

# ***A Tutorial on inverse problems and model space search***

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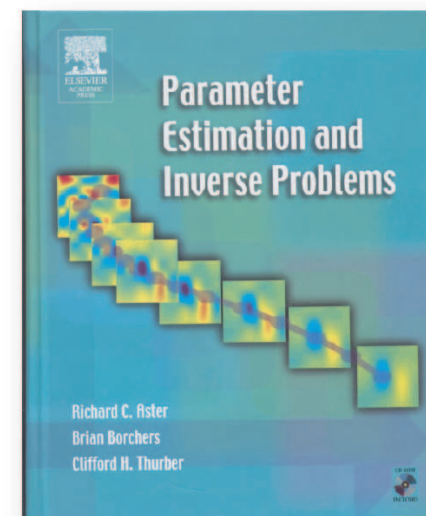
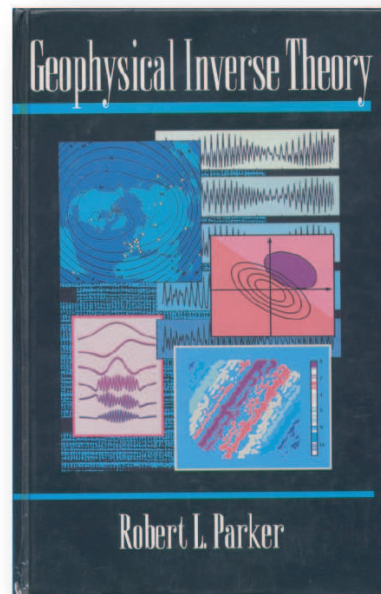
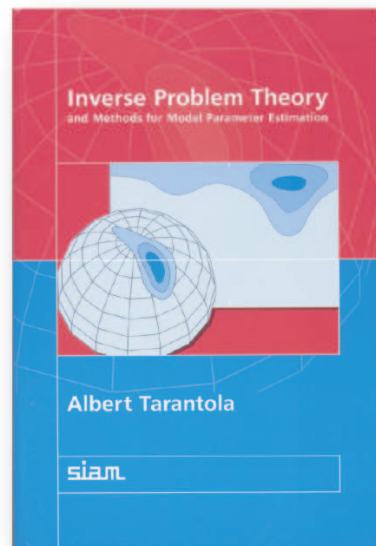
*25th Course of the International School of Geophysics*

*9th Int. Workshop on Numerical Modeling of Mantle Convection and Lithospheric Dynamics*

*8-14 September 2005, EMFCSC, Erice, Sicily.*




## *books*

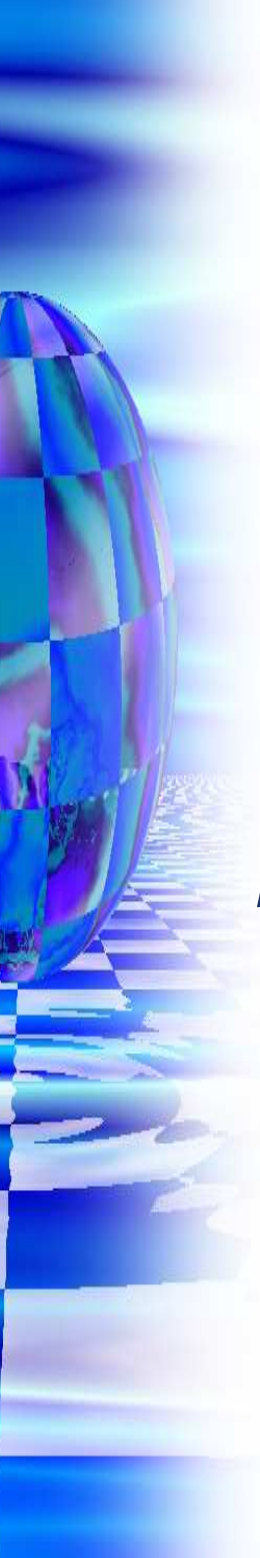


See also Samizdat press (<http://samizdat.mines.edu>)

# *A tutorial on inverse problems*

- 
- Principles of inverse problems
  - Fitting data and nonuniqueness
  - Iterative methods
  - Direct search methods and applications
  - Uncertainty and Bayesian inference

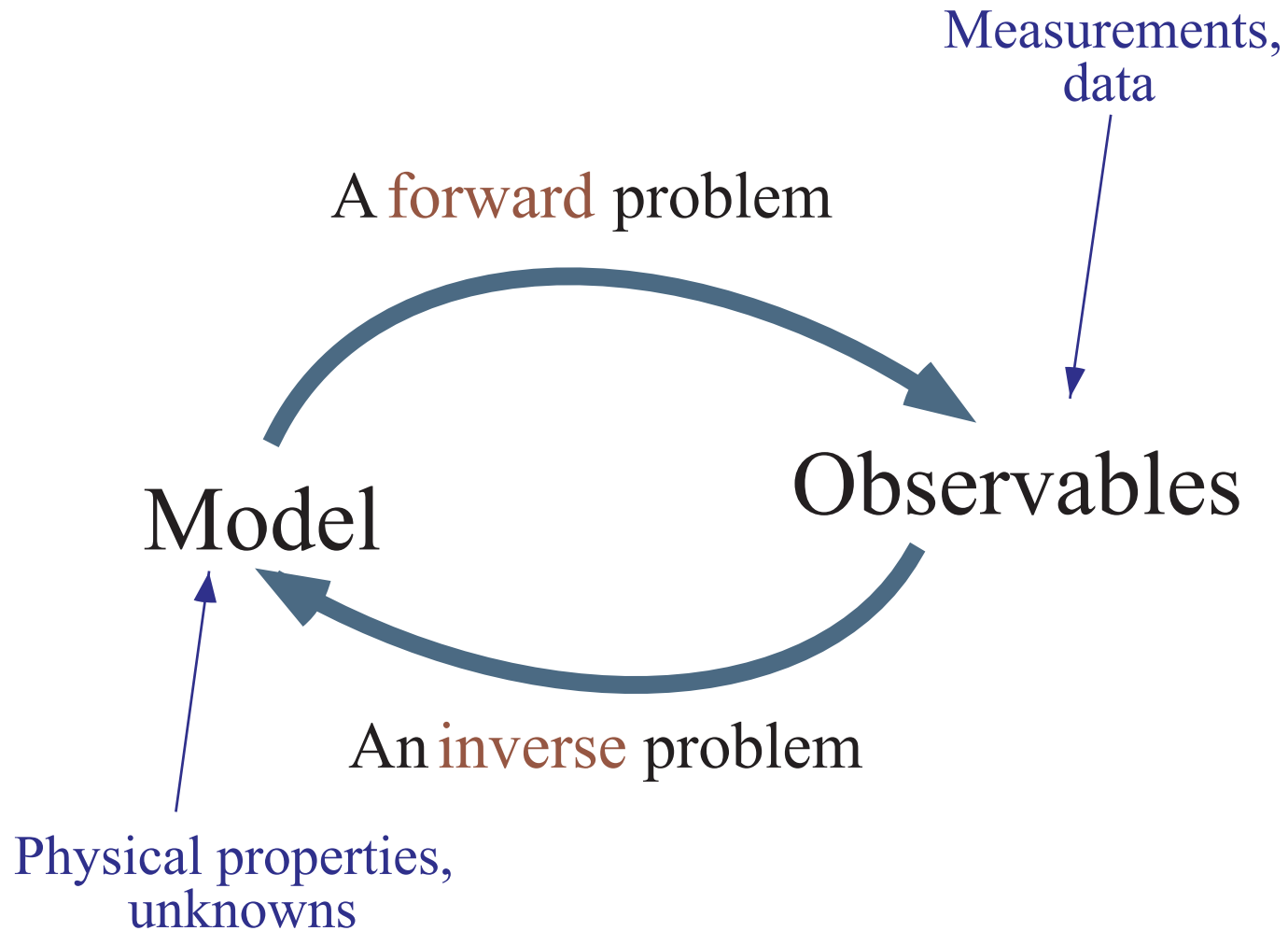
# *What is an inverse problem ?*



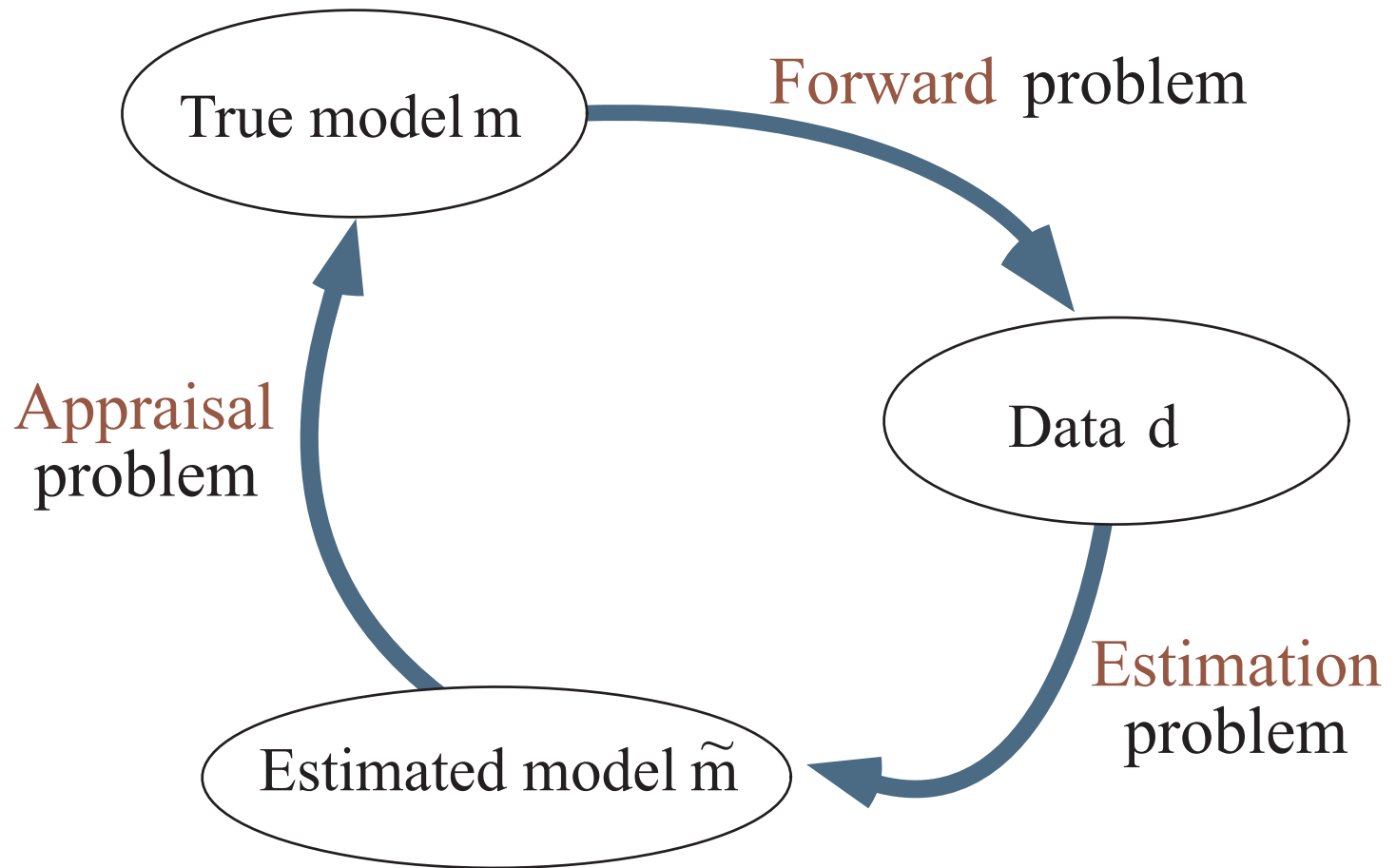
*Most people, if you describe a train of events to them, will tell you what the result would be. There are few people, however, who, if you told them a result, would be able to evolve from their own inner consciousness what the steps were which led up to that result. This power is what I mean when I talk of **reasoning backwards**.*

*Sherlock Holmes A Study in Scarlet by Arthur Conan Doyle*

# *Forward and inverse problems*



# *Estimation and Appraisal*

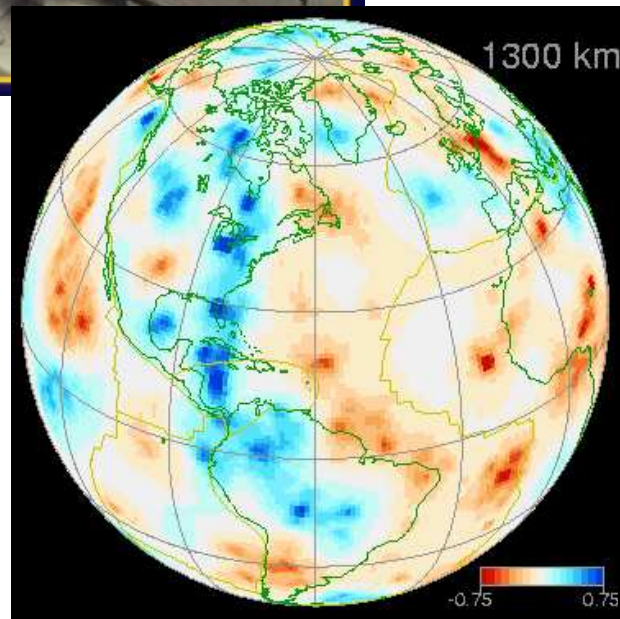




# *Many inverse problems*

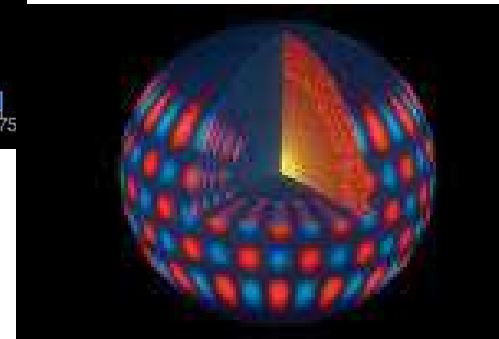


Medical tomography  
1970s



Seismic  
tomography  
1980s

Helioseismology  
1990s



# *A philosophy for inverse problems*

A way of asking questions of data !

*The information you get back depends upon:*

- *The question you pose,*
- *The data you have,*
- *How you define fit to data,*
- *Your parameterization of the unknowns,*

$$m(\mathbf{x}) = \sum_{i=1}^N \alpha_i \mathbf{B}_i(\mathbf{x})$$

- *Your definition of a solution.*



# Types of forward problem

Linear,

$$d = Gm$$

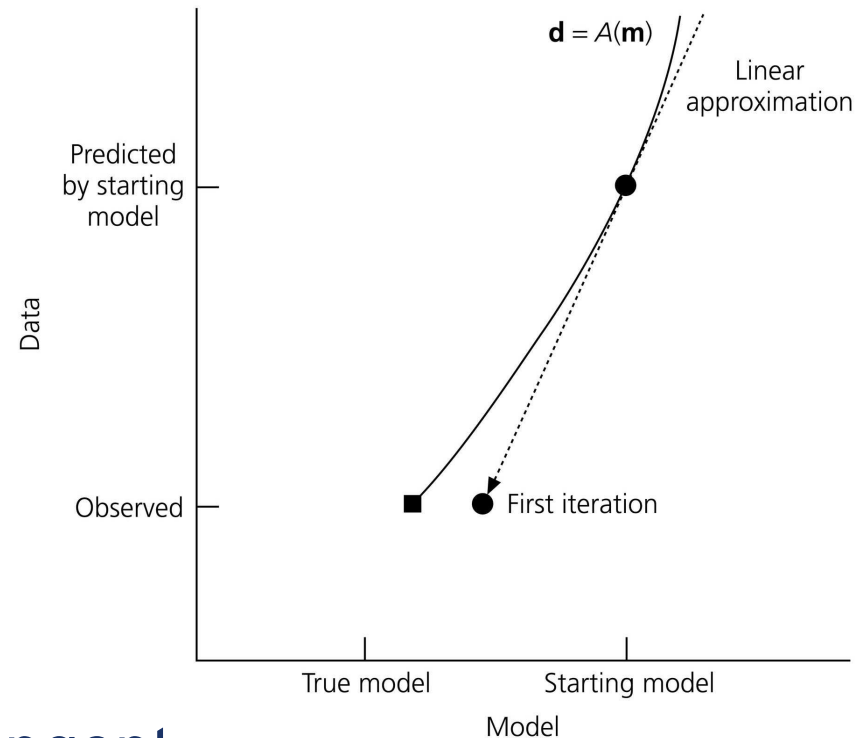
Nonlinear,

$$d = g(m)$$

Linearized,

$$\delta d = G\delta m$$

Figure 7.2-2: Illustration of the effect of linearizing about an inverse problem starting model.



Linearization is like taking a tangent.

Much of inverse theory is based on linearization...

...but its usually only an **approximation** !

# *Fitting the data*

Data/model relationship,

$$\mathbf{d} = g(\mathbf{m})$$

To **fit the data** we need to measure data misfit,

$$\phi(\mathbf{d}, \mathbf{m}) = (\mathbf{d} - g(\mathbf{m}))^T C_D^{-1} (\mathbf{d} - g(\mathbf{m}))$$

For a linearized problem,

$$\phi(\delta \mathbf{d}, \delta \mathbf{m}) = (\delta \mathbf{d} - G \delta \mathbf{m})^T C_D^{-1} (\delta \mathbf{d} - G \delta \mathbf{m})$$

*Should we just optimize  $\phi(\mathbf{d}, \mathbf{m})$  with respect to  $\mathbf{m}$  ?*

## *A least squares solution*

From

$$\delta \mathbf{d} = G \delta \mathbf{m}$$

we find  $\delta \mathbf{m}$  which minimizes  $\phi$ , ... and get the normal equations

$$\delta \mathbf{m} = (G^T C_D^{-1} G)^{-1} G^T C_D^{-1} \delta \mathbf{d}$$

We introduce the generalized inverse as

$$\delta \mathbf{m} = G^{-g} \delta \mathbf{d}$$

Note that if data covariance matrix has the form

$$C_D^{-1} = \sigma^{-2} I$$

the estimated model is independent of the data errors !

