

# SURROUND VIEW MONITORING SYSTEM

# PI5008K Calibration API Reference

# **Preliminary Datasheet**

**Rev 0.5** 

Last Update: 2018.12.04

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# 1. Type

typedef void	PP_VOID;
typedef char	PP_CHAR;
typedef unsigned char	PP_U8;
typedef short	PP_S16;
typedef unsigned short	PP_U16;
typedef int	PP_S32;
typedef unsigned int	PP_U32;
typedef enum {PP_FALSE, PP_TRUE}	PP_BOOL;
#define null	PP_NULL

# 2. Calibration API

# 2.1. Enumeration

# 2.1.1. PP\_OFFCALIB\_CAMERA\_PATTERN\_TYPE\_SEL\_E;

[Syntax]

```
typedef enum ppOFFCALIB_CAMERA_PATTERN_TYPE_SEL_E

{

    eCALIB_PATTERN_MAIN = 0,

    eCALIB_PATTERN_SUB,

    eMAX_CALIB_PATTERN

}PP_OFFCALIB_CAMERA_PATTERN_TYPE_SEL_E;
```

[Description]

Target Pattern Type (Main/Sub)

[Member]



Member	Description		
eCALIB_PATTERN_MAIN	Main Pattern		
eCALIB_PATTERN_SUB	Sub Pattern		

# 2.1.2. PP\_OFFCALIB\_CAMERA\_CAPTURE\_CH\_E;

[Syntax]

```
typedef enum ppOFFCALIB_CAMERA_CAPTURE_CH_E

{
    eCALIB_CAMERA_FRONT = 0,
    eCALIB_CAMERA_LEFT,
    eCALIB_CAMERA_RIGHT,
    eCALIB_CAMERA_BACK,
    eCALIB_CAMERA_ALL,
    eMAX_CALIB_CAMERA_CHANNEL
}PP_OFFCALIB_CAMERA_CAPTURE_CH_E;
```

[Description]

Target Camera Channel to be captured

#### [Member]

Member	Description
eCALIB_CAMERA_FRONT	Front Camera Channel
eCALIB_CAMERA_LEFT	Left Camera Channel
eCALIB_CAMERA_RIGHT	Right Camera Channel
eCALIB_CAMERA_BACK	Rear Camera Channel
eCALIB_CAMERA_ALL	All Camera Channel

#### 2.1.3. PP\_OFFCALIB\_PROCESS\_STEP\_E

```
typedef enum ppOFFCALIB_PROCESS_STEP_E
{
    eOFFCALIB_WAIT_CMD=0, // 0x0
```



eOFFCALIB\_START, //0x01

eOFFCALIB\_CAPTURE,//0x02

eOFFCALIB\_GET\_CNF,//0x03

eOFFCALIB\_GET\_WOLRD\_POINT,//0x04

eOFFCALIB\_FIND\_PATTERN,//0x05

eOFFCALIB\_GET\_INTRINSIC\_PARAM,//0x06

eOFFCALIB\_GET\_CAMERA\_POSITION,//0x07

eOFFCALIB\_GET\_FEATURE\_POINT,//0x08

eOFFCALIB\_END,//0x09

} PP\_OFFCALIB\_PROCESS\_STEP\_E;

#### [Description]

Offline Calibration Process Step

# [Member]

Member	Description			
eOFFCALIB_WAIT_CMD	Waiting for user command			
eOFFCALIB_START	Run Offline Calibration			
eOFFCALIB_CAPTURE	Capture camera inputs to run Offline			
	Calibration			
eOFFCALIB_GET_CNF	Get pattern information to be recognized			
eOFFCALIB_GET_WOLRD_POINT	Get point of pattern in world coordinate			
eOFFCALIB_FIND_PATTERN	Recognize pattern of captured Image			
eOFFCALIB_GET_INTRINSIC_PARAM	Get camera intrinsic data			
eOFFCALIB_GET_CAMERA_POSITION	Find feature point of pattern and extract			
	position and angle of cameras			
eOFFCALIB_GET_FEATURE_POINT	Shows extacted feature point on the screen.			
	User can change feature point if necessary			
eOFFCALIB_END	Finish Offline Calibration			
	Free memory to be allocated.			

# 2.1.4. PP\_SECTION\_VIEWGEN\_PROCESS\_STEP\_E



```
typedef enum ppSECTION_VIEWGEN_PROCESS_STEP_E

{
    eSVIEWGEN_WAIT_CMD=0, // 0x00
    eSVIEWGEN_START ,//0x01

    eSVIEWGEN_PREPARE_MAKE,// 0x02
    eSVIEWGEN_GET_FB_LUT,// 0x03
    eSVIEWGEN_GET_LR_LUT,// 0x04

    eSVIEWGEN_UPDATE,// 0x05
    eSVIEWGEN_END, // 0x06

} PP_SECTION_VIEWGEN_PROCESS_STEP_E;
```

Section View Generation Process Step

# [Member]

Member	Description			
eSVIEWGEN_WAIT_CMD	Waiting mode			
eSVIEWGEN_START	Section View Generation Start			
eSVIEWGEN_PREPARE_MAKE	Get data to generate Each Section			
eSVIEWGEN_GET_FB_LUT	Generate FB lut of Each Section			
eSVIEWGEN_GET_LR_LUT	Generate LR lut of Each Section			
eSVIEWGEN_UPDATE	Sampling the FB/LR lut of each Section			
	view and replacing the result with			
	exisiting Flash Data(LUT)			
eSVIEWGEN_END	Finish Viewgeneration			
	Initialize used variables and buffers			



# 2.2. Structure

# 2.2.1. PP\_OFFCALIB\_CAP\_YUV\_INFO\_S

[Syntax]

[Description]

Address and size Structure of buffer to store captured YUV image

#### [Member]

Member	Description		
u32YuvBufAddr	Captured Yuv Image Buffer Address		
u32YuvBufSize	Captured Yuv Image Buffer Size		
u8Yonly	0:UYVY 1:Y only		

# 2.2.2. PP\_OFFCALIB\_CAP\_BUF\_INFO\_S

[Syntax]

[Description]

