

Docker and Containers - Complete Deep Dive

1. What are Containers?

Definition

A **container** is a lightweight, standalone, executable package that includes everything needed to run a piece of software:

- Application code
- Runtime environment
- System libraries
- Dependencies
- Configuration files

Key Characteristics

Isolated: Each container runs in its own isolated environment

Portable: Run anywhere - laptop, server, cloud (same behavior everywhere)

Lightweight: Share host OS kernel, don't need full OS per container

Fast: Start in seconds (vs minutes for VMs)

Analogy

Think of containers like **shipping containers**:

- Standardized size/format
- Can hold anything inside
- Easy to move (ship, train, truck)
- Stackable and isolated
- Contents protected from outside

2. What is Docker?

Definition

Docker is a platform that enables developers to build, package, share, and run applications in containers.

Docker is NOT the only containerization technology

- **Docker**: Most popular, user-friendly
- **Podman**: Daemon-less alternative
- **LXC/LXD**: Linux containers
- **containerd**: Container runtime (used by Docker internally)

What Docker Provides

1. **Tools** to create containers
2. **Platform** to run containers
3. **Registry** to share containers (Docker Hub)
4. **Ecosystem** of supporting tools

3. Why Containers Exist (The Problem They Solve)

The "Works on My Machine" Problem

Scenario Without Containers:

```
Developer's Laptop:  
- Python 3.9  
- PostgreSQL 12  
- Ubuntu 20.04  
☐ App works perfectly!
```

```
Production Server:  
- Python 3.7  
- PostgreSQL 10  
- CentOS 7  
☐ App crashes!
```

Why? Different environments, dependencies, configurations

Traditional Problems

Problem 1: Dependency Hell

```
App A needs Python 3.7
App B needs Python 3.9
Both on same server? Conflict!
```

Problem 2: Environment Inconsistency

- Dev uses Windows
- Staging uses Ubuntu
- Production uses Red Hat
- Different behaviors everywhere

Problem 3: Resource Waste

- Running 10 apps needs 10 VMs?
- Each VM needs full OS (GB of RAM each)
- Expensive and slow

How Containers Solve This

Solution 1: Package Everything Together

```
Container = App + Python 3.9 + All Dependencies
Works identically everywhere!
```

Solution 2: Isolation Without Overhead

```
Same Host OS Kernel
├─ Container 1 (Python 3.7 app)
├─ Container 2 (Python 3.9 app)
└─ Container 3 (Node.js app)
No conflicts, minimal overhead!
```

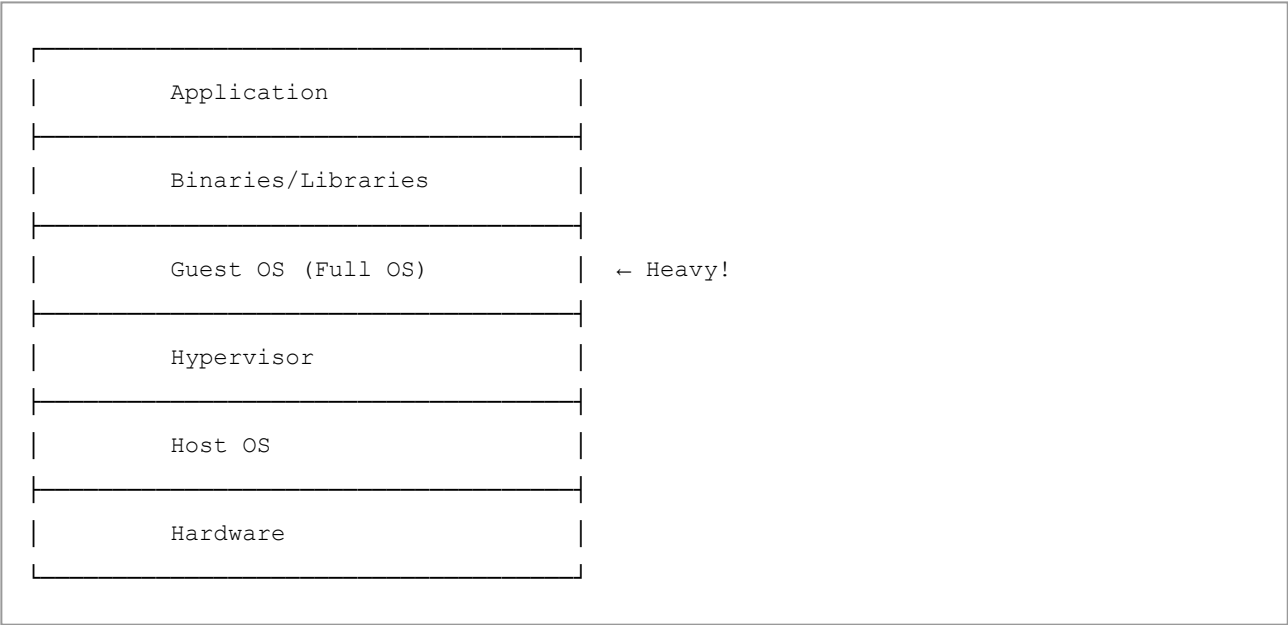
Solution 3: Consistency

```
Build once → Run anywhere
Same container in dev, test, production
```