# Travel time tomography

Travel time equation

$$t = \int_{R_o} \frac{1}{v(\mathbf{x})} dl = \int_{R_o} s(\mathbf{x}) dl$$

If we choose a reference slowness field  $s_o(\mathbf{x})$  and linearize the relationship about it, we get

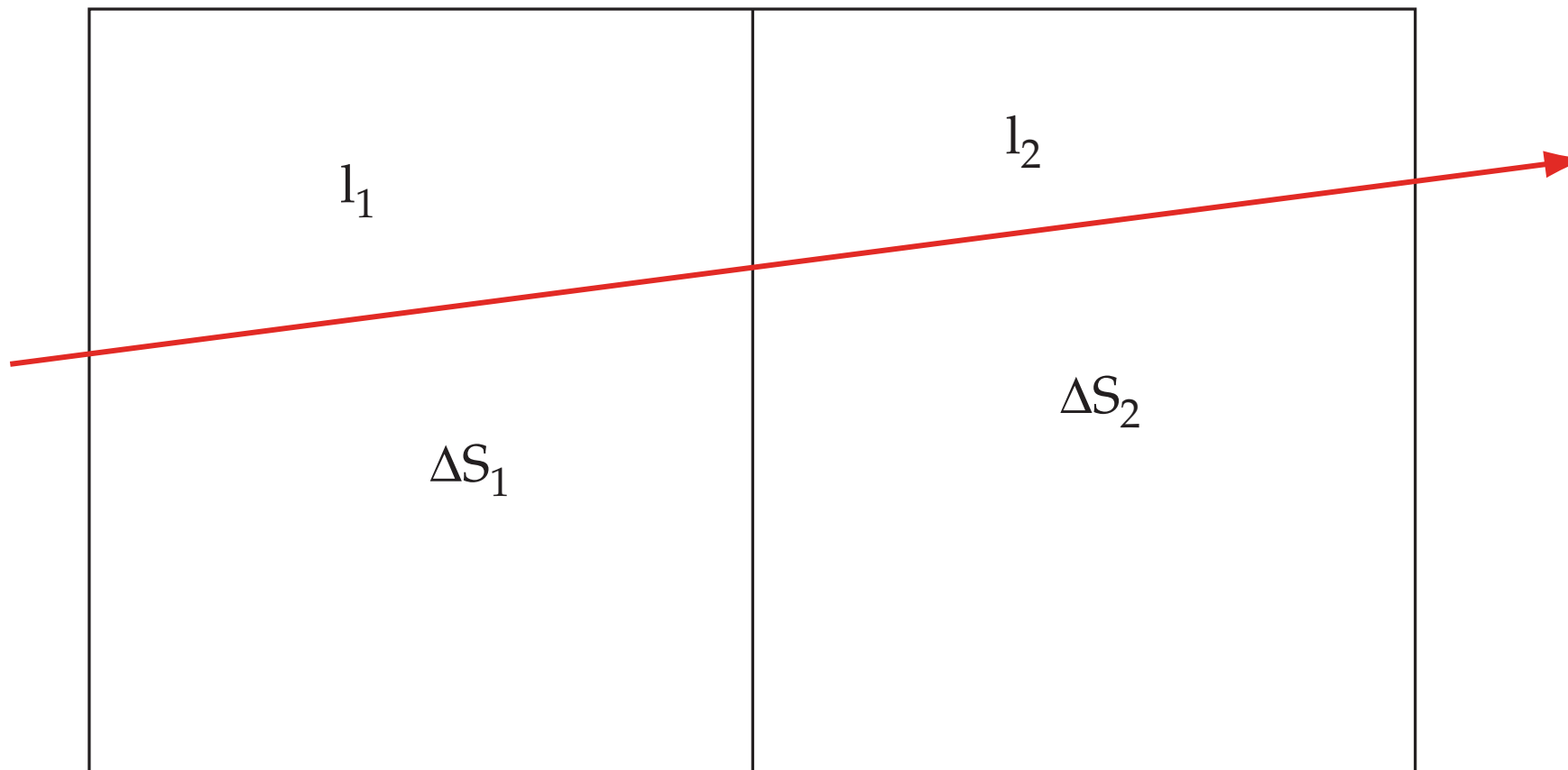
$$\delta t = \int_{R_o} \delta s(\mathbf{x}) dl$$

The basis of all travel time tomography.

Discretization: Choose a set of basis functions

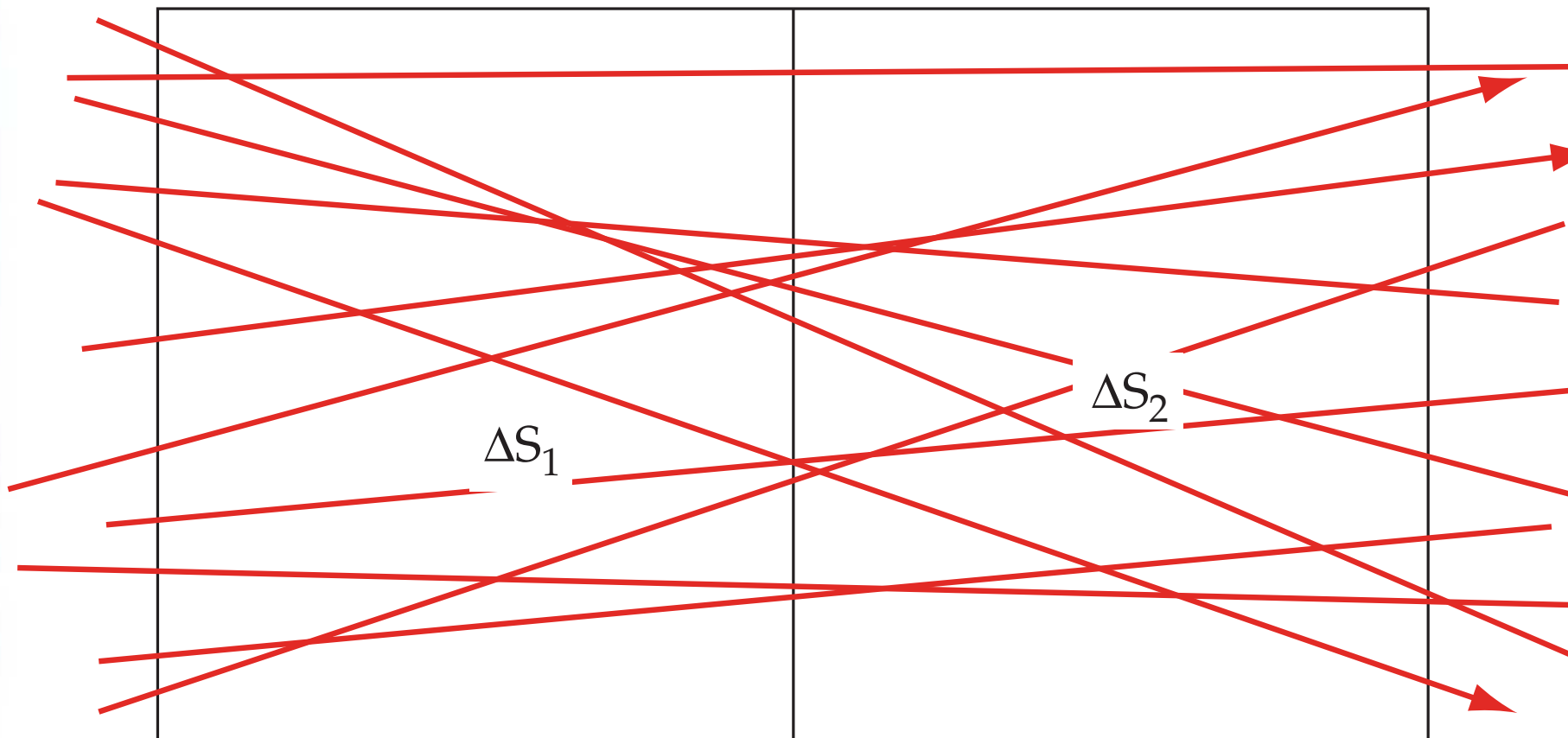
$$\delta s(\mathbf{x}) = \sum_{j=1}^M m_j \phi_j(\mathbf{x}) \quad \Rightarrow \quad \boxed{\delta \mathbf{d} = G \delta \mathbf{m}}$$

# *Seismic imaging: a simple experiment*

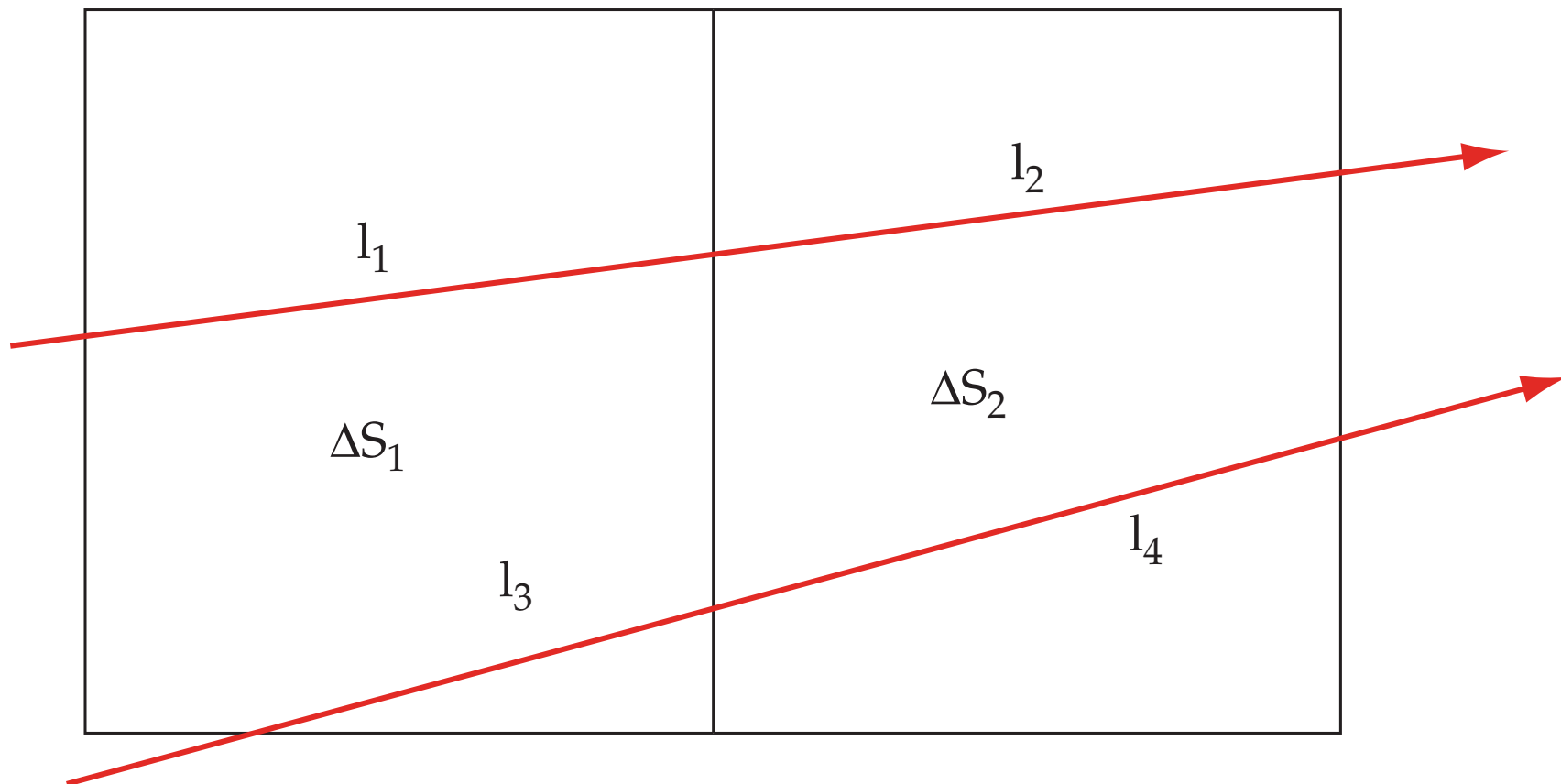




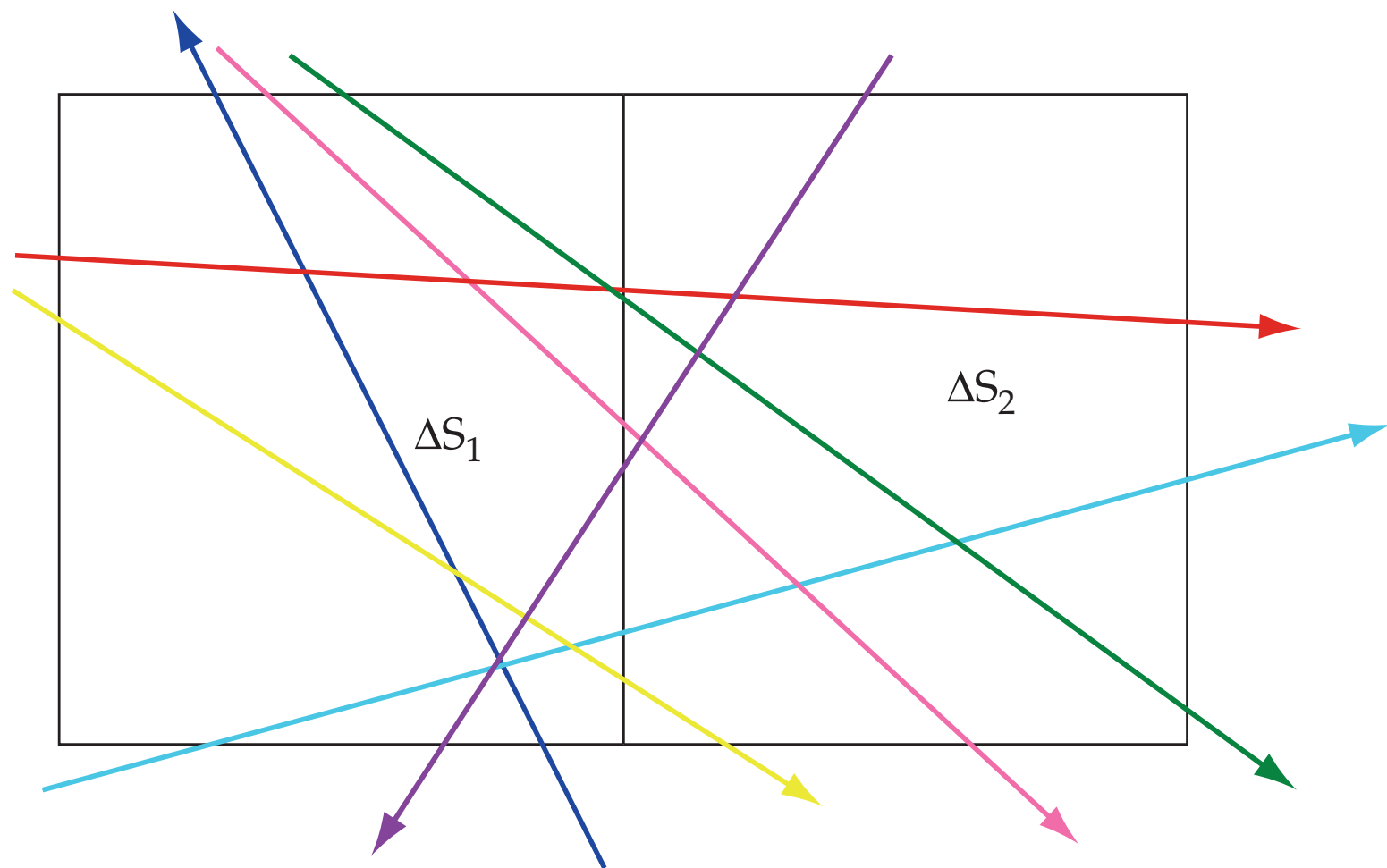
# *Seismic imaging: a simple experiment*



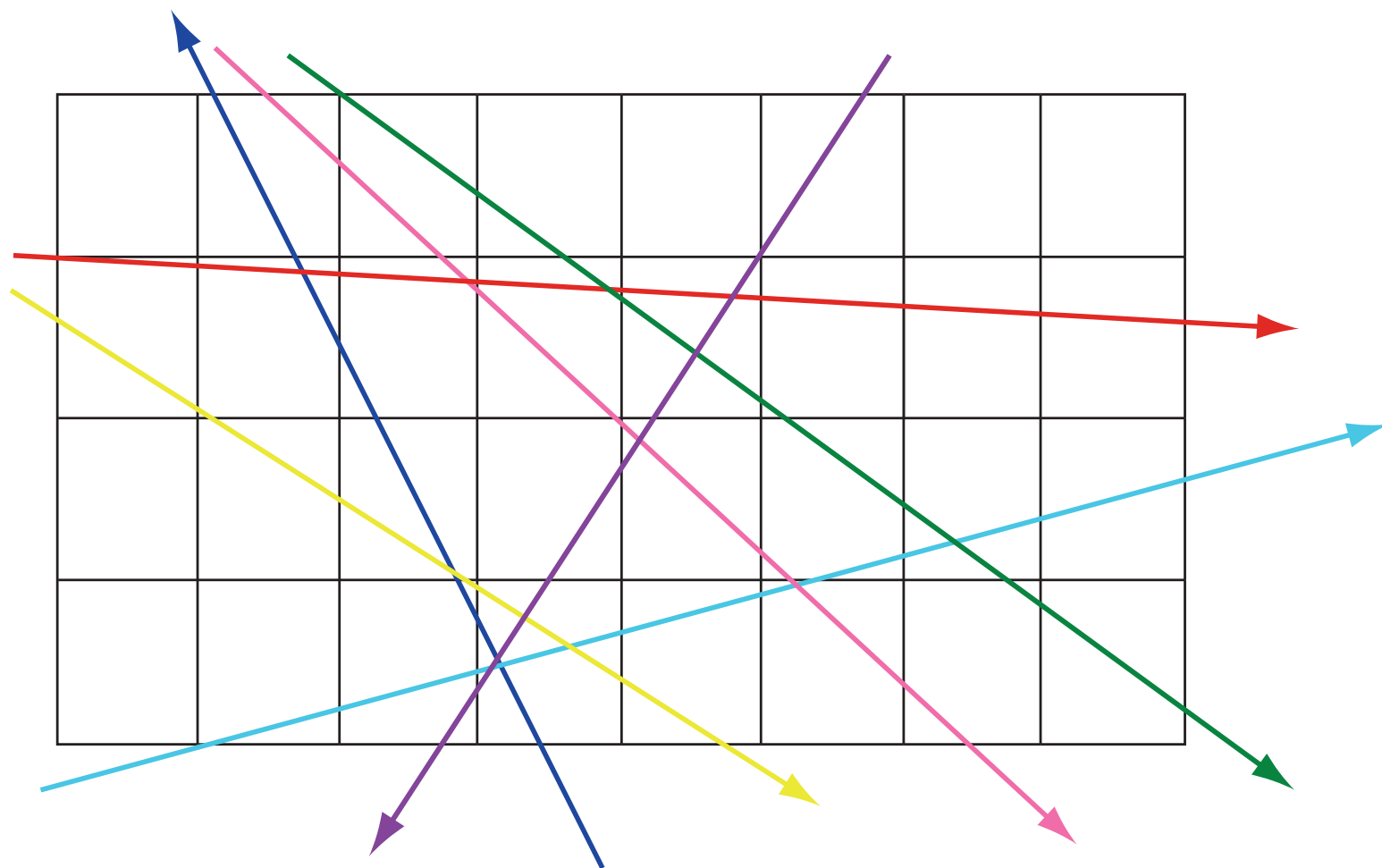
# *Seismic imaging: a simple experiment*



