Intersection Management with Constraint-Based Reservation System

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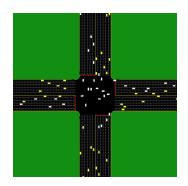
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Transportation Infrastructure: Present and Future

- Todays transportation infrastructure is designed for human drivers.
- In the future: Autonomous Traffic Management Utilize the capacity of autonomous vehicles to improve traffic in transportation systems.



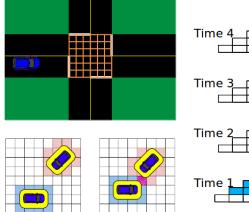
Autonomous Intersection Management



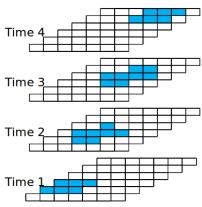
- Dramatically reduce the traffic delay.
- Reduce the overhead of fuel consumption by approximately two thirds.

Kurt Dresner and Peter Stone. A Multiagent Approach to Autonomous Intersection Management. JAIR 2008.

Grid-Based Collision Detection



Reject

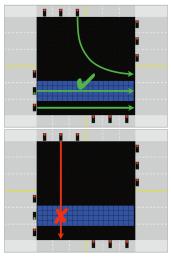


Accept

Evaluation

Sharing the Road with Human Drivers

- AIM is designed for the time when vehicles are autonomous.
- Autonomous vehicles wont displace manual-controlled vehicles in one day. Some people enjoy driving.
- One solution: FCFS-light =
 First-Come First-Served Policy +
 Traffic Signals



Definition

semi-autonomous vehicles: vehicles with limited autonomous driving and wireless communication capabilities.

They are able to follow a *limited number* of predictable trajectories at intersections more precisely than human drivers.

Set of Equipments

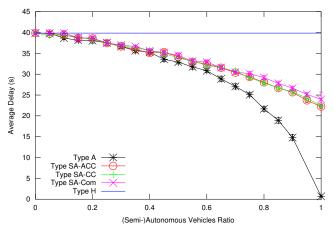
- Communication Device (Com): a component in a vehicle's on-board electronic system that enables the vehicle to wirelessly communicate with the transportation infrastructure including the IM.
- Simple Cruise Control (CC): An optional speed control subsystem in vehicles' drivetrain that automatically controls the vehicle speed by taking over the throttle of the vehicles.
- Adaptive Cruise Control (ACC): an advanced cruise control system that automatically adjusts the speed of a vehicle in order to maintain a certain distance from vehicles ahead.



Type of Semi-Autonomous Vehicles

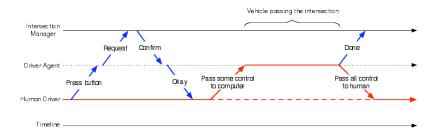
Vehicle Type	Communication	Cruise	Adaptive
	Device	Control	Cruise Control
SA-ACC	X	Х	X
SA-CC	X	Х	
SA-Com	X		

Evaluations



(Semi-)Autonomous vehicles vs. Human-Driven vehicles. Traffic level = 360 vehicles/lane/hour.

Interaction Model



Elements

- Intention: The direction in which the vehicle intends to move.
- **Vehicle Type**: The type of vehicle.
- **Entry Condition**: The condition under which the vehicle will enter the intersection.
- Acceleration Profile List: The list of possible acceleration schedules from among which the vehicle will choose one to follow during the traversal of the intersection.

Constant-Velocity Request

- Intent = $(I_1 \lor I_2 \lor ... \lor I_n)$ in which I_i is a possible lane from which the vehicle exits the intersection;
- Type is the vehicle type;
- Entry = $((l_1' \lor l_2' \lor ... \lor l_n'), [t_1, t_2], [v_1, v_2])$ is the entry statement; and
- AP = $(\langle (t_1,0)\rangle)$

This is particularly used by Simple Cruise Control.

Whole-Row Request

- Intent = $(I_1 \lor I_2 \lor ... \lor I_n)$ I_i is a possible lane from which the vehicle exits the intersection;
- Type is the vehicle type;
- Entry = $((l'_1 \lor l'_2 \lor \ldots \lor l'_n), [t_1, t_2], [v_1, v_2])$ is the entry statement; and
- AP is the acceleration profile list.

This is particularly used by Communication Device.

An General Request

```
In Lisp syntax,
```

```
(cc-profile (v verror angle)
(is-auto-speed-control)
(not is-auto-steering)
(< velocity (+ v verror))
(> velocity (- v verror))
(< steer-angle angle) (> steer-angle -angle))
```

Thank you!

Sources:

http://www.cs.utexas.edu/ pstone/Courses/394Rspring13/resources/index.html

http://www.cs.utexas.edu/pstone/Courses/343spring12/resources/index.html