Address and size of buffer to store captured YUV image

[Member]

|--|



u32Capture_Buf_Addr[eMAX_CALIB_CAMERA_CHANNEL]	Captured	Yuv	Image	Buffer
	Address			
u32Capture_Buf_Size[eMAX_CALIB_CAMERA_CHANNEL]	Captured `	Yuv Im	age Buff	er Size

#### 2.2.3. PP\_OFFCALIB\_PCV\_PARAM\_S

[Syntax]

```
typedef struct ppOFFCALIB_PCV_PARAM_S

{
    PCV_OFF_LINE_CALIB_PATTERN_PARAM stPatternParam[eMAX_CALIB_CAMERA_CHANNEL];
    PCV_OFF_LINE_CALIB_CAMERA_PARAM stCamParam[eMAX_CALIB_CAMERA_CHANNEL];
} PP_OFFCALIB_PCV_PARAM_S;
```

[Description]

Save pattern and camera information used for Offline Calibration

[Member]

Member	Description		
stPatternParam	attern Parameter for each camera channel		
stCamParam	Parameter of each camera		

#### 2.2.4. PP\_OFFCALIB\_OUT\_INFO\_S

```
typedef struct ppOFFCALIB_OUT_INFO_S

{

    PP_OFFCALIB_PROCESS_STEP_E eOffcalib_Progress_Step;

    PP_OFFCALIB_CAMERA_CAPTURE_CH_E eCh_sel;

    PP_U32 u32Try_cnt;

    PP_OFFCALIB_CAPTURE_BUF_INFO_S stOffcalib_Capture_Buf;
```



```
PP_OFFCALIB_PCV_PARAM_S stPcv_Param;
} PP_OFFCALIB_OUT_INFO_S;
```

Save the result of Offline Calibration

# [Member]

Member	Description
eOffcalib_Progress_Step	Save current process step of Offline
	Calibration
eCh_sel	Camera Channel to be captured
u32Try_cnt	Decide whether Offline Calibration is
	operated
stOffcalib_Capture_Buf	Capture Buffer information
stPcv_Param	Save required information to run Offline
	Calibration and output data

# 2.2.5. PP\_CNF\_TAG\_CAMERA\_PARAM\_S

```
typedef struct ppCNF_TAG_CAMERA_PARAM_S

{
    PP_U32 tag;
    PP_U32 length;

PP_U32 width;
    PP_U32 height;

PP_F32 fx;
    PP_F32 fy;
```



```
PP_F32 cx;
PP_F32 cy;
PP_U32 distortTableSize;
PP_F32 distortTable[100];
PP_F32 posx;
PP_F32 posy;
PP_F32 posz;
PP_F32 angx;
PP_F32 angy;
PP_F32 angz;
PP_U32 patternType;
PP_F32 patternW;//width
PP_F32 patternL;//length
PP_F32 patternSW; //side width
PP_F32 patternSL; //side length
PP_F32 patternSquareSize;
PP_U32 patternRoi0Left;
PP_U32 patternRoi0Right;
PP_U32 patternRoi0Top;
PP_U32 patternRoi0Bottom;
PP_U32 patternRoi1Left;
```



```
PP_U32 patternRoi1Right;
PP_U32 patternRoi1Bottom;

PP_U32 patternRoi2Left;
PP_U32 patternRoi2Right;
PP_U32 patternRoi2Top;
PP_U32 patternRoi2Bottom;

PP_U32 patternRoi3Left;
PP_U32 patternRoi3Night;
PP_U32 patternRoi3Top;
PP_U32 patternRoi3Top;
PP_U32 patternRoi3Bottom;

PP_U32 patternRoi3Top;
PP_U32 patternRoi3Bottom;

PP_U32 patternRoi3Bottom;
```

Camera Intrinsic Data, Position & Angle of Camera, And ROI Area for Calibration. this data is contained in the SVMConfig.bin that generated by the PC tool.

Please refre to the documentations for details. (PI5008K\_ViewGenerationTool\_v1.21.00\_UserGuide\_en.pptx / Page26.Appendix) (PI5008K\_SVM\_Configuration\_File\_Format\_v1.21.00.pptx)

#### [Member]

Please refre to the documentations for details. (PI5008K\_ViewGenerationTool\_v1.21.00\_UserGuide\_en.pptx / Page26.Appendix) (PI5008K\_SVM\_Configuration\_File\_Format\_v1.21.00.pptx)

# 2.2.6. PP\_CNF\_TAG\_BLEND\_PARAM\_S



```
typedef struct ppCNF_TAG_BLEND_PARAM_S
   PP_U32 tag;
   PP_U32 length;
   PP_S32 shadowAreaFront;
   PP_S32 shadowAreaLeft;
   PP_S32 shadowAreaRear;
   PP_S32 shadowAreaRight;
   PP_S32 alpha0DivAngFront_2d;
   PP_S32 alpha0DivAngRear_2d;
   PP_S32 alpha0BlendAreaFront_2d;
   PP_S32 alpha0BlendAreaRear_2d;
   PP_S32 alpha1DivAngFront_2d;
   PP_S32 alpha1DivAngRear_2d;
   PP_S32 alpha1BlendAreaFront_2d;
   PP_S32 alpha1BlendAreaRear_2d;
   PP_S32 alpha0DivAngFront_3d;
   PP_S32 alpha0DivAngRear_3d;
   PP_S32 alpha0BlendAreaFront_3d;
   PP_S32 alpha0BlendAreaRear_3d;
   PP_S32 alpha1DivAngFront_3d;
   PP_S32 alpha1DivAngRear_3d;
   PP_S32 alpha1BlendAreaFront_3d;
   PP_S32 alpha1BlendAreaRear_3d;
```



```
[Description]

data for Blend Area of the SVMconfig.bin that generated by the PC tool

Please refre to the documentations for details.
(PI5008K_ViewGenerationTool_v1.20.00_UserGuide_en.pptx / Page24.Appendix)
((PI5008K_SVM_Configuration_File_Format_v1.21.00.pptx)
)

[Member]

Please refre to the documentations for details.
(PI5008K_ViewGenerationTool_v1.20.00_UserGuide_en.pptx / Page24.Appendix)
((PI5008K_ViewGenerationTool_v1.20.00_UserGuide_en.pptx / Page24.Appendix)
((PI5008K_SVM_Configuration_File_Format_v1.21.00.pptx)
```

