Introduction to Computational Social Science

Summer Institute in Computational Social Science at NDSU 2023

Today's agenda

Morning:

- Introduction
- CSS & ethics
- Research speed-dating

Afternoon:

- Group activity
- Set up R environment

Welcome from the Chair | Department of Communication



Dr. Stephenson J. Beck

Introduction of the team



Dr. Shuning Lu

- Graduate education at UT Austin
- Research training in journalism/mass communication
- Got interested in computational approaches to communication since 2014 Fudan Institute of Summer Training, elevated in 2016 Chinese U of Hong Kong Workshop, refreshed in SICSS-Rutgers 2021
- Research using CSS include examining online Twitter discussion, exploring news innovation with patent data, identifying linguistic markers of fact-checking messages.

THIS IS ME



Dr. Zoltan Majdik

- Graduate education at USC/Annenberg
- Research training in rhetoric/humanities
- Got interested in computational approaches to humanistic work because of some frustrations with the limits (or rather, inconsistencies) of epistemic claims made in the humanities
- Research focus on complex linguistic/rhetorical language structures, their circulation/propagation in large corpora, and deep learning/neural networks.

Introduction of participants

Who are you?

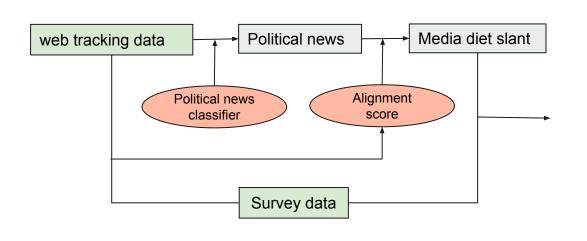
Research interests?

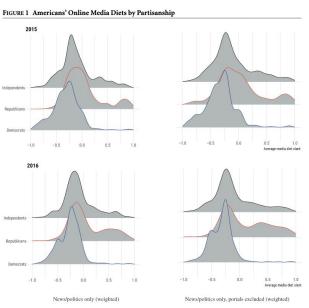
Goal for SICSS-NDSU 2023

Anything that is cool.

-Matthew J. Salganik, Author of Bit by Bit

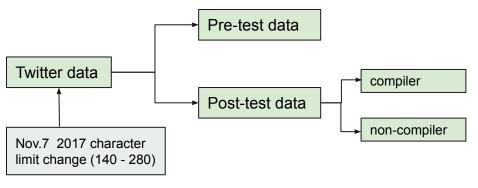
Case #1: Does echo chamber exist?

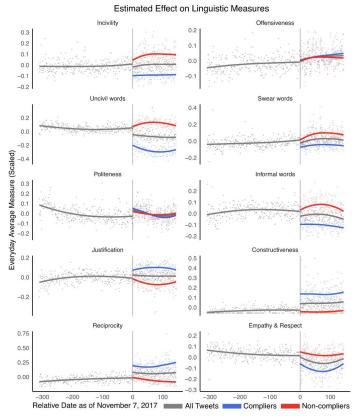




Guess, A. M. (2021). (Almost) Everything in Moderation: New Evidence on Americans' Online Media Diets. American Journal of Political Science, 65(4), 1007-1022.

Case #2: Brevity is the new soul





Jaidka, K., Zhou, A., & Lelkes, Y. (2019). Brevity is the soul of Twitter: The constraint affordance and political discussion. Journal of Communication, 69(4), 345-372.

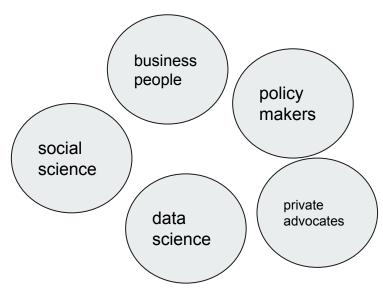
Computer science	Social science
Study anything	Study social things
Methods driven	Question driven
Large found data	Small designed data
Prediction	Explanation

Combines readymades and custommades (Salganik 2017)

Case #1: online echo chamber, web-browsing history + survey

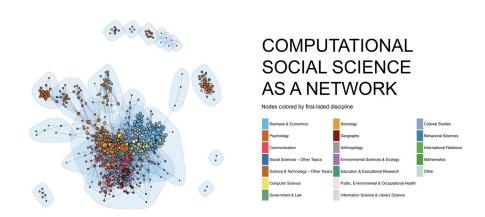
Case #2: brevity is the new soul, Twitter data