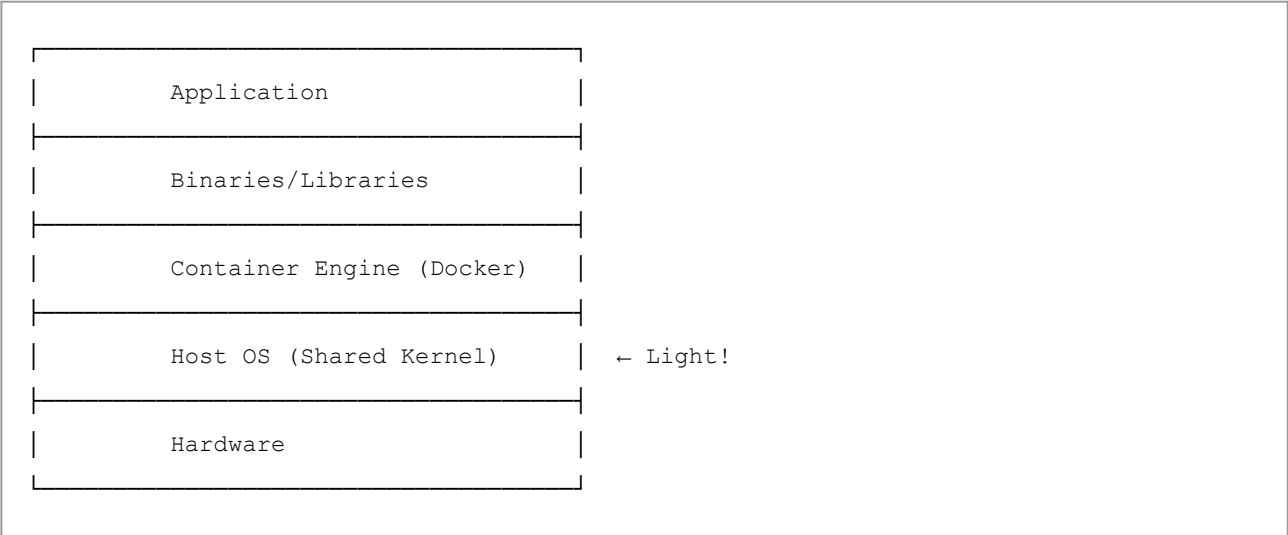
4. Container vs Virtual Machine

Architecture Comparison

Virtual Machine Architecture:



Container Architecture:



Key Differences

Feature	Virtual Machine	Container
Size	GBs (includes full OS)	MBs (shares host OS)
Startup	Minutes	Seconds
Performance	Slower (overhead)	Near-native
Isolation	Complete (hardware-level)	Process-level
Resource Usage	High	Low
Portability	Limited	Highly portable
Use Case	Different OS needed	Same OS kernel

When to Use What?

Use Virtual Machines when:

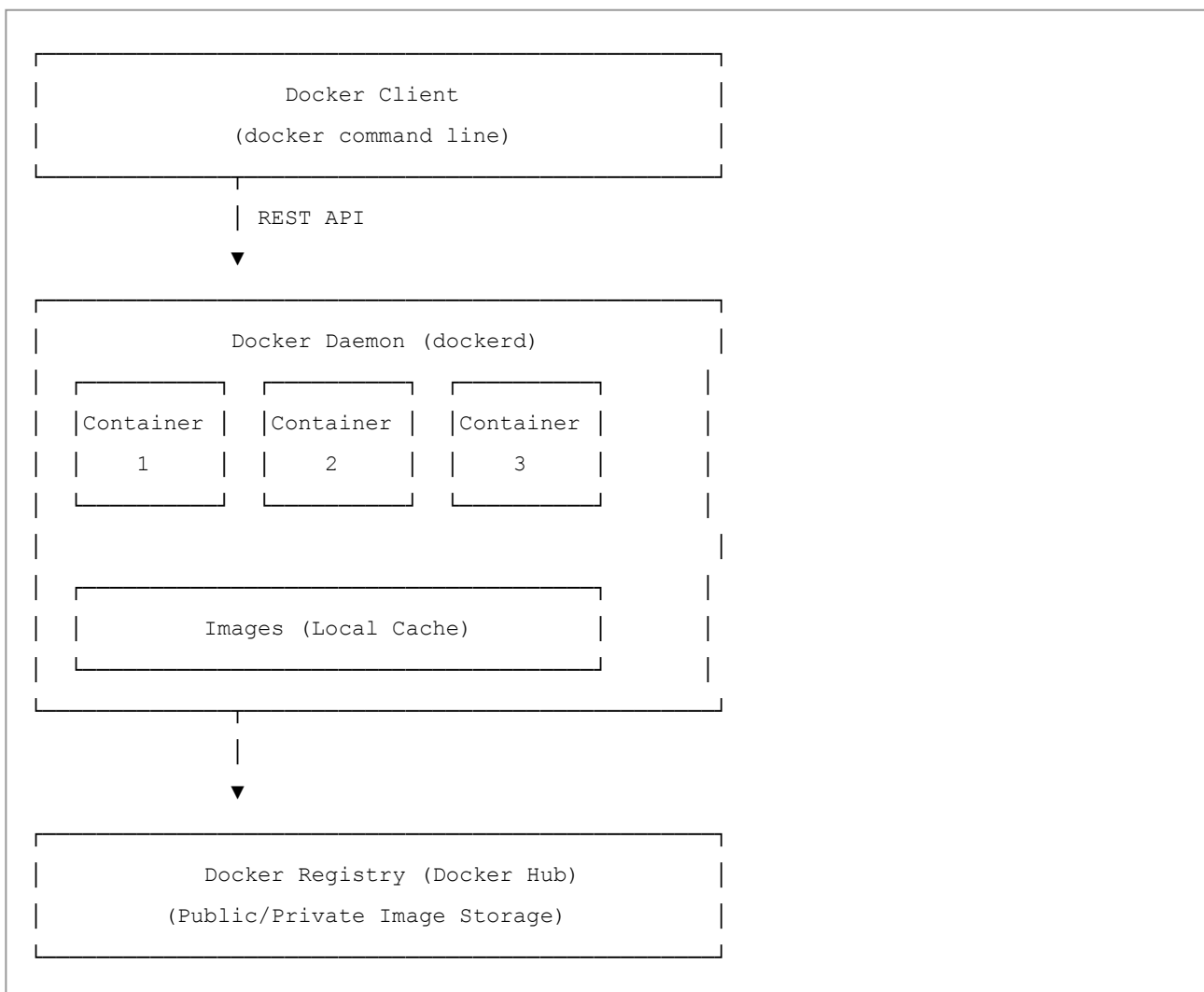
- Need different operating systems (Windows on Linux host)
- Need complete isolation for security
- Running legacy applications
- Need to simulate entire hardware