# 2.2.7. PP\_CNF\_TAG\_2D\_SURFACE\_PARAM\_S



```
}PP_CNF_TAG_2D_SURFACE_PARAM_S;
```

data for 2d surface of the SVMconfig.bin that generated by the PC tool

```
Please refre to the documentations for details. (PI5008K_ViewGenerationTool_v1.20.00_UserGuide_en.pptx / Page24.Appendix) ((PI5008K_SVM_Configuration_File_Format_v1.21.00.pptx)
```

#### [Member]

Please refre to the documentations for details. (PI5008K\_ViewGenerationTool\_v1.20.00\_UserGuide\_en.pptx / Page24.Appendix) (PI5008K\_SVM\_Configuration\_File\_Format\_v1.21.00.pptx)

# 2.2.8. PP\_CNF\_TAG\_3D\_SURFACE\_PARAM\_S

```
typedef struct ppCNF_TAG_3D_SURFACE_PARAM_S

{
    PP_U32 tag;
    PP_U32 length;

    PP_F32 wx;
    PP_F32 wy;
    PP_F32 rx;

    PP_F32 rz;
```



```
PP_U32 zOffset;

PP_U32 cx;

PP_U32 cy;

}PP_CNF_TAG_3D_SURFACE_PARAM_S;
```

data for 3d surface of the SVMconfig.bin that generated by the PC tool

```
Please refre to the documentations for details. (PI5008K_ViewGenerationTool_v1.20.00_UserGuide_en.pptx / Page24.Appendix) (PI5008K_SVM_Configuration_File_Format_v1.21.00.pptx)
```

#### [Member]

Please refre to the documentations for details. (PI5008K\_ViewGenerationTool\_v1.20.00\_UserGuide\_en.pptx / Page24.Appendix) (PI5008K\_SVM\_Configuration\_File\_Format\_v1.21.00.pptx)

#### 2.2.9. PP\_CNF\_TAG\_STATIC\_PGL\_PARAM\_S

```
typedef struct ppCNF_TAG_STATIC_PGL_PARAM_S

{
    PP_U32 tag;
    PP_U32 length;

PP_U32 numPoint;

PP_U32 distMin;

PP_U32 distNearMax;

PP_U32 distMiddleMax;
```



```
PP_U32 distFarMax;
PP_U32 width;

}PP_CNF_TAG_STATIC_PGL_PARAM_S;
```

data for STATIC PGL of the SVMconfig.bin that generated by the PC tool

```
Please refre to the documentations for details. (PI5008K_ViewGenerationTool_v1.20.00_UserGuide_en.pptx / Page24.Appendix) (PI5008K_SVM_Configuration_File_Format_v1.21.00.pptx)
```

#### [Member]

```
Please refre to the documentations for details. (PI5008K_ViewGenerationTool_v1.20.00_UserGuide_en.pptx / Page24.Appendix) (PI5008K_SVM_Configuration_File_Format_v1.21.00.pptx)
```

# 2.2.10. PP\_CNF\_TAG\_DYNAMIC\_PGL\_PARAM\_S

```
typedef struct ppCNF_TAG_DYNAMIC_PGL_PARAM_S

{
    PP_U32 tag;
    PP_U32 length;

PP_U32 numPoint;
    PP_U32 wheelBase;
    PP_U32 wheelBaseCy;
    PP_U32 distLRMin;
    PP_U32 distSideMin;
```



```
PP_U32 distLRMax;
PP_U32 distSideMax;
PP_U32 width;

PP_CNF_TAG_DYNAMIC_PGL_PARAM_S;
```

data for DYNAMIC PGL of the SVMconfig.bin that generated by the PC tool

```
Please refre to the documentations for details. (PI5008K_ViewGenerationTool_v1.20.00_UserGuide_en.pptx / Page24.Appendix) (PI5008K_SVM_Configuration_File_Format_v1.21.00.pptx)
```

[Member]

Please refre to the documentations for details. (PI5008K\_ViewGenerationTool\_v1.20.00\_UserGuide\_en.pptx / Page24.Appendix) (PI5008K\_SVM\_Configuration\_File\_Format\_v1.21.00.pptx)

#### 2.2.11. PP\_CNF\_TAG\_MD\_SUBVIEW\_PARAM\_S

[Syntax]

```
typedef struct ppCNF_MD_SUBVIEW_PARAM_S

{
    PP_U32 tag;
    PP_U32 length;

PP_U32 viewCount;

PP_CNF_MD_SUBVIEW_PARAM_S subView[8]; // smoh check modif array num

}PP_CNF_MD_SUBVIEW_PARAM_S;
```

[Description]

data for SECTION of the SVMconfig.bin that generated by the PC tool

Please refre to the documentation for details.



(PI5008K\_ViewGenerationTool\_v1.20.00\_UserGuide\_en.pptx / Page24.Appendix) (PI5008K\_SVM\_Configuration\_File\_Format\_v1.21.00.pptx)

#### [Member]

```
Please refre to the documentation for details. (PI5008K_ViewGenerationTool_v1.20.00_UserGuide_en.pptx / Page24.Appendix) (PI5008K_SVM_Configuration_File_Format_v1.21.00.pptx)
```

# 2.2.12. PP\_CNF\_TAG\_MD\_VIEW\_PARAM\_S

#### [Syntax]

#### [Description]

data for VIEW PARAM of the SVMconfig.bin that generated by the PC tool

Please refre to the documentation for details. (PI5008K\_ViewGenerationTool\_v1.20.00\_UserGuide\_en.pptx / Page24.Appendix) (PI5008K\_SVM\_Configuration\_File\_Format\_v1.21.00.pptx)

The number of subview arrays must be the same as viewcount.

