 3.7 app)  
├─ Container 2 (Python 3.9 app)  
└─ Container 3 (Node.js app)  
No conflicts, minimal overhead!
```

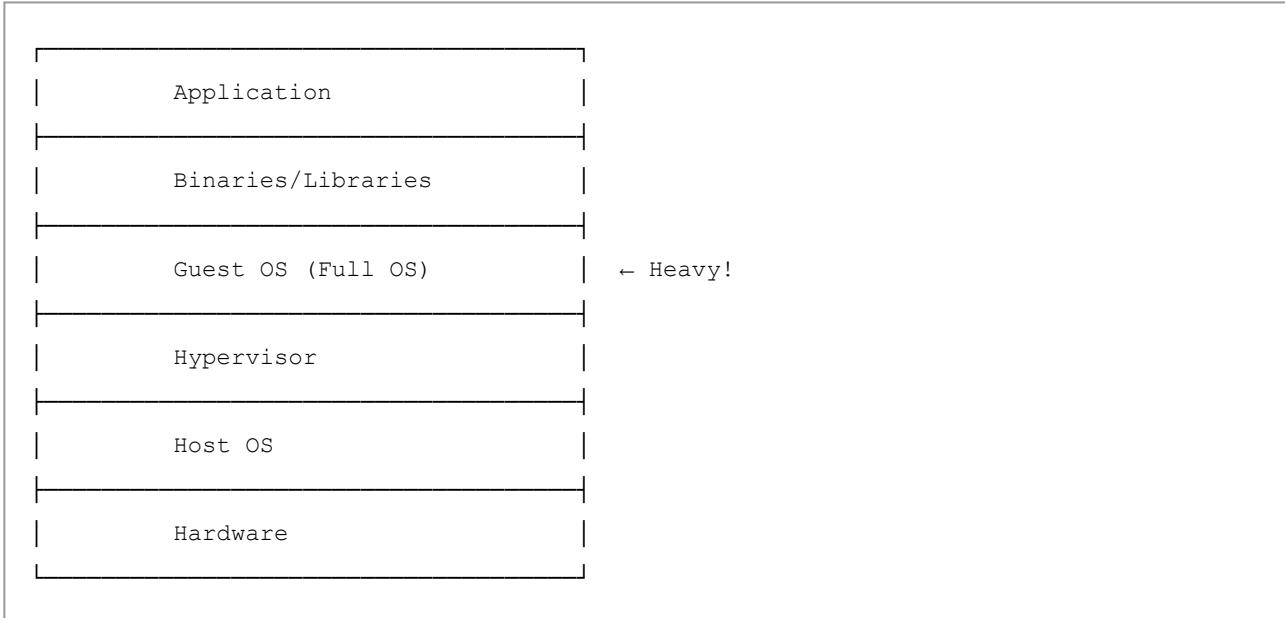
### Solution 3: Consistency