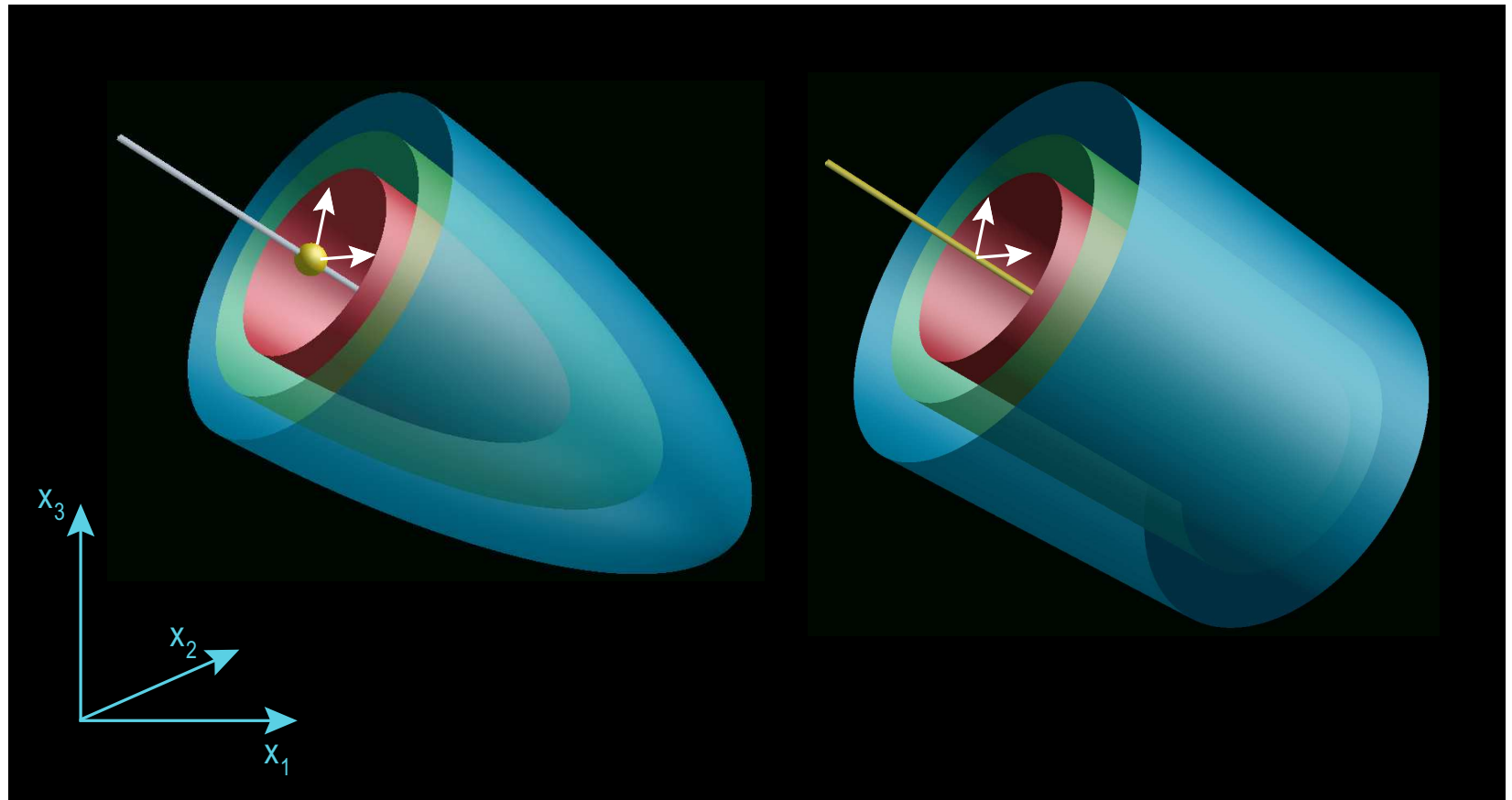
# *Seismic imaging: a simple experiment*



# *Seismic imaging: a simple experiment*



# *Linear problems and non-uniqueness*



Should we just optimize data misfit ?

$$\phi(\mathbf{d}, \mathbf{m}) = (\mathbf{d} - G\mathbf{m})^T C_D^{-1} (\mathbf{d} - G\mathbf{m}).$$



# Regularization in inverse problems

When the problem is under or mixed-determined we can minimize a combination of **data fit** and **model control**.

$$\Psi(\mathbf{m}) = \phi(\mathbf{d}, \mathbf{m}) + \lambda^2 \psi(\mathbf{m})$$

$\lambda$  is a trade-off parameter that must be chosen. It adds stability but decreases resolution. If the regularization is chosen  $\psi(\mathbf{m}) = (\mathbf{m} - \mathbf{m}_o)^T C_M^{-1} (\mathbf{m} - \mathbf{m}_o)$ , we get

$$\mathbf{m}_{n+1} = \mathbf{m}_n + (G^T C_D^{-1} G + \lambda^2 C_M^{-1})^{-1} (G^T C_D^{-1} \delta \mathbf{d} - \lambda^2 C_M^{-1} (\mathbf{m}_n - \mathbf{m}_o))$$

This gives a **minimum variance** solution. The poorly constrained parts of the model are damped towards the reference model.

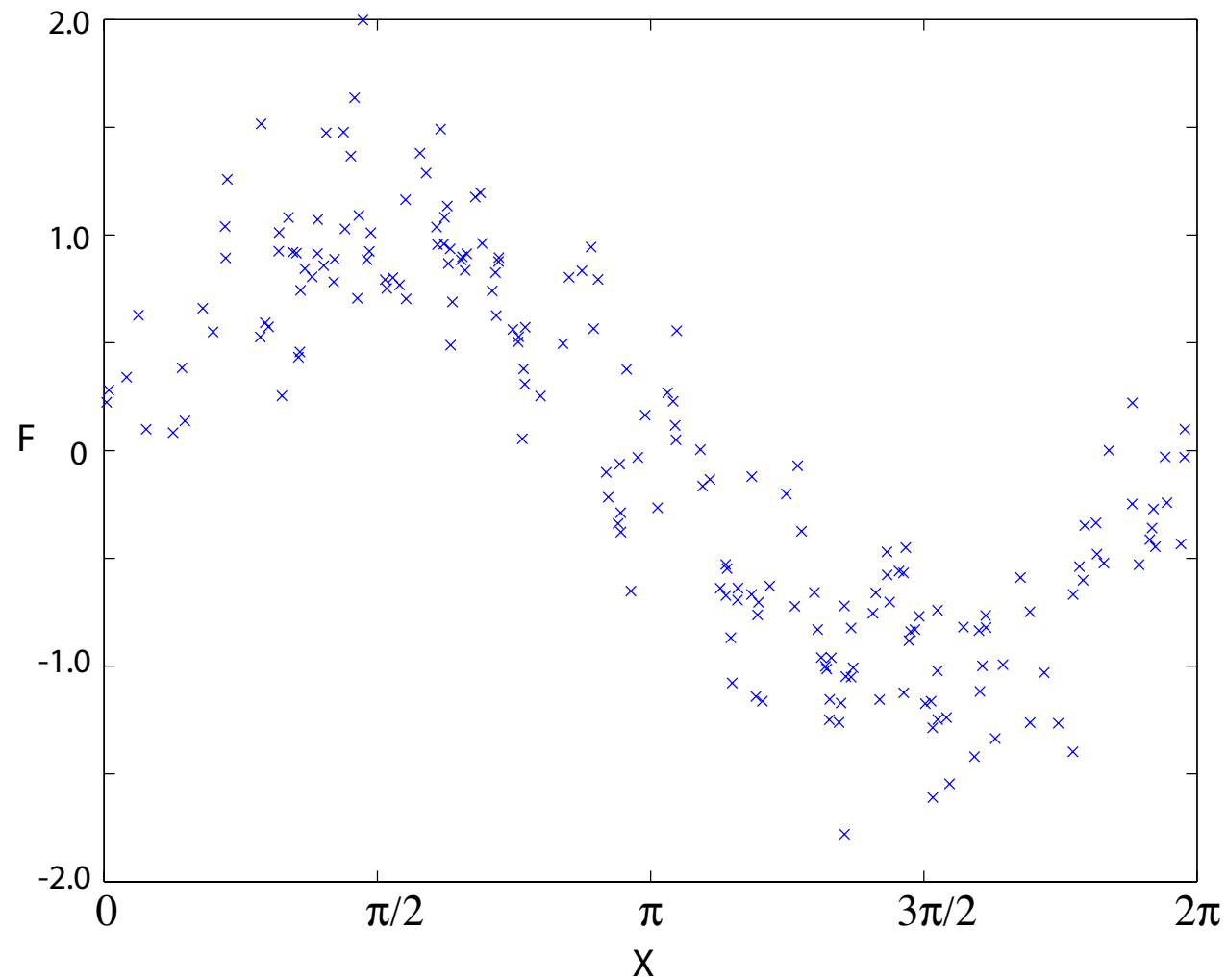
An alternative is a **Laplacian operator**

$$\psi(\mathbf{m}) = ||L\mathbf{m}||^2 = \mathbf{m}^T L^T L \mathbf{m}$$

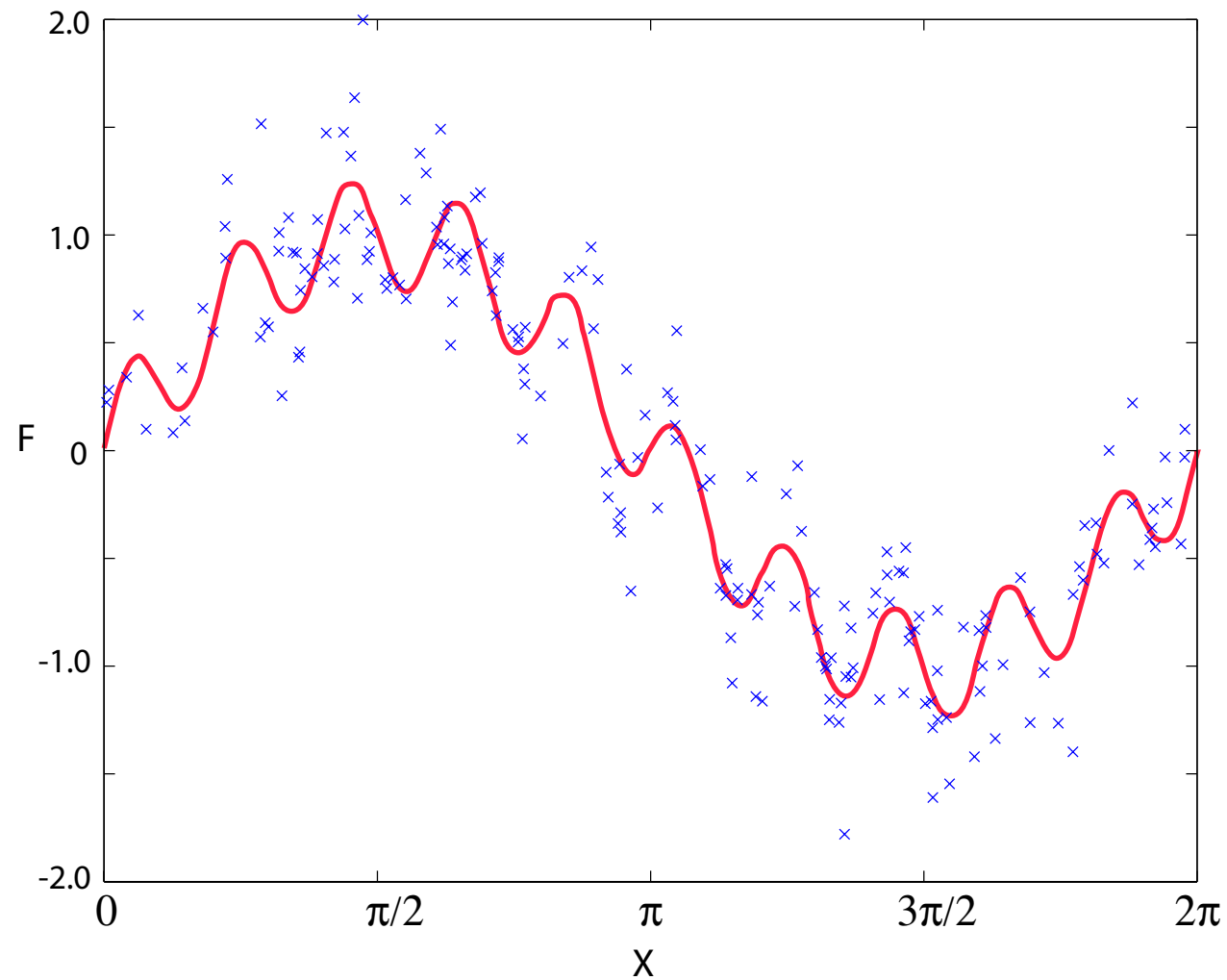
$L$  is a finite difference approximation to  $\nabla$ . This minimizes model roughness ( $\frac{\partial^2 m}{\partial x^2}$ ) or flatness  $\frac{\partial m}{\partial x}$ .

$$\min_{\mathbf{m}} \{\psi(\mathbf{m})\} \quad \text{s.t.} \quad \phi(\mathbf{d}, \mathbf{m}) < \phi^*$$

## *Example: smoothing data*



## *Example: smoothing data*



# Constructing smooth models - theory

Typically we would want to fit the data and regularize or smooth the model at the same time.

$$\psi(\mathbf{d}, \mathbf{m}) = \sum_{i=1}^N (d_i - s(\mathbf{x}_i, \mathbf{m}))^2 + \mu J(s)$$

Where,

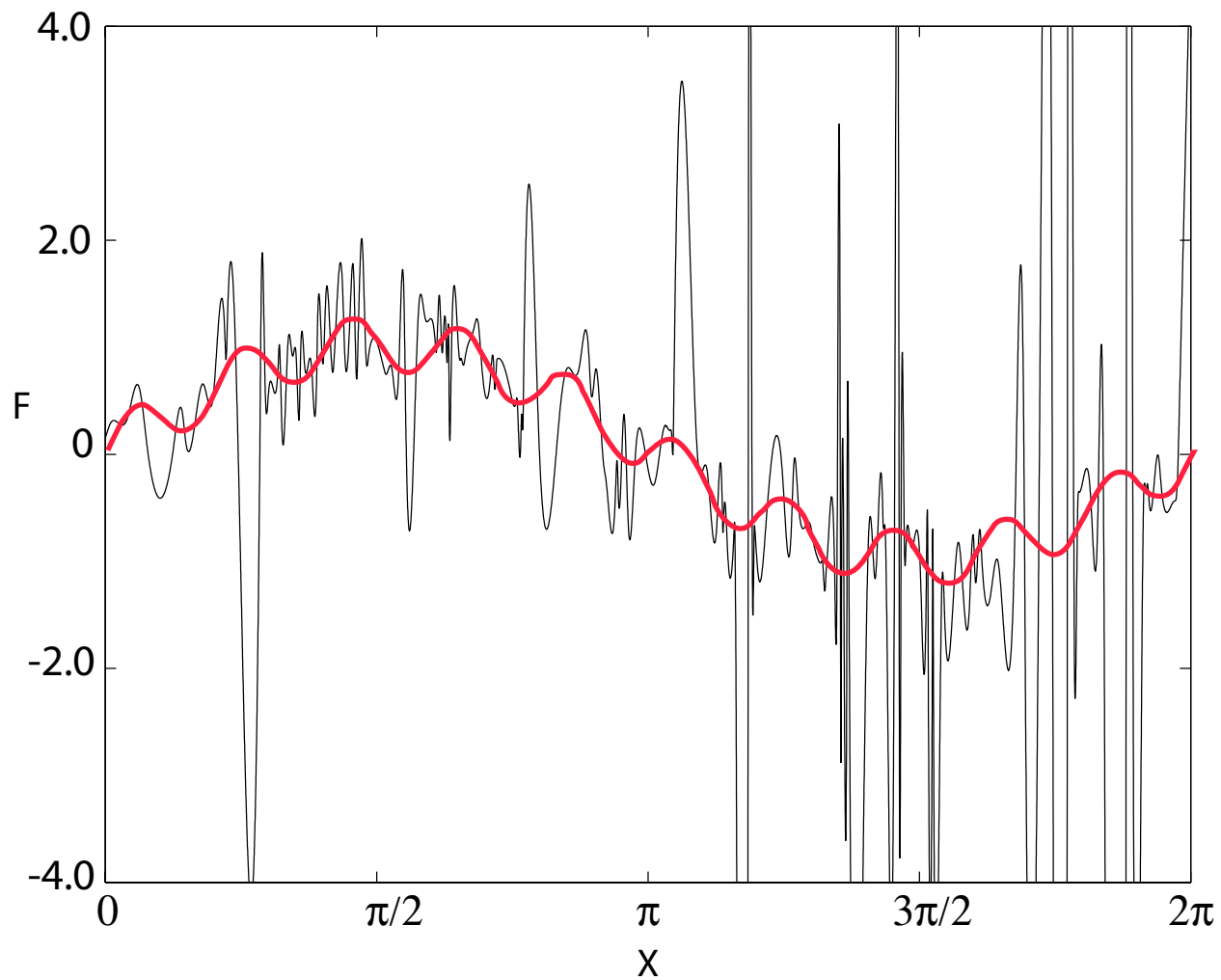
$$J(s) = \int \left[ \left( \frac{\partial^2 s}{\partial x^2} \right)^2 + 2 \left( \frac{\partial^2 s}{\partial x \partial y} \right)^2 + \left( \frac{\partial^2 s}{\partial y^2} \right)^2 \right] d\mathbf{x}$$

Can we find a smooth model that fits the data exactly ?

$$s(\mathbf{x}, \mathbf{m}) = p(\mathbf{x}) + \sum_{i=1}^N \lambda_i \phi(\mathbf{x} - \mathbf{x}_i)$$

Yes ! use *Thin Plate Splines* for  $\phi(\mathbf{x})$  (Duchon, 1976)

# *Smooth models - practice*



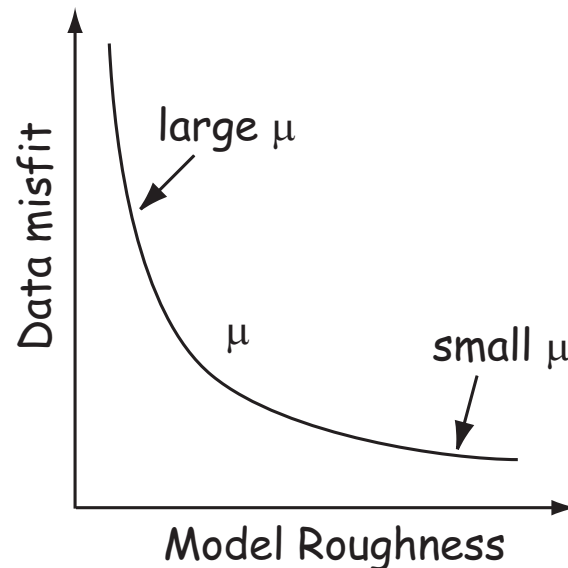


## *Relaxing the fit to data*

We do not want to fit noisy data exactly !

$$\psi(\mathbf{d}, \mathbf{m}) = \sum_{i=1}^N (d_i - s(\mathbf{x}_i, \mathbf{m}))^2 + \mu J(s)$$

In order to relax the requirement to fit the data we must find a value of the trade-off parameter  $\mu$ .



