Alexandre Gbaguidi Aïsse | CV

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Software Engineer at Acute3D | Bentley Systems

Experience

Bentley Systems - Reality Modeling

Paris, France

Sofware Engineer

Sep 2018 - to date

Currently working on *ContextCapture*TM cloud services: scheduler, multithreading. *End-of-studies internship*

Feb 2018 - Aug 2018

Improve *ContextCapture* point cloud support by implementing: an **algorithm which retrieves all scanners positions** of any static point cloud and a **visibility algorithm** which tells for each point which scanner **best sees** it. Both algorithms are under **ongoing patents**.

LRDE (Research and Development Laboratory of EPITA)

Paris, France

Student researcher

Sep 2016 - Jan 2018

Various contributions to Spot¹: Optimization of ω -automata minimization using Boolean satisfiability (SAT) solvers, conversion of common ω -automata classes into co-Büchi automata and checking "persistence" properties on LTL formulas.

Ecole polytechnique – HEC

Paris, France

Teaching assistant

Aug 2016

A team of 4 assistants helping students to quickly master all programming notions (Python) being seen in a Big Data course.

Education

EPITA

Paris, France

Graduate school of Computer Science, Engineering degree

Sep 2013 - Sep 2018

Staffordshire University

Stafford, England

Real-time and embedded systems, Semester abroad

Jan 2015 - Mai 2015

Some programming projects

Python: Multiple barcode recognition on a picture (using OpenCV).

Personal blog shumpaga.com (using Django).

Scala: 'Tron' Al implementation: reached the 107th place over 4000 players worldwide.

C++: Distributed memory allocator with vector clocks for causal ordering of events (using OpenMPI).

Real-time CUDA Raytracer.

A spell checker based on a patricia trie with 3000 qps/core and 512 Mo as constraints.

C: POSIX-compliant shell based on the SCL.

Implementation of malloc, realloc, calloc and free with a first fit algorithm.

Basic optical character recognition software with feedforward neural network.

Skills

Languages: French (Native), Russian (Native), English (TOEIC 850)

Programming: C, C++, Python, MATLAB, C#, Scala, PostgreSQL, Java.

OS: Linux / UNIX, Mac Os X, Windows.

Interests: Audio recording, mix, master, computer-aided music, travels, event planning.

¹Spot is a C++14 library for LTL, ω -automata manipulation and model checking: spot.lrde.epita.fr.