# [Member]

Please refre to the documentation for details. (PI5008K\_ViewGenerationTool\_v1.20.00\_UserGuide\_en.pptx / Page24.Appendix) (PI5008K\_SVM\_Configuration\_File\_Format\_v1.21.00.pptx)



# 2.2.13. PP\_CNF\_SWING\_VIEW\_PARAM\_S

[Syntax]

```
typedef struct ppCNF_SWING_VIEW_PARAM_S

{
    PP_F32 virCamPosX;
    PP_F32 virCamPosY;
    PP_F32 virCamPosZ;
    PP_F32 virCamAngX;
    PP_F32 virCamAngX;
    PP_F32 virCamAngY;
    PP_F32 virCamAngZ;

}PP_CNF_SWING_VIEW_PARAM_S;
```

#### [Description]

data for VIEW PARAM of the SVMconfig.bin that generated by the PC tool

Please refre to the documentation for details. (PI5008K\_ViewGenerationTool\_v1.20.00\_UserGuide\_en.pptx / Page24.Appendix) (PI5008K\_SVM\_Configuration\_File\_Format\_v1.21.00.pptx)

Angle And Position information of the virtual camera related with swingview.

#### [Member]

Please refre to the documentation for details. (PI5008K\_ViewGenerationTool\_v1.20.00\_UserGuide\_en.pptx / Page24.Appendix) (PI5008K\_SVM\_Configuration\_File\_Format\_v1.21.00.pptx)

# 2.2.14. PP\_CNF\_TAG\_SWING\_VIEW\_PARAM\_S



data for VIEW PARAM of the SVMconfig.bin that generated by the PC tool

Please refre to the documentation for details. (PI5008K\_ViewGenerationTool\_v1.20.00\_UserGuide\_en.pptx / Page24.Appendix) (PI5008K\_SVM\_Configuration\_File\_Format\_v1.21.00.pptx)

Swing view properties and swing view information.

#### [Member]

Please refre to the documentation for details. (PI5008K\_ViewGenerationTool\_v1.20.00\_UserGuide\_en.pptx / Page24.Appendix) (PI5008K\_SVM\_Configuration\_File\_Format\_v1.21.00.pptx)

#### 2.2.15. PP CNF TOTAL BIN FORMAT S



```
typedef struct ppCNF_TOTAL_BIN_FORMAT_S
   PP_CNF_TAG_CAMERA_PARAM_S frontCamera;
   PP_CNF_TAG_CAMERA_PARAM_S rearCamera;
   PP_CNF_TAG_CAMERA_PARAM_S leftCamera;
   PP_CNF_TAG_CAMERA_PARAM_S rightCamera;
   PP_CNF_TAG_BLEND_PARAM_S blend;
   PP_CNF_TAG_2D_SURFACE_PARAM_S Surface_2d;
   PP CNF TAG 3D SURFACE PARAM S Surface 3d;
   PP_CNF_TAG_CYLINDRICAL_SURFACE_PARAM_S Surface_Cylindrical;
   PP_CNF_TAG_STATIC_PGL_PARAM_S staticParkingGuide;
   PP CNF TAG DYNAMIC PGL PARAM S dynamicParkingGuide;
   PP_CNF_TAG_MD_VIEW_PARAM_S mdViewHeader;
   PP_CNF_TAG_SWING_VIEW_PARAM_S swingView;
}PP CNF TOTAL BIN FORMAT S;
```

Total Structure of the SVMconfig.bin that generated by the PC tool

Please refre to the documentation for details. (PI5008K\_ViewGenerationTool\_v1.20.00\_UserGuide\_en.pptx / Page24.Appendix) (PI5008K\_SVM\_Configuration\_File\_Format\_v1.21.00.pptx)

#### [Member]



Please refre to the documentation for details. (PI5008K\_ViewGenerationTool\_v1.20.00\_UserGuide\_en.pptx / Page24.Appendix) (PI5008K\_SVM\_Configuration\_File\_Format\_v1.21.00.pptx)

# 2.2.16. PP\_VIEWGEN\_PROCESS\_INFO\_S

#### [Syntax]

#### [Description]

Current process information of Section View generation

#### [Member]

Member	Description
eSViewgen_Progress_Step	Current step of Section View generation

#### 2.3. API

# 2.3.1. pcvMalloc

#### [Syntax]

```
PP_VOID *pcvMalloc(PP_U32 IN size);
```

#### [Description]

memory allocation function which is used inside of offline calibration & view generation library

Member	Description
PP_U32 IN size	memory size to be allocated



Member	Description
PP_VOID *ptr	pointer address

# 2.3.2. pcvFree

# [Syntax]

PP\_VOID pcvFree(PP\_VOID IN \*ptr);

#### [Description]

Memory free function which is used inside of offline calibration and view generation library.

# [Parameter]

Member	Description
PP_VOID IN *ptr	Memory address to be freed

# [Return]

Member	Description
-	

# 2.3.3. PPAPI\_Lib\_Ext\_Malloc

#### [Syntax]

PP\_VOID \*PPAPI\_Lib\_Ext\_Malloc(PP\_U32 IN size);

# [Description]

Function to allocate Calibration Reserved memory

# [Parameter]

Member	Description
PP_U32 IN size	memory size to be allocated

# [Return]



Member	Description
PP_VOID *ptr	pointer address

# 2.3.4. PPAPI\_Lib\_Ext\_Free

# [Syntax]

PP\_VOID PPAPI\_Lib\_Ext\_Free(PP\_VOID IN \*ptr);

# [Description]

Function to free allocated Calibration Reserved memory

# [Parameter]

Member	Description
PP_VOID IN *ptr	memory address to be freed

# [Return]

Member	Description
-	

# 2.3.5. PPAPI\_Lib\_Debug\_Memory

#### [Syntax]

PP\_VOID PPAPI\_Lib\_Debug\_Memory(PP\_VOID);

# [Description]

Output the current status of Calibration Reserved Memory

Member	Description
-	



Member	Description
-	

#### 2.3.6. PPAPI\_Offcalib\_Get\_Pattern\_Select

#### [Syntax]

PP\_OFFCALIB\_CAMERA\_PATTERN\_TYPE\_SEL\_E
PPAPI\_Offcalib\_Get\_Pattern\_Select(PP\_VOID);

# [Description]

Select Pattern Type(Main/Sub)

#### [Parameter]

Member	Description
-	

#### [Return]

Member	Description
eCALIB_PATTERN_MAIN	Main Pattern
eCALIB_PATTERN_SUB	Sub Pattern