```
Build once → Run anywhere  
Same container in dev, test, production
```

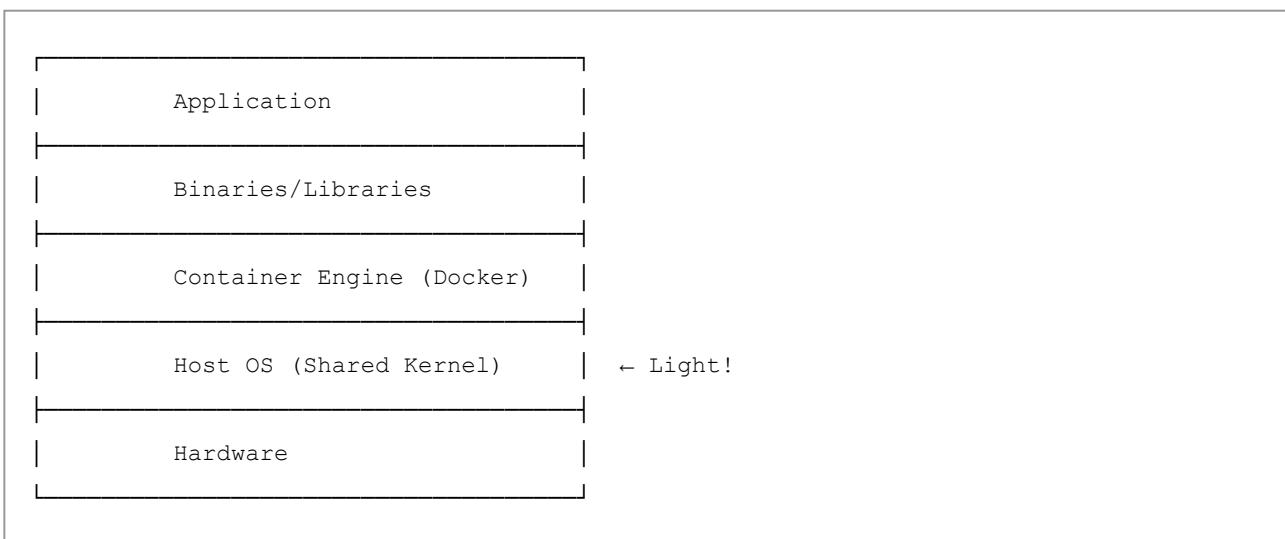
## 4. Container vs Virtual Machine

### Architecture Comparison

### Virtual Machine Architecture:



### Container Architecture:



## Key Differences

Feature	Virtual Machine	Container
<b>Size</b>	GBs (includes full OS)	MBs (shares host OS)
<b>Startup</b>	Minutes	Seconds
<b>Performance</b>	Slower (overhead)	Near-native
<b>Isolation</b>	Complete (hardware-level)	Process-level
<b>Resource Usage</b>	High	Low
<b>Portability</b>	Limited	Highly portable
<b>Use Case</b>	Different OS needed	Same OS kernel

## When to Use What?

#### **Use Virtual Machines when:**

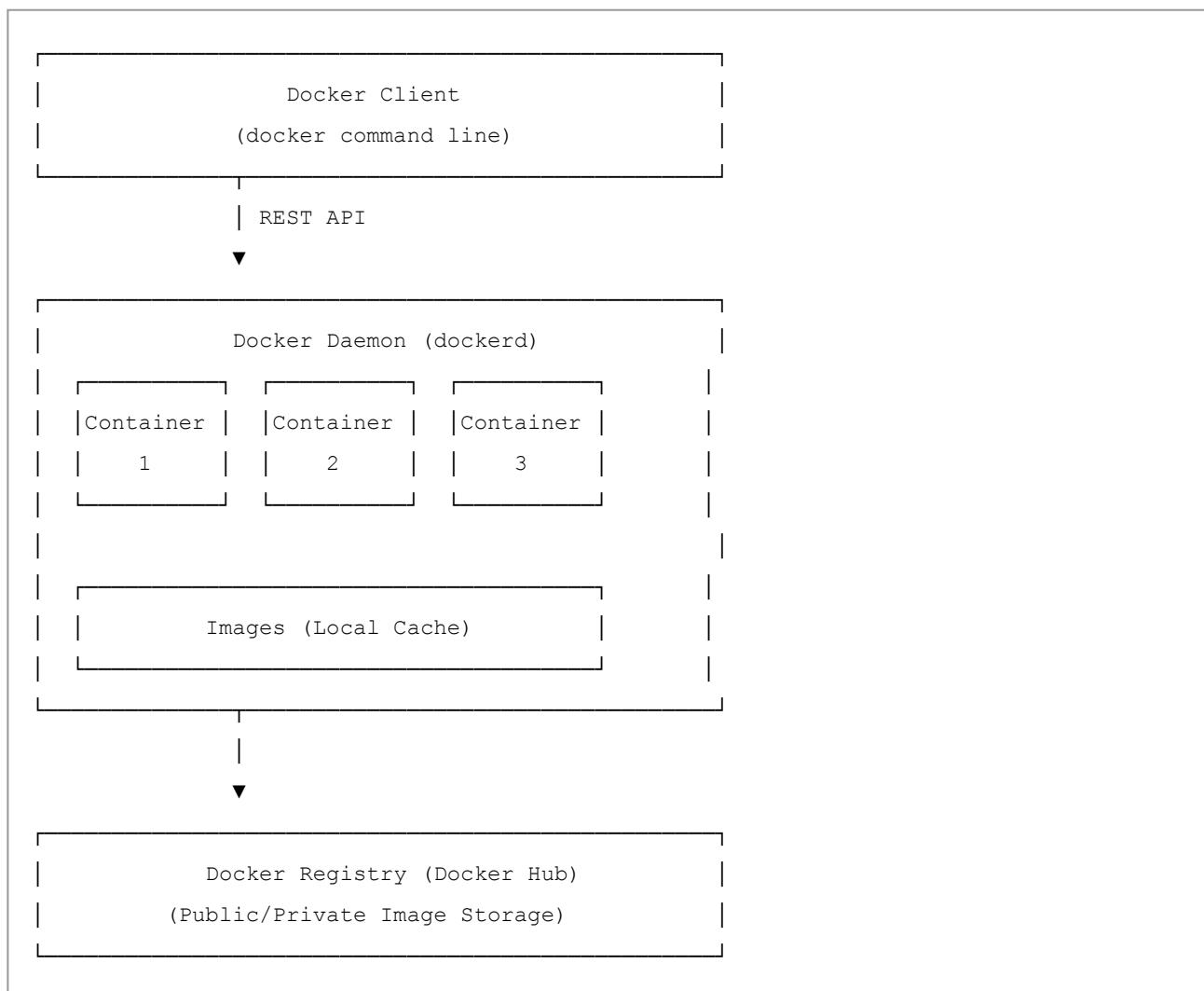
- Need different operating systems (Windows on Linux host)
- Need complete isolation for security
- Running legacy applications
- Need to simulate entire hardware

#### **Use Containers when:**

- Microservices architecture
- CI/CD pipelines
- Scalable web applications
- Development environments
- Need fast startup and scaling

## **5. Docker Architecture**

### **High-Level Architecture**



# Components Explained

## 1. Docker Client

- Command-line interface (CLI)
- What you interact with: `docker run`, `docker build`, etc.
- Sends commands to Docker Daemon

## 2. Docker Daemon (`dockerd`)

- Background service running on host
