



# Threads in Java

Topic of Software Systems (TCS module 2)

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# CREATING A THREAD

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- As a subclass of `Thread`
  - Define a subclass of class `Thread`
  - Override the inherited method `run`
  - Construct an object of your subclass
  - Call the method `start` to start the thread!
- Better: implement a `Runnable`
  - Define class that implements the interface `Runnable`
  - Implement the method `run`
  - Construct an object of your class
  - Construct a `new Thread(yourRunnableObject)` and `start()` it!

# EXAMPLE

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What will happen if you run this?

```
public class SaySomething implements Runnable {  
    private String text;  
    public SaySomething(String text) {  
        this.text = text;  
    }  
    public void run() {  
        for (int i=0; i<1000; i++) System.out.println(text);  
    }  
}
```

```
Thread threadOne = new Thread(new SaySomething("Hello from thread 1!"));  
Thread threadTwo = new Thread(new SaySomething("Hello from thread 2!"));  
threadOne.start();  
threadTwo.start();
```

Random sequence of:  
Hello from thread 1!  
Hello from thread 2!

# EXAMPLE

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What will happen if you run this?

```
public class SaySomething implements Runnable {  
    private String text;  
    public SaySomething(String text) {  
        this.text = text;  
    }  
    public void run() {  
        for (int i=0; i<1000; i++) System.out.println(text);  
    }  
}  
  
for (int i=0; i<1000; i++) {  
    new Thread(new SaySomething("Hello from thread " + i + !")).start();  
}
```

Random sequence of:  
Hello from thread ...!  
With values from 0 to 999

# THREADING FUNCTIONALITY

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After creating a Thread `t`, you can do things with the thread

- Call `t.start()` to start the thread
- Call `t.join()` to wait until the thread is terminated
- Call `t.join(n)` to wait `n` milliseconds or until the thread is terminated
- Call `t.interrupt()` to cause an `InterruptedException` to be thrown in the running thread
- Use `setName(name)` and `getName()` to name your thread and retrieve its name
- Call `t.setDaemon(true)` before starting the thread to make it a `daemon` thread
  - If all `non-daemon` threads are terminated, the program terminates
  - Use `daemon` threads for background supporting tasks
- Methods `suspend`, `resume`, `stop` are deprecated
  - They often lead to deadlocks, so it is not a good practice to use them