Use Containers when:

- Microservices architecture
- CI/CD pipelines
- Scalable web applications
- Development environments
- Need fast startup and scaling

5. Docker Architecture

High-Level Architecture



Components Explained

1. Docker Client

- Command-line interface (CLI)
- What you interact with: `docker run`, `docker build`, etc.
- Sends commands to Docker Daemon

2. Docker Daemon (dockerd)

- Background service running on host
- Manages containers, images, networks, volumes
- Listens for Docker API requests
- Does the actual work

3. Docker Registry

- Stores Docker images
- **Docker Hub**: Public registry (like GitHub for containers)
- Private registries: Companies host their own

4. Docker Objects

- **Images**: Read-only templates
 - **Containers**: Running instances of images
 - **Networks**: Communication between containers
 - **Volumes**: Persistent data storage
-

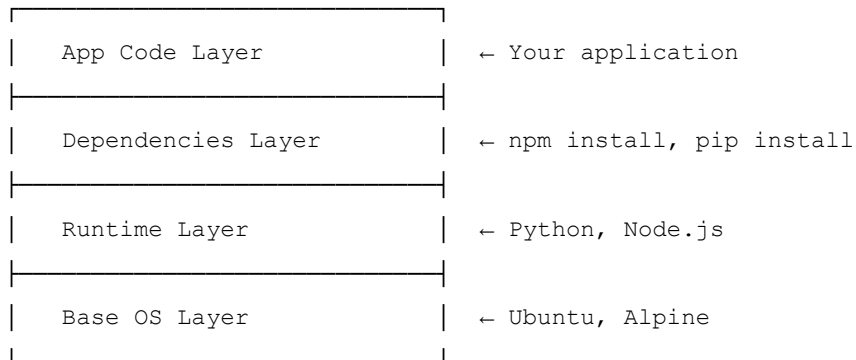
6. Docker Components in Detail

A. Docker Image

What is it?

- Read-only template with instructions
- Blueprint for creating containers
- Contains: OS, application, dependencies, configuration

Image Structure (Layers):



Why Layers?

- **Efficiency:** Shared layers between images
- **Caching:** Rebuild only changed layers
- **Size:** Reuse common layers

Example:

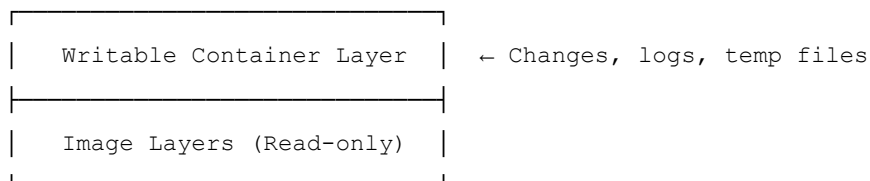
Image A: Ubuntu → Python → App A
Image B: Ubuntu → Python → App B
└─ Shared ─┘

B. Docker Container

What is it?

- Running instance of an image
- Isolated process with its own filesystem
- Can be started, stopped, deleted

Container = Image + Writable Layer



Container Lifecycle:

Created → Running → Paused → Stopped → Removed

C. Dockerfile

What is it?

- Text file with instructions to build an image
- Step-by-step recipe
- Each instruction = new layer

Basic Structure:

```
# Start from base image
FROM ubuntu:20.04

# Set working directory
WORKDIR /app

# Copy files
COPY . /app

# Install dependencies
RUN apt-get update && apt-get install -y python3

# Define startup command
CMD ["python3", "app.py"]
```

D. Docker Registry

What is it?

