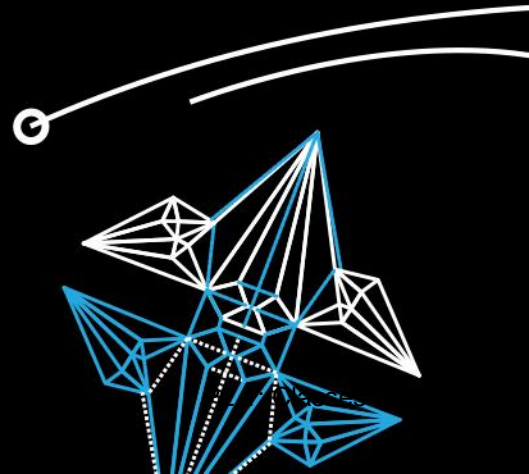
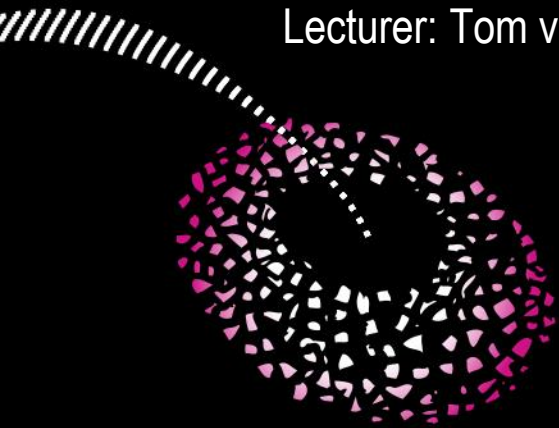
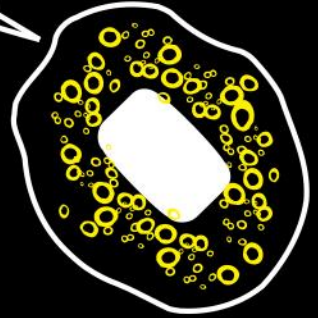


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# Classy Keywords

Topic of Software Systems (TCS module 2)

Lecturer: Tom van Dijk



# CLASSY KEYWORDS

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- Referencing the current object: `this`
- Access modifiers: `public`, `private`
- Class fields/methods: `static`
- Immutable fields: `final`

# THE **THIS** KEYWORD

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The keyword **this** always refers to the **current object**

```
public class Hotel {  
    private String name;  
    private Room room1;  
    private Room room2;  
  
    public Hotel(String name) {  
        this.name = name;  
        room1 = new Room(101); // constructor call  
        room2 = new Room(102); // constructor call  
    }  
  
    // more stuff  
}
```

Useful to explicitly refer to fields instead of local variables!

# ACCESS MODIFIERS

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Fields and methods have an access modifier

Modifier	Same class	Same package	The rest
<b>public</b>	Yes	Yes	Yes
<b>private</b>	Yes		
(none)	Yes	Yes	

(*none*) is called: package private

# STATIC

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Fields can be static

- a **single** field shared by all instances

Methods can be static

- may only access static fields
- cannot access `this`

# FINAL

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Fields can be `final`

- may not be modified (after object construction)

A referenced object can be changed internally, but not the reference

# CONSTANTS

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Constants are fields that are `final` and `static`

Examples:

- `public static final double VAT = ...`
- `public static final double PI = ...`
- `public static final int NUMBER_OF_ATTEMPTS = ...`
- `public static final int DAYS_PER_WEEK = ...`
- `public static final int TIMEOUT = ...`

Use constants! (Can be public or private)

# CONCLUSION

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- The `this` keyword
- Access modifiers `public`, `private`, and `package private`
- `static` and `final`
- Constants