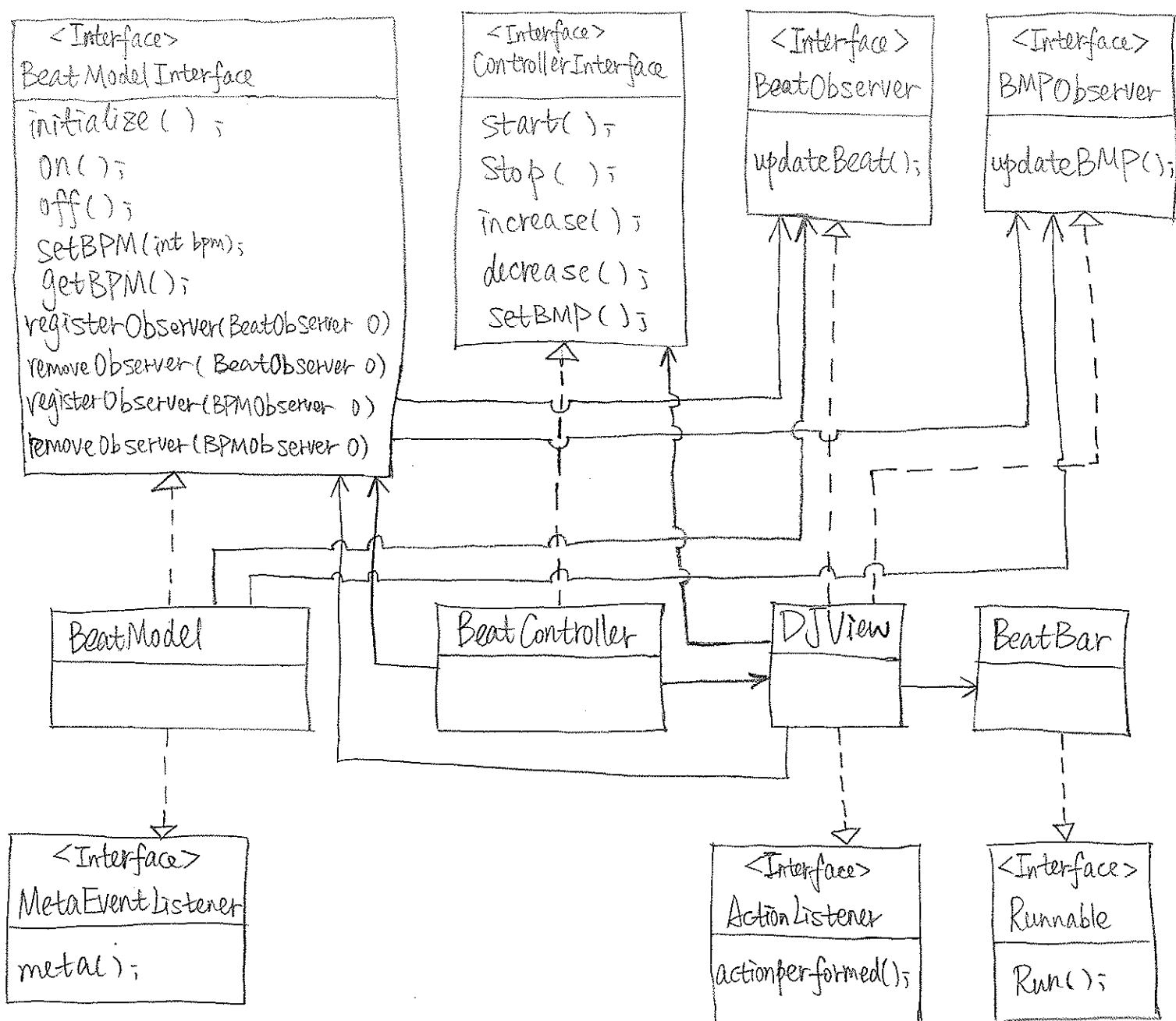


1.



2. Strategy: Beat Model, Beat Controller, DJView

Observer: Beat Model, Beat Controller, DJView

Composite: DJView, BeatBar