- Storage and distribution system for images
- Like GitHub, but for Docker images

Types:

1. **Docker Hub**: Public registry (hub.docker.com)
2. **Private Registry**: Self-hosted or cloud
3. **Cloud Registries**: AWS ECR, Google GCR, Azure ACR

Image Naming:


```
registry/repository:tag
```

Examples:

```
docker.io/ubuntu:20.04
```

```
myregistry.com/myapp:v1.0
```

```
nginx:latest
```

7. Docker Workflow

Complete Development Workflow

Step 1: Write Application

```
# app.py
print("Hello from Docker!")
```

Step 2: Create Dockerfile

```
FROM python:3.9
WORKDIR /app
COPY app.py .
CMD ["python", "app.py"]
```

Step 3: Build Image

```
docker build -t myapp:v1 .
```

Step 4: Run Container

```
docker run myapp:v1
```

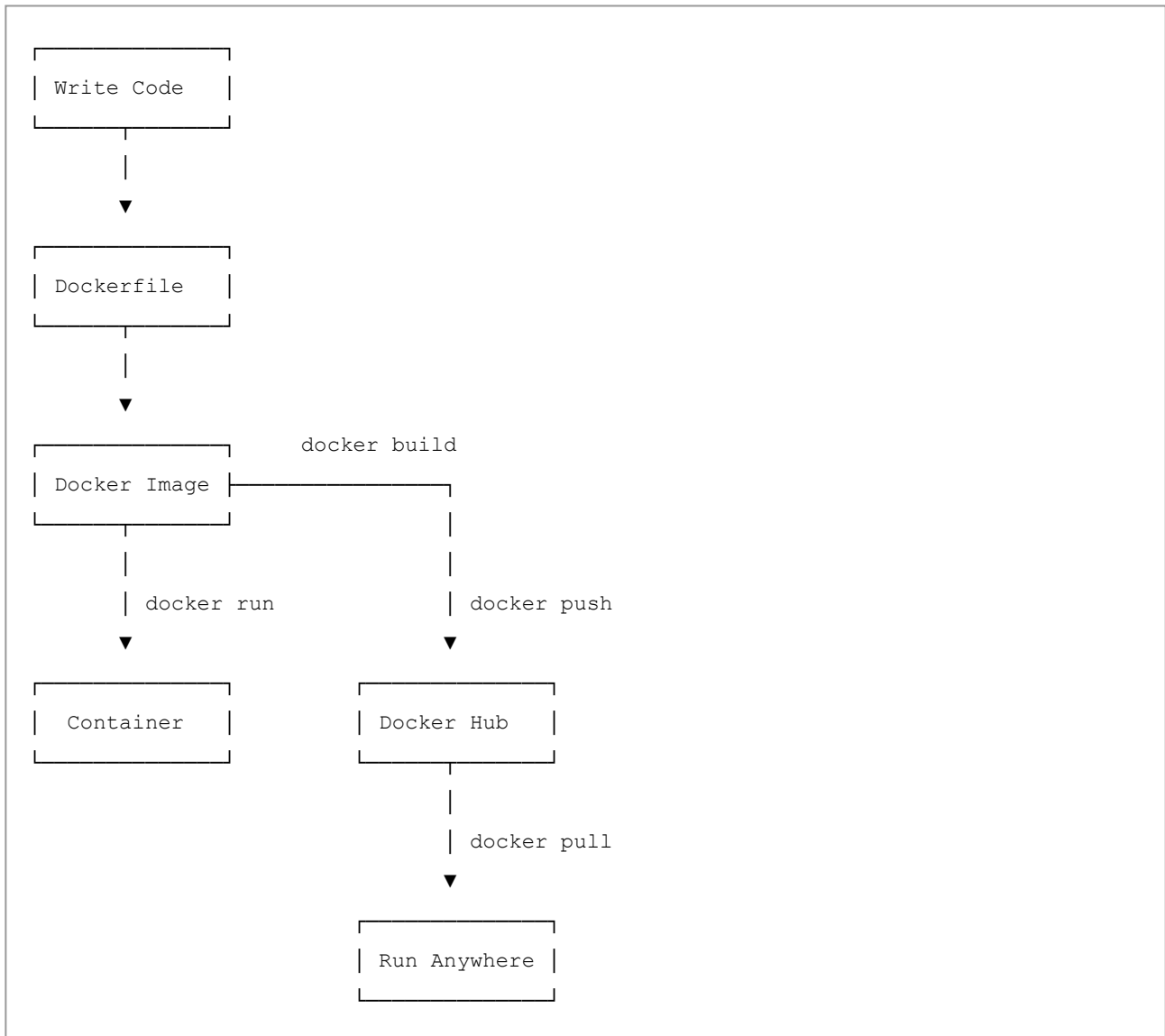
Step 5: Push to Registry (Share)

```
docker push username/myapp:v1
```

Step 6: Pull and Run Anywhere

```
docker pull username/myapp:v1
docker run username/myapp:v1
```

Visual Workflow



8. Dockerfile in Deep Detail

Dockerfile Instructions

FROM - Base image

```
FROM ubuntu:20.04
FROM python:3.9-alpine
FROM node:16
```

WORKDIR - Set working directory

```
WORKDIR /app
# All subsequent commands run from /app
```

COPY - Copy files from host to image

```
COPY app.py /app/
COPY . /app/
COPY requirements.txt .
```

ADD - Like COPY but with extras (can extract tar, download URLs)

```
ADD archive.tar.gz /app/
ADD https://example.com/file.zip /app/
```

