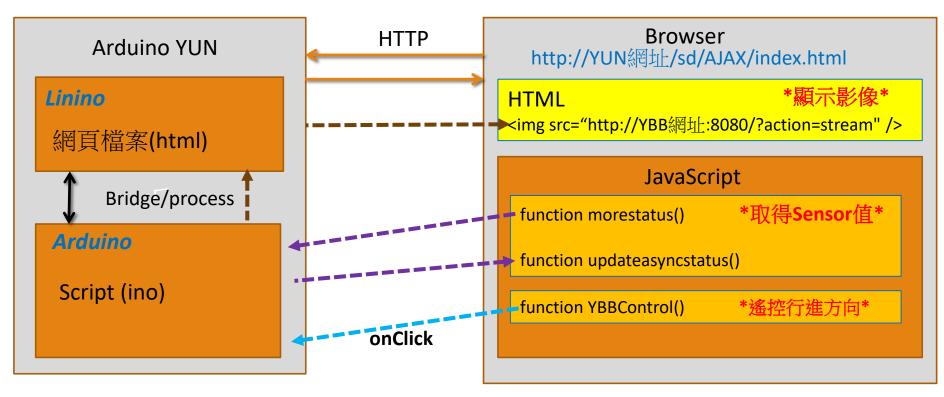
無線傳輸影像與感測器資料

利用網頁與YUN溝通



網頁存放路徑: /mnt/sda1/Arduino/www/AJAX/index.html

傳輸影像至網頁 (HTML)

```
<html>
<head>
    <title>Arduino Yun I/O Demo</title>
</head>
<font face="Arial">
        <img src="http://192.168.31.110:8080/?action=stream" />
         Live Video Streaming 
</font>
</html>
```

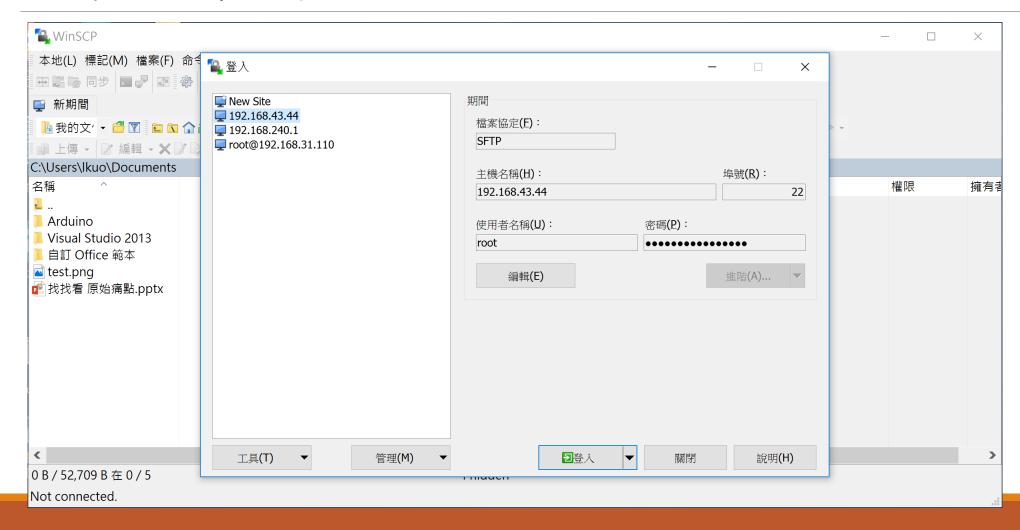
傳輸影像至網頁 (Script)

