

# Architectural Design

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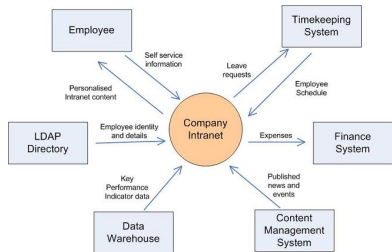
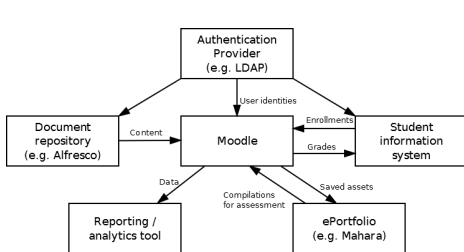
## **Creative process concern with:**

- How a system should be organized
- Designing overall structure of the system, before implementation

## **Importance**

- Key step between requirements and implementation
- Non-functional requirements depend on it
- Conceptual view – facilitate discussion with stakeholders and developers
- Huge impact on performance, robustness, maintainability, etc.

# Some Basic Examples



- Block diagrams are typically used for high-level conceptual representation – interaction with stakeholders
- Interaction with developers requires different detailed models

## System architect's job:

- Is there a *generic* application architecture that can be used?
- What *architectural patterns* might be used? pros and cons?
- How will the structural components be decomposed?
- What architecture fits best the non-functional requirements?
- How should the architecture be evaluated or documented?

# Practical questions

- If using agile methodology, when should system architecture be tackled?
- What types of diagram tools (formal vs. informal) should be used?
- How much detail to include in the diagrams?

## **Experienced system architects know:**

- What architecture/pattern to use for specific requirements: performance, security, safety, maintainability, etc.
- Pros and cons of choosing an architecture over another
- What views/perspectives of the system are useful: logical view, process view, development view, physical view (See Krutchen's 4+1 view model in previous slides)

# Basic Architectural Patterns – Sommerville

- **Model-view controller**  
Separates data (model) from how it is displayed (view)
- **Layered architecture**  
Separates functionality into layers: from core services to higher-level services
- **Repository architecture**  
Data managed through a repository, components interact indirectly
- **Client-server architecture**  
Functionality organized into services delivered from separate servers
- **Pipe and filter architecture**  
Data flows from one processing component to another

Sommerville describes architectures for business applications separately

- **Transaction processing applications**  
Data centered, banking systems, e-commerce, etc.
- **Language processing systems**  
Interpreters, XML data representation/translation, compilers