Involves multiple communities

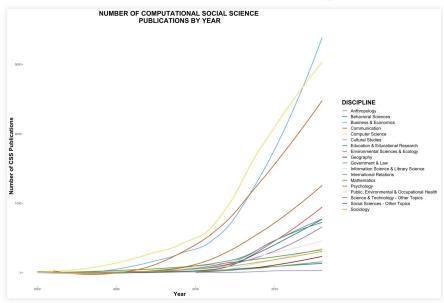


Often involves ethical/privacy questions that are now considered complex (we will cover this shortly)

Current status of computational social science



Current status of computational social science



https://www.chrisbail.net/post/mapping-computational-social-science

What is SICSS?

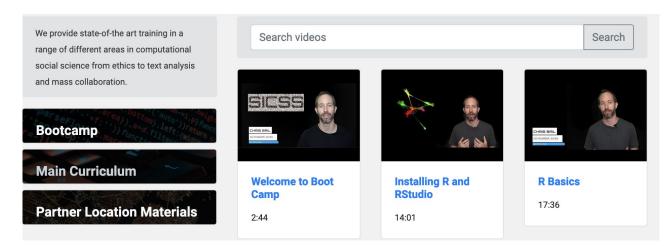
History of the Summer Institute in Computational Social Science (SICSS)

- 2017: single program at Princeton University
- 2018-2019: grow to 12 sites around the world
- 2020-2021: online mode due to COVID-19
- 2022: back to in-person with 32 sites
- 2023: in-person with 29 sites

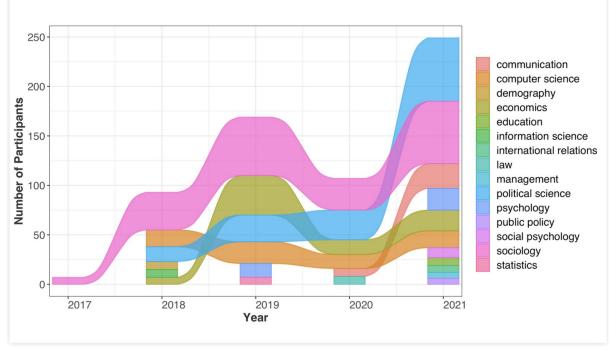
SICSS-NDSU is the first site located in upper midwest US.



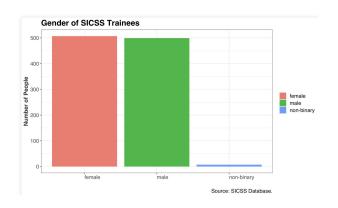
Provide state of the art training



Challenge disciplinary divides



Reach a broad & diverse audience

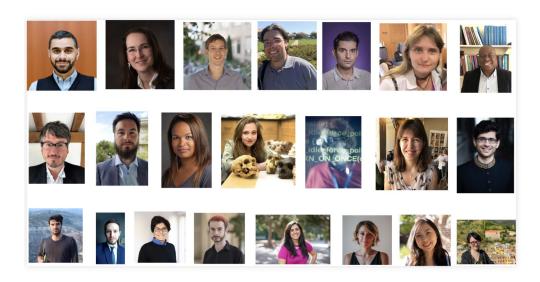




Open source



Teach the teachers



SICSS-NDSU 2022

20 participants from multiple disciplines, and different career stages across the U.S.

COVID-19 vaccines discussion on Twitter

by Yuming Fang, University of Minnesota; Wenhao Li, University of Minnesota; Shuxi Wu, U Minnesota

Coffee drinking and stratification

by Jess DeDeyne, Baylor University; Maral Abdollahi, University of Minnesota; Emily Galbra North Dakota State University

Comparative education policy text analysis

by Lei Jiang, North Dakota State University; Tzu-Hsin Huang, Washington University in St. I Sarah Thorngate, Northwestern University & Loyola University Chicago

Public comments on AI Tech

by Kurt Williams, North Dakota State University; Sara Bano, North Dakota State University; Kuanr, Northeastern University



How SICSS-NDSU 2023 works



Schedule

Topics:

- Introduction and ethics (Shuning)
- Auditing algorithms (Shuning)
- Collecting digital trace data (Shuning)
- Natural language processing (Zoltan)
- Data visualization (Zoltan)
- Unsupervised machine learning (Shuning)
- Deep learning and neural networks (Zoltan)
- Fine-tuning Chatgpt API (Zoltan)

Schedule

Week #1

Week #2

NA a wai in a	Lecture & Tutorial		0
Morning	Research speed dating	Group check-ins	Group presentation
Lunch	Lunch and guest speaker series		Farewell
Afternoon	Small group activity	Project-based group activity	

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Lecture and tutorial

NDSU-SICSS code & slides: https://github.com/shuninglu/sicss-ndsu-2023

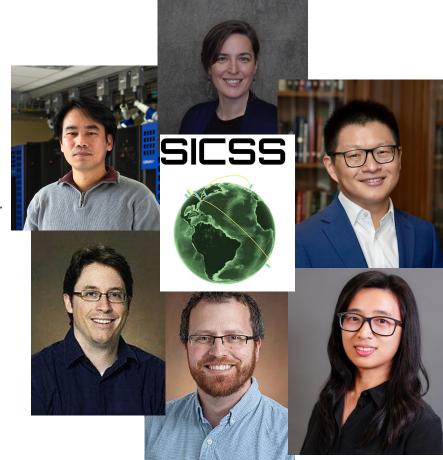
Additional learning materials from other sites: https://sicss.io/overview

Invited speakers

6 speakers from Communication, Political Science, Sociology, BioStatistics, and Computer Science across U.S.

Topics cover mathematical models, network analysis, strategic communication, V-Dem datasets, etc.

1 hour during lunch time (40 min talk + 15 min Q&A)



Research speed dating

One-on-one interaction opportunity for first three days

Prompts will be provided at the time of activity.

Small group activities for week #1

Work in group on a problem tailored to the learning material

Prompts will be provided at the time of activity

Report group processes and results in the end of the activity

Group projects & presentation

3 participants in a group (assigned using clustering method)

Two rounds of group speed dating this Friday

Group finalization before lunch this Friday

Group projects & presentation

Type of group projects:

- Traditional academic research project (proposal, pilot study, hybrid design)
- Public good/resource (building a database)
- Teaching and learning (building a R tutorial)

All projects should be open-access.

Group projects & presentation

Timeline

	Morning	Afternoon
6.23 (F)	Finalizing group	Group working on data viz activity
6.26 (M)	Brainstorming ideas	Finalizing idea and getting it started
6.27 (T)	Briefing group idea & progress	Working on the project
6.28 (W)	Briefing group progress	Working on the project, send slides/files by EOD
6.29 (Th)	Presenting results/deliverables	Dismissed

You are allowed but certainly not required to work outside of SICSS "regular" hours.

Suggestions for group projects (SICSS principles)

Openness: actively hear from every person when generating the plan

Patience: consider taking on a project component that help you learn, even if you are less experienced

Togetherness: carve out a meaningful role for each person in the group. Be mindful of the labor division

Generosity: teach each other within and cross groups on theories, coding, methods, among others

Suggestions for group projects (practical)

Use a file-share platform (GitHub, Google Doc, One Drive, Dropbox, etc.)

Create a Slack group for immediate contact and feedback

Use the channel to post questions

Suggestions for group projects (presentations)

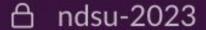
Each group will have a 15-min slot (10 min for presentation + 5 min for Q&A)

The presentation should be tangible, such as using slides; each person should a have role in the presentation

Presentation content:

- What is your project topic/research question?
- A description of the motivation/importance of the topic/project
- Any specific hypotheses you have (if applicable)
- Overview of your project plan and/or research design
- Initial findings and/or visualizations
- Conclusions: discussion of obstacles/limitations/areas for feedback, and next steps





Important announcement by organizers

Q&A on tutorial & group activities & R

Fun things to share

▼ Direct messages

Immediate communication with organizers, and participants

Small group communication

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Feedback

Daily surveys

Overall surveys at the completion of the workshop

Reach out to Shuning and Zoltan on Slack for more immediate feedback

Social media

Tweet using #SICSS2023 #SICSSNDSU 👍

Follow each other on Twitter 👆

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Any questions?

Let's take a break and start!