RUN - Execute commands during build

```
RUN apt-get update
RUN pip install flask
RUN npm install
```

CMD - Default command when container starts

```
CMD ["python", "app.py"]
CMD ["npm", "start"]
# Only one CMD per Dockerfile (last one wins)
```

ENTRYPOINT - Configure container as executable

```
ENTRYPOINT ["python", "app.py"]
# Cannot be overridden easily (more rigid than CMD)
```

CMD vs ENTRYPOINT:

```
# CMD - can be overridden
CMD ["echo", "Hello"]
# docker run myimage          → Hello
# docker run myimage echo Hi  → Hi

# ENTRYPOINT - fixed command
ENTRYPOINT ["echo", "Hello"]
# docker run myimage          → Hello
# docker run myimage World    → Hello World
```

ENV - Set environment variables

```
ENV NODE_ENV=production
ENV PORT=8080
```

EXPOSE - Document which ports container listens on

```
EXPOSE 8080
EXPOSE 3000
```

VOLUME - Create mount point for persistent data

```
VOLUME /data
```

USER - Set user for running commands

```
USER appuser
```

ARG - Build-time variables

```
ARG VERSION=1.0
RUN echo "Building version $VERSION"
```

Complete Real-World Dockerfile Example

```
# Multi-stage build for Python Flask app

# Stage 1: Build stage
FROM python:3.9-slim AS builder

# Set working directory
WORKDIR /app

# Install system dependencies
RUN apt-get update && \
    apt-get install -y --no-install-recommends gcc && \
    rm -rf /var/lib/apt/lists/*

# Copy requirements first (for caching)
COPY requirements.txt .

# Install Python dependencies
RUN pip install --no-cache-dir --user -r requirements.txt

# Stage 2: Runtime stage
FROM python:3.9-slim

# Create non-root user
RUN useradd -m -u 1000 appuser

# Set working directory
WORKDIR /app

# Copy Python dependencies from builder
COPY --from=builder /root/.local /home/appuser/.local

# Copy application code
COPY --chown=appuser:appuser . .

# Switch to non-root user
USER appuser

# Update PATH
ENV PATH=/home/appuser/.local/bin:$PATH

# Expose port
EXPOSE 5000
```

```
# Health check
HEALTHCHECK --interval=30s --timeout=3s \
  CMD curl -f http://localhost:5000/health || exit 1

# Set environment variables
ENV FLASK_APP=app.py
ENV PYTHONUNBUFFERED=1

# Run application
CMD ["flask", "run", "--host=0.0.0.0"]
```

Best Practices for Dockerfile

1. Use Specific Tags (Not latest)

```
# Bad
FROM python:latest

# Good
FROM python:3.9-slim
```

2. Minimize Layers

```
# Bad - 3 layers
RUN apt-get update
RUN apt-get install -y python3
RUN apt-get clean

# Good - 1 layer
RUN apt-get update && \
  apt-get install -y python3 && \
  apt-get clean && \
  rm -rf /var/lib/apt/lists/*
```

3. Order Matters for Caching

```
# Copy requirements first (changes less often)
COPY requirements.txt .
RUN pip install -r requirements.txt

# Copy code later (changes more often)
COPY . .
```

4. Use .dockerignore

```
# .dockerignore file
node_modules
.git
*.log
.env
```

5. Multi-stage Builds (Smaller Images)

```
# Build stage - includes build tools
FROM node:16 AS builder
WORKDIR /app
COPY package*.json ./
RUN npm install
COPY . .
RUN npm run build

# Runtime stage - only runtime dependencies
FROM node:16-alpine
WORKDIR /app
COPY --from=builder /app/dist ./dist
COPY --from=builder /app/node_modules ./node_modules
CMD ["node", "dist/server.js"]
```

9. Docker Images and Layers

Layer System Explained

Each Dockerfile instruction creates a layer:

```
FROM ubuntu:20.04          # Layer 1: Base OS
RUN apt-get update         # Layer 2: Updated packages
RUN apt-get install python # Layer 3: Python installed
COPY app.py /app/          # Layer 4: Application code
CMD ["python", "/app/app.py"] # Layer 5: Metadata (no size)
```

Image Structure:

```
Image ID: abc123
├─ Layer 5 (CMD metadata)    ← 0 bytes
├─ Layer 4 (app.py)          ← 1 KB
├─ Layer 3 (python install)  ← 100 MB
├─ Layer 2 (apt update)      ← 50 MB
└─ Layer 1 (Ubuntu base)     ← 200 MB
Total: 350 MB
```

Layer Caching

How It Works:

1. Docker checks if instruction changed
2. If unchanged, reuse cached layer
3. If changed, rebuild this and all subsequent layers

Example:

```
FROM python:3.9            # Cached (unchanged)
WORKDIR /app                # Cached (unchanged)
COPY requirements.txt .     # Cached (unchanged)
RUN pip install -r requirements.txt # Cached (unchanged)
COPY . .                    # REBUILD (code changed)
CMD ["python", "app.py"]    # REBUILD (after changed layer)
```

Image Commands


```
# List images
docker images

# Remove image
docker rmi image_name

# View image history (layers)
docker history image_name

# Inspect image details
docker inspect image_name

# Tag image
docker tag source_image:tag target_image:tag

# Save image to tar file
docker save -o myimage.tar myimage:tag

# Load image from tar file
docker load -i myimage.tar
```

