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ADVANCED STATE MANAGMENT

My approach to the code :

for the local_state, is just a simple increment or decrement the counter, an extra note the counter cannot drop below 0

for the global_state, its just the same as the local_state but with extra feature for example :

- 1.adding or removing a counter
- 2.can change the name of the color
- 3.a drag and drop to change the counter position
- 4.etc

probolems :

- 1.the color mechanism so it change
2. Making the code looks neat with the right indentation

advanced feature :

1. A color selection using “Colors.primarys.take(8).map((c)” to make up the color for the counter widget
- 2.animation “void reorderCounters(int oldIndex, int newIndex)” while using this it does a animation whene the widget is being update
- 3.drag and drop “ReorderableListView.builder” a simple drag and drop in which you press a button so you can move the counter widget