- Manages containers, images, networks, volumes
- Listens for Docker API requests
- Does the actual work

## 3. Docker Registry

- Stores Docker images
- **Docker Hub**: Public registry (like GitHub for containers)
- Private registries: Companies host their own

## 4. Docker Objects

- **Images**: Read-only templates
- **Containers**: Running instances of images
- **Networks**: Communication between containers
- **Volumes**: Persistent data storage

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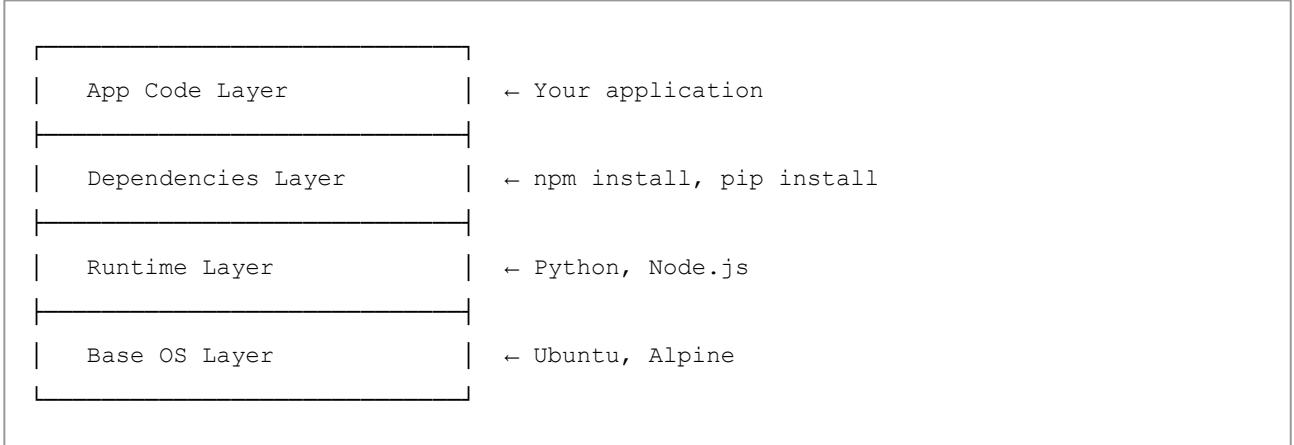
# 6. Docker Components in Detail

## A. Docker Image

### What is it?

- Read-only template with instructions
- Blueprint for creating containers
- Contains: OS, application, dependencies, configuration

### Image Structure (Layers):



### Why Layers?

- **Efficiency:** Shared layers between images
- **Caching:** Rebuild only changed layers
- **Size:** Reuse common layers

### Example:

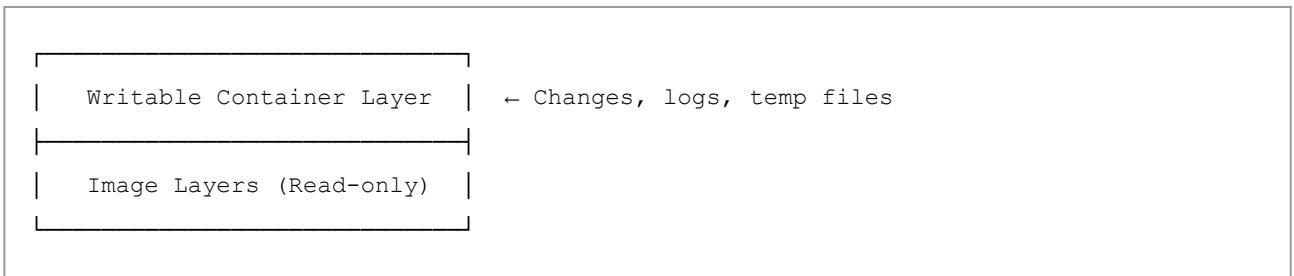


## B. Docker Container

### What is it?

- Running instance of an image
- Isolated process with its own filesystem
- Can be started, stopped, deleted

**Container = Image + Writable Layer**



### Container Lifecycle:

Created → Running → Paused → Stopped → Removed

## C. Dockerfile

### What is it?

- Text file with instructions to build an image
- Step-by-step recipe
- Each instruction = new layer

### Basic Structure:

```
# Start from base image
FROM ubuntu:20.04

# Set working directory
WORKDIR /app

# Copy files
COPY . /app

# Install dependencies
RUN apt-get update && apt-get install -y python3

# Define startup command
CMD ["python3", "app.py"]
```

## D. Docker Registry

### What is it?

- Storage and distribution system for images
- Like GitHub, but for Docker images

### Types:

1. **Docker Hub**: Public registry ([hub.docker.com](https://hub.docker.com))
2. **Private Registry**: Self-hosted or cloud
3. **Cloud Registries**: AWS ECR, Google GCR, Azure ACR

### Image Naming:

```
registry/repository:tag
```

Examples:

```
docker.io/ubuntu:20.04  
myregistry.com/myapp:v1.0  
nginx:latest
```

## 7. Docker Workflow

### Complete Development Workflow

#### Step 1: Write Application

```
# app.py  
print("Hello from Docker!")
```

#### Step 2: Create Dockerfile

```
FROM python:3.9  
WORKDIR /app  
COPY app.py .  
CMD ["python", "app.py"]
```

#### Step 3: Build Image

```
docker build -t myapp:v1 .
```

#### Step 4: Run Container

```
docker run myapp:v1
```

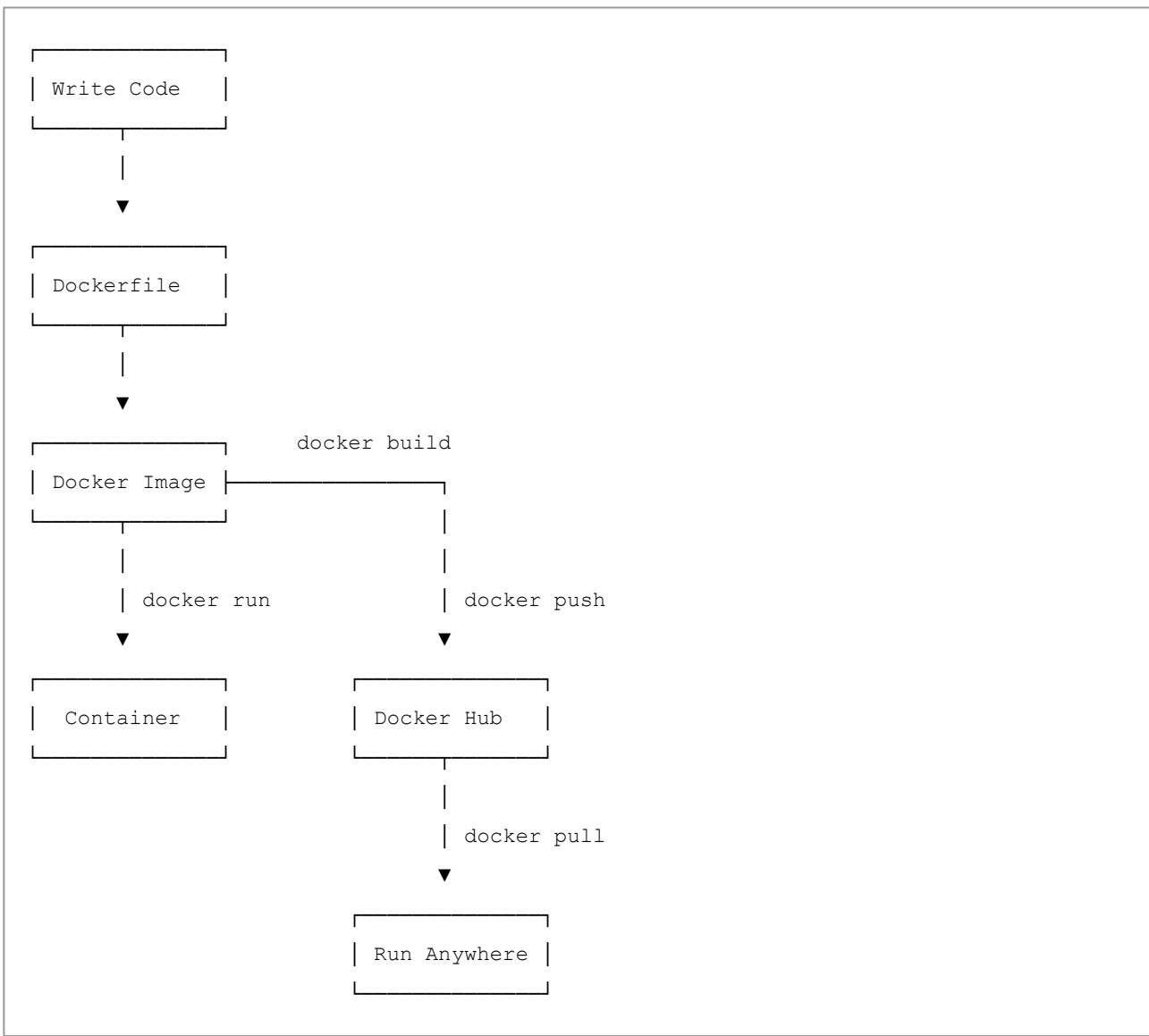
#### Step 5: Push to Registry (Share)

```
docker push username/myapp:v1
```

#### Step 6: Pull and Run Anywhere

```
docker pull username/myapp:v1  
docker run username/myapp:v1
```

## Visual Workflow



## 8. Dockerfile in Deep Detail

### Dockerfile Instructions

**FROM** - Base image

```
FROM ubuntu:20.04
FROM python:3.9-alpine
FROM node:16
```

#### **WORKDIR** - Set working directory

```
WORKDIR /app
# All subsequent commands run from /app
```

#### **COPY** - Copy files from host to image

```
COPY app.py /app/
COPY . /app/
COPY requirements.txt .
```

#### **ADD** - Like COPY but with extras (can extract tar, download URLs)

```
ADD archive.tar.gz /app/
ADD https://example.com/file.zip /app/
```

#### **RUN** - Execute commands during build

```
RUN apt-get update
RUN pip install flask
RUN npm install
```

#### **CMD** - Default command when container starts

```
CMD ["python", "app.py"]
CMD ["npm", "start"]
# Only one CMD per Dockerfile (last one wins)
```

#### **ENTRYPOINT** - Configure container as executable

```
ENTRYPOINT ["python", "app.py"]
# Cannot be overridden easily (more rigid than CMD)
```

#### **CMD vs ENTRYPOINT:**

```
# CMD - can be overridden
CMD ["echo", "Hello"]

# docker run myimage          → Hello
# docker run myimage echo Hi  → Hi

# ENTRYPOINT - fixed command
ENTRYPOINT ["echo", "Hello"]
# docker run myimage          → Hello
# docker run myimage World   → Hello World
```

#### **ENV** - Set environment variables

```
ENV NODE_ENV=production
ENV PORT=8080
```

#### **EXPOSE** - Document which ports container listens on