10. Essential Docker Commands

Container Management

Run Container:

```
# Basic run
docker run ubuntu

# Run with name
docker run --name mycontainer ubuntu

# Run in background (detached)
docker run -d nginx

# Run with port mapping
docker run -p 8080:80 nginx
# Host port 8080 → Container port 80

# Run with environment variables
docker run -e DB_HOST=localhost -e DB_PORT=5432 myapp

# Run with volume mount
docker run -v /host/path:/container/path myapp

# Run interactive terminal
docker run -it ubuntu /bin/bash

# Run and remove after exit
docker run --rm ubuntu

# Combined example
docker run -d \
  --name webapp \
  -p 8080:80 \
  -e ENV=production \
  -v /data:/app/data \
  myapp:v1
```

Container Lifecycle:

```
# List running containers
docker ps

# List all containers (including stopped)
docker ps -a

# Start stopped container
docker start container_name

# Stop running container
docker stop container_name

# Restart container
docker restart container_name

# Pause container
docker pause container_name

# Unpause container
docker unpause container_name

# Remove container
docker rm container_name

# Remove running container (force)
docker rm -f container_name

# Remove all stopped containers
docker container prune
```

Interact with Containers:

```
# View logs
docker logs container_name

# Follow logs (real-time)
docker logs -f container_name

# Execute command in running container
docker exec container_name ls /app

# Interactive shell in running container
docker exec -it container_name /bin/bash

# Copy files from container to host
docker cp container_name:/app/file.txt ./

# Copy files from host to container
docker cp ./file.txt container_name:/app/

# View container resource usage
docker stats container_name

# Inspect container details
docker inspect container_name
```

Image Management

```
# Build image from Dockerfile
docker build -t myapp:v1 .

# Build with build arguments
docker build --build-arg VERSION=1.0 -t myapp .

# Build without cache
docker build --no-cache -t myapp .

# Pull image from registry
docker pull ubuntu:20.04

# Push image to registry
docker push username/myapp:v1

# Tag image
docker tag myapp:v1 myapp:latest

# Search images on Docker Hub
docker search nginx

# Remove unused images
docker image prune

# Remove all images
docker rmi $(docker images -q)
```

System Management

```
# View Docker info
docker info

# View Docker version
docker version

# Clean up everything (unused containers, images, networks)
docker system prune

# Clean up with volumes
docker system prune -a --volumes

# View disk usage
docker system df
```

11. Docker Networking

Network Types

1. Bridge (Default)

- Default network for containers
- Containers can communicate with each other
- Isolated from host network

```
docker run -d --name web nginx
docker run -d --name app myapp
# web and app can talk to each other
```

2. Host

- Container uses host's network directly
- No isolation
- Better performance

```
docker run --network host nginx
# nginx binds to host's port 80 directly
```

3. None

- No networking

- Completely isolated

```
docker run --network none ubuntu
```

4. Custom Bridge

- User-defined networks
- Better isolation and DNS

```
# Create custom network
docker network create mynetwork

# Run containers on custom network
docker run -d --name db --network mynetwork postgres
docker run -d --name web --network mynetwork nginx
# db and web can communicate using container names
```

Network Commands

```
# List networks
docker network ls

# Create network
docker network create mynetwork

# Inspect network
docker network inspect mynetwork

# Connect container to network
docker network connect mynetwork container_name

# Disconnect container from network
docker network disconnect mynetwork container_name

# Remove network
docker network rm mynetwork

# Remove unused networks
docker network prune
```

Container Communication Example

```
# Create custom network
docker network create app-network

# Run database
docker run -d \
  --name database \
  --network app-network \
  -e POSTGRES_PASSWORD=secret \
  postgres

# Run application (can connect to 'database' by name)
docker run -d \
  --name webapp \
  --network app-network \
  -p 8080:80 \
  -e DB_HOST=database \
  myapp
```

Port Mapping

```
# Map single port
docker run -p 8080:80 nginx
# localhost:8080 → container:80

# Map all ports
docker run -P nginx
# Automatically map all EXPOSE'd ports to random host ports

# Map to specific interface
docker run -p 127.0.0.1:8080:80 nginx
# Only accessible from localhost

# Map multiple ports
docker run -p 8080:80 -p 8443:443 nginx
```

12. Docker Volumes (Persistent Data)

Why Volumes?

Problem: Container data is ephemeral


```
docker run -d --name db postgres
# Write data to database
docker rm db
# Data is LOST! ☐
```

Solution: Volumes persist data outside containers

Volume Types

1. Named Volumes (Managed by Docker)

```
# Create volume
docker volume create mydata

# Use volume
docker run -d \
  --name db \
  -v mydata:/var/lib/postgresql/data \
  postgres

# Data persists even if container is removed
docker rm db
docker run -d --name db2 -v mydata:/var/lib/postgresql/data postgres
# Data still there! ☐
```

2. Bind Mounts (Host Directory)

```
# Mount host directory into container
docker run -d \
  -v /host/path:/container/path \
  myapp

# Example: Mount current directory
docker run -v $(pwd):/app myapp
```

