practice-1

November 25, 2024

1 Practice-1

```
[6]: #include <iostream>
    #include <vector>
    #include <unordered_map>
    using namespace std;
```

Find the number of rotations in a circularly sorted array

```
[3]: int countRotations(int arr[], int n) {
         int low = 0, high = n - 1;
         while (low <= high) {
             if (arr[low] <= arr[high]) {</pre>
                 return low;
             }
             int mid = low + (high - low) / 2;
             int next = (mid + 1) \% n;
             int prev = (mid - 1 + n) \% n;
             if (arr[mid] <= arr[next] && arr[mid] <= arr[prev]) {</pre>
                  return mid;
             } else if (arr[mid] <= arr[high]) {</pre>
                  low = mid + 1;
             } else if (arr[mid] >= arr[low]) {
                 high = mid - 1;
             }
         }
         return -1;
     }
     int arr[] = {15, 18, 2, 3, 6, 12};
     int n = sizeof(arr) / sizeof(arr[0]);
     int rotations = countRotations(arr, n);
     cout << "The array is rotated " << rotations << " times." << endl;</pre>
```

```
return 0;
```

The array is rotated 2 times.

Search an element in a circularly sorted array

```
[4]: int searchInRotatedArray(vector<int>& arr, int key) {
         int low = 0, high = arr.size() - 1;
         while (low <= high) {</pre>
              int mid = low + (high - low) / 2;
             if (arr[mid] == key) {
                  return mid;
              }
              if (arr[low] <= arr[mid]) {</pre>
                  if (key >= arr[low] && key <= arr[mid]) {</pre>
                      high = mid - 1;
                  } else {
                      low = mid + 1;
             } else {
                  if (key >= arr[mid] && key <= arr[high]) {</pre>
                      low = mid + 1;
                  } else {
                      high = mid - 1;
                  }
              }
         }
         return -1;
     }
     vector<int> arr = {15, 18, 2, 3, 6, 12};
     int key = 3;
     int index = searchInRotatedArray(arr, key);
     if (index !=-1) {
         cout << "Element found at index " << index << endl;</pre>
     } else {
         cout << "Element not found in the array" << endl;</pre>
     }
```

Element found at index 3

Find the first or last occurrence of a given number in a sorted array

```
[]: int findFirstOccurrence(vector<int>& arr, int key) {
         int low = 0, high = arr.size() - 1;
         int result = -1;
         while (low <= high) {</pre>
             int mid = low + (high - low) / 2;
             if (arr[mid] == key) {
                 result = mid;
                 high = mid - 1;
             } else if (arr[mid] > key) {
                 high = mid - 1;
             } else {
                 low = mid + 1;
             }
         }
         return result;
     }
         int low = 0, high = arr.size() - 1;
```

```
[]: int findLastOccurrence(vector<int>& arr, int key) {
    int low = 0, high = arr.size() - 1;
    int result = -1;

    while (low <= high) {
        int mid = low + (high - low) / 2;

        if (arr[mid] == key) {
            result = mid;
            low = mid + 1;
        } else if (arr[mid] > key) {
            high = mid - 1;
        } else {
            low = mid + 1;
        }
    }
    return result;
}
```

```
[11]: vector<int> arr = {2, 4, 10, 10, 10, 18, 20};
int key = 10;
int firstIndex = findFirstOccurrence(arr, key);
int lastIndex = findLastOccurrence(arr, key);
if (firstIndex != -1) {
```

```
cout << "First occurrence of element " << key << " is at index " <<__
firstIndex << endl;
} else {
   cout << "Element not found in the array" << endl;
}

if (lastIndex != -1) {
   cout << "Last occurrence of element " << key << " is at index " <<__
alastIndex << endl;
} else {
   cout << "Element not found in the array" << endl;
}</pre>
```

First occurrence of element 10 is at index 2 Last occurrence of element 10 is at index 4 Last occurrence of element 10 is at index 4

Count occurrences of a number in a sorted array with duplicates

```
int countOccurrences(vector<int>& arr, int key) {
    int firstIndex = findFirstOccurrence(arr, key);
    if (firstIndex == -1) {
        return 0;
    }
    int lastIndex = findLastOccurrence(arr, key);
    return lastIndex - firstIndex + 1;
}

vector<int> arr = {2, 4, 10, 10, 10, 18, 20};
int key = 10;
int count = countOccurrences(arr, key);
cout << "Element " << key << " occurs " << count << " times in the array." << u
endl;</pre>
```

Element 10 occurs 3 times in the array.

Find the smallest missing element from a sorted array

```
[13]: int findSmallestMissingElement(vector<int>& arr) {
    int low = 0, high = arr.size() - 1;

    while (low <= high) {
        int mid = low + (high - low) / 2;

        if (arr[mid] != mid) {
            high = mid - 1;
        } else {
            low = mid + 1;
        }
}</pre>
```

```
return low;
}

vector<int> arr = {0, 1, 2, 6, 9, 11, 15};
int missingElement = findSmallestMissingElement(arr);
cout << "The smallest missing element is " << missingElement << endl;</pre>
```

The smallest missing element is 3

Find floor and ceil of a number in a sorted integer array

```
[24]: vector<int> arr = {1, 2, 8, 10, 10, 12, 19};
      int key = 5;
      int n = arr.size();
      int floor = -1, ceil = -1;
      int low = 0, high = n - 1;
      while (low <= high) {</pre>
          int mid = low + (high - low) / 2;
          if (arr[mid] == key) {
              floor = arr[mid];
              ceil = arr[mid];
              break;
          } else if (arr[mid] < key) {</pre>
              floor = arr[mid];
              low = mid + 1;
          } else {
              ceil = arr[mid];
              high = mid - 1;
          }
      }
      cout << "Floor of " << key << " is " << floor << endl;</pre>
      cout << "Ceil of " << key << " is " << ceil << endl;</pre>
```

