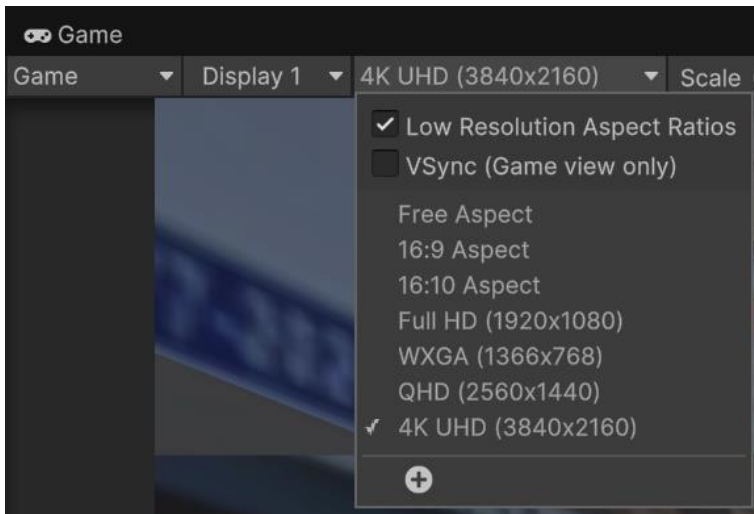


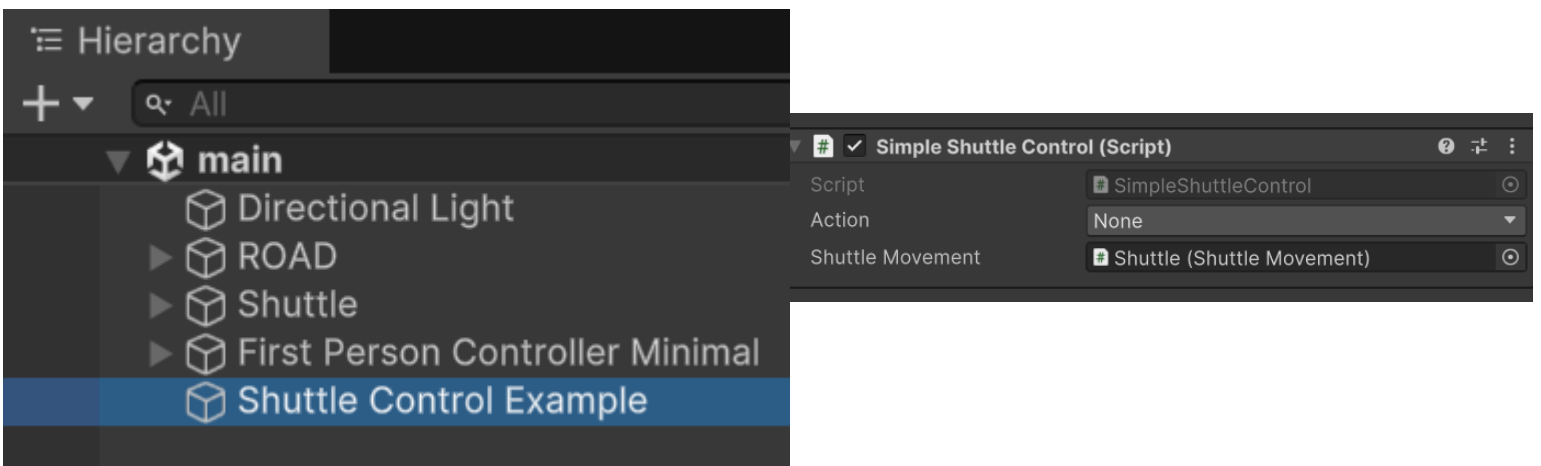
## How to Play in full screen:

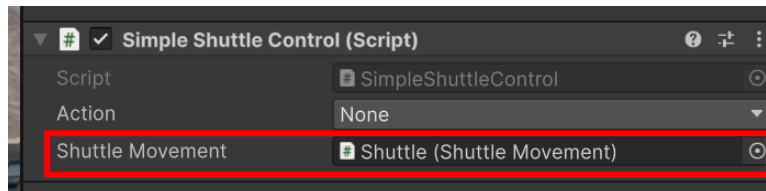
Before clicking Play button, double click on the **Game windows** and select your screen resolution (Full HD or 4K):



## How to stop the shuttle from moving:

Have a look at the example script SimpleShuttleControl.cs





You can Start or Stop the shuttle movement by calling the functions **StartShuttle()** and **StopShuttle()**

```
SimpleShuttleControl.cs | ShuttleMovement.cs
Assembly-CSharp | SimpleShuttleControl

1  using UnityEngine;
2
3  Unity Script (1 asset reference) | 0 references
4  public class SimpleShuttleControl : MonoBehaviour
5  {
6      7 references
7      public enum ShuttleAction
8      {
9          None,
10         Start,
11         Stop
12     }
13     public ShuttleAction action = ShuttleAction.None;
14     public ShuttleMovement shuttleMovement;
15     private ShuttleAction lastAction = ShuttleAction.None;
16
17     Unity Message | 0 references
18     void Update()
19     {
20         if (action != lastAction && action != ShuttleAction.None)
21         {
22             switch (action)
23             {
24                 case ShuttleAction.Start:
25                     shuttleMovement.StartShuttle();
26                     break;
27                 case ShuttleAction.Stop:
28                     shuttleMovement.StopShuttle();
29                     break;
30             }
31             lastAction = action;
32         }
33     }
34 }
```