3. tmpfs Mounts (Memory)

```
# Data stored in memory (fast, but lost on stop)
docker run --tmpfs /app/cache myapp
```

Volume Commands

```
# List volumes
docker volume ls

# Create volume
docker volume create myvolume

# Inspect volume
docker volume inspect myvolume

# Remove volume
docker volume rm myvolume

# Remove unused volumes
docker volume prune

# View volume location on host
docker volume inspect myvolume | grep Mountpoint
```

Real-World Volume Example

```
# Development: Bind mount for live code updates
docker run -d \
  --name dev-server \
  -v $(pwd)/src:/app/src \
  -p 3000:3000 \
  node-app

# Edit files on host → Changes immediately reflected in container

# Production: Named volume for database
docker run -d \
  --name prod-db \
  -v prod-data:/var/lib/mysql \
  -e MYSQL_ROOT_PASSWORD=secret \
  mysql

# Backup volume
docker run --rm \
  -v prod-data:/data \
  -v $(pwd)/backup:/backup \
  ubuntu tar czf /backup/backup.tar.gz /data
```

13. Docker Compose

What is Docker Compose?

Purpose: Define and run multi-container applications

Problem Without Compose:

```
# Manually start each service
docker network create myapp
docker run -d --name db --network myapp postgres
docker run -d --name redis --network myapp redis
docker run -d --name web --network myapp -p 8080:80 myapp
# Tedious! ☹
```

Solution With Compose:

```
# docker-compose.yml
version: '3.8'
services:
  db:
    image: postgres
  redis:
    image: redis
  web:
    image: myapp
    ports:
      - "8080:80"
```

```
docker-compose up
# All services start with one command! ☺
```

Complete docker-compose.yml Example

```
version: '3.8'

services:
  # Database service
  database:
    image: postgres:13
    container_name: my_postgres
    environment:
      POSTGRES_USER: admin
      POSTGRES_PASSWORD: secret
      POSTGRES_DB: myapp
    volumes:
      - db-data:/var/lib/postgresql/data
      - ./init.sql:/docker-entrypoint-initdb.d/init.sql
    networks:
      - backend
    healthcheck:
      test: ["CMD-SHELL", "pg_isready -U admin"]
      interval: 10s
      timeout: 5s
      retries: 5

  # Redis cache
  cache:
    image: redis:alpine
    container_name: my_redis
    networks:
      - backend
    command: redis-server --appendonly yes
    volumes:
      - cache-data:/data

  # Web application
  web:
    build:
      context: ./app
      dockerfile: Dockerfile
    args:
      VERSION: 1.0
    container_name: my_webapp
    ports:
      - "8080:80"
      - "8443:443"
```

```
environment:
  - NODE_ENV=production
  - DB_HOST=database
  - REDIS_HOST=cache
depends_on:
  database:
    condition: service_healthy
  cache:
    condition: service_started
volumes:
  - ./app:/usr/src/app
  - /usr/src/app/node_modules
networks:
  - frontend
  - backend
restart: unless-stopped

# Nginx reverse proxy
nginx:
  image: nginx:alpine
  container_name: my_nginx
  ports:
    - "80:80"
  volumes:
    - ./nginx.conf:/etc/nginx/nginx.conf:ro
  depends_on:
    - web
  networks:
    - frontend

networks:
  frontend:
    driver: bridge
  backend:
    driver: bridge

volumes:
  db-data:
  cache-data:
```

Docker Compose Commands

```
# Start all services
docker-compose up

# Start in background
docker-compose up -d

# Build images before starting
docker-compose up --build

# Stop all services
docker-compose down

# Stop and remove volumes
docker-compose down -v

# View running services
docker-compose ps

# View logs
docker-compose logs

# Follow logs
docker-compose logs -f

# Execute command in service
docker-compose exec web bash

# Scale service
docker-compose up -d --scale web=3

# Restart services
docker-compose restart

# Pause services
docker-compose pause

# Unpause services
docker-compose unpause
```

Real-World Full Stack Example

```
# docker-compose.yml for a full web app

version: '3.8'

services:
  # Frontend (React)
  frontend:
    build: ./frontend
    ports:
      - "3000:3000"
    volumes:
      - ./frontend:/app
      - /app/node_modules
    environment:
      - REACT_APP_API_URL=http://localhost:5000

  # Backend (Python Flask)
  backend:
    build: ./backend
    ports:
      - "5000:5000"
    environment:
      - DATABASE_URL=postgresql://user:pass@db:5432/myapp
      - REDIS_URL=redis://redis:6379
    depends_on:
      - db
      - redis

  # Database
  db:
    image: postgres:13
    environment:
      POSTGRES_USER: user
      POSTGRES_PASSWORD: pass
      POSTGRES_DB: myapp
    volumes:
      - postgres-data:/var/lib/postgresql/data

  # Cache
  redis:
    image: redis:alpine
    volumes:
      - redis-data:/data
```

```
# Database admin UI
adminer:
  image: adminer
  ports:
    - "8080:8080"
  depends_on:
    - db

volumes:
  postgres-data:
  redis-data:
```