# 2.3.7. PPAPI\_Viewgen\_Get\_View\_Blend\_Param

# [Syntax]

PP\_RESULT\_E

PPAPI\_Viewgen\_Get\_View\_Blend\_Param(PCV\_SVM\_VIEW\_BLEND\_PARAM IN

\*view\_blend\_param);

#### [Description]

Get blend parameter for View Generation

Member	Description
PCV_SVM_VIEW_BLEND_PARAM	Structure Pointer to save Blend Paramtert
IN *view_blend_param	



Member	Description	
eSUCCESS	0, success	
eERROR_FAILURE	1, fail (input buffer == NULL)	

# 2.3.8. PPAPI\_Viewgen\_Get\_View\_Sur\_2D\_Param

#### [Syntax]

PP\_RESULT\_E

PPAPI\_Viewgen\_Get\_View\_Sur\_2D\_Param(PCV\_SVM\_VIEW\_SURFACE\_2D\_PARAM IN \*view\_sur\_2d\_param);

#### [Description]

Get 2D Surface Parameters for View Generation

#### [Parameter]

Member	Description
PCV_SVM_VIEW_SURFACE_2D_PARAM	Structure Pointer to save 2D surface
IN *view_sur_2d_param	

# [Return]

Member	Description
eSUCCESS	0, success
eERROR_FAILURE	1, fail (input buffer == NULL)

# 2.3.9. PPAPI\_Viewgen\_Get\_View\_Sur\_3D\_Param

#### [Syntax]

PP\_RESULT\_E

PPAPI\_Viewgen\_Get\_View\_Sur\_3D\_Param(PCV\_SVM\_VIEW\_SURFACE\_3D\_PARAM IN \*view\_sur\_3d\_param);

#### [Description]

Get 3D Surface Parameters for View Generation



Member	Description
PCV_SVM_VIEW_SURFACE_3D_PARAM	Structure Pointer to save 3D Surface
IN *view_sur_3d_param	

Member	Description
eSUCCESS	0, success
eERROR_FAILURE	1, fail (input buffer == NULL)

# 2.3.10. PPAPI\_Offcalib\_Get\_Cam\_Intrinsic\_Param

# [Syntax]

PP\_S32

PPAPI\_Offcalib\_Get\_Cam\_Intrinsic\_Param(PCV\_OFF\_LINE\_CALIB\_CAMERA\_PARAM IN \* imp,PP\_U8 IN camera\_ch);

# [Description]

Get Camera Intrinsic Data for Offline Calibration

# [Parameter]

Member	Description
PCV_OFF_LINE_CALIB_CAMERA_PARAM	structure pointer to save intrinsic data
IN * imp	
PP_U8 IN camera_ch	camera channel

# [Return]

Member	Description
eSUCCESS	0, success
eERROR_FAILURE	1, fail



# 2.3.11. PPAPI\_Offcalib\_Debug\_Print\_FeaturePoint

#### [Syntax]

PP\_VOID

PPAPI\_Offcalib\_Debug\_Print\_FeaturePoint(PCV\_OFF\_LINE\_CALIB\_PATTERN\_PARAM IN \* pat\_param);

#### [Description]

For Feature Point Debugging

#### [Parameter]

Member	Description
PCV_OFF_LINE_CALIB_PATTERN_PARAM	structure Calibration Pattern Param
IN * pat_param	

#### [Return]

Member	Description

# 2.3.12. PPAPI\_Offcalib\_Debug\_Print\_Position

# [Syntax]

PP\_VOID

PPAPI\_Offcalib\_Debug\_Print\_Position(PCV\_OFF\_LINE\_CALIB\_CAMERA\_PARAM IN \* imp);

# [Description]

For Camera Position Debugging

Member	Description
PCV_OFF_LINE_CALIB_CAMERA_PARAM	structure pointer to save intrinsic data
IN * imp	



Member	Description

# 2.3.13. PPAPI\_Offcalib\_Get\_Cnf

# [Syntax]

# [Description]

Get pattern information for Offline Calibration

# [Parameter]

Member	Description
PCV_OFF_LINE_CALIB_PATTERN_PARAM	structure pointer to save pattern data
IN * pat_param	
PP_U8 IN camera_ch	camera channel

# [Return]

Member	Description	
eSUCCESS	0, success	
eERROR_FAILURE	1, fail	

# 2.3.14. PPAPI\_Offcalib\_Save\_Cam\_Ch

PP_VOID	PPAPI_Offcalib_Save_Cam_Ch(PP_OFFCALIB_CAMERA_CAPTURE_CH_E
IN ch);	



Save camera channel for which Offline Calibration will be done

# [Parameter]

Member	Description
PP_OFFCALIB_CAMERA_CAPTURE_CH_E	camera channel
IN ch	

# [Return]

Member	Description
-	

# 2.3.15. PPAPI\_Offcalib\_Get\_Cam\_Ch

# [Syntax]

PP\_OFFCALIB\_CAMERA\_CAPTURE\_CH\_E PPAPI\_Offcalib\_Get\_Cam\_Ch(PP\_VOID)

# [Description]

Get camera information for which Offline Calibration is being executed

# [Parameter]

Member	Description
-	

# [Return]

Member	Description
PP_OFFCALIB_CAMERA_CAPTURE_CH_E	camera channel

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# 2.3.16. PPAPI\_Offcalib\_Set\_Step\_Send\_Cmd

#### [Syntax]

PP\_VOID PPAPI\_Offcalib\_Set\_Step\_Send\_Cmd(PP\_OFFCALIB\_PROCESS\_STEP\_E IN step);

# [Description]

Save Offline Calibartion step

# [Parameter]

Member		Description
PP_OFFCALIB_PROCESS_STEP_E	IN	step
step		

#### [Return]

Member	Description
-	

# 2.3.17. PPAPI\_Offcalib\_Get\_Step\_Send\_Cmd

#### [Syntax]

PP\_OFFCALIB\_PROCESS\_STEP\_E PPAPI\_Offcalib\_Get\_Step\_Send\_Cmd(PP\_VOID);

