Find Area of Square formula : a = a2 Find Area of Cube formula : a = 6a2

Find area of Triangle Formula :  $A = 1/2 \times b \times h$ 

Find area of Rectangle Formula : A=wl Find area of Circle Formula : Pi\*R\*R

Find circumference of Rectangle formula: C = 4 \* a

Find circumference of Triangle formula: triangle = a + b + cFind the area of a rectangular prism formula: A=2(wl+hl+hw)

Find circumference of square formula: C = 4 \* a

Find character value from ascii.

Find ascii value of given number.

					F							
65	66	67	68	69	70	71	72	73	74	75	76	77

N	0	P	Q	R	S	T	U	V	W	X	Y	Z
78	79	80	81	82	83	84	85	86	87	88	89	90

a	b	С	d	е	f	g	h	i	j	k	1	m
97	98	99	100	101	102	103	104	105	106	107	108	109

n	0	p	q	r	S	t	u	V	w	X	y	Z
110	111	112	113	114	115	116	117	118	119	120	121	122

Convert school's name in abbreviated form Convert country's name in abbreviate form

#### Days converted into years, months and weeks.

```
#include<stdio.h>
main()

int days, years,weeks, months;
  printf("\n\n Enter a numbers of days : ");
  scanf("%d",&days);
  years =days / 365;
  weeks =days / 7;
  months =days / 30;
  printf("\n\n Days to Years: %d",years);
  printf("\n\n Days to Weeks: %d",weeks);
  printf("\n\n Days to Months:%d",months);
}
```

```
Enter a numbers of days : 1825

Days to Years: 5

Days to Weeks: 260

Days to Months:60
```

# Converted years into days & days into years.

```
#include (stdio.h)
main()
{
    int days, years, to_years, to_days;
    printf("\n\n Enter days to convert into years :");
    scanf("%d",&days);

    to_years=days/365;
    printf("\n Years = %d",to_years);

    printf("\n\n Enter years to convert into days :");
    scanf("%d",&years);

    to_days=years*365;
    printf("\n days = %d",to_days);
}
```

```
Enter days to convert into years :365

Years = 1

Enter years to convert into days :5

days = 1825
```

### The year is Leap year or not.

Leap year having 366 days. Leap year at every 4 years. E.g February having 29 days.

Leap years: 1988, 1992, 1996, and 2000 Leap year condition:

- -Year must be divisible by 4
- -Year is divisible by 400 and not divisible by 100.

# Swapping of two numbers without third variable.

```
#include<stdio.h>
main()

int a=10, b=20;

printf("\n\n a = %d",a);
printf("\n\n b = %d",b);

a=a+b;
b=a-b;
a=a-b;

printf("\n\n After Swapping....");
printf("\n\n a = %d",a);
printf("\n\n b = %d",b);
```

#### **Factorial Number:**

```
factorial of n(n!) = 1 * 2 * 3 * 4....n
Factorial for negative numbers doesn't exist.
#include<stdio.h>
main()
    int i, n, fact;
    printf("\n\n Enter a number for factorial : ");
    scanf("%d",&n);
    if(n<0)
        printf("\n\n Factorial is not possible with the entered number.. ");
    printf("\n");
    for(i=1;i<=n;i++)
        fact=fact*i;
        printf(" %d *", i);
    printf("\n\n Factorial Number = %d ",fact);
                      Enter a number for factorial : 5
                      1 * 2 * 3 * 4 * 5 *
                     Factorial Number = 120
```

# **Fibonacci Series**:

```
#include<stdio.h>
main()

int i,j,k,n;

printf("\n\n Input a number : ");
scanf("%d",&n);

i=0;
j=1;
printf("\n\n %d %d",i,j);

k=i+j;
while(k<=n)
{
    printf(" %d",k);
    i=j;
    j=k;
    k=i+j;
}</pre>
```

```
Enter the number of terms: 10
Fibonacci Series: 0, 1, 1, 2, 3, 5, 8, 13, 21, 34,
```

```
#include<stdio.h>
main()

int num, rem=0;

printf("\n\n Enter a number to reverse : ");
scanf("%d",&num);

while(num>0)
{
    rem=num%10;
    printf("%d",rem);
    num=num/10;
}
```

```
Sum of Digits
#include<stdio.h>
main()
    int num, rem=0,sum=0;
    printf("\n\n Enter a number : ");
    scanf("%d",&num);
    while(num>0)
        rem=num%10;
        sum=sum+rem;
        num=num/10;
    printf("\n\n Sum of digits : %d",sum);
         Enter a number : 12345
         Sum of digits : 15
```

# Find max digit from the number

```
#include<stdio.h>
main()
{
    int num, rem=0, max=0;

    printf("\n\n Enter a number to reverse : ");
    scanf("%d",&num);
    printf("\n\n");
    while(num>0)
    {
        rem=num%10;
        if(rem>max)
        max=rem;
        printf("%d",rem);
        num=num/10;
    }

    printf("\n\n The max digit : %d",max);
}
```

```
Enter a number to reverse : 16453
35461
The max digit : 6
```

# **Sum of First & Last Digit**

```
#include<stdio.h>
main()

int num, sum=0, firstdig, lastdig;

printf("\n\n Enter a number to reverse : ");
scanf("%d",&num);

lastdig=num%10;
printf("\n\n");
while(num>=10)
{
    num=num/10;
}
firstdig=num;
sum=firstdig+lastdig;
printf("\n\n The sum of first & last digit : %d",sum);
}
```

```
Enter a number to reverse : 123456

The sum of first & last digit : 7
```