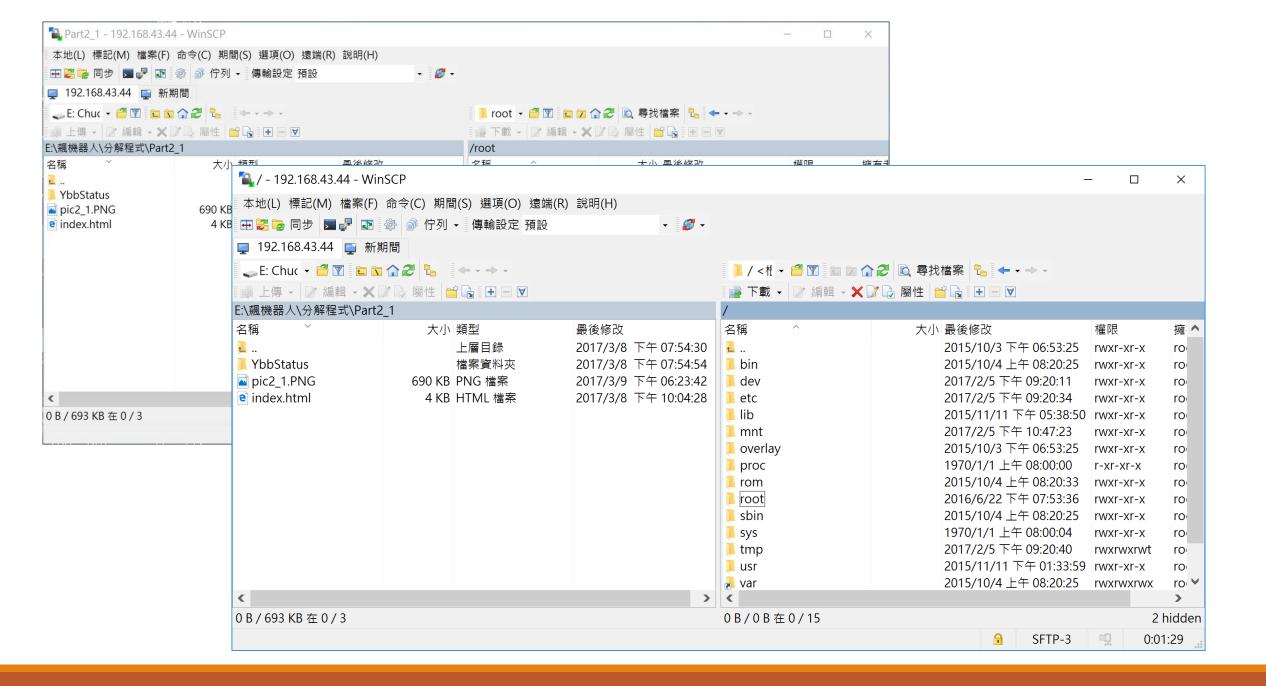
傳輸影像至網頁 (Script)

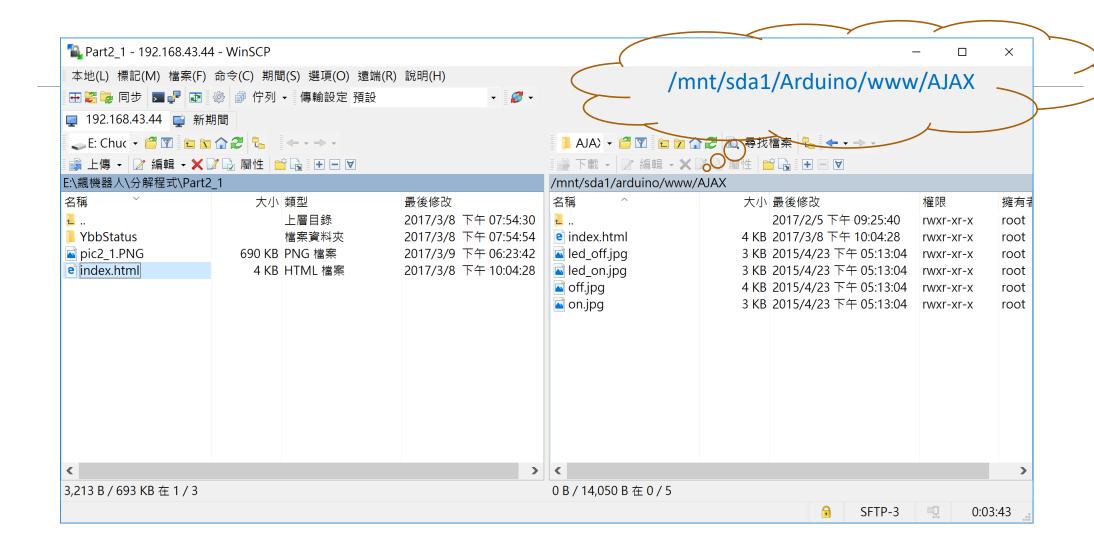
} //end of setup()

```
// 建立初始化區塊
void setup() {
                                        //設定紅色LED為輸入
 pinMode(13, OUTPUT);
                               // 透過燈號改變知道bridge開始運作
 digitalWrite(13, LOW);
 Bridge.begin();
                               // 初始化Bridge,連接ATmega和AR9331
 server.listenOnLocalhost();
                               // 只監聽連接本地主機的指令,不能連接其他額外的網路
 server.begin();
delay(10000);
                      //等待Linux開機完全再輸入指令
//開啟視訊串流
 WebCam.runShellCommandAsynchronously("mjpg_streamer -i \"input_uvc.so -d /dev/video0 -r 320x240 -f 25\" -o
                                                             \"output http.so -p 8080 -w /www/webcam\" &");
while (WebCam.running());
 digitalWrite(13, HIGH);
```

如何上傳網頁至YUN











Live Video Streaming

傳輸感測資料 (html)

```
>
      Status Display
   Light
         <br>
         <input type="text" style="text-align: center; name="analogA0" id="analog0" value="0" size="6" readonly/>
      LED Green (12)
         <br>
         <img src="led off.jpg" width="50" id="image12" />
      LED Red (13)
         <br>
         <img src="led_off.jpg" width="50" id="image13" />
      X axis
         <input type="text" style="text-align: center; name="analogA3" id="analog3" value="0" size="6" readonly/>
      Y axis
         <br>
         <input type="text" style="text-align: center;" name="analogA2" id="analog2" value="0" size="6" readonly/>
      Z axis
         <br>
         <input type="text" style="text-align: center; name="analogA1" id="analog1" value="0" size="6" readonly/>
       -
```

傳輸感測資料 (JavaScript)

每隔2秒傳送HTTP GET request 到YUN(Server)

傳輸感測資料 (Arduino)

http://YUN's IP/ arduino/ status / 99

Arduino YUN

Linino

```
網頁檔案(html)
void loop() {
 YunClient client = server.accept(); // 從伺服器取得Client
                                                                              Bridge/process
 if (client) {   // 是否是新client?
   process(client); // 如果是的話,跳入process副程式處理指令
                                                                          Arduino
   client.stop();  // 關閉連接並釋放資源
                                                           status/99
                                                                           Script (ino)
 delay(50);
                // 每隔50毫秒輪詢一次
 //end of loop()
void process(YunClient client) {
 String command = client.readStringUntil('/'); // 讀取指令,讀取指令的字串直到遇到 / 符號
 if (command == "status") {  // 是"status"指令?(回報個接腳狀態)
   statusCommand(client);
                         // 是的話執行statusCommand副程式
   // end of process()
```

```
void statusCommand(YunClient client) {
 int pin, value;
 //讀取所有針腳的狀態並輸出成
 //"status#12=0#13=1#A0=90#A1=340"的格式
 client.print(F("status"));
                       [12,13]
  //數位針腳狀態
 for (int thisPin = 0; thisPin < 2; thisPin++) {
   pin = DigitalPin[thisPin];
   value = digitalRead(pin);
   client.print(F("#")); // 傳送回傳訊息到client
   client.print(pin);
   client.print(F("="));
   client.print(value);
                    [0,1,2,3]
  //類比輸入針腳狀態
 for (int thisPin/= 0; thisPin < 4; thisPin++) {
   pin = AnalogPin[thisPin];
   value = analogRead(pin);
   client.print(F("#A"));
                          // 傳送回傳訊息到client
   client.print(pin);
   client.print(F("="));
   client.print(value);
 client.println("");
  //end of statusCommand()
```

status

status#12=0

status#12=0#13=1

status#12=0#13=1#A0=900

status#12=0#13=1#A0=900#A1=407

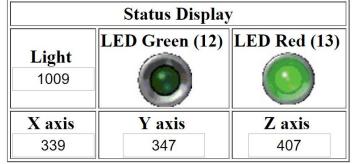
status#12=0#13=1#A0=900#A1=407#A2=347

status#12=0#13=1#A0=900#A1=407#A2=347#A3=339

```
function updateasyncstatus() {
                                                                                     分析response,
    if ((request.readyState == 4) && (request.status == 200)) {
                                                                                      更改網頁內容
       result = request.responseText;
       document.getElementById("description").innerHTML = result;
       fullset = result.split("#");
       document.getElementById("description").innerHTML = fullset;
        for (i = 1; i < fullset.length; i++) {</pre>
           PinPair = fullset[i];
           singleset = PinPair.split("=");
                                                               status#12=0#13=1#A0=950#A1=390#A2=378
           PN = singleset[0];
           Pinstatus = singleset[1];
           if (PN > 9) {
               ImgNum = "image" + PN;
                                                             status
                                                                        12=0
                                                                                 13=1
                                                                                          A0 = 950
                                                                                                     A1=390
               if (Pinstatus == 0) {
                    image = "led_off.jpg";
                } else {
                                                                                                     A1
                                                                                              950
                                                                                        A0
                    image = "led_on.jpg";
               document.getElementById(ImgNum).src = image;
            if (PN.substr(0, 1) == "A") {
               PinVal = parseFloat(singleset[1]);
               AnalogNum = "analog" + PN.substr(1, 2);
               document.getElementById(AnalogNum).value = PinVal;
                                                                                        JavaScript
```







status,12=0,13=1,A0=1009,A1=407,A2=347,A3=339