# [Description]

Get Offline Calibartion step

#### [Parameter]

Member	Description
-	

# [Return]

Member	Description



PP\_OFFCALIB\_PROCESS\_STEP\_E | step

# 2.3.18. PPAPI\_Offcalib\_BMP\_Image\_Save\_SD

#### [Syntax]

PP\_VOID PPAPI\_Offcalib\_BMP\_Image\_Save\_SD(PP\_OFFCALIB\_CAP\_YUV\_INFO\_S IN \*YuvBufInfo,PP\_OFFCALIB\_CAMERA\_CAPTURE\_CH\_E IN ch);

#### [Description]

Save BMP image to SD card (Black & White Image)

#### [Parameter]

Member	Description
PP_OFFCALIB_CAP_YUV_INFO_S IN	allocaed buffer address and size
*YuvBufInfo	
PP_OFFCALIB_CAMERA_CAPTURE_CH_E	camera channel that user want to capture
IN ch	BMP image

#### [Return]

Member	Description
-	

# 2.3.19. PPAPI\_Offcalib\_Capture\_YUV\_Image\_Save\_SD

#### [Syntax]

PP\_VOID

PPAPI\_Offcalib\_Capture\_YUV\_Image\_Save\_SD(PP\_OFFCALIB\_CAP\_YUV\_INFO\_S IN \*YuvBufInfo,PP\_OFFCALIB\_CAMERA\_CAPTURE\_CH\_E IN ch);

#### [Description]

Save captured image of Offline Calibration to SD Card

Member	Description
--------	-------------



PP_OFFCALIB_CAP_YUV_INFO_S IN	Captured YUV buffer information
*YuvBufInfo	
PP_OFFCALIB_CAMERA_CAPTURE_CH_E	Select Camera Channel select to be
IN ch	captured

Member	Description
-	

# 2.3.20. PPAPI\_Offcalib\_Capture\_YUV\_Image

# [Syntax]

PP\_VOID PPAPI\_Offcalib\_Capture\_YUV\_Image(PP\_OFFCALIB\_CAP\_YUV\_INFO\_S IN \*YuvBufInfo,PP\_OFFCALIB\_CAMERA\_CAPTURE\_CH\_E IN ch);

#### [Description]

Capture YUV image for Offline Calibration

#### [Parameter]

Member	Description
PP_OFFCALIB_CAP_YUV_INFO_S IN	Buffer information to save captured Image
*YuvBufInfo	
PP_OFFCALIB_CAMERA_CAPTURE_CH_E	Camera Channel to be saved
IN ch	

#### [Return]

Member	Description
-	

# 2.3.21. PPAPI\_Viewgen\_Get\_Cam\_Param

#### [Syntax]

PP\_S32 PPAPI\_Viewgen\_Get\_Cam\_Param(PCV\_SVM\_VIEW\_CAMERA\_PARAM IN \* camera\_param,PP\_U8 IN camera\_ch);

#### [Description]

Get Intrinsic data and Extrinsic Data fuction for Section View Generation



# [Parameter]

Member			De	escription		
PCV_SVM_VIEW_CAMERA_PARAM	IN *	Camera	Param	Structure	Pointer	for
camera_param		Section V	iew Gene	eration		
PP_U8 IN camera_ch		Camera (	Channel s	select want	to get info	

# [Return]

Member	Description
0	success
-1	fail

# 2.3.22. PPAPI\_Offcalib\_Capture\_YUV\_Imgae\_Save\_Buf

# [Syntax]

PP\_VOID

PPAPI\_Offcalib\_Capture\_YUV\_Imgae\_Save\_Buf(PP\_OFFCALIB\_CAP\_YUV\_INFO\_S IN

\*YuvBufInfo,PP\_OFFCALIB\_CAMERA\_CAPTURE\_CH\_E IN ch);

# [Description]

Function to copy captured yuv data to global buffer

# [Parameter]

Member	Description
PP_OFFCALIB_CAP_YUV_INFO_S IN	capturd yuv buffer info
*YuvBufInfo	
PP_OFFCALIB_CAMERA_CAPTURE_CH_E	camera channel that want to save
IN ch	

#### [Return]

Member	Description
-	



# 2.3.23. PPAPI\_Viewgen\_Get\_External\_Value

#### [Syntax]

#### [Description]

Get configuration Data to generate view mode.

Allocate buffers for Intrinsic & Extrinsic data, Blend value, 2D/3D surface data and required for library.

#### [Parameter]

Member	Description
-	

#### [Return]

Member	Description
eSUCCESS	0, success
eERROR_FAILURE	1, fail

# 2.3.24. PPAPI\_Viewgen\_Make\_Top\_2d\_FB\_LUT

#### [Syntax]

PP\_VOID PPAPI\_Viewgen\_Make\_Top\_2d\_FB\_LUT(PP\_VOID);

#### [Description]

Generate FB lut for 2D Top View

# [Parameter]

Member	Description
-	

Member	Description
-	



# 2.3.25. PPAPI\_Viewgen\_Make\_Top\_2d\_LR\_LUT

#### [Syntax]

PP\_VOID PPAPI\_Viewgen\_Make\_Top\_2d\_LR\_LUT(PP\_VOID);

# [Description]

Generate LR lut of 2D Top View

#### [Parameter]

Ī	Member	Description
	-	

# [Return]

Member	Description
-	

# 2.3.26. PPAPI\_Viewgen\_Make\_RS\_3D\_FB\_LUT

# [Syntax]

PP\_VOID PPAPI\_Viewgen\_Make\_ RS\_3D\_FB \_LUT(PP\_VOID);

#### [Description]

Generate FB lut for 3D view which is displayed on the right side of screen.

# [Parameter]

Member	Description
-	



Member	Description
-	

# 2.3.27. PPAPI\_Viewgen\_Make\_RS\_SD\_FB\_LUT

#### [Syntax]

PP\_VOID PPAPI\_Viewgen\_Make\_ RS\_SD\_FB \_LUT(PP\_VOID);

#### [Description]

Generate FB lut for SD view which is displayed on the right side of screen.