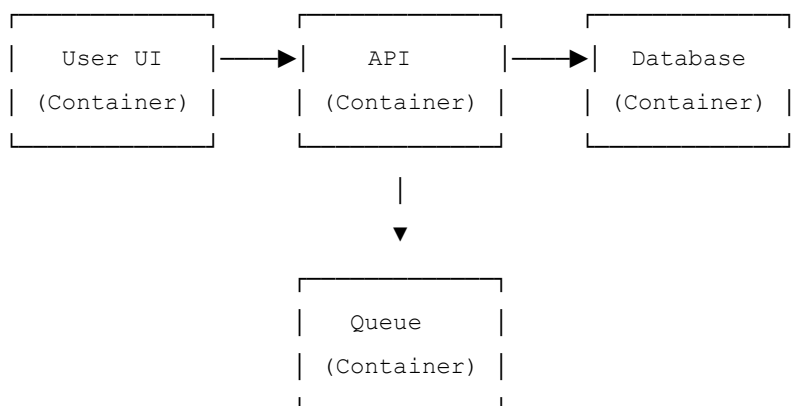
Usage:

```
# Start everything
docker-compose up -d

# Access:
# Frontend: http://localhost:3000
# Backend: http://localhost:5000
# DB Admin: http://localhost:8080
```

14. Real-World Use Cases

Use Case 1: Microservices Architecture



Each service runs in its own container, scales independently.

Use Case 2: CI/CD Pipeline

Code Push → Docker Build → Run Tests in Container →
Push to Registry → Deploy to Production

```
# .gitlab-ci.yml example
test:
  image: python:3.9
  script:
    - pip install -r requirements.txt
    - pytest

build:
  script:
    - docker build -t myapp:$CI_COMMIT_SHA .
    - docker push myapp:$CI_COMMIT_SHA
```

Use Case 3: Development Environment

```
# Instead of installing Python, Node, PostgreSQL locally...
docker-compose up
# Entire dev environment ready!
```

Benefits:

- ☐ Same environment for all developers
- ☐ Easy onboarding for new developers
- ☐ No "works on my machine" issues

Use Case 4: Database Testing

```
# Spin up test database
docker run -d -p 5432:5432 -e POSTGRES_PASSWORD=test postgres

# Run tests
pytest

# Destroy database
docker rm -f postgres

# Fresh, clean state every time!
```

Use Case 5: Legacy Application Modernization

```
# Containerize old PHP app
FROM php:5.6-apache
COPY . /var/www/html/
RUN docker-php-ext-install mysql
```

Now runs anywhere, even though PHP 5.6 is deprecated.

15. Best Practices

Security

1. Don't Run as Root

```
# Bad
USER root

# Good
RUN useradd -m appuser
USER appuser
```

2. Use Specific Tags

```
# Bad
FROM python:latest

# Good
FROM python:3.9.7-slim
```

3. Scan Images for Vulnerabilities

```
docker scan myimage:v1
```

4. Don't Store Secrets in Images

```
# Bad
ENV DB_PASSWORD=secret123

# Good - use environment variables at runtime
docker run -e DB_PASSWORD=$DB_PASSWORD myapp
```

5. Use .dockerignore

```
.git
.env
node_modules
*.log
```

Performance

1. Minimize Layers

```
# Combine RUN commands
RUN apt-get update && \
    apt-get install -y package1 package2 && \
    apt-get clean
```

2. Use Multi-Stage Builds

```
FROM golang:1.17 AS builder
WORKDIR /app
COPY . .
RUN go build -o app

FROM alpine:latest
COPY --from=builder /app/app /app
CMD ["/app"]
```

3. Leverage Cache

```
# Copy dependencies first
COPY requirements.txt .
RUN pip install -r requirements.txt

# Copy code last (changes more often)
COPY . .
```

4. Use Smaller Base Images

```
# python:3.9          → 900 MB
# python:3.9-slim     → 120 MB
# python:3.9-alpine   →  45 MB

FROM python:3.9-alpine
```

Maintenance

1. Health Checks

```
HEALTHCHECK --interval=30s --timeout=3s \
  CMD curl -f http://localhost/health || exit 1
```

2. Logging

```
# Log to stdout/stderr (Docker captures them)
CMD ["python", "-u", "app.py"]
```

3. Resource Limits

```
docker run -m 512m --cpus=1 myapp
```

4. Clean Up Regularly

```
# Remove unused containers, images, networks  
docker system prune -a
```

Summary Cheat Sheet

Key Concepts

```
Container = Isolated running instance  
Image = Blueprint/template for containers  
Dockerfile = Instructions to build image  
Registry = Storage for images  
Volume = Persistent data storage  
Network = Container communication  
Compose = Multi-container orchestration
```

Most Common Commands

```
# Images  
docker build -t name .  
docker pull name  
docker push name  
  
# Containers  
docker run -d -p 8080:80 name  
docker ps  
docker logs container  
docker exec -it container bash  
docker stop container  
docker rm container  
  
# Compose  
docker-compose up -d  
docker-compose down  
docker-compose logs -f
```

When to Use Docker

☐ Microservices ☐ CI/CD pipelines ☐ Development environments ☐ Application portability ☐ Testing isolation

When NOT to Use Docker

☐ Need different OS kernels (use VMs) ☐ GUI applications (complex) ☐ Maximum performance critical (small overhead exists) ☐ Simple static sites (might be overkill)

Docker revolutionizes how we build, ship, and run applications. Master these concepts and you'll understand modern software deployment! ☐