```
EXPOSE 8080
EXPOSE 3000
```

#### **VOLUME** - Create mount point for persistent data

```
VOLUME /data
```

#### **USER** - Set user for running commands

```
USER appuser
```

#### **ARG** - Build-time variables

```
ARG VERSION=1.0
RUN echo "Building version $VERSION"
```

## Complete Real-World Dockerfile Example

```
# Multi-stage build for Python Flask app

# Stage 1: Build stage
FROM python:3.9-slim AS builder

# Set working directory
WORKDIR /app

# Install system dependencies
RUN apt-get update && \
    apt-get install -y --no-install-recommends gcc && \
    rm -rf /var/lib/apt/lists/*

# Copy requirements first (for caching)
COPY requirements.txt .

# Install Python dependencies
RUN pip install --no-cache-dir --user -r requirements.txt

# Stage 2: Runtime stage
FROM python:3.9-slim

# Create non-root user
RUN useradd -m -u 1000 appuser

# Set working directory
WORKDIR /app

# Copy Python dependencies from builder
COPY --from=builder /root/.local /home/appuser/.local

# Copy application code
COPY --chown=appuser:appuser . .

# Switch to non-root user
USER appuser

# Update PATH
ENV PATH=/home/appuser/.local/bin:$PATH

# Expose port
EXPOSE 5000
```

```
# Health check
HEALTHCHECK --interval=30s --timeout=3s \
CMD curl -f http://localhost:5000/health || exit 1

# Set environment variables
ENV FLASK_APP=app.py
ENV PYTHONUNBUFFERED=1

# Run application
CMD ["flask", "run", "--host=0.0.0.0"]
```

## Best Practices for Dockerfile

### 1. Use Specific Tags (Not latest)

```
# Bad
FROM python:latest

# Good
FROM python:3.9-slim
```

### 2. Minimize Layers

```
# Bad - 3 layers
RUN apt-get update
RUN apt-get install -y python3
RUN apt-get clean

# Good - 1 layer
RUN apt-get update && \
    apt-get install -y python3 && \
    apt-get clean && \
    rm -rf /var/lib/apt/lists/*
```

### 3. Order Matters for Caching

```
# Copy requirements first (changes less often)
COPY requirements.txt .

RUN pip install -r requirements.txt

# Copy code later (changes more often)
COPY . .
```

#### 4. Use `.dockerignore`

```
# .dockerignore file
node_modules
.git
*.log
.env
```

#### 5. Multi-stage Builds (Smaller Images)

```
# Build stage - includes build tools
FROM node:16 AS builder
WORKDIR /app
COPY package*.json ./
RUN npm install
COPY . .
RUN npm run build

# Runtime stage - only runtime dependencies
FROM node:16-alpine
WORKDIR /app
COPY --from=builder /app/dist ./dist
COPY --from=builder /app/node_modules ./node_modules
CMD ["node", "dist/server.js"]
```

## 9. Docker Images and Layers

### Layer System Explained

Each Dockerfile instruction creates a layer:

```
FROM ubuntu:20.04          # Layer 1: Base OS
RUN apt-get update          # Layer 2: Updated packages
RUN apt-get install python  # Layer 3: Python installed
COPY app.py /app/           # Layer 4: Application code
CMD ["python", "/app/app.py"] # Layer 5: Metadata (no size)
```

### Image Structure:

```
Image ID: abc123
├─ Layer 5 (CMD metadata)    ← 0 bytes
├─ Layer 4 (app.py)          ← 1 KB
├─ Layer 3 (python install)  ← 100 MB
├─ Layer 2 (apt update)      ← 50 MB
└─ Layer 1 (Ubuntu base)     ← 200 MB
Total: 350 MB
```

## Layer Caching

### How It Works:

1. Docker checks if instruction changed
2. If unchanged, reuse cached layer
3. If changed, rebuild this and all subsequent layers

### Example:

```
FROM python:3.9          # Cached (unchanged)
WORKDIR /app             # Cached (unchanged)
COPY requirements.txt .   # Cached (unchanged)
RUN pip install -r requirements.txt # Cached (unchanged)
COPY .                   # REBUILD (code changed)
CMD ["python", "app.py"]  # REBUILD (after changed layer)
```

## Image Commands

```
# List images
docker images

# Remove image
docker rmi image_name

# View image history (layers)
docker history image_name

# Inspect image details
docker inspect image_name

# Tag image
docker tag source_image:tag target_image:tag

# Save image to tar file
docker save -o myimage.tar myimage:tag

# Load image from tar file
docker load -i myimage.tar
```

## 10. Essential Docker Commands

### Container Management

**Run Container:**

```
# Basic run
docker run ubuntu

# Run with name
docker run --name mycontainer ubuntu

# Run in background (detached)
docker run -d nginx

# Run with port mapping
docker run -p 8080:80 nginx
# Host port 8080 → Container port 80

# Run with environment variables
docker run -e DB_HOST=localhost -e DB_PORT=5432 myapp

# Run with volume mount
docker run -v /host/path:/container/path myapp

# Run interactive terminal
docker run -it ubuntu /bin/bash

# Run and remove after exit
docker run --rm ubuntu

# Combined example
docker run -d \
  --name webapp \
  -p 8080:80 \
  -e ENV=production \
  -v /data:/app/data \
  myapp:v1
```

### Container Lifecycle:

```
# List running containers
docker ps

# List all containers (including stopped)
docker ps -a

# Start stopped container
docker start container_name

# Stop running container
docker stop container_name

# Restart container
docker restart container_name

# Pause container
docker pause container_name

# Unpause container
docker unpause container_name

# Remove container
docker rm container_name

# Remove running container (force)
docker rm -f container_name

# Remove all stopped containers
docker container prune
```

#### **Interact with Containers:**

```
# View logs
docker logs container_name

# Follow logs (real-time)
docker logs -f container_name

# Execute command in running container
docker exec container_name ls /app

# Interactive shell in running container
docker exec -it container_name /bin/bash

# Copy files from container to host
docker cp container_name:/app/file.txt ./

# Copy files from host to container
docker cp ./file.txt container_name:/app/

# View container resource usage
docker stats container_name

# Inspect container details
docker inspect container_name
```

## Image Management

```
# Build image from Dockerfile
docker build -t myapp:v1 .

# Build with build arguments
docker build --build-arg VERSION=1.0 -t myapp .

# Build without cache
docker build --no-cache -t myapp .

# Pull image from registry
docker pull ubuntu:20.04

# Push image to registry
docker push username/myapp:v1

# Tag image
docker tag myapp:v1 myapp:latest

# Search images on Docker Hub
docker search nginx

# Remove unused images
docker image prune

# Remove all images
docker rmi $(docker images -q)
```

## System Management

```
# View Docker info
docker info

# View Docker version
docker version

# Clean up everything (unused containers, images, networks)
docker system prune

# Clean up with volumes
docker system prune -a --volumes

# View disk usage
docker system df
```

# 11. Docker Networking

## Network Types

### 1. Bridge (Default)

- Default network for containers
- Containers can communicate with each other
- Isolated from host network

```
docker run -d --name web nginx
docker run -d --name app myapp
# web and app can talk to each other
```

### 2. Host

- Container uses host's network directly
- No isolation
- Better performance

```
docker run --network host nginx
# nginx binds to host's port 80 directly
```

### 3. None

- No networking

- Completely isolated

```
docker run --network none ubuntu
```

#### 4. Custom Bridge

- User-defined networks
- Better isolation and DNS

```
# Create custom network
docker network create mynetwork

# Run containers on custom network
docker run -d --name db --network mynetwork postgres
docker run -d --name web --network mynetwork nginx
# db and web can communicate using container names
```

## Network Commands

```
# List networks
docker network ls

# Create network
docker network create mynetwork

# Inspect network
docker network inspect mynetwork

# Connect container to network
docker network connect mynetwork container_name

# Disconnect container from network
docker network disconnect mynetwork container_name

# Remove network
docker network rm mynetwork

# Remove unused networks
docker network prune
```

## Container Communication Example

```
# Create custom network
docker network create app-network

# Run database
docker run -d \
  --name database \
  --network app-network \
  -e POSTGRES_PASSWORD=secret \
  postgres

# Run application (can connect to 'database' by name)
docker run -d \
  --name webapp \
  --network app-network \
  -p 8080:80 \
  -e DB_HOST=database \
  myapp
```

## Port Mapping

```
# Map single port
docker run -p 8080:80 nginx
# localhost:8080 → container:80

# Map all ports
docker run -P nginx
# Automatically map all EXPOSE'd ports to random host ports

# Map to specific interface
docker run -p 127.0.0.1:8080:80 nginx
# Only accessible from localhost

# Map multiple ports
docker run -p 8080:80 -p 8443:443 nginx
```

# 12. Docker Volumes (Persistent Data)

## Why Volumes?

**Problem:** Container data is ephemeral

```
docker run -d --name db postgres
# Write data to database
docker rm db
# Data is LOST! □
```

**Solution:** Volumes persist data outside containers

## Volume Types

### 1. Named Volumes (Managed by Docker)

```
# Create volume
docker volume create mydata

# Use volume
docker run -d \
--name db \
-v mydata:/var/lib/postgresql/data \
postgres

# Data persists even if container is removed
docker rm db
docker run -d --name db2 -v mydata:/var/lib/postgresql/data postgres
# Data still there! □
```

### 2. Bind Mounts (Host Directory)

```
# Mount host directory into container
docker run -d \
-v /host/path:/container/path \
myapp

# Example: Mount current directory
docker run -v $(pwd):/app myapp
```

### 3. tmpfs Mounts (Memory)

```
# Data stored in memory (fast, but lost on stop)
docker run --tmpfs /app/cache myapp
```

## Volume Commands

```

# List volumes
docker volume ls

# Create volume
docker volume create myvolume

# Inspect volume
docker volume inspect myvolume

# Remove volume
docker volume rm myvolume

# Remove unused volumes
docker volume prune

# View volume location on host
docker volume inspect myvolume | grep Mountpoint

```

## Real-World Volume Example

```

# Development: Bind mount for live code updates
docker run -d \
  --name dev-server \
  -v $(pwd)/src:/app/src \
  -p 3000:3000 \
  node-app

# Edit files on host → Changes immediately reflected in container

# Production: Named volume for database
docker run -d \
  --name prod-db \
  -v prod-data:/var/lib/mysql \
  -e MYSQL_ROOT_PASSWORD=secret \
  mysql