#### [Parameter]

Member	Description
-	

#### [Return]

Member	Description
-	

# 2.3.28. PPAPI\_Viewgen\_Make\_RS\_UNDIS\_FB\_LUT

#### [Syntax]

PP\_VOID PPAPI\_Viewgen\_Make\_ RS\_UNDIS\_FB \_LUT(PP\_VOID);

#### [Description]

Generate FB lut for UNDISTORT CAM view which is displayed on the right side of screen.

#### [Parameter]

Member	Description
-	

Member	Description
--------	-------------



# 2.3.29. PPAPI\_Viewgen\_Make\_RS\_CYLIND\_FB\_LUT

#### [Syntax]

PP\_VOID PPAPI\_Viewgen\_Make\_ RS\_CYLIND\_FB \_LUT(PP\_VOID);

#### [Description]

Generate FB lut for CYLINDARICAL view which is displayed on the right side of screen.

# [Parameter]

Member	Description
-	

# [Return]

Member	Description
-	

# 2.3.30. PPAPI\_Viewgen\_Make\_RS\_3D\_LR\_LUT

#### [Syntax]

PP\_VOID PPAPI\_Viewgen\_Make\_RS\_3D\_LR\_LUT(PP\_VOID);

#### [Description]

Generate LR lut for 3D view which is displayed on the right side of screen.

# [Parameter]

Member	Description
-	

Member
--------



# 2.3.31. PPAPI\_Viewgen\_Make\_RS\_SD\_LR\_LUT

#### [Syntax]

PP\_VOID PPAPI\_Viewgen\_Make\_RS\_SD\_LR\_LUT(PP\_VOID);

# [Description]

Generate LR lut for SD view which is displayed on the right side of screen.

#### [Parameter]

Member	Description
-	

#### [Return]

Member	Description
-	

# 2.3.32. PPAPI\_Viewgen\_Make\_RS\_UNDIS\_LR\_LUT

#### [Syntax]

PP\_VOID PPAPI\_Viewgen\_Make\_RS\_UNDIS\_LR\_LUT(PP\_VOID);

# [Description]

Generate LR lut for UNDISTORT CAM view which is displayed on the right side of screen.

# [Parameter]

Member	Description
-	

Member	Description
-	



# 2.3.33. PPAPI\_Viewgen\_Make\_RS\_CYLIND\_LR\_LUT

#### [Syntax]

PP\_VOID PPAPI\_Viewgen\_Make\_RS\_CYLIND\_LR\_LUT(PP\_VOID);

#### [Description]

Generate LR lut for CYLINDALICAL view which is displayed on the right side of screen.

#### [Parameter]

Member	Description
-	

#### [Return]

Member	Description
-	

# 2.3.34. PPAPI\_Viewgen\_Free\_Global\_Values

#### [Syntax]

PP\_VOID PPAPI\_Viewgen\_Free\_Global\_Values(PP\_VOID);

#### [Description]

Free 2d,3d surface buffer used by all sections

#### [Parameter]

Member	Description
-	

Member	Description
-	



# 2.3.35. PPAPI\_Viewgen\_Free\_2DTOP\_Values

#### [Syntax]

PP\_VOID PPAPI\_Viewgen\_Free\_2DTOP\_Values(PP\_VOID);

# [Description]

Free Section of buffer used to create 2D TOP section LUT

# [Parameter]

Member	Description
-	

#### [Return]

Member	Description
-	

# 2.3.36. PPAPI\_Viewgen\_Free\_3D\_Values

#### [Syntax]

PP\_VOID PPAPI\_Viewgen\_Free\_3D\_Values(PP\_VOID);

#### [Description]

Free Section of buffer used to create 3D section LUT

# [Parameter]

Member	Description
-	

Member	Description
-	



# 2.3.37. PPAPI\_Viewgen\_Free\_UNDIS\_Values

#### [Syntax]

PP\_VOID PPAPI\_Viewgen\_Free\_UNDIS\_Values(PP\_VOID);

# [Description]

Free Section of buffer used to create CAM section LUT

# [Parameter]

Member	Description
-	

#### [Return]

Member	Description
-	

# 2.3.38. PPAPI\_Viewgen\_Free\_CYLIND\_Values

#### [Syntax]

PP\_VOID PPAPI\_Viewgen\_Free\_CYLIND\_Values(PP\_VOID);

# [Description]

Free Section of buffer used to create CYLINDARICAL section LUT

#### [Parameter]

Member	Description
-	

Member	Description
-	



# 2.3.39. PPAPI\_Section\_Viewgen\_Preapare\_Make

#### [Syntax]

PP\_RESULT\_E PPAPI\_Section\_Viewgen\_Prepare\_Make(PP\_U32 section\_num);

# [Description]

Prepare to create Section LUT

#### [Parameter]

Member	Description
PP_U32 section_num	Section Number to create the LUT

#### [Return]

Member	Description
eSUCCESS	0,success
eERROR_FAILURE	1,fail

# 2.3.40. PPAPI\_Section\_Viewgen\_Set\_Step\_Send\_Cmd

#### [Syntax]

PP\_VOID

PPAPI\_Section\_Viewgen\_Set\_Step\_Send\_Cmd(PP\_SECTION\_VIEWGEN\_PROCESS\_STEP\_E IN step);

#### [Description]

The section view process step is saved in this function.

if you specify an input step, the value is stored in

"Viewgen\_Process\_Info.eSViewgen\_Progress\_Step",

and the stored step can be called via the Get function.

#### [Parameter]

Member Description
--------------------



PP_SECTION_VIEWGEN_PROCESS_STEP_E	Section View Process step
IN step	

# [Return]

Member	Description
eSUCCESS	0,success
eERROR_FAILURE	1,fail

# 2.3.41. PPAPI\_Section\_Viewgen\_Get\_Step\_Send\_Cmd

# [Syntax]

PP\_SECTION\_VIEWGEN\_PROCESS\_STEP\_E
PPAPI\_Section\_Viewgen\_Get\_Step\_Send\_Cmd(PP\_VOID)

# [Description]

Get the Section view process step value.