## Choosing trade-off parameter

One way of finding a balance between data fit and model smoothness is Generalized Cross Validation - which essentially means use the data to find a value for  $\mu$ .

$$G(\mu) = \sum_{i=1}^N (d_i - s_i(\mathbf{x}_i, \mathbf{m}))^2$$

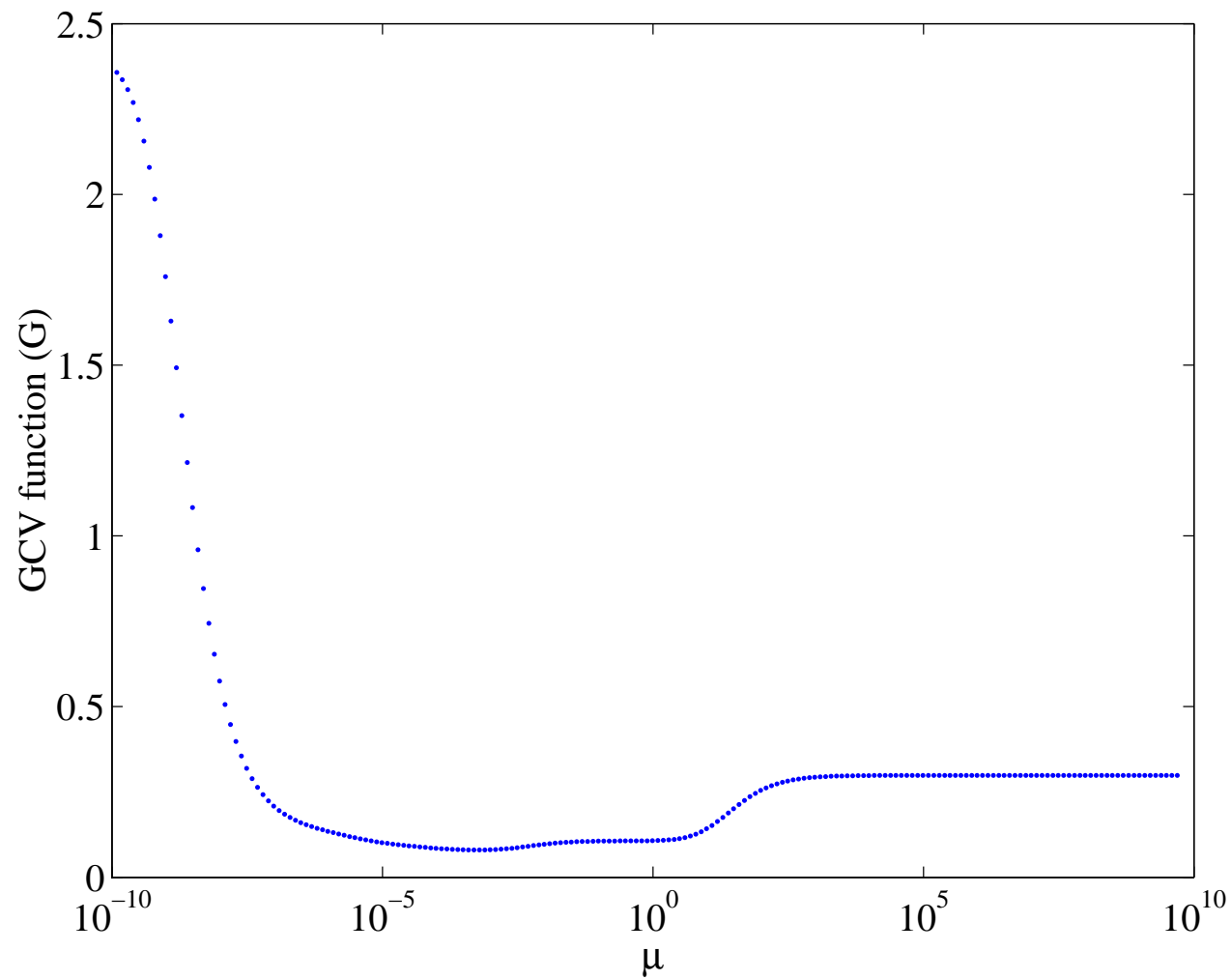
Where  $s_i(\mathbf{x}, \mathbf{m})$  is the TPS interpolant produced when the  $i$ th datum is removed. Find  $\mu$  that minimizes  $G(\mu)$ . Note

$$\mu \rightarrow \infty \Rightarrow G(\mu) \uparrow$$

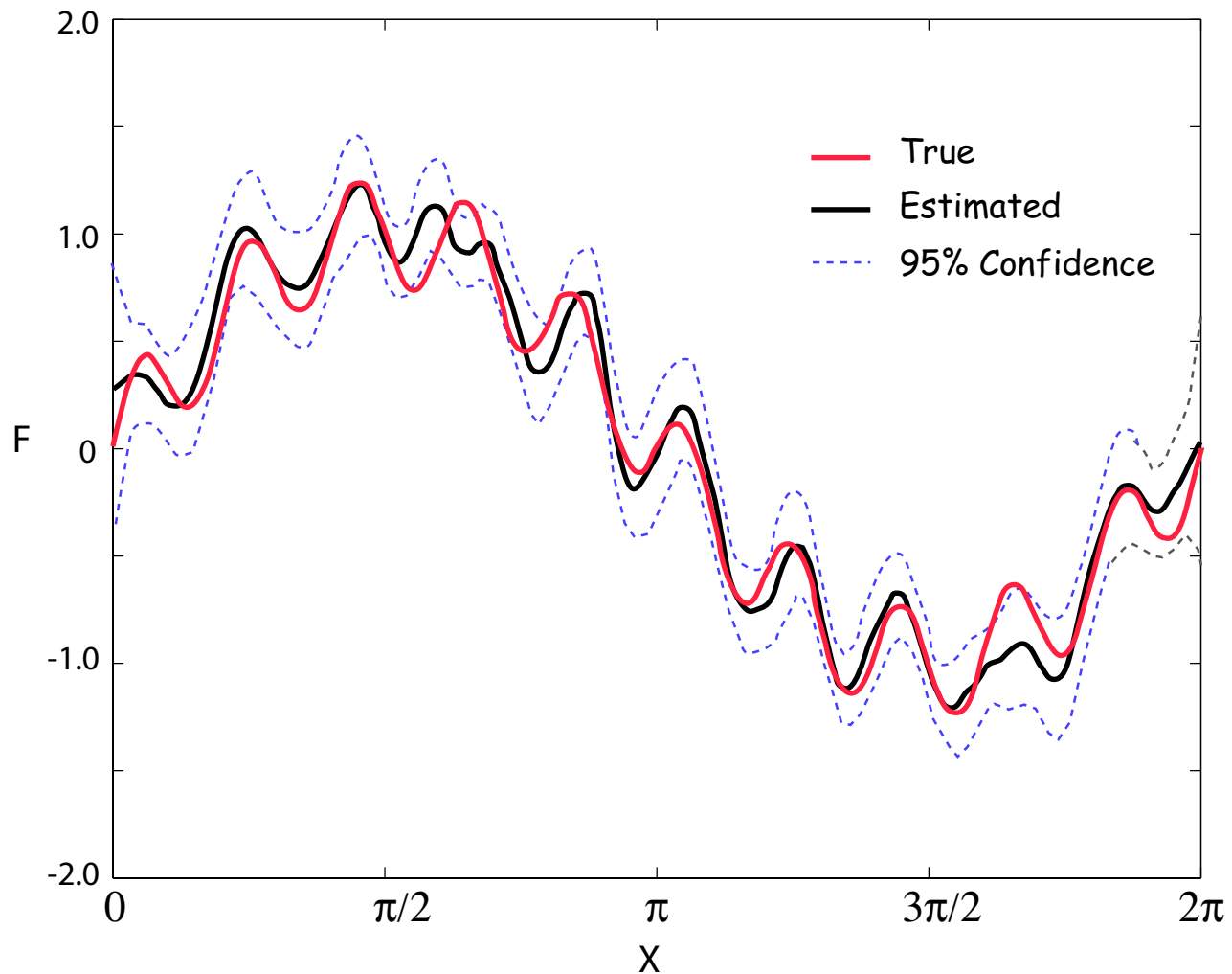
$$\mu \rightarrow 0 \Rightarrow G(\mu) \uparrow$$

$G(\mu)$  is a bootstrap measure of interpolation error.

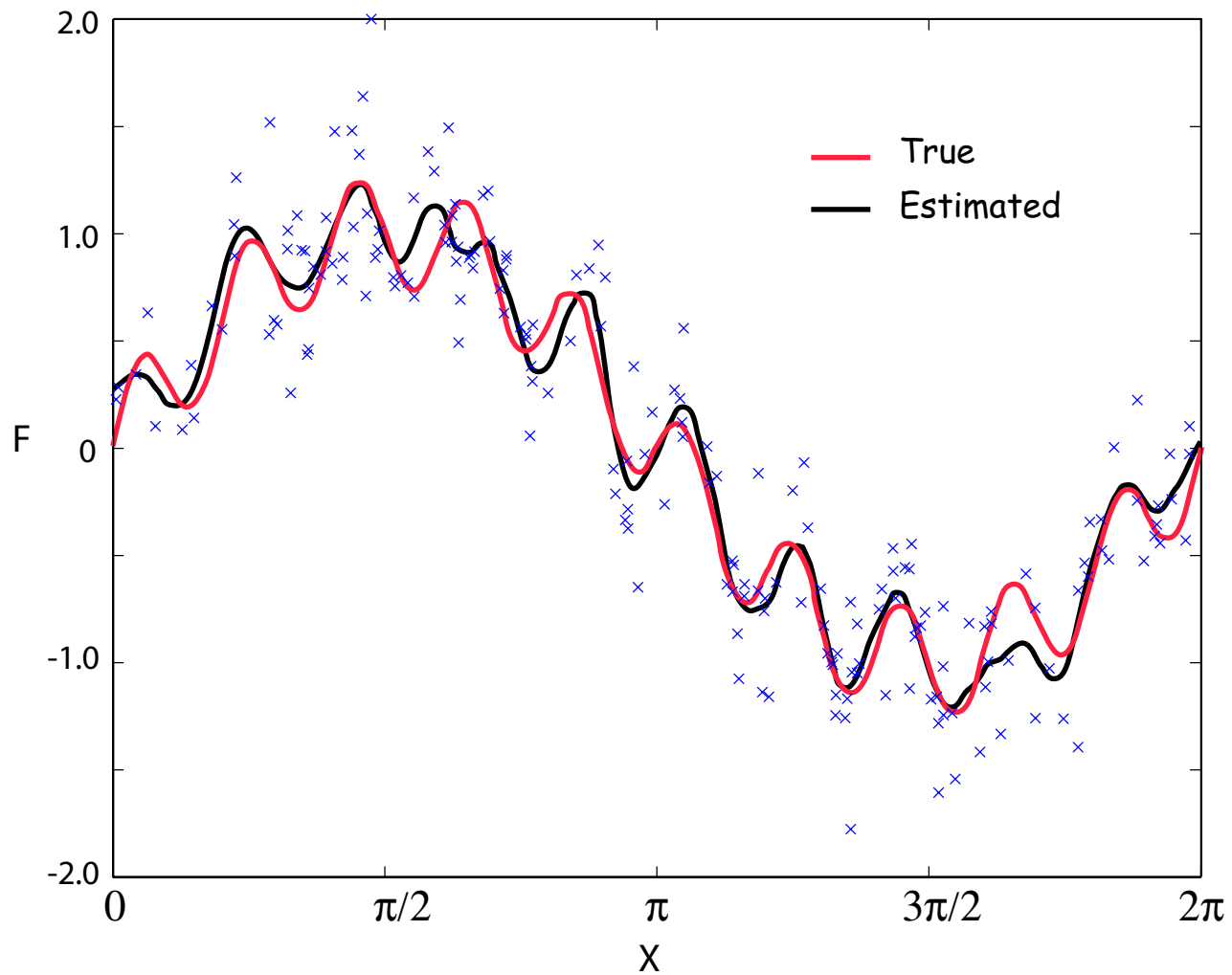
## *Minimizing GCV to find $\mu$*



# Generalized cross validation




# Generalized cross validation





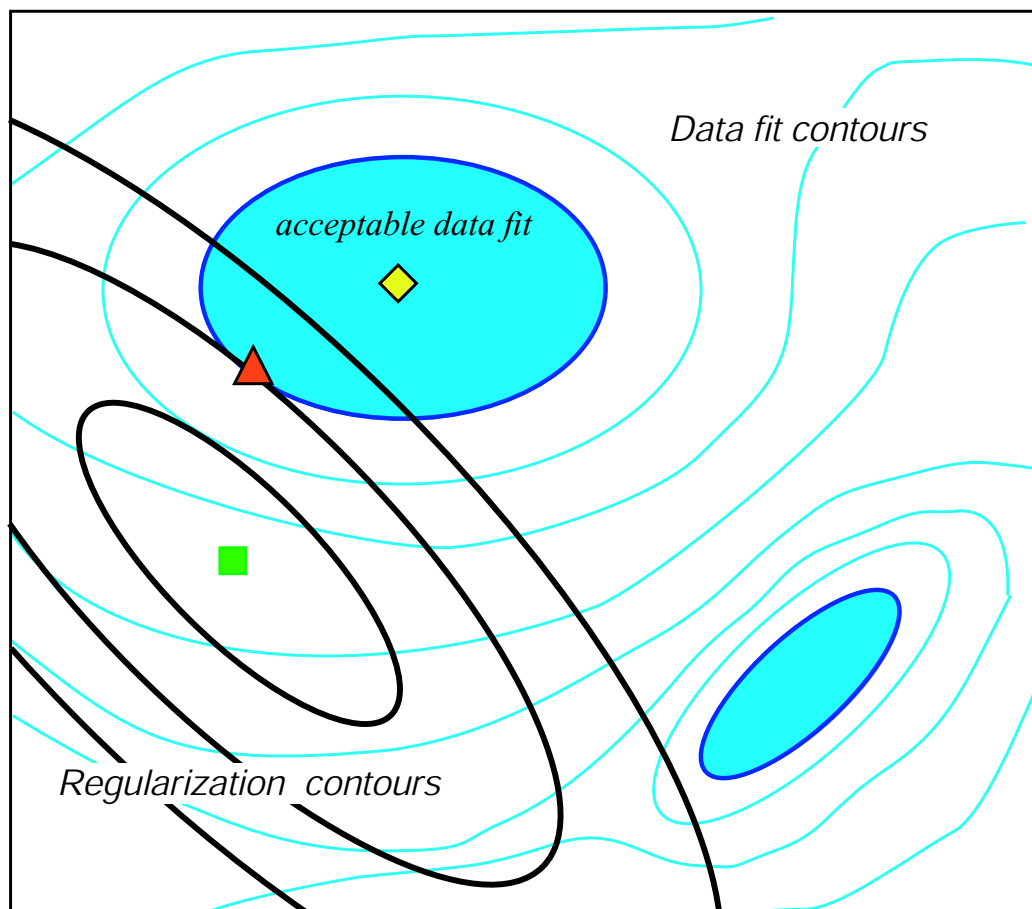
# *Features of discrete inverse problems*

- 
- Linearization is an approximation
  - Parametrization is a choice
  - Nonuniqueness can occur
    - over determined
    - even determined
    - under determined
  - More data reduces input noise but independent data matters most.
  - Trade-off between model variance and resolution (spread)

More worked examples available: Over and under-determined linear systems, error propagation, SVD, resolution and covariance matrices.

