Personal Portfolio - Khar Jun Shum

Sprint 1 Artefacts

- Stories refinement and prioritisation
 - o Evidence

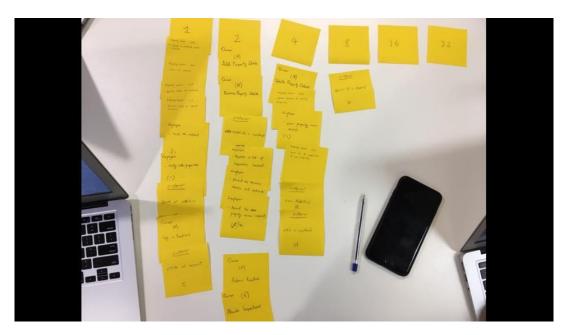


Figure 1: Planning poker for user stories

- o Impact of this activity
 - Able to set story points for the stories with the team
 - Good practice as the team needs to come out with an agreement on deciding story points
- Construct 1st sprint plan
 - Evidence

Sprint 1 Total Story Points: 8 **Total Hours: 34**

Current Velocity: 8

Story 18: View Property Details

Task ID	Task Description	Estimate	Taken
T01	Construct database	2	2
T02	Populate dummy data into database	2	2
T03	Write test cases	2	1
T04	Retrieve dummy data	1	1
T05	Verify story	1	1
	Story Points: 2 Total Hours:	8	7

Figure 2: One of the story in Sprint 1

- Impact of this activity
 - Able to plan a list of tasks which needed to complete the stories
 - Able to estimate the time taken to complete the tasks
 - Record down the real time taken in order to recalculate team velocity in the future
 - Allow team to follow a guideline to implement the website
 - Allow team to check their progress
- Write Codes for user interfaces and backend
 - o Evidence

Figure 3: Codes for designing the user interfaces of login page

```
users_signup_test.rb × 🛔 new.html.erb × 🧯 sessions_controller.r
🚛 properties_controller_test.rb 🗵
                              🚛 users_controller_test.rb 🗵
  class SessionsController < ApplicationController
  🗎 🖯 def new
  ₽↓
           user = User.find_by(email: params[:session][:email].downcase)
            if user && user.password = (params[:session][:password])
              log_in user
            redirect_to root_url
          end
  def destroy
            redirect_to root_url
        end
```

Figure 4: Backend code for creating a session when a user login

Impact

- Able to complete the implementation of user stories
- Allow the website to fully functional

- Design Database schema and implement
 - o Evidence

```
properties_controller_test.rb × users_controller_test.rb ×

class CreateUsers < ActiveRecord::Migration[5.0]

def change

create_table :users do |t|

t. string :first_name

t. string :last_name

t. string :mail

t. string :user_type

t. string :contact_number

t. timestamps

end

end

end
```

Figure 5: Database Schema and migration file to create database

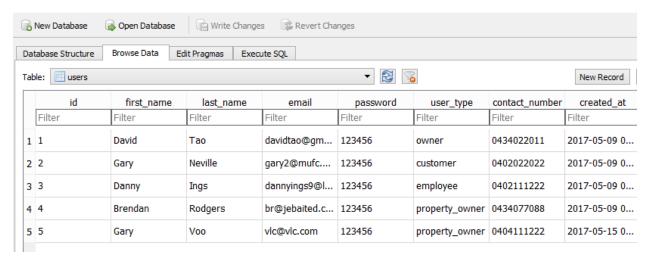


Figure 6: The implemented database with users table

Impact

- Able to fetch data from the database
- Able to save data to the database
- Allow the data to be recorded for multiple functionalities

Sprint 2 Artefacts

- Write Codes for Backend and User Interfaces Design
 - Evidence

```
(body)
(table)
(tbody)
(div class="container")
(div class="colmd-10 colmd-offset-1 text-center input-group")
(%= form_tag(properties_path_imethod =) 'get') do %)

(%= text_field_tag :search_params[:search], class: 'form-control', value: ',

placeholder: "Search_Properties (Rg: Tait Street or Kelvin Grove or 4059 or QLD)" %)

(span class="input-group-btn")

(%= button_tag(type: 'submit', class: 'btn btn-primary', :name => nil) do %)

Search 'class="fa fa-search">('i)
(% end %)
(/search 'source or 4059 or QLD)" %)

(span class="input-group-btn")

(% end %)
(/span)
(% end %)
(/span)
(% end %)
(/div)
(/
```

Figure 7: Codes for designing a search bar of sprint 2

```
# GET /properties

# GET /properties.json

def index

@properties = Property. all

if params[:search]

@ Properties = Property. search(params[:search]). order("created at DESC")

else

@properties = Property. all. order("created at DESC")

end

end
```

Figure 8: Backend code for searching a property

```
class Property < ApplicationRecord

gef self.search(search)

where("street ILIKE ? OR suburbs ILIKE ? OR postcode ILIKE ? OR region ILIKE ?", "%#{search}%",
end</pre>
```

Figure 9: Model code for searching a property

o Impact

- Able to complete the implementation of user stories
- Allow the website to fully functional
- Construct Sprint Plan 2 and Plan Tasks
 - o Evidence

Sprint 2

Total Story Points: 8 Total Hours: 30

Current Velocity: 8

Story 24: Search for a Property

Task ID	Task Description	Estimate	Taken
T01	Create search fields	5	4
T02	Write search code	10	9
T03	Seed database	5	4
T04	Write test cases	6	5
T05	Perform testing and enhance	3	2
T06	Verify story	1	1
	Story Points: 8 Total Hours:	30	25

Figure 10: Second Sprint plan

o Impact

- Able to plan a list of tasks which needed to complete the stories
- Able to estimate the time taken to complete the tasks
- Record down the real time taken in order to recalculate team velocity in the future
- Allow team to follow a guideline to implement the website
- Allow team to check their progress

Do Unit Testing

o Evidence

Figure 11: One of the test, testing user signup function

Impact

- Able to identify any errors
- Able to test the website with different scenarios
- Allow developers to locate potential bugs

Deploy Website

o Evidence

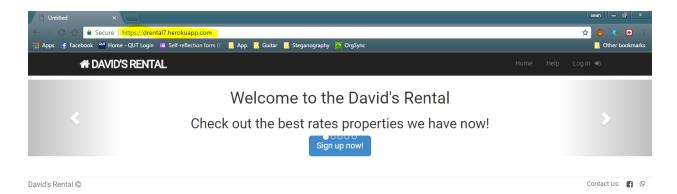


Figure 12: The website deployed to heroku, with the url being highlighted

Impact

- Allow users to serve the website in the internet
- Allow the project team to test the website online