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I have a startingTable variable which stores the valid starting index from where the person can make a full hakafo by visiting each table once. I enter into a for loop and for each table i I += the hydrationLevel with waterAvailable[i] - waterRequired[i]. If at any time in the loop hydrationLevel falls below zero I go to the next table as the startingTable and reset the hydrationLevel to zero. After I break out of the for loop I check if totalWaterAvailable + hydrationLevel > 0 and if it is I return the startingTable number otherwise I return the sentinel value. This is a linear solution because I am visiting each table only once.