# What is a solution to an inverse problem ?

- ◆ - Optimal data fit solution (c.f. MAP)
- ▲ - Extremal solution
- - Data acceptable solutions

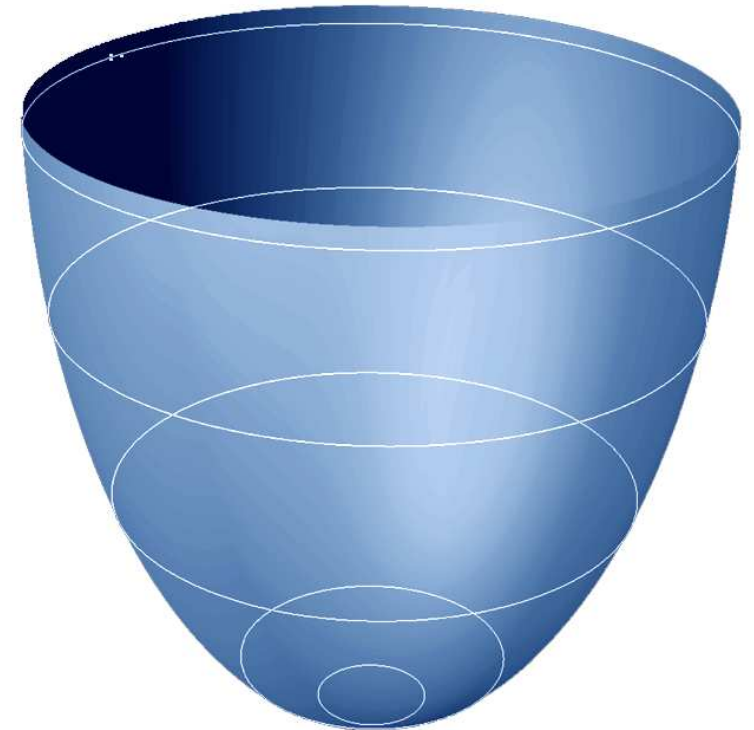


# Linear problems

- Single minima,
- Gradient methods work,
- Quadratic convergence,
- Many unknowns,

$$\mathbf{d} = G\mathbf{m}$$
$$G_{i,j} = \frac{\partial d_i}{\partial m_j}$$

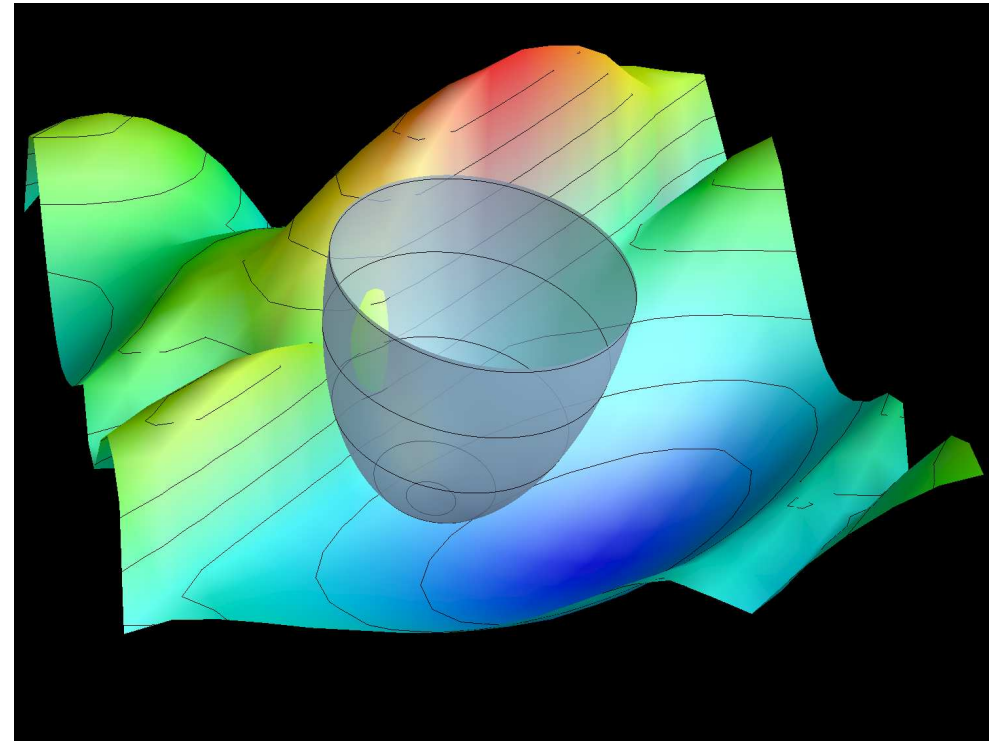
$$\phi(\mathbf{d}, \mathbf{m}) = (\mathbf{d} - G\mathbf{m})^T C_D^{-1} (\mathbf{d} - G\mathbf{m}) + \lambda^2 (\mathbf{m} - \mathbf{m}_o)^T C_M^{-1} (\mathbf{m} - \mathbf{m}_o)$$



# Weakly nonlinear problems

- Single minimum (?)
- Gradient methods work,
- Many unknowns,

$$\delta \mathbf{d} = \mathbf{G} \delta \mathbf{m}$$
$$G_{i,j} = \frac{\partial d_i}{\partial m_j}$$

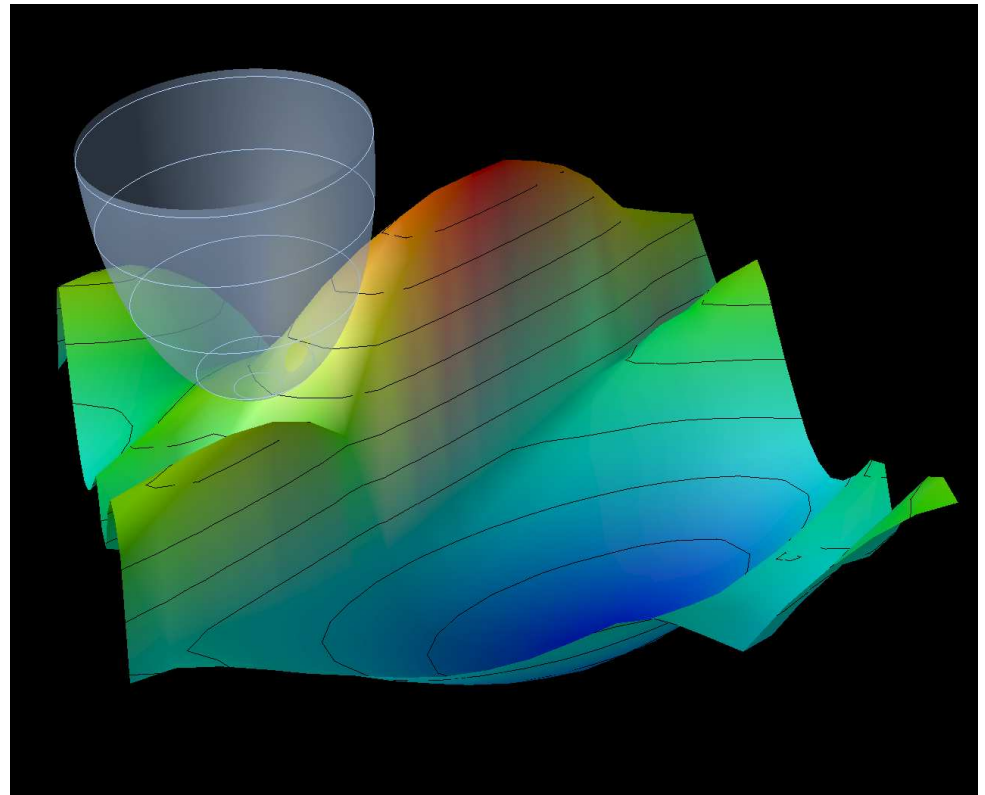


$$\phi(\mathbf{d}, \mathbf{m}) = (\delta \mathbf{d} - \mathbf{G} \delta \mathbf{m})^T \mathbf{C}_D^{-1} (\delta \mathbf{d} - \mathbf{G} \delta \mathbf{m}) +$$
$$\lambda^2 (\mathbf{m} - \mathbf{m}_o)^T \mathbf{C}_M^{-1} (\mathbf{m} - \mathbf{m}_o)$$

## Weakly nonlinear problems II

But gradient methods  
can still fail . . .

$$\delta d = \mathbf{G} \delta \mathbf{m}$$
$$G_{i,j} = \frac{\partial d_i}{\partial m_j}$$



. . . if you start in the wrong place.

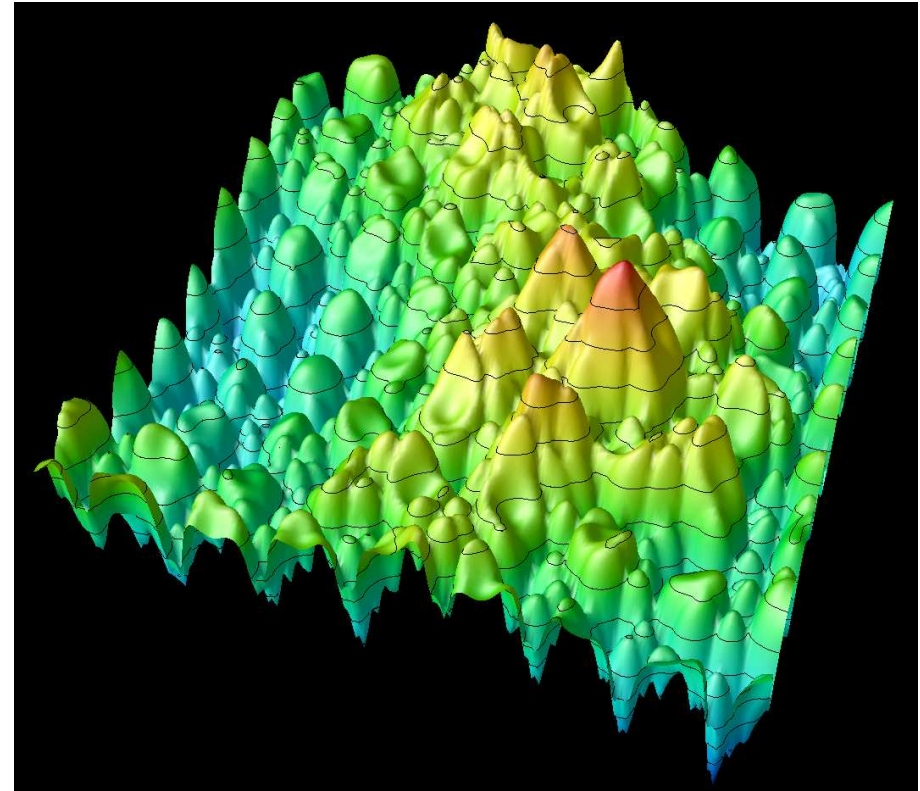


# Strongly nonlinear problems

- Multi-modal misfits
- Linearization fails
- Direct search techniques might work
- $10^0 - 10^2$  unknowns

$$\mathbf{d} = g(\mathbf{m})$$

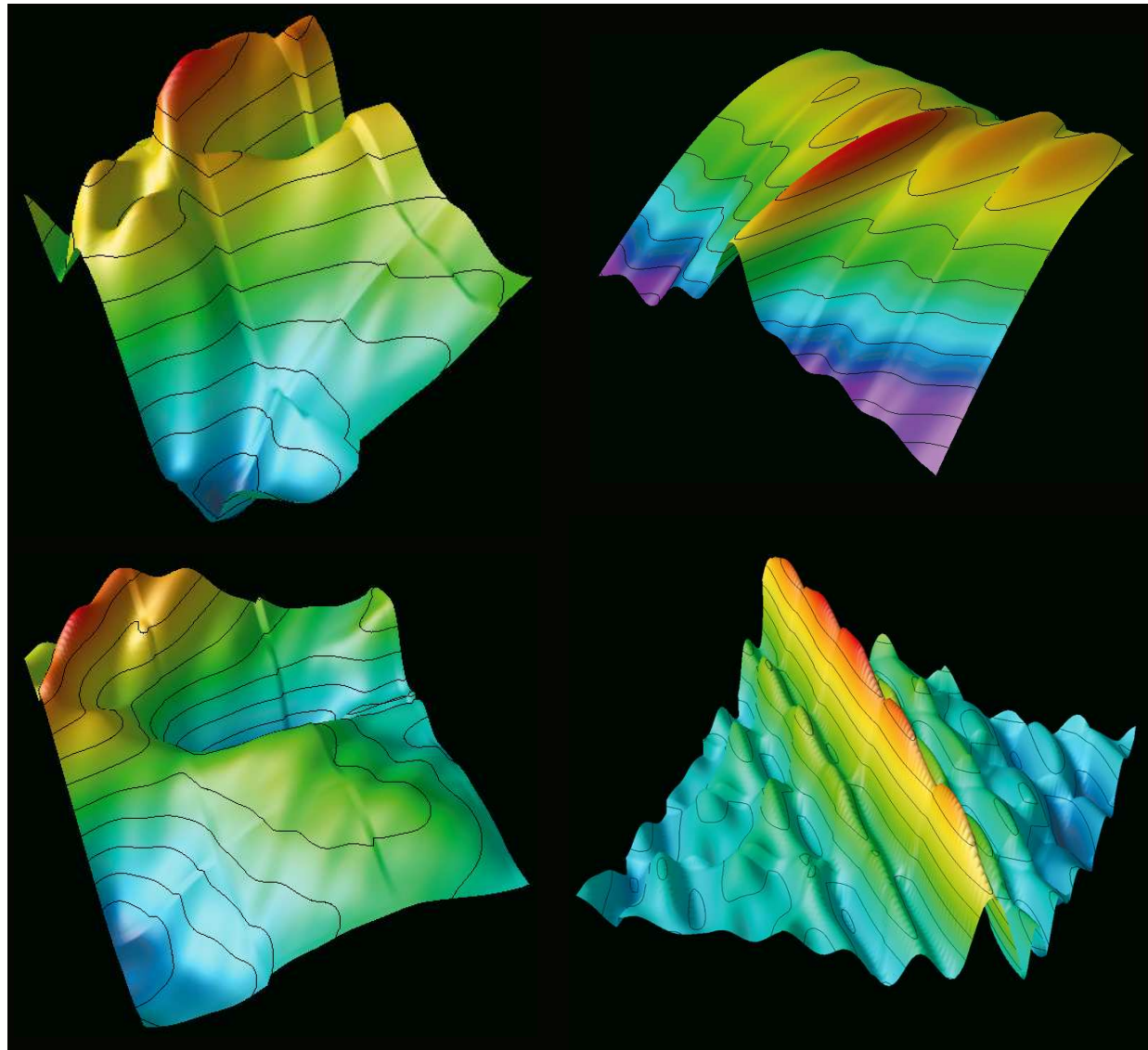
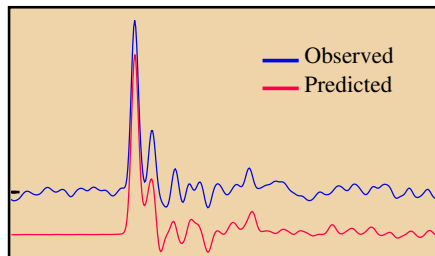
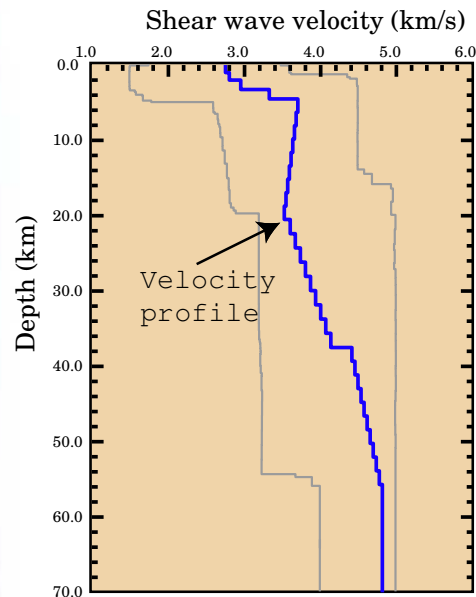
Derivatives,  $\frac{\partial d_i}{\partial m_j}$ , of little use !



$$\phi(\mathbf{d}, \mathbf{m}) = (\mathbf{d} - g(\mathbf{m}))^T C_D^{-1} (\mathbf{d} - g(\mathbf{m})) + \lambda^2 (\mathbf{m} - \mathbf{m}_o)^T C_M^{-1} (\mathbf{m} - \mathbf{m}_o)$$

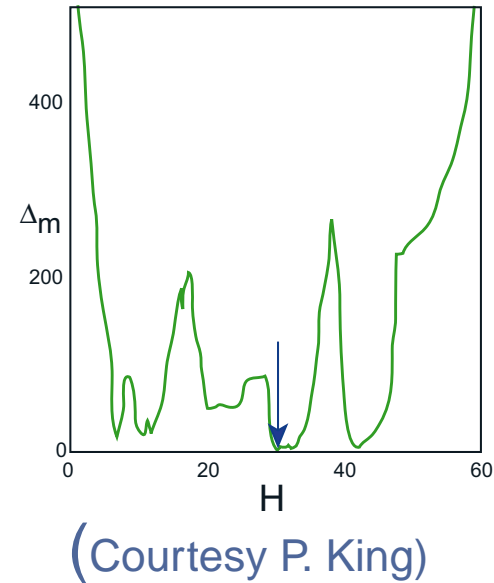
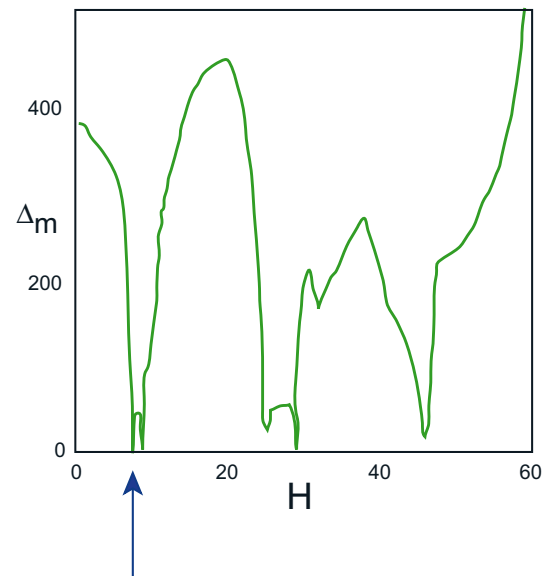
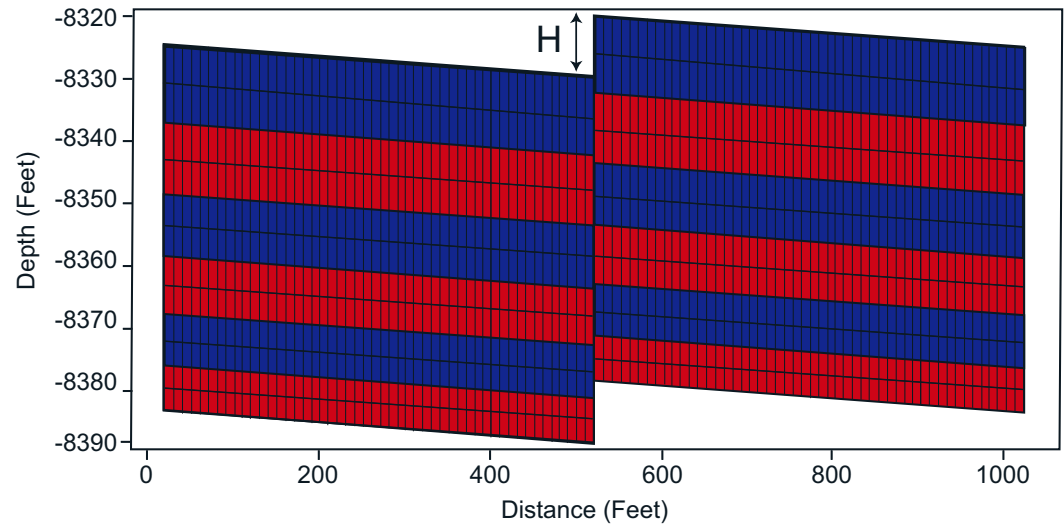


# Data misfit surfaces: Receiver functions



# *Data misfit in History matching*

A synthetic example with one unknown.