Floor of 5 is 2 Ceil of 5 is 8 Ceil of 5 is 8

Search in a nearly sorted array in logarithmic time

```
[25]: int searchInNearlySortedArray(vector<int>& arr, int key) {
   int low = 0, high = arr.size() - 1;

while (low <= high) {</pre>
```

```
int mid = low + (high - low) / 2;
        if (arr[mid] == key) {
            return mid;
        } else if (mid > low && arr[mid - 1] == key) {
            return mid - 1;
        } else if (mid < high && arr[mid + 1] == key) {
            return mid + 1;
        }
        if (arr[mid] > key) {
            high = mid - 2;
        } else {
            low = mid + 2;
        }
    }
   return -1;
}
vector<int> arr = {10, 3, 40, 20, 50, 80, 70};
int key = 40;
int index = searchInNearlySortedArray(arr, key);
if (index !=-1) {
    cout << "Element found at index " << index << endl;</pre>
    cout << "Element not found in the array" << endl;</pre>
}
```

Element found at index 2

Find the number of 1s in a sorted binary array

```
[27]: int countOnes(vector<int>& arr) {
    int low = 0, high = arr.size() - 1;
    int firstOneIndex = -1;

    while (low <= high) {
        int mid = low + (high - low) / 2;

        if (arr[mid] == 1) {
            firstOneIndex = mid;
            high = mid - 1;
        } else {
            low = mid + 1;
        }
    }
}</pre>
```

```
if (firstOneIndex == -1) {
    return 0;
}

return arr.size() - firstOneIndex;
}

vector<int> arr = {0, 0, 0, 1, 1, 1, 1};
int count = countOnes(arr);
cout << "Number of 1s in the array is " << count << endl;</pre>
```

Number of 1s in the array is 4

Find the peak element in an array

```
[29]: int findPeakElement(vector<int>& arr) {
          int low = 0, high = arr.size() - 1;
          while (low < high) {</pre>
              int mid = low + (high - low) / 2;
              if (arr[mid] > arr[mid + 1]) {
                  high = mid;
              } else {
                  low = mid + 1;
              }
          }
          return low;
      }
      vector<int> arr = {1, 3, 20, 4, 1, 0};
      int peakIndex = findPeakElement(arr);
      cout << "Peak element is at index " << peakIndex << " with value " <<__
       ⇔arr[peakIndex] << endl;</pre>
```

Peak element is at index 2 with value 20

Find the missing term in a sequence in logarithmic time

```
[31]: int findMissingTerm(vector<int>& arr) {
    int low = 0, high = arr.size() - 1;
    int diff = (arr[high] - arr[low]) / arr.size();

    while (low <= high) {
        int mid = low + (high - low) / 2;

        if (arr[mid] == arr[0] + mid * diff) {
            low = mid + 1;
        }
}</pre>
```

```
} else {
    high = mid - 1;
}

return arr[0] + low * diff;
}

vector<int> arr = {2, 4, 6, 8, 12, 14};
int missingTerm = findMissingTerm(arr);
cout << "The missing term in the sequence is " << missingTerm << endl;</pre>
```

The missing term in the sequence is 10

Find the floor and ceil of a number in a sorted array (Recursive solution)

```
[32]: int findFloorRecursive(vector<int>& arr, int low, int high, int key) {
          if (low > high) {
              return -1;
          if (key >= arr[high]) {
              return arr[high];
          }
          int mid = low + (high - low) / 2;
          if (arr[mid] == key) {
              return arr[mid];
          }
          if (mid > 0 \&\& arr[mid - 1] \le key \&\& key \le arr[mid]) {
              return arr[mid - 1];
          }
          if (key < arr[mid]) {</pre>
              return findFloorRecursive(arr, low, mid - 1, key);
          }
          return findFloorRecursive(arr, mid + 1, high, key);
      }
```

```
[33]: int findCeilRecursive(vector<int>& arr, int low, int high, int key) {
    if (low > high) {
        return -1;
    }
    if (key <= arr[low]) {</pre>
```

```
return arr[low];
}
int mid = low + (high - low) / 2;

if (arr[mid] == key) {
    return arr[mid];
}

if (mid < high && arr[mid] < key && key <= arr[mid + 1]) {
    return arr[mid + 1];
}

if (key < arr[mid]) {
    return findCeilRecursive(arr, low, mid - 1, key);
}

return findCeilRecursive(arr, mid + 1, high, key);
}</pre>
```

```
[34]: vector<int> arr = {1, 2, 8, 10, 10, 12, 19};
int key = 5;
int n = arr.size();

int floor = findFloorRecursive(arr, 0, n - 1, key);
int ceil = findCeilRecursive(arr, 0, n - 1, key);

cout << "Floor of " << key << " is " << floor << endl;
cout << "Ceil of " << key << " is " << ceil << endl;</pre>
```

Floor of 5 is 2 Ceil of 5 is 8 Ceil of 5 is 8

Find the square root of a number using binary search

```
[]: #include <iostream>
using namespace std;

int x = 25;
if (x == 0 || x == 1) {
    cout << "Square root of " << x << " is " << x << endl;
} else {
    int low = 1, high = x, ans = 0;
    while (low <= high) {
        int mid = low + (high - low) / 2;
        if (mid * mid == x) {</pre>
```

```
ans = mid;
break;
}

if (mid * mid < x) {
    low = mid + 1;
    ans = mid;
} else {
    high = mid - 1;
}

cout << "Square root of " << x << " is " << ans << endl;
}</pre>
```

Square root of 25 is 5