# To find length of the string

```
#include<stdio.h>
main()
{
    char str[20];
    int count=0, i;

    printf("\n\n Input your name : ");
    gets(str);

i=0;
    while(str[i]!='\0')
    {
        count++;
        i++;
    }

    printf("\n\n Total length of your name : %d",count);
}
```

# **Palindrome String Example: RACECAR**

```
#include<stdio.h>
main()
    char str[20];
    int flag, i, len=0;
    printf("\n\n Input your name : ");
    gets(str);
    len=strlen(str);
    for(i=0;i<len;i++)</pre>
            if(str[i] != str[len-i-1])
                flag=1;
                break;
    if(flag)
        printf("\n\n string is not palindrome.. ");
    else
        printf("\n\n String is palindrome.. ");
}
```

# To find the max number from 1-D array.

```
#include<stdio.h>
main()
    int arr[20],i, size, biggest=0;
    printf("\n\n Input array size : ");
    scanf("%d",&size);
    for(i=0;i<size;i++)</pre>
            printf("\n\n Input element[%d] : ",i);
            scanf("%d",&arr[i]);
    biggest=arr[0];
    for(i=0;i<size;i++)</pre>
        if(arr[i]>biggest)
            biggest=arr[i];
    printf("\n\n Biggest Element : %d", biggest);
```

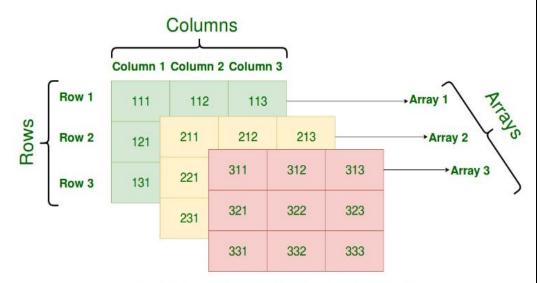
# To find the min number from 1-D array.

```
#include<stdio.h>
main()
    int arr[20],i, size, min;
    printf("\n\n Input array size : ");
    scanf("%d",&size);
    for(i=0;i<size;i++)</pre>
             printf("\n\n Input element[%d] : ",i);
             scanf("%d",&arr[i]);
    min=arr[0];
    for(i=0;i<size;i++)</pre>
        if(arr[i]<min)</pre>
            min=arr[i];
    printf("\n\n Minimum Element : %d", min);
```

```
Ascending Order: 1-D array.
#include<stdio.h>
main()
    int size, i, j, arr[30], temp;
    printf("\n\n Input size of array : ");
    scanf("%d",&size);
    for(i=0;i<size;i++)</pre>
        printf("\n\n Input array [%d] : ",i);
        scanf("%d",&arr[i]);
    for(i=0;i<size;i++)</pre>
        for(j=i+1;j<size;j++)</pre>
             if(arr[i]>arr[j])
                 temp=arr[i];
                 arr[i]=arr[j];
                 arr[j]=temp;
   for(i=0;i<size;i++)</pre>
       printf("\n\n array [%d] : %d",i, arr[i]);
```

#### Three-Dimensional Array in C

A Three Dimensional Array or 3D array in C is a collection of two-dimensional arrays. It can be visualized as multiple 2D arrays stacked on top of each other.



Graphical Representation of Three-Dimensional Array of Size 3 x 3 x 3

# Syntax:

```
data_type array_name[x][y][z];
```

- data\_type: Type of data to be stored in each element.
- array\_name: name of the array
- x: Number of 2D arrays.
- y: Number of rows in each 2D array.

# Example:

```
int array[3][3][3];
```

```
int x[2][3][4] =
{
    { (0,1,2,3}, {4,5,6,7}, {8,9,10,11} },
    { {12,13,14,15}, {16,17,18,19}, {20,21,22,23} }
};
```

```
int x[2][3][4];

for (int i=0; i<2; i++) {
    for (int j=0; j<3; j++) {
        for (int k=0; k<4; k++) {
            x[i][j][k] = (some_value);
        }
    }
}</pre>
```

```
// C program to print elements of Three-Dimensional Array
#include <stdio.h>
int main(void)
    // initializing the 3-dimensional array
    int x[2][3][2] = \{ \{ \{ 0, 1 \}, \{ 2, 3 \}, \{ 4, 5 \} \},
                        \{ \{ 6, 7 \}, \{ 8, 9 \}, \{ 10, 11 \} \} \};
    // output each element's value
    for (int i = 0; i < 2; ++i) {
        for (int j = 0; j < 3; ++j) {
            for (int k = 0; k < 2; ++k) {
                 printf("Element at x[\%i][\%i][\%i] = \%d\n", i,
                        j, k, x[i][j][k]);
    return (0);
```

#### Output

```
Element at x[0][0][0] = 0

Element at x[0][0][1] = 1

Element at x[0][1][0] = 2

Element at x[0][1][1] = 3

Element at x[0][2][0] = 4

Element at x[0][2][1] = 5

Element at x[1][0][0] = 6

Element at x[1][0][1] = 7

Element at x[1][1][0] = 8

Element at x[1][1][1] = 9

Element at x[1][2][0] = 10

Element at x[1][2][1] = 11
```