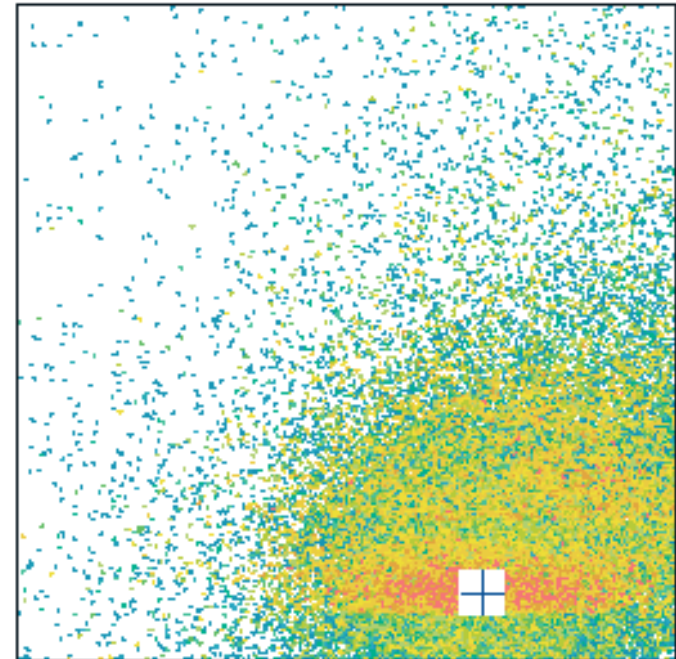


# *Parameter space search techniques*

Derivative free or direct search techniques can be useful for weakly and strongly nonlinear problems.

Classes of direct search algorithm:

- Uniform random search
- Simulated annealing (thermodynamics)
- Evolutionary algorithms (biology)
- Neighbourhood sampling (geometry)



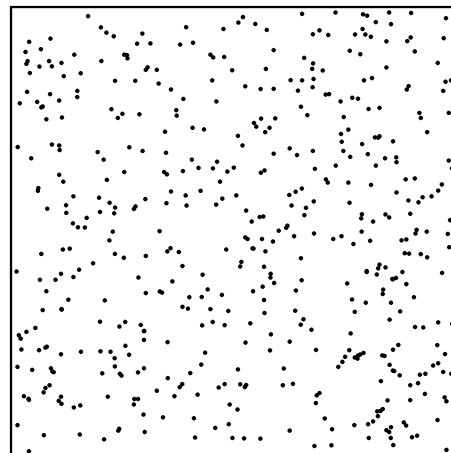
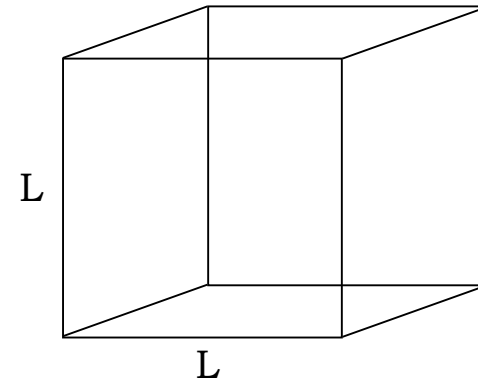
# *Uniform sampling*

Uniform random sampling means uniform in volume !

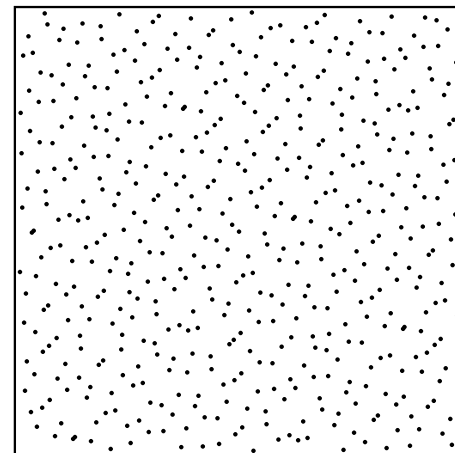
Volume of the hypercube in  $d$  dimensions,

$$V = L^d$$

Curse of dimensionality



Pseudo - random

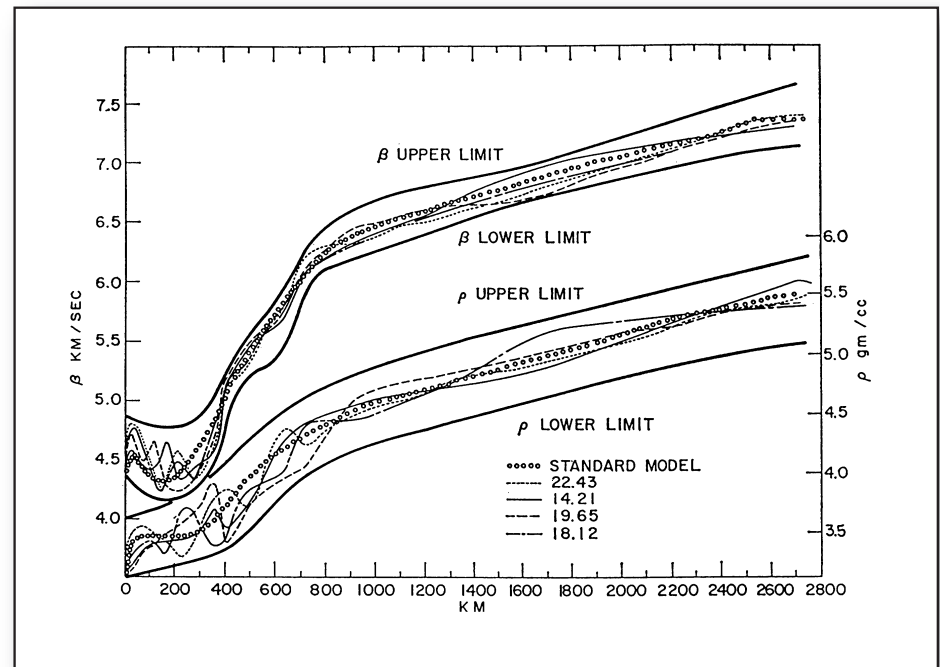
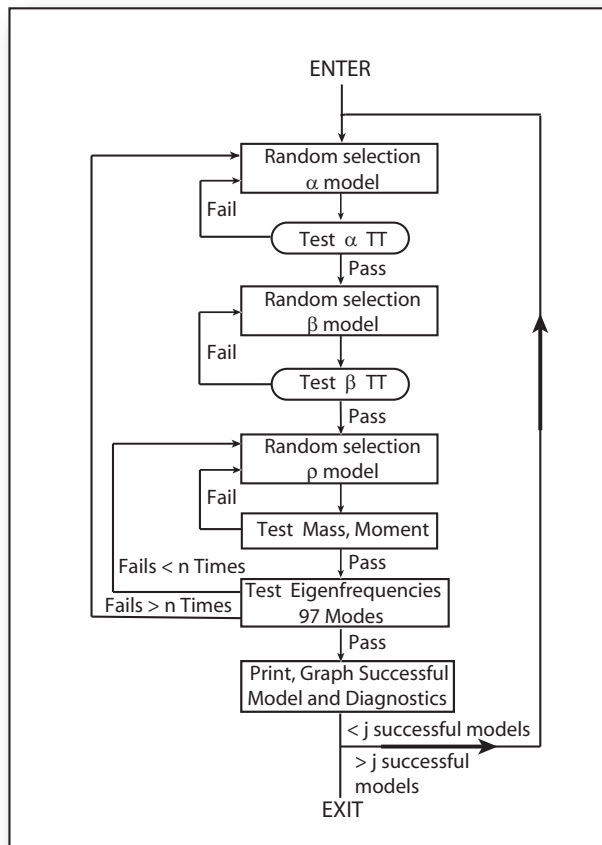


Quasi - random



# Uniform Monte Carlo Inversion

A whole earth Monte Carlo inversion by Press (1968)



Keilis-Borok & Yanovskaya (1967) first introduced Monte Carlo inversion into geophysics.

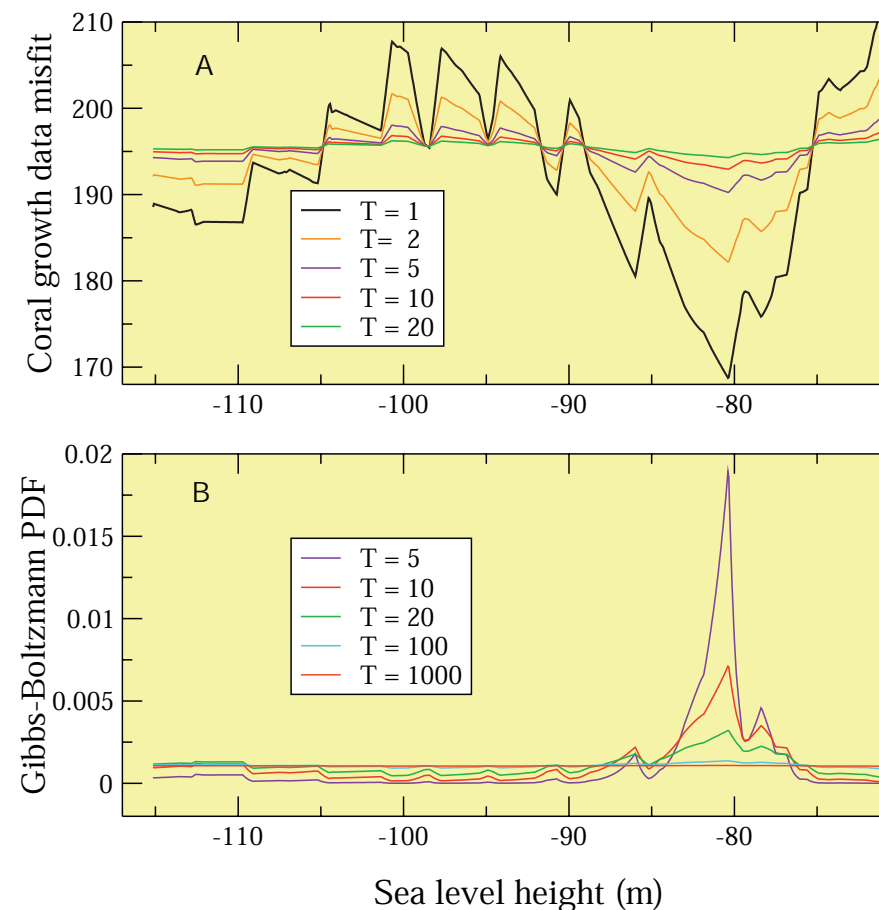
# Simulated annealing

*A Global optimization technique.*

*Sampling from a Gibbs-Boltzmann distribution,*

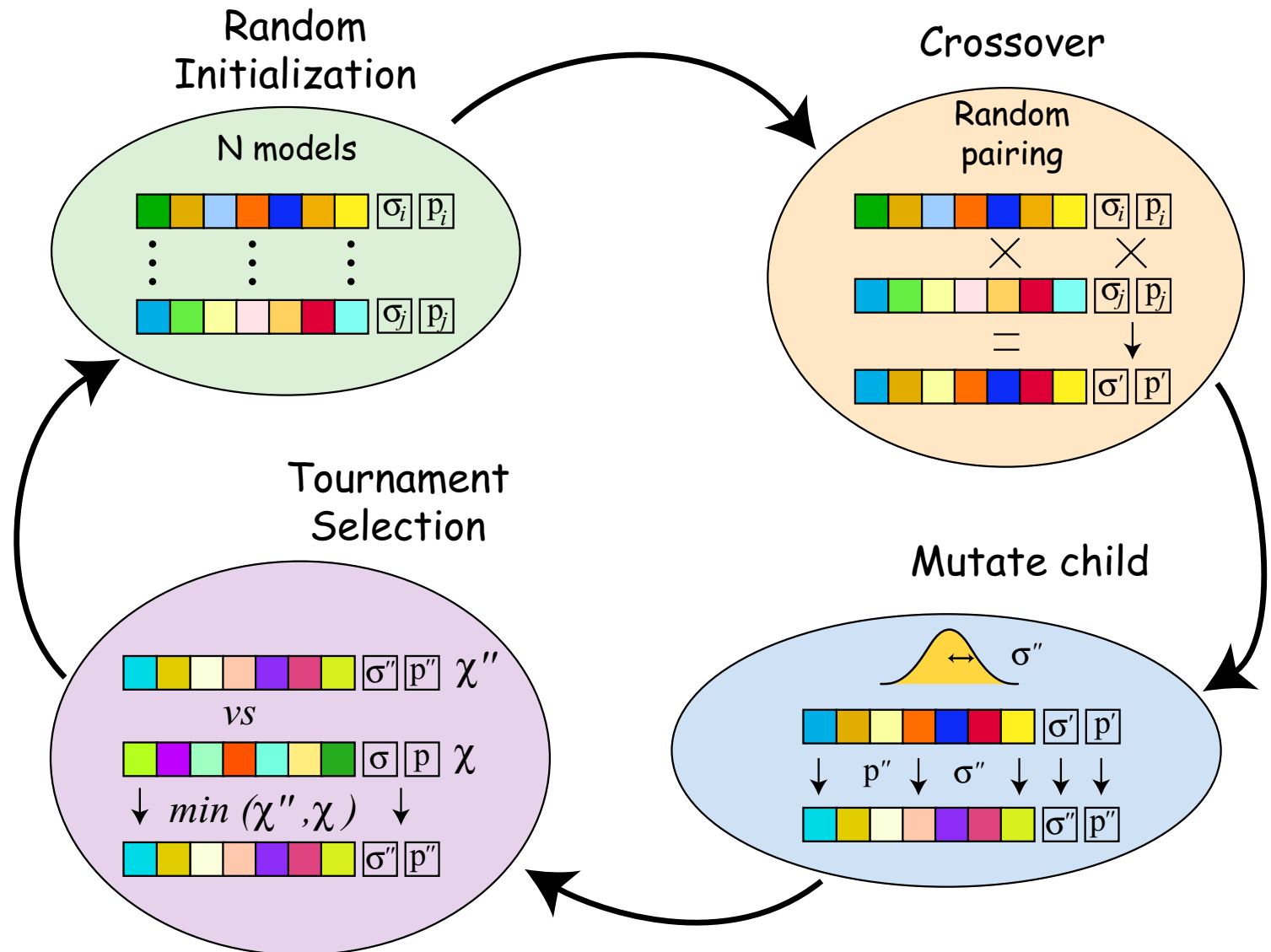
$$\sigma(\mathbf{m}) = e^{\frac{-\phi(\mathbf{m})}{T}}$$

- *Temperature schedule,  $T$  decreases with time,*
- *Metropolis algorithm used to generate samples with an equilibrium distribution of  $\sigma(\mathbf{m})$ .*



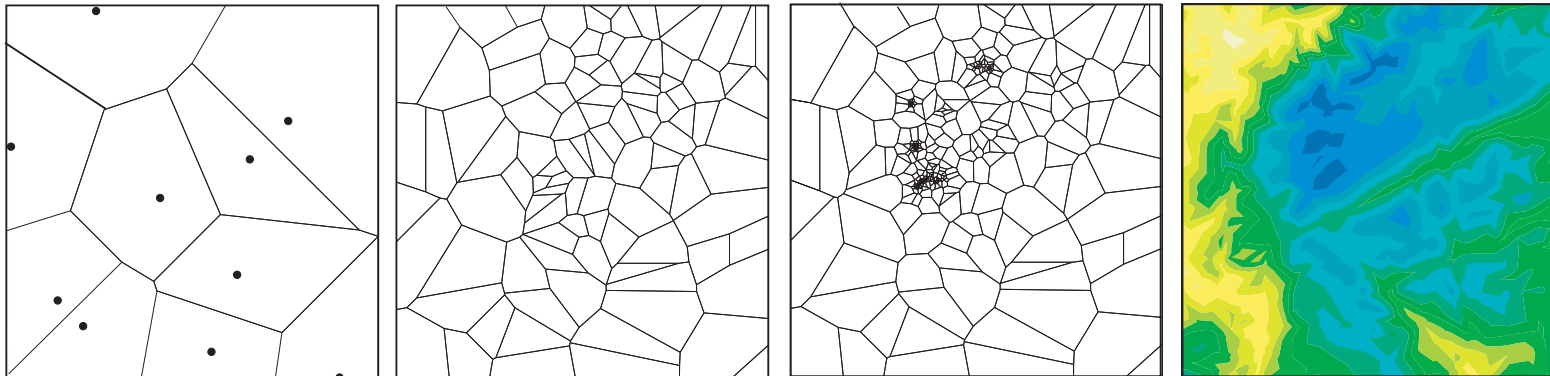


# Evolutionary and genetic algorithms



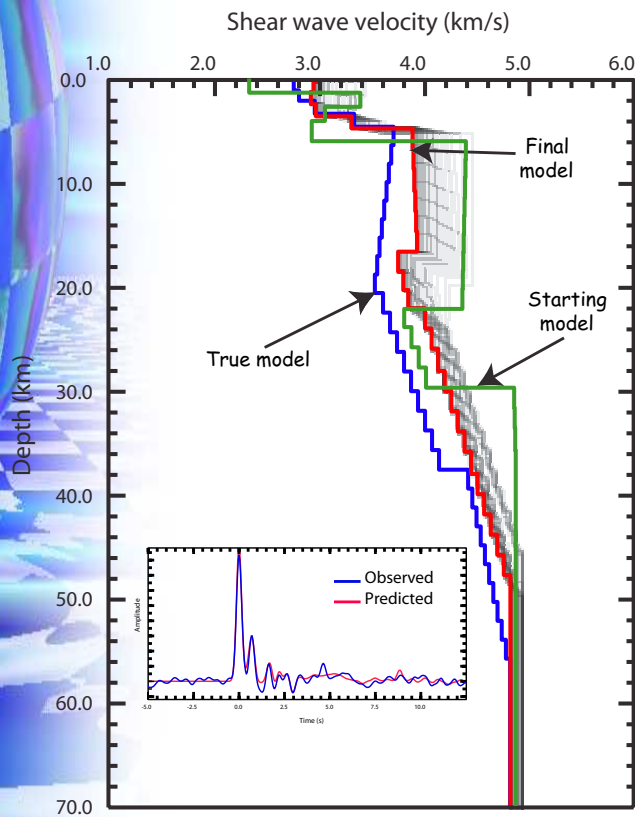
# ***Adaptive neighbourhood sampling***

*Partitioning the model space adaptively re-sampling using the Neighbourhood algorithm*