#### [Parameter]

Member	Description
-	

#### [Return]

Member	Description
PP_SECTION_VIEWGEN_PROCESS_STEP_E	section viewgeneration process step

# 2.3.42. PPAPI\_Section\_Viewgen\_Update

#### [Syntax]

PP\_VOID PPAPI\_Section\_Viewgen\_Update(PP\_U32 IN u32Section\_num, PP\_U32 IN FB\_ADDR,PP\_U32 IN LR\_ADDR);



[Description]

Update Section LUT

# [Parameter]

Member	Description
PP_U32 IN u32Section_num	section number you want to update
PP_U32 IN FB_ADDR	FB lut Address (not yet sampled)
PP_U32 IN LR_ADDR	LR lut Address (not yet sampled)

# [Return]

Member	Description
-	

# 2.3.43. PPAPI\_Lib\_Progressbar\_Processing

# [Syntax]

PP\_VOID PPAPI\_Lib\_Progressbar\_Processing(PP\_VOID);

# [Description]

Control Progressbar global values

# [Parameter]

Member	Description
-	

Member	Description
-	



# 2.3.44. PPAPI\_Lib\_Calib\_Initialize

#### [Syntax]

PP\_VOID PPAPI\_Lib\_Calib\_Initialize(PP\_VOID);

# [Description]

Load SVMconfig.bin data from Flash.

It saved in "Calib\_Cnf\_Bin"

#### [Parameter]

Member	Description
-	

# [Return]

Member	Description
-	

# 2.3.45. PPAPI\_Section\_Viewgen\_Get\_ViewType

#### [Syntax]

PP\_U32 PPAPI\_Section\_Viewgen\_Get\_ViewType(PP\_U32 section\_num);

# [Description]

If you input Section number, Can get type of Section.

#### [Parameter]

Member	Description
PP_U32 section_num	Section view number

Member	Description
PP_U32	View type (0 : 2D, 1 : 3D, 2 : SD,



3:Cam ,4: 360 View)

# 2.3.46. PPAPI\_Section\_Viewgen\_Get\_CamType

#### [Syntax]

PP\_U32 PPAPI\_Section\_Viewgen\_Get\_CamType (PP\_U32 section\_num);

#### [Description]

If you input Section number, Can get Camera type of Input Section.

# [Parameter]

Member	Description
PP_U32 section_num	Section view number

#### [Return]

Member	Description
PP_U32	Camera Type (0:front, 1:left, 2:rear,
	3:right, 4:all)

# 2.3.47. pvMemMangCALIBMalloc

#### [Syntax]

PP\_VOID \*pvMemMangCALIBMalloc( size\_t xWantedSize );

#### [Description]

memory allocation within preset calibration reserved memory area

# [Parameter]

Member	Description
size_t xWantedSize	wanted size to allocate

Member	Description
PP_VOID *	allocated pointer address



# 2.3.48. vMemMangCALIBFree

# [Syntax]

PP\_VOID vMemMangCALIBFree( PP\_VOID \*pv );

# [Description]

free allocated calibration memory

# [Parameter]

Member	Description
PP_VOID *pv	allocated pointer address

# [Return]

Member	Description
-	

# 2.3.49. xMemMangCALIBGetFreeSize

# [Syntax]

size\_t xMemMangCALIBGetFreeSize( PP\_VOID );

# [Description]

get free size of calibration reserved memory area

# [Parameter]

Member	Description
-	



Member	Description
size_t	free size of calibration reserved memory
	area

# 2.3.50. xMemMangCALIBGetMinimumEverFreeSize

#### [Syntax]

size\_t xMemMangCALIBGetMinimumEverFreeSize( PP\_VOID );

# [Description]

get minimum free size of calibration reserved memory area

# [Parameter]

Member	Description
-	

#### [Return]

Member	Description
size_t	minimum free size of calibration
	reserved memory area

# 2.3.51. prvMemMangCalibInit

# [Syntax]

PP\_VOID prvMemMangCALIBInit( PP\_VOID );

# [Description]

Initialize Memory Manager of Calibration Reserved Memory Area



# [Parameter]

Member	Description
-	

# [Return]

Member	Description
-	

# 2.3.52. PPAPI\_Viewgen\_SectionLUT\_Update

#### [Syntax]

STATIC PP\_BOOL PPAPI\_Viewgen\_SectionLUT\_Update(PP\_U32 IN u32SectionIndex, PP\_SVMMEM\_SECTION\_DATA\_E IN enSectionType, PP\_U32\* IN pu32SectionData, PP\_U32 u32SectionDataSize)

# [Description]

update sapling LUT Data

#### [Parameter]

Member	Description
PP_U32 IN u32SectionIndex	section number
PP_SVMMEM_SECTION_DATA_E IN	eSVMMEM_SECTION_DATA_FB_ODD = 0,
enSectionType	// front & rear odd lut
	eSVMMEM_SECTION_DATA_FB_EVEN=1,
	// front & rear even lut
	eSVMMEM_SECTION_DATA_LR_ODD=2,
	// left & right odd lut
	eSVMMEM_SECTION_DATA_LR_EVEN=3,
	// left & right even lut
	eSVMMEM_SECTION_DATA_BC_ODD=4,
	// brightness control odd lut
	eSVMMEM_SECTION_DATA_BC_EVEN=5,
	// brightness control even lut
	eSVMMEM_SECTION_DATA_IMG_ODD=6,
	// odd shadow image



	eSVMMEM_SECTION_DATA_IMG_EVEN=7,
	// even shadow image
PP_U32* IN pu32SectionData	sampling lut address
PP_U32 u32SectionDataSize	sampling lut size

# [Return]

Member	Description
PP_TRUE	1
PP_FALSE	0

# 2.3.53. PPAPI\_Viewgen\_SectionLUT\_GetSamplingDataSize

# [Syntax]

	STATIC	PP_U32	PPAPI_Viewgen_SectionLUT_GetSamplingDataSize(PP_U16	IN
u16SectionWidth, PP_U16 IN u16SectionHeight)				

# [Description]

Sampling LUT Data

# [Parameter]

Member	Description
PP_U16 IN u16SectionWidth	section width
PP_U16 IN u16SectionHeight	section height

Member	Description
u32Size	size of sampling lut



# 3. Revision History

Version	Date	Description
v0.1	20180608	1 <sup>st</sup> draft
v0.2	20180719	
v0.3	20180726	
v0.4	20181107	
v0.5	20181204	