# Backup volume
docker run --rm \
  -v prod-data:/data \
  -v $(pwd)/backup:/backup \
  ubuntu tar czf /backup/backup.tar.gz /data

```

# 13. Docker Compose

## What is Docker Compose?

**Purpose:** Define and run multi-container applications

### Problem Without Compose:

```
# Manually start each service
docker network create myapp
docker run -d --name db --network myapp postgres
docker run -d --name redis --network myapp redis
docker run -d --name web --network myapp -p 8080:80 myapp
# Tedious! ⚡
```

### Solution With Compose:

```
# docker-compose.yml
version: '3.8'
services:
  db:
    image: postgres
  redis:
    image: redis
  web:
    image: myapp
    ports:
      - "8080:80"
```

```
docker-compose up
# All services start with one command! ☐
```

## Complete docker-compose.yml Example

```
version: '3.8'

services:
  # Database service
  database:
    image: postgres:13
    container_name: my_postgres
    environment:
      POSTGRES_USER: admin
      POSTGRES_PASSWORD: secret
      POSTGRES_DB: myapp
    volumes:
      - db-data:/var/lib/postgresql/data
      - ./init.sql:/docker-entrypoint-initdb.d/init.sql
    networks:
      - backend
    healthcheck:
      test: ["CMD-SHELL", "pg_isready -U admin"]
      interval: 10s
      timeout: 5s
      retries: 5

  # Redis cache
  cache:
    image: redis:alpine
    container_name: my_redis
    networks:
      - backend
    command: redis-server --appendonly yes
    volumes:
      - cache-data:/data

  # Web application
  web:
    build:
      context: ./app
      dockerfile: Dockerfile
    args:
      VERSION: 1.0
    container_name: my_webapp
    ports:
      - "8080:80"
      - "8443:443"
```

```

environment:
  - NODE_ENV=production
  - DB_HOST=database
  - REDIS_HOST=cache

depends_on:
  database:
    condition: service_healthy
  cache:
    condition: service_started

volumes:
  - ./app:/usr/src/app
  - /usr/src/app/node_modules

networks:
  - frontend
  - backend

restart: unless-stopped

# Nginx reverse proxy

nginx:
  image: nginx:alpine
  container_name: my_nginx
  ports:
    - "80:80"
  volumes:
    - ./nginx.conf:/etc/nginx/nginx.conf:ro
  depends_on:
    - web
  networks:
    - frontend

networks:
  frontend:
    driver: bridge
  backend:
    driver: bridge

volumes:
  db-data:
  cache-data:

```

## Docker Compose Commands

```
# Start all services
docker-compose up

# Start in background
docker-compose up -d

# Build images before starting
docker-compose up --build

# Stop all services
docker-compose down

# Stop and remove volumes
docker-compose down -v

# View running services
docker-compose ps

# View logs
docker-compose logs

# Follow logs
docker-compose logs -f

# Execute command in service
docker-compose exec web bash

# Scale service
docker-compose up -d --scale web=3

# Restart services
docker-compose restart

# Pause services
docker-compose pause

# Unpause services
docker-compose unpause
```

## Real-World Full Stack Example

```
# docker-compose.yml for a full web app

version: '3.8'

services:
  # Frontend (React)
  frontend:
    build: ./frontend
    ports:
      - "3000:3000"
    volumes:
      - ./frontend:/app
      - /app/node_modules
    environment:
      - REACT_APP_API_URL=http://localhost:5000

  # Backend (Python Flask)
  backend:
    build: ./backend
    ports:
      - "5000:5000"
    environment:
      - DATABASE_URL=postgresql://user:pass@db:5432/myapp
      - REDIS_URL=redis://redis:6379
    depends_on:
      - db
      - redis

  # Database
  db:
    image: postgres:13
    environment:
      POSTGRES_USER: user
      POSTGRES_PASSWORD: pass
      POSTGRES_DB: myapp
    volumes:
      - postgres-data:/var/lib/postgresql/data

  # Cache
  redis:
    image: redis:alpine
    volumes:
      - redis-data:/data
```

```
# Database admin UI
adminer:
  image: adminer
  ports:
    - "8080:8080"
  depends_on:
    - db

volumes:
  postgres-data:
  redis-data:
```

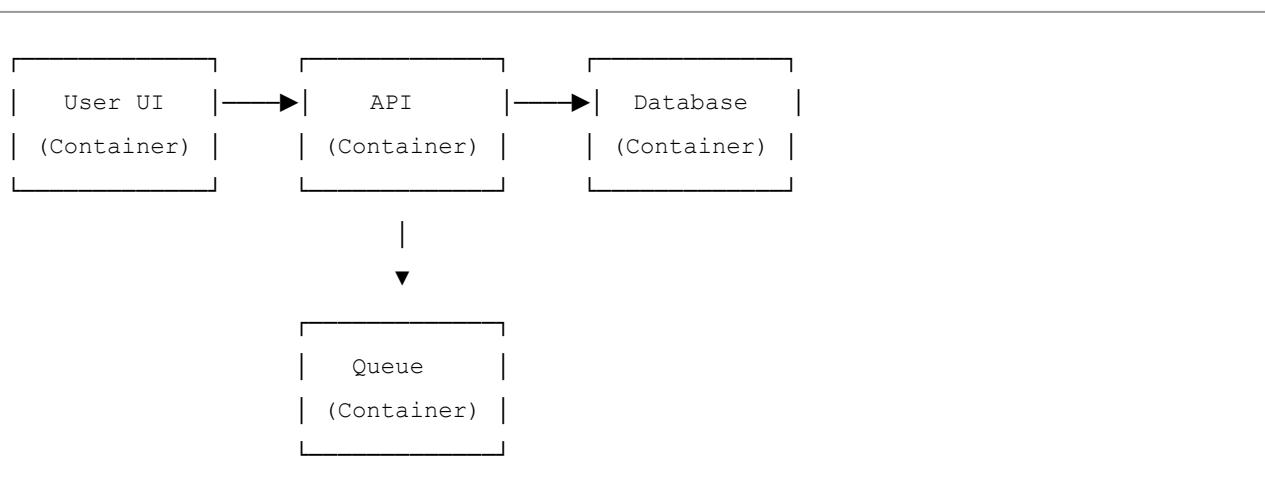
#### Usage:

```
# Start everything
docker-compose up -d

# Access:
# Frontend: http://localhost:3000
# Backend: http://localhost:5000
# DB Admin: http://localhost:8080
```

## 14. Real-World Use Cases

### Use Case 1: Microservices Architecture



Each service runs in its own container, scales independently.

## Use Case 2: CI/CD Pipeline

```
Code Push → Docker Build → Run Tests in Container →  
Push to Registry → Deploy to Production
```

```
# .gitlab-ci.yml example  
  
test:  
  image: python:3.9  
  script:  
    - pip install -r requirements.txt  
    - pytest  
  
build:  
  script:  
    - docker build -t myapp:$CI_COMMIT_SHA .  
    - docker push myapp:$CI_COMMIT_SHA
```

## Use Case 3: Development Environment

```
# Instead of installing Python, Node, PostgreSQL locally...  
docker-compose up  
# Entire dev environment ready!
```

### Benefits:

- ☐ Same environment for all developers
- ☐ Easy onboarding for new developers
- ☐ No "works on my machine" issues

## Use Case 4: Database Testing

```
# Spin up test database
docker run -d -p 5432:5432 -e POSTGRES_PASSWORD=test postgres

# Run tests
pytest

# Destroy database
docker rm -f postgres

# Fresh, clean state every time!
```

## Use Case 5: Legacy Application Modernization

```
# Containerize old PHP app
FROM php:5.6-apache
COPY . /var/www/html/
RUN docker-php-ext-install mysql
```

Now runs anywhere, even though PHP 5.6 is deprecated.

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# 15. Best Practices

## Security

### 1. Don't Run as Root

```
# Bad
USER root

# Good
RUN useradd -m appuser
USER appuser
```

### 2. Use Specific Tags

```
# Bad
FROM python:latest

# Good
FROM python:3.9.7-slim
```

### 3. Scan Images for Vulnerabilities

```
docker scan myimage:v1
```

### 4. Don't Store Secrets in Images

```
# Bad
ENV DB_PASSWORD=secret123

# Good - use environment variables at runtime
docker run -e DB_PASSWORD=$DB_PASSWORD myapp
```

### 5. Use .dockerignore

```
.git
.env
node_modules
*.log
```

## Performance

### 1. Minimize Layers

```
# Combine RUN commands
RUN apt-get update && \
    apt-get install -y package1 package2 && \
    apt-get clean
```

### 2. Use Multi-Stage Builds

```
FROM golang:1.17 AS builder
WORKDIR /app
COPY . .
RUN go build -o app

FROM alpine:latest
COPY --from=builder /app/app /app
CMD ["/app"]
```

### 3. Leverage Cache

```
# Copy dependencies first
COPY requirements.txt .
RUN pip install -r requirements.txt

# Copy code last (changes more often)
COPY . .
```

### 4. Use Smaller Base Images

```
# python:3.9      → 900 MB
# python:3.9-slim → 120 MB
# python:3.9-alpine → 45 MB

FROM python:3.9-alpine
```

## Maintenance

### 1. Health Checks

```
HEALTHCHECK --interval=30s --timeout=3s \
CMD curl -f http://localhost/health || exit 1
```

### 2. Logging

```
# Log to stdout/stderr (Docker captures them)
CMD ["python", "-u", "app.py"]
```

### 3. Resource Limits

```
docker run -m 512m --cpus=1 myapp
```

#### 4. Clean Up Regularly

```
# Remove unused containers, images, networks  
docker system prune -a
```

# Summary Cheat Sheet

## Key Concepts

```
Container = Isolated running instance  
Image = Blueprint/template for containers  
Dockerfile = Instructions to build image  
Registry = Storage for images  
Volume = Persistent data storage  
Network = Container communication  
Compose = Multi-container orchestration
```

## Most Common Commands

```
# Images  
docker build -t name .  
docker pull name  
docker push name  
  
# Containers  
docker run -d -p 8080:80 name  
docker ps  
docker logs container  
docker exec -it container bash  
docker stop container  
docker rm container  
  
# Compose  
docker-compose up -d  
docker-compose down  
docker-compose logs -f
```

## When to Use Docker

- Microservices
- CI/CD pipelines
- Development environments
- Application portability
- Testing isolation

## When NOT to Use Docker

- Need different OS kernels (use VMs)
- GUI applications (complex)
- Maximum performance critical (small overhead exists)
- Simple static sites (might be overkill)

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Docker revolutionizes how we build, ship, and run applications. Master these concepts and you'll understand modern software deployment! ☐