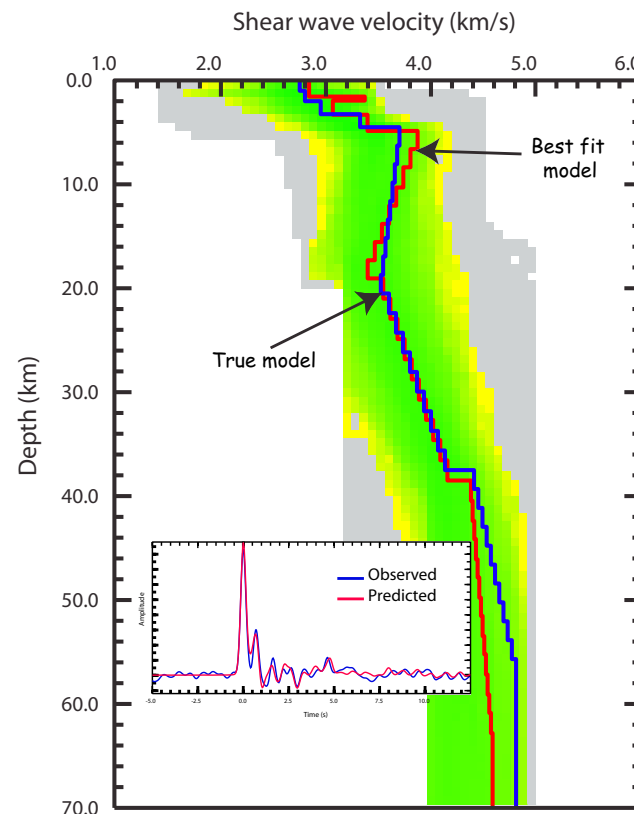


# *A comparison of approaches*

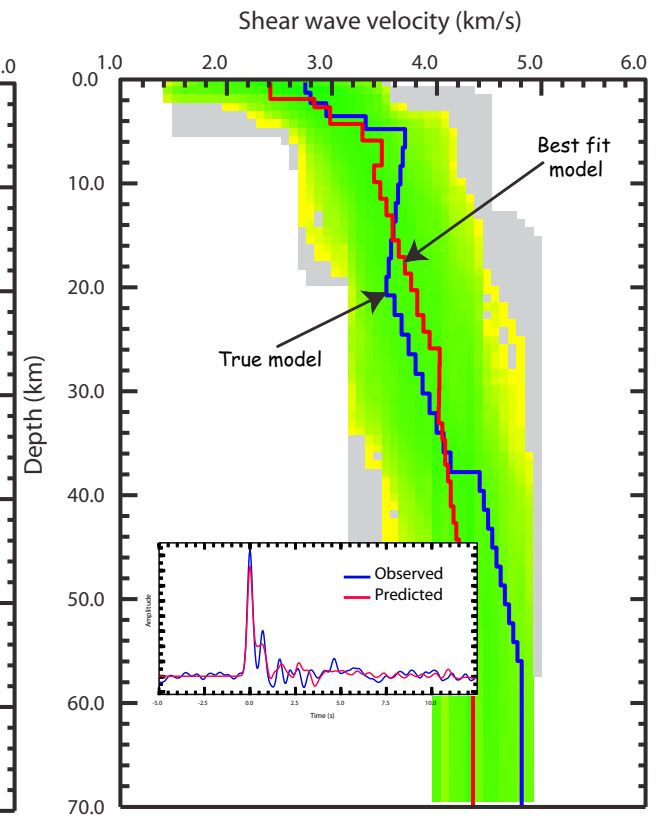
## Local optimization



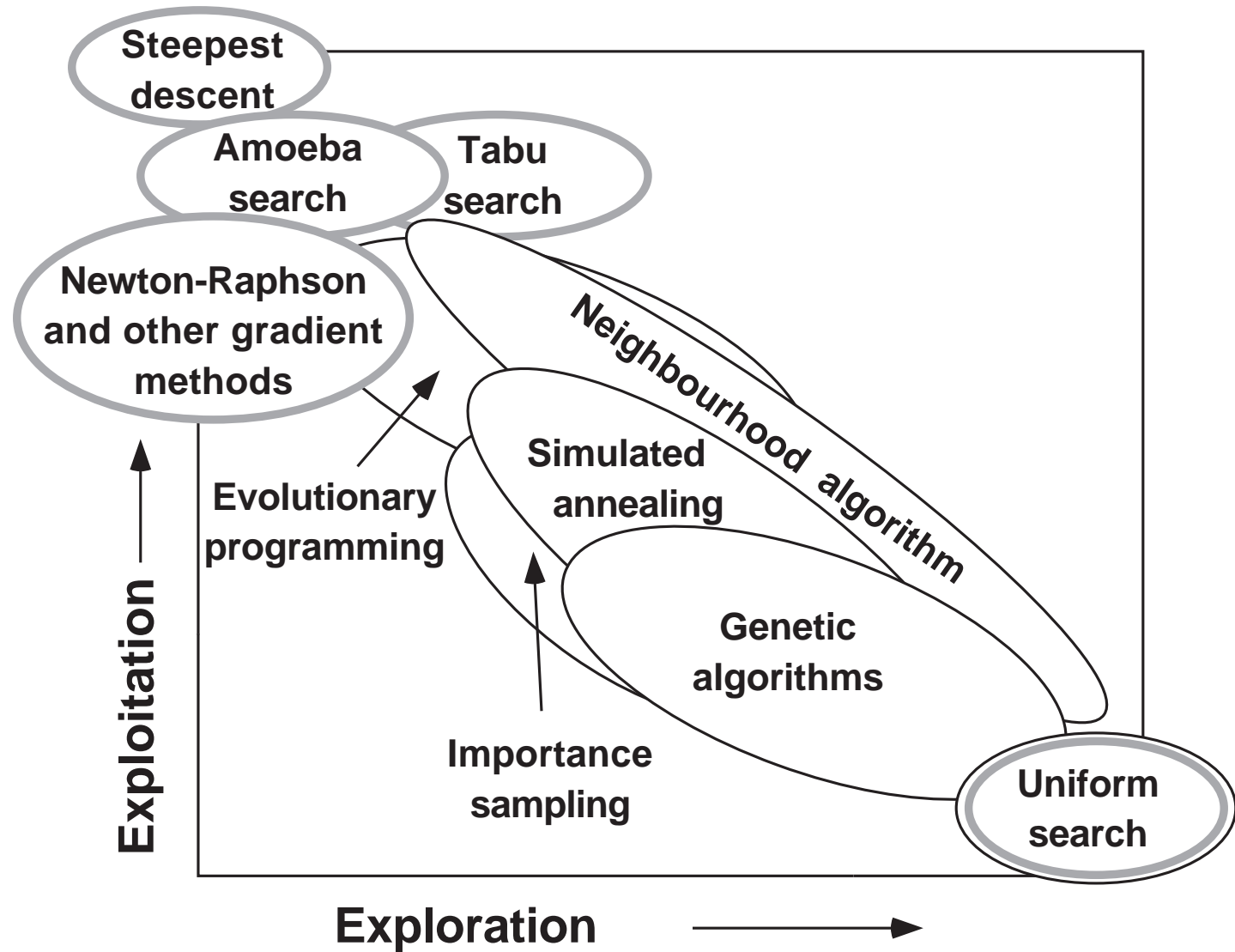
## Direct search (NA)



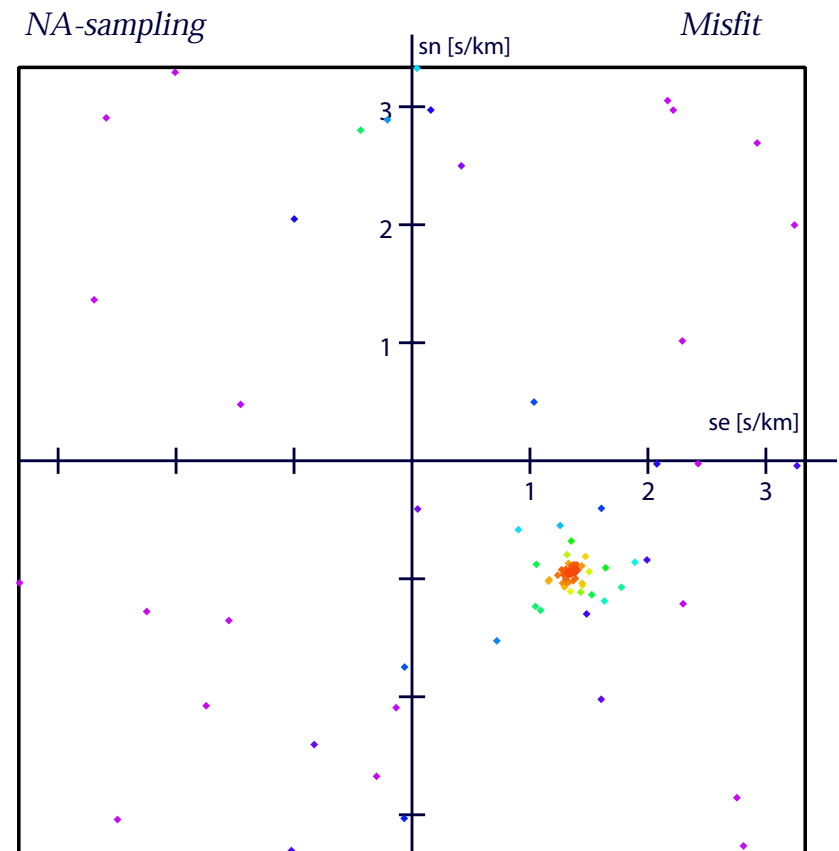
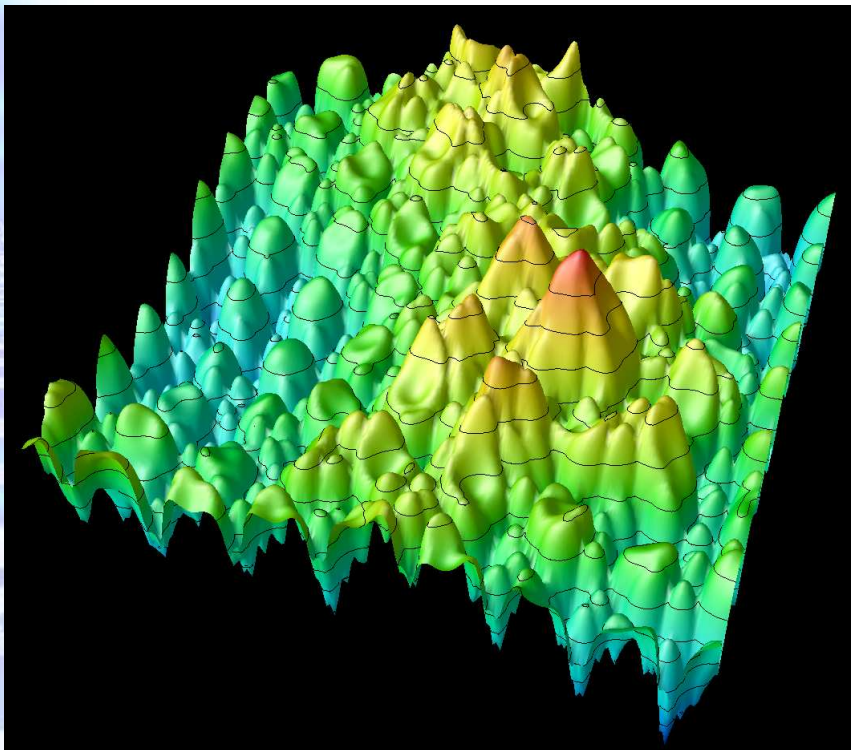
## Uniform random



# Exploitation vs Exploration



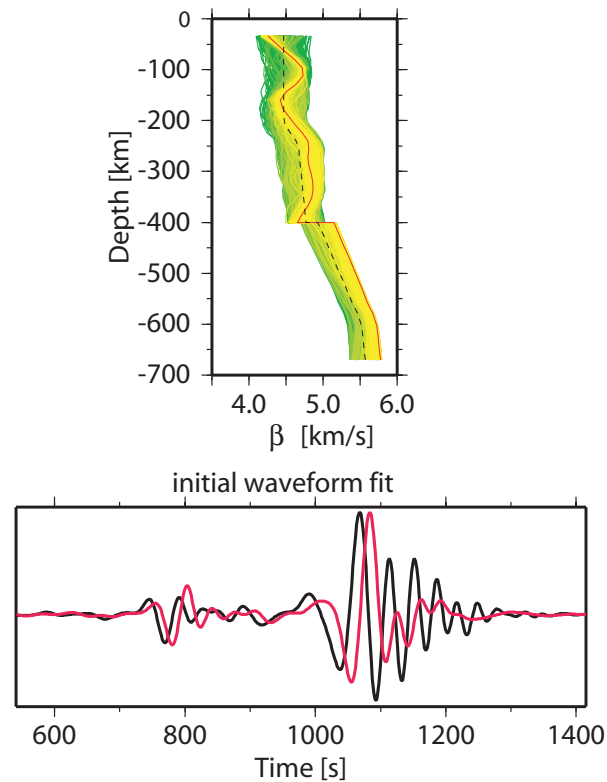
# Examples: Beam power maximization



(From Kennett et. al. 2003)



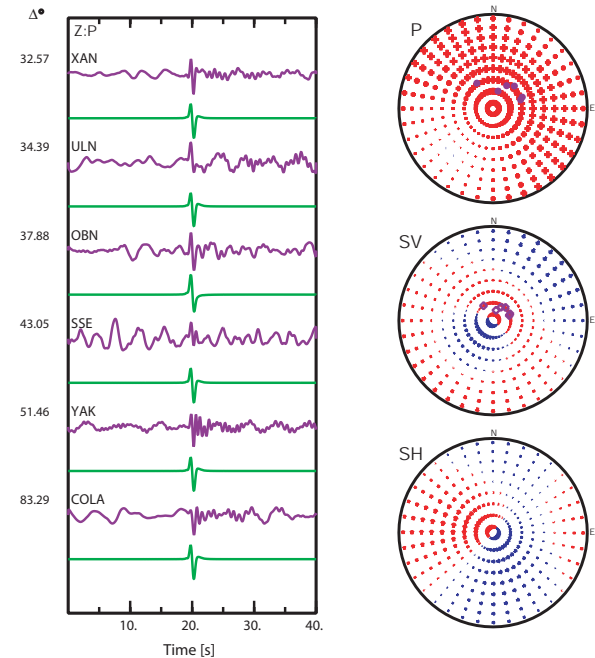
# Waveform fitting



## Seismic waveforms

Receiver functions &  
Surface waves

(From Yoshizawa & Kennett (2002); Marson-Pidgeon et al.(2000))

