## **Tutorial 5**

## Exercise 1 (compulsory)

Assume that a language A is reducible to language B. Which of the following claims are true?

- 1. A decider for language A can be used to decide the language B.
- 2. If A is decidable then B is decidable too.
- 3. If A is undecidable then B is undecidable too.

#### **Solution:**

- 1. This claim is wrong, the correct claim should be: a decider for language B can be used to decide the language A.
- 2. This claim is wrong. If A is e.g. the empty language (which is clearly decidable) and B is  $A_{TM}$ , then surely  $\emptyset$  is reducible to  $A_{TM}$ , but  $A_{TM}$  is undecidable. The claim is true the other way round: If B is decidable then A is decidable too.
- 3. This claim is true.

# Exercise 2 (compulsory)

- 1. Give examples of three different languages that are recognizable but not decidable. Argue why the languages are recognizable but not decidable.
- 2. Give examples of three different languages that are not recognizable. Argue why they are not recognizable.

#### **Solution:**

1.  $A_{TM}$ ,  $HALT_{TM}$ ,  $\overline{E_{TM}}$ 

**Remark:** Note that the languages  $EQ_{TM}$  and  $REGULAR_{TM}$  neither their complements are recognizable, so this would not be a correct answer.

- Surely  $A_{TM}$  and  $HALT_{TM}$  are not decidable (it was proved in Lecture 5). In Lecture 5 we also proved the  $E_{TM}$  is undecidable, but this means that  $\overline{E_{TM}}$  is undecidable too (if  $\overline{E_{TM}}$  was decidable then  $E_{TM}$  would be decidable too because decidable languages are closed under complement).
- $A_{TM}$  and  $HALT_{TM}$  are recognizable. The recognizers for these problems would on input  $\langle M, w \rangle$  simulate M on w and accept iff the simulation accepted (in case of  $A_{TM}$ ) or halted (in case of  $HALT_{TM}$ ).
  - The argument why  $\overline{E_{TM}}$  is recognizable is slightly more difficult. The recognizer would on input  $\langle M \rangle$  run in parallel the machine M on all possible inputs (using the dovetailing technique) and accept iff at least one of the parallel computations accepted (and hence the language of M is nonempty). The simulation will of course loop if none of the strings is accepted by M (and hence the language of M is empty).
- 2.  $\overline{A_{TM}}$ ,  $\overline{HALT_{TM}}$ ,  $E_{TM}$  (complements of the languages from part 1. of the question)

**Remark:**  $EQ_{TM}$  and  $REGULAR_{TM}$  would be also corrects answers here.

• To show that  $\overline{A_{TM}}$ ,  $\overline{HALT_{TM}}$  and  $E_{TM}$  are not recognizable recall Theorem 4.22 on page 183 from which we know that:

If both L and  $\overline{L}$  are recognizable then L is decidable.

As we know that  $A_{TM}$ ,  $HALT_{TM}$ ,  $\overline{E_{TM}}$  are recognizable, their complements cannot be recognizable, because then the languages would be decidable and we know that this is not the case.

## Exercise 3 (compulsory)

Consider the following decision problem:

"Does a given TM M accept a string 0010?"

- 1. Define this problem as a language  $L_{0010}$ .
- 2. Prove that  $L_{0010}$  is undecidable by reduction from  $A_{TM}$ .

#### **Solution:**

- 1.  $L_{0010} \stackrel{\text{def}}{=} \{ \langle M \rangle \mid M \text{ is a TM such that } M \text{ accepts } 0010 \}$
- 2. By contradiction. Assume that there is a decider R for  $L_{0010}$ .
  - Using the decider R, we construct a decider S for  $A_{TM}$ :

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S = "On input \langle M, w \rangle:

1. Using M and w construct the following TM M_1:

M_1 = "On input x:

1. If x \neq 0010 then M_1 rejects.

2. If x = 0010 then simulate M on w.

If M accepted then M_1 accepts.

If M rejected then M_1 rejects."

2. Run M on M
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- 3. If R accepted then S accepts; If R rejected then S rejects."
- Notice the following properties of the machine  $M_1$ :  $L(M_1) = \{0010\}$  if M accepts w, and  $L(M_1) = \emptyset$  if M does not accept w. Hence  $\langle M_1 \rangle \in L_{00101}$  if and only if M accepts w, so when R is run on the string  $\langle M_1 \rangle$  then the machine R will give us the answer to the acceptance problem too.

This means that if we had the decider R (for  $L_{0010}$ ), we could construct the decider S (for  $A_{TM}$ ), but S cannot exist. This implies that R cannot exist either and so  $L_{0010}$  is undecidable.

### Exercise 4 (compulsory)

Consider the following decision problem:

"Does a given TM M accept all strings?"

- 1. Define this problem as a language  $TOTAL_{TM}$ .
- 2. Prove that  $TOTAL_{TM}$  is undecidable by reduction from  $A_{TM}$ .
- 3. Prove that  $EQ_{TM}$  is undecidable by reduction from  $TOTAL_{TM}$ .

#### **Solution:**

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1. TOTAL_{TM} \stackrel{\text{def}}{=} \{ \langle M \rangle \mid M \text{ is a TM such that } L(M) = \Sigma^* \}
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- By contradiction. Assume that there is a decider R for  $TOTAL_{TM}$ .
  - Using the decider R, we construct a decider S for  $A_{TM}$ :

```
S = " On input \langle M, w \rangle:

1. Using M and w construct the following TM M_1:

M_1 = " On input x:

1. Ignore the input x and simulate M on w.

If M accepted then \underline{M_1} accepts.

If M rejected then \underline{M_1} rejects."

2. Run R on \langle M_1 \rangle.
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- 3. If R accepted then  $\underline{S}$  accepts; If R rejected then  $\underline{S}$  rejects."
- Notice the following properties of the machine  $M_1$ :  $L(M_1) = \Sigma^*$  if M accepts w, and  $L(M_1) = \emptyset$  if M does not accept w. Hence  $\langle M_1 \rangle \in TOTAL_{TM}$  if and only if M accepts w, so when R is run on the string  $\langle M_1 \rangle$  then the machine R will give us the answer to the acceptance problem too.

This means that if he had the decider R (for  $TOTAL_{TM}$ ), we could construct the decider S (for  $A_{TM}$ ), but S cannot exist. This implies that R cannot exist either and so  $TOTAL_{TM}$  is undecidable.

- 3. We now reduce  $TOTAL_{TM}$  to  $EQ_{TM}$ . By contradiction, assume we have a decider R for  $EQ_{TM}$  which on a given input  $\langle M_1, M_2 \rangle$  accepts if and only if  $L(M_1) = L(M_2)$ . We can now use R to construct a decider S for  $TOTAL_{TM}$  as follows:
  - for a given input  $\langle M \rangle$  of S, we run the decider R on the input  $\langle M, M_{total} \rangle$  where  $M_{total}$  is a Turing machine that accepts any given string (which means that  $L(M_{total}) = \Sigma^*$ ), and
  - if R accepted then S accepts; if R rejected then S rejects.

It is easy to see that S is a decider for  $TOTAL_{TM}$  but we just showed that such a decider cannot exist, which implies that R cannot exist either and so  $EQ_{TM}$  is undecidable.

### Exercise 5 (if you feel you need additional practice on reductions)

Problem 5.10 on page 215.

#### **Solution:**

In selected solutions, problem 5.10 on page 218.

### Exercise 6 (optional and slightly challenging)

Problem 5.13 on page 215. (Note the analogy between useless states in Turing machines and dead-code in e.g. java programs.)