

- Process ID
 - Unique
 - Assigned at creation time

PID_MAX
<linux.threads.h>

getpid(void);

Parent process id

getppid(void);

- Process groups
 - OS creates process group when first child is created
- Each process belongs to a process group
 - Process group id
 - Initial process

process leader

GPID same as PID

`getpgid(pid);`

`getpgid(0); => itself.`

- Used for distributing signals
 - Process leader receives a kill signal
 - Distributed to all members of the group

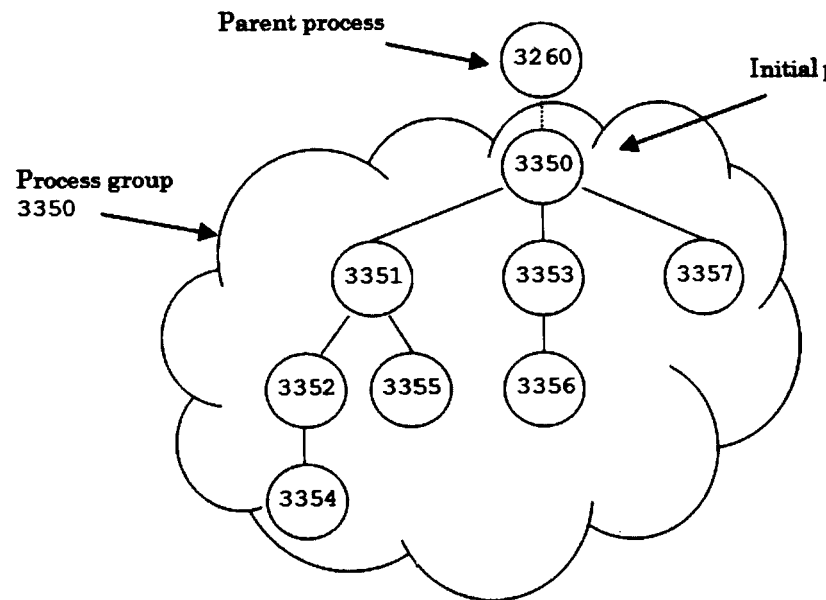
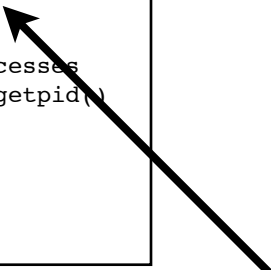


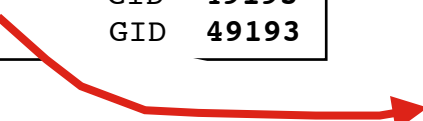
Figure 2.2 Process ID relationships.

```
#define _GNU_SOURCE
#include <iostream>
#include <sys/types.h>
#include <unistd.h>
using namespace std;
int main () {
    cout << "\n\nInitial process \t PID " << getpid()
        << "\t PPID " << getppid()
        << "\t GID " << getpgid(0)
        << endl << getpgid(pid_t(getppid())) << endl;

    for ( int i=0; i<3; i++)
        if ( fork() == 0 ) // generate some processes
            cout << "New process \t PID " << getpid()
                << "\t PPID " << getppid()
                << "\t GID " << getpgid(0)
                << endl;
    return(0);
}
```



Initial process	PID	49193	PPID	48874	GID	49193
New process	PID	49194	PPID	1	GID	49193
New process	PID	49195	PPID	1	GID	49193
New process	PID	49196	PPID	1	GID	49193
New process	PID	49197	PPID	1	GID	49193
New process	PID	49198	PPID	49194	GID	49193
New process	PID	49199	PPID	1	GID	49193
New process	PID	49200	PPID	1	GID	49193



Why is PPID == 1?

```
...
for ( int i=0; i<3; i++)
  if ( fork() == 0 ) // generate some processes
    cout << "New process      \t PID " << getpid()
          << "\t PPID " << getppid()
          << "\t GID  " << getpgid(0)
          << endl;
sleep (5);
  return(0);
}
```

Initial process	PID 49447	PPID 49258	GID 49447
New process	PID 49448	PPID 49447	GID 49447
New process	PID 49449	PPID 49447	GID 49447
New process	PID 49450	PPID 49447	GID 49447
New process	PID 49451	PPID 49448	GID 49447
New process	PID 49453	PPID 49449	GID 49447
New process	PID 49454	PPID 49451	GID 49447
New process	PID 49452	PPID 49448	GID 49447

- If leader dies
 - adopted by init
 - process group does not change
- Change process group
 - setpgid(pid, pgid);
 - sets group of pid to pgid
 - if pid == 0 => current process
 - if pgid == 0 => becomes group leader

- Sessions
 - Collection of related or unrelated processes
 - setsid
 - getsid

No controlling terminal

- **Permissions**

- rwxrwxrwx
- Stored a an I-list
 - One unique entry per file
- Stored in inode table when file is accessed
- Creation mask

777 for executables

666 for text files

value is EXOR'ED with current mask

- Permissions

- creation mask
- Umask \Rightarrow 022
- Default permissions (file creation)
 - executables 777 EXOR 022 \Rightarrow 755
 - text files 666 EXOR 022 \Rightarrow 644
 - some unix will not set x bit \Rightarrow 655 (rw-r---r--)

- Directories

```
-rwxr-xr-x 1 dcanas dcanas 9172 Sep 3 10:45 a.out  
-rw-r--r-- 1 dcanas dcanas 529 Sep 3 10:45 p2.1.cc
```

- read: directory can be displayed
- write: files or links can be created/removed
- exec: traverse directory

- Real and effective user/group id
 - Real user/group ID
 - from password file at login

```
guest:*:702:710:Guest user:/home/guest:/usr/bin/bash
```

- /etc/group file
- Effective:
 - EUID: effective user id
 - EGID: effective group id
 - Determine additional permissions

- set-user-ID

SUID

- set-group-ID

SGID