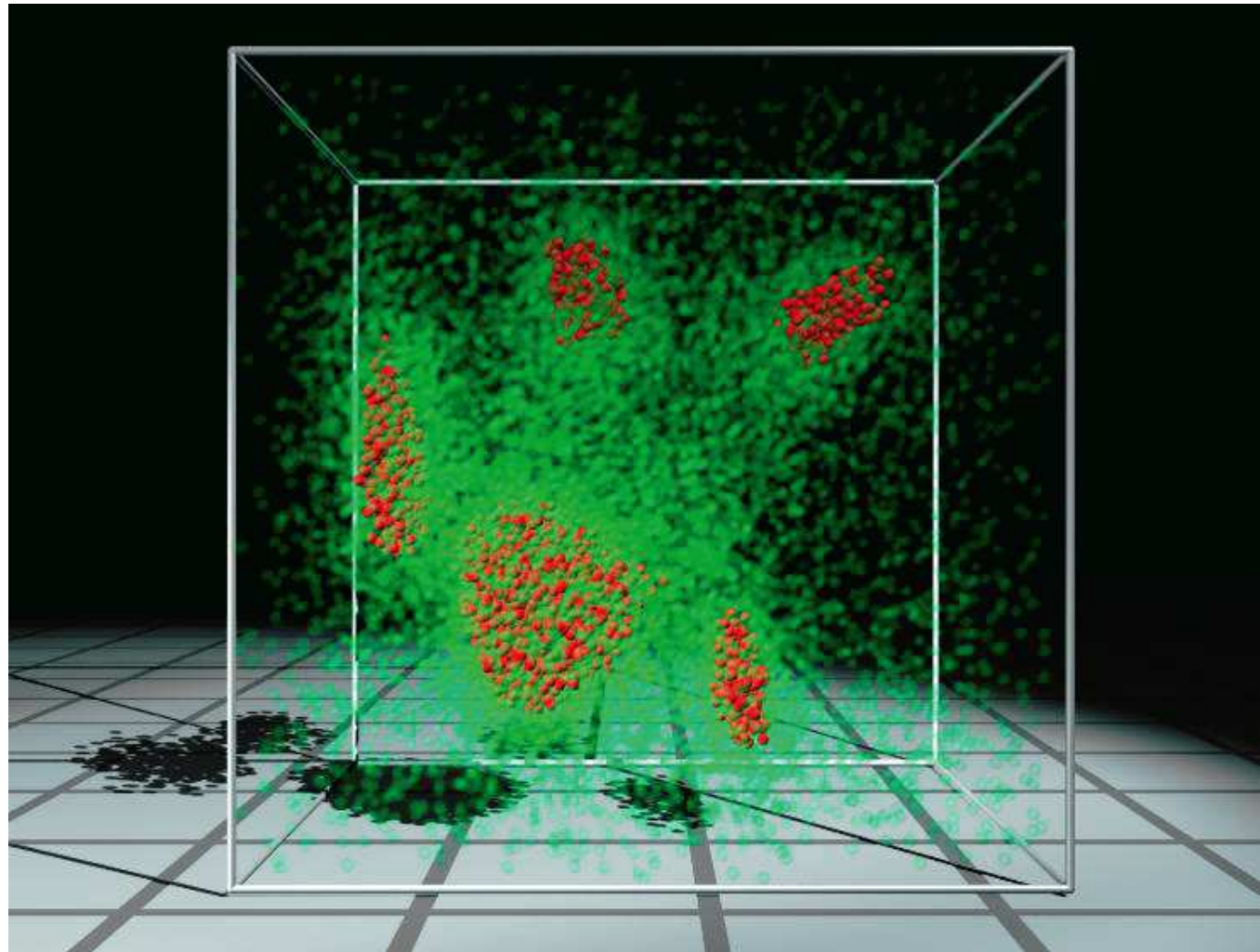


## Seismic sources

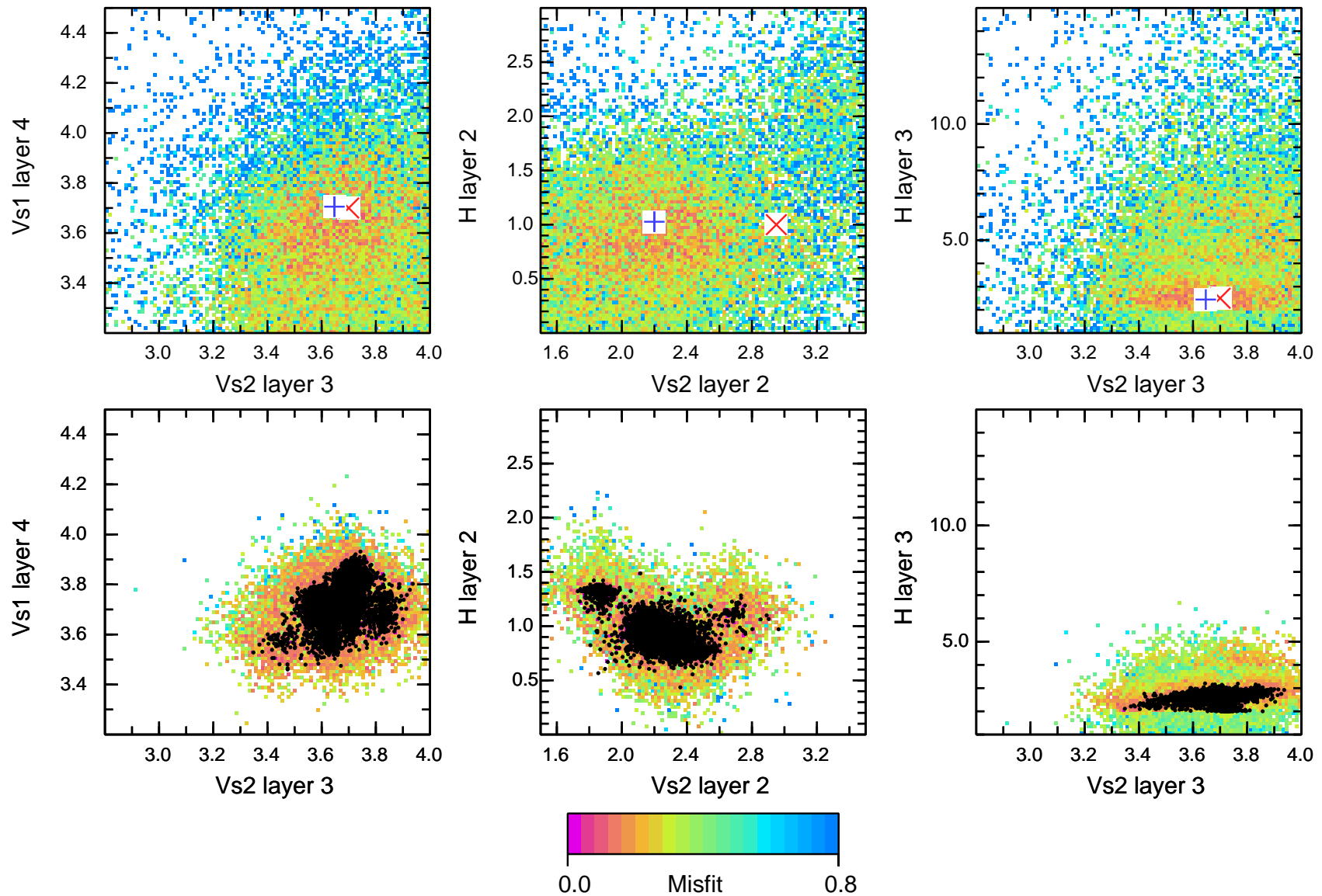
Coupled source moment  
tensor & depth location



# *Mapping out multiple acceptable regions*



# Mapping out acceptable regions



# *Probabilistic approach to inverse problems*

All information in the form of probability density functions.

Bayes rule

$$p(\mathbf{m}|\mathbf{d}) \propto p(\mathbf{d}|\mathbf{m})p(\mathbf{m}),$$

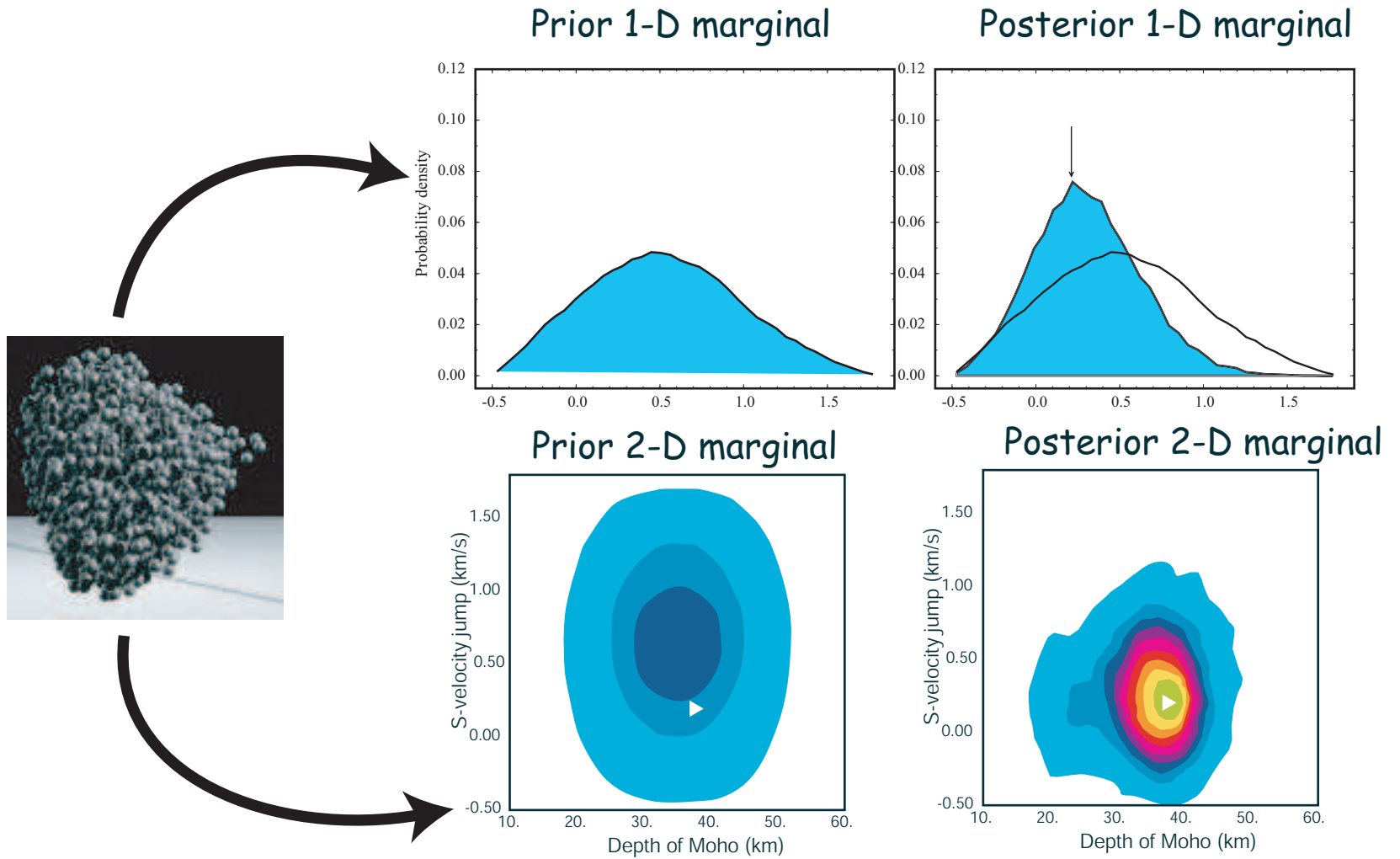
Posterior = Likelihood x prior

$$p(\mathbf{m}|\mathbf{d}) = \exp \left\{ -\frac{1}{2}(\mathbf{d} - g(\mathbf{m}))^T C_D^{-1}(\mathbf{d} - g(\mathbf{m})) \right. \\ \left. -\frac{1}{2}(\mathbf{m} - \mathbf{m}_o)^T C_M^{-1}(\mathbf{m} - \mathbf{m}_o) \right\}$$

Statistical sampling methods are needed to draw samples from the posterior.

**Markov chain Monte Carlo (MCMC)** is the workhorse technique.

# Bayesian sampling

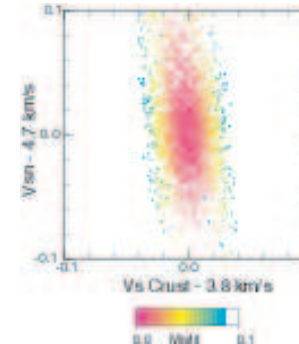




# Bayesian inference

Bayesian inference can be applied to:

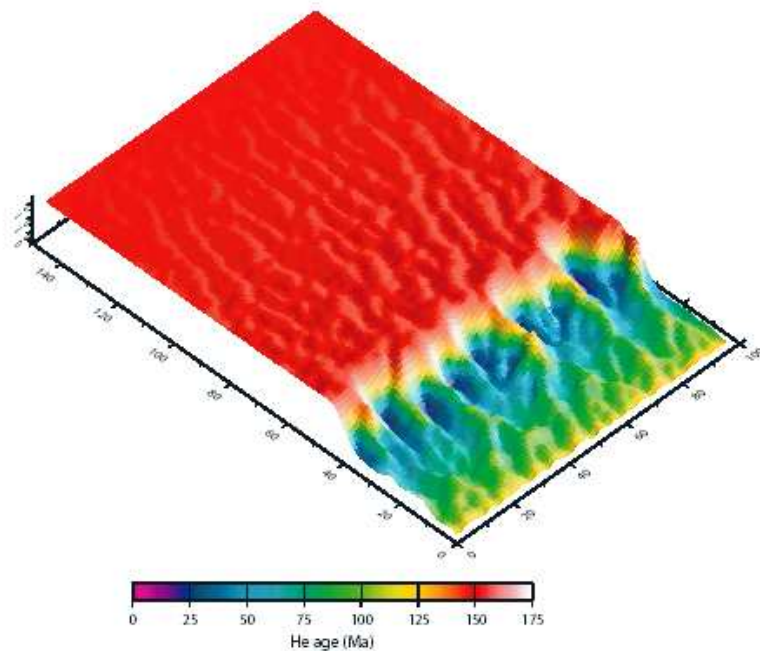
- The model inference problem  
*Estimating the unknowns*
- The model comparison problem  
*Hypothesis testing*  
*When the number of unknowns is one of your unknowns !*



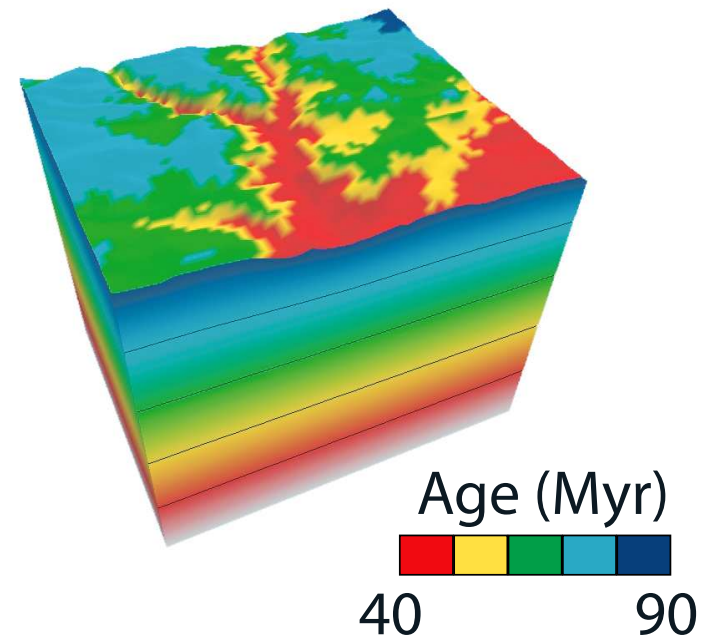
Example in additional material.

# *Intensive forward models*

*Current research trends are aimed at computationally intensive forward problems.*



Using morphological data to constrain landscape processes

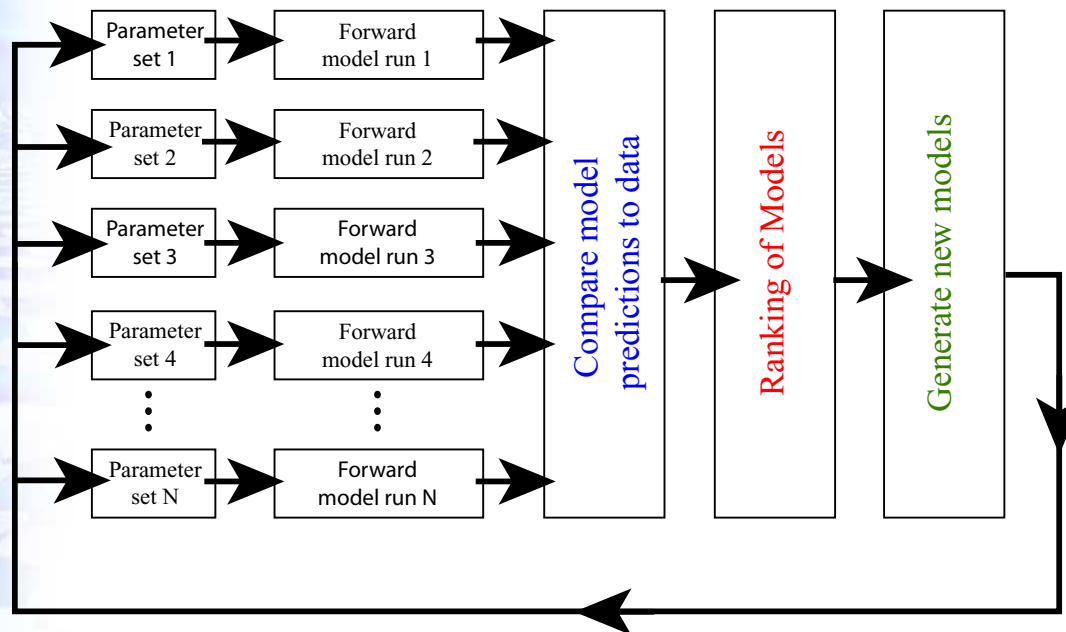


Using Thermo-chronological data to constrain deformation processes



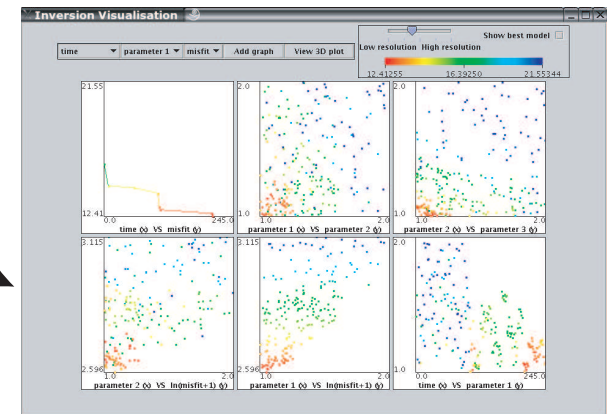
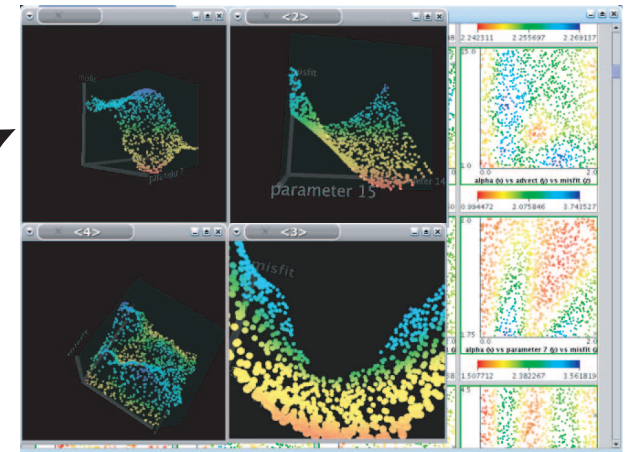
# Parallelism

*An ensemble based approach is ideally suited to exploit parallel computing architectures*

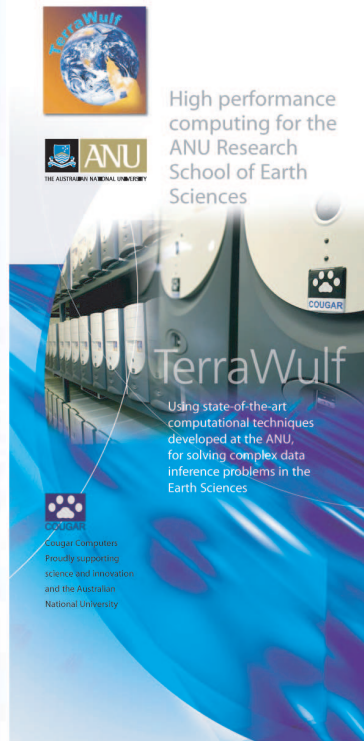


# *Inversion software*

## Sensitivity visualization



## Real-time monitoring



### Java inversion toolkit

Insert forward code

Choose inversion algorithm