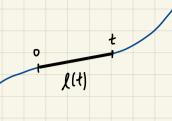
UNIT-SPEED PARAMETRIZATION (TANGENT VECTOR)

DERIVING THE UNIT TANGENT VECTOR

For X(+): (a,b) --> (SR2) we can define the arclangth function 1(+)=1: 1x'(+)1dt. We may also denote s=1(+)



In the case, we get \(\lambda(t) = \frac{1}{2} \lambda(x'(2)) dT = \(|x'(4)| > 0 \) (i.e. it will never step)

\(\text{. By IFT, we get } \frac{1}{2} \lambda(s) \) (many things you just need nonzero dervotive =) IFT)

Reparanetrization: We can rewrite as X(f) | f=2.1(s) = X(1-1(s))

:. We get \frac{dx}{dx} = \frac{dx}{dx} = \frac{x'(t)}{dt} = \frac{x'(t)}{|x'(t)|} = \frac{x'(t)}{|x'(

This is the unit tangent vector: T(s)= = x = x (+1) | += 2 = (s)

It is in fact, unit-speed: Notice, RIfo)= Ito (x44) d+ = to

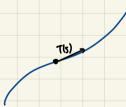
REMARIC

If s, c are both unit-speed parametrization, then so > seste, i.e. de = 1

OTHER DERIVED QUANTITIES (CURVATURE, NORMAL)

Given X(s) = unit-speed parametrization of [, we know the unit tangent vertor is of TIS)

In fact, we can consider == = Intuitively, the rate of change corresponds to how "curved" the curve is.



DEFINITION

Curvature is defined as K=1251 (In space curves, to maintain N dir v.r.t. RH mlc, K may be negative => K is called the signed curvature)

Lok definition in plane curves

DERIVING NORMAL VECTOR (WLOG, X +0)

We get 블로 = 블로 (로드 | 로디) = KN, where N here of the unit normal vector

We know |Tls) |= | ⇒ T(s) . T(s)= | ⇒ 27. \$=0 ⇒ \$=1 T

Remark: N 3 pependicular in the direction the curre is curving. It

We know 17(s) = 1 Vse(0,1)

To be honest, we can create the mapping T: [0, 1) --- S' CR2

When \$ \$ \$0, by IFT, T(s) 3 a local prametrization of s'

However, we know 5' is parametrized as (cos 0, sin 0), so T is only a reparametrization away.

Hence, Tls)=(cos Ols), sin O(s)) as a reparametrization

In this case, = (-snols), cao(s))

:. We get another representation for signed curvature: K-do

CALCULATIONS IN PLANE CURVES

Notice, \$1 1N, so under a gland curve, we know \$5 = cT

Notice, T.T=(=) c= = - 7 = = (NoT) - Notice - 7 : # = - 7T

CURVATURE WITHOUT UNIT-SPEED PARAMETRIZATION

We know reparametrization can be done so that X(t)=X(s(t)) as a diffeomorphism

Hence, $\frac{dx}{dt} = \frac{dx}{dt}$, assume $\frac{dx}{dt} > 0$ (same or:entation/orientation-preserving) We can rewrite it as: $\frac{dx}{dt} = T \cdot v$, $v = \frac{dx}{dt}$ (speed, no direction)

Taking another deviative, we get der = 1/4 T + vdT de = dV T + KVIN (acceleration = a, +a_1)

Now, to solve for X, rewritten: XXX

Consider at X = 2x dex = vTx(de T+xv2N) = vTx xv2N = xv3 TxN

: [xxx|=|x]v3 = |x|= |xxx| (if we need signed curvature, then use xxx= xv3TxN)

Remark: TXN=B (binormal unit vector)

SPECIAL CASE OF CURVATURE

Local parametization

y=f(x) by I=T

special case

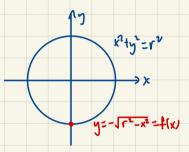
(only need locally the)

T

Here, $X=(x,y)=(x,f(x)) \Rightarrow X'=(1,f'(x)), X''=(0,f''(x))$ Then $X'\times X''=(1,f'(x),o)\times (0,f'(x),0)=(0,0,f''(x))$. As in this case, $B=T\times N=(0,0,1)$, thus: $X'\times X''=|X|v^3(0,0,1)$ Now, for the (0,0) on the graph lie. any turning point in general), $\mathcal{K}(0) = \frac{f''(0)}{(1+f(0))^3\hbar} = f''(0)$

CALCULATED EXAMPLES

EXAMPLE (CIRCLE)



We see that f'(x)= x and 1x1=|f"(0)1=[1-x - 1/2(1-x2)- 1/2(2x2)]|x=0=+

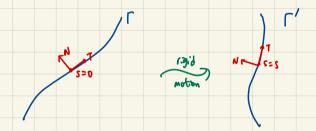
RIGID MOTION PRESERVING CURVATURE

INFORMAL DEFINITION

Rigid motion refers to any suies of translations and notations, i.e. it preserves the shape of the curve.

INFORMAL PROOF

Consider the following rigid motion:



Then, we can derive \(\times(s) = R(\times(s) - \times(0)) + \times(0), where R is an orthogonal matrix (smo = sno), which preserves length Evidently, \(\frac{15}{35} = R \frac{15}{35} = R T is still a unit vector, where \(\times = RT\)

Moreover, dix = Res - K(RN) = KN (smee RN) still a unit vector), where N=RN

-- Rgid motion preserves signed curvature. 0