遠端行進控制

## 如何送出前進指令(網頁端)

```
<input type="hidden" name="action" value="1" id="forward" />
<input type="button" value="Forward" id="btnF" style="width:200px;height:70px"</pre>
                onclick="YBBControl( document.getElementById('forward').value );" />
   function YBBControl(action) {
        document.getElementById("description").innerHTML = " Button Click";
        server = "/arduino/robot/" + action;
        request = new XMLHttpRequest();
                                                 http://YUN's IP/ arduino/ robot / 1
        request.open("GET", server, true);
        request.send(null);
```

## Arduino分析接收訊息

```
http://YUN's IP/ arduino/ robot / 1
void setup() {
    servoLeft.attach(11); // 連接左邊馬達的訊號到PIN 11
    servoRight.attach(10); // 連接右邊馬達的訊號到PIN 10
                                                          robot/1
void process(YunClient client) {
    String command = client.readStringUntil('/');
                                      #讀取指令,讀取指令的字串直到遇到/符號
    if (command == "status") {
                             // 是"status"指令? (回報個接腳狀態)
                             // 是的話執行statusCommand副程式
        statusCommand(client);
    if (command == "robot") {
                                 // 是否為"robot"指令? (控制移動方向)
                                      // 是的話執行robotCommand副程式
         robotCommand(client);
  end of process()
```

Arduino YUN *Linino* 

網頁檔案(html)

Bridge/process

**Arduino** 

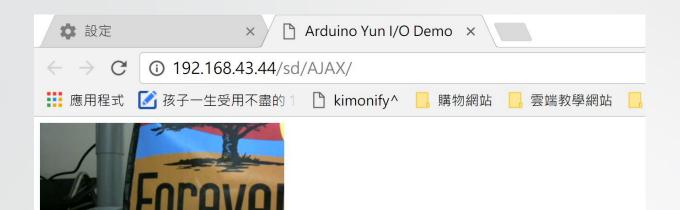
Script (ino)

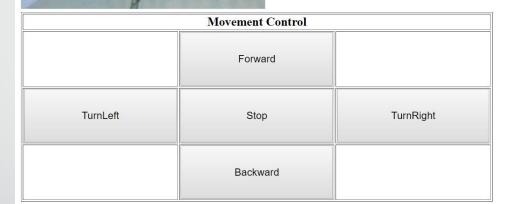
## Arduino控制行進方向

```
void robotCommand(YunClient client) {
 byte command;
 command = client.parseInt();
 if (command == 1) { // 前進
   forward();
 if (command == 2) { // 後退
   backward();
 if (command == 3) { // 右轉
   turnright();
 if (command == 4) { // 左轉
   turnleft();
 if (command == 5) { // 停止移動
   carstop();
```

robot/1

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	Status Display	y
Light	LED Green (12)	LED Red (13)
1004		
X axis	Y axis	Z axis
339	346	407

status,12=0,13=1,A0=1004,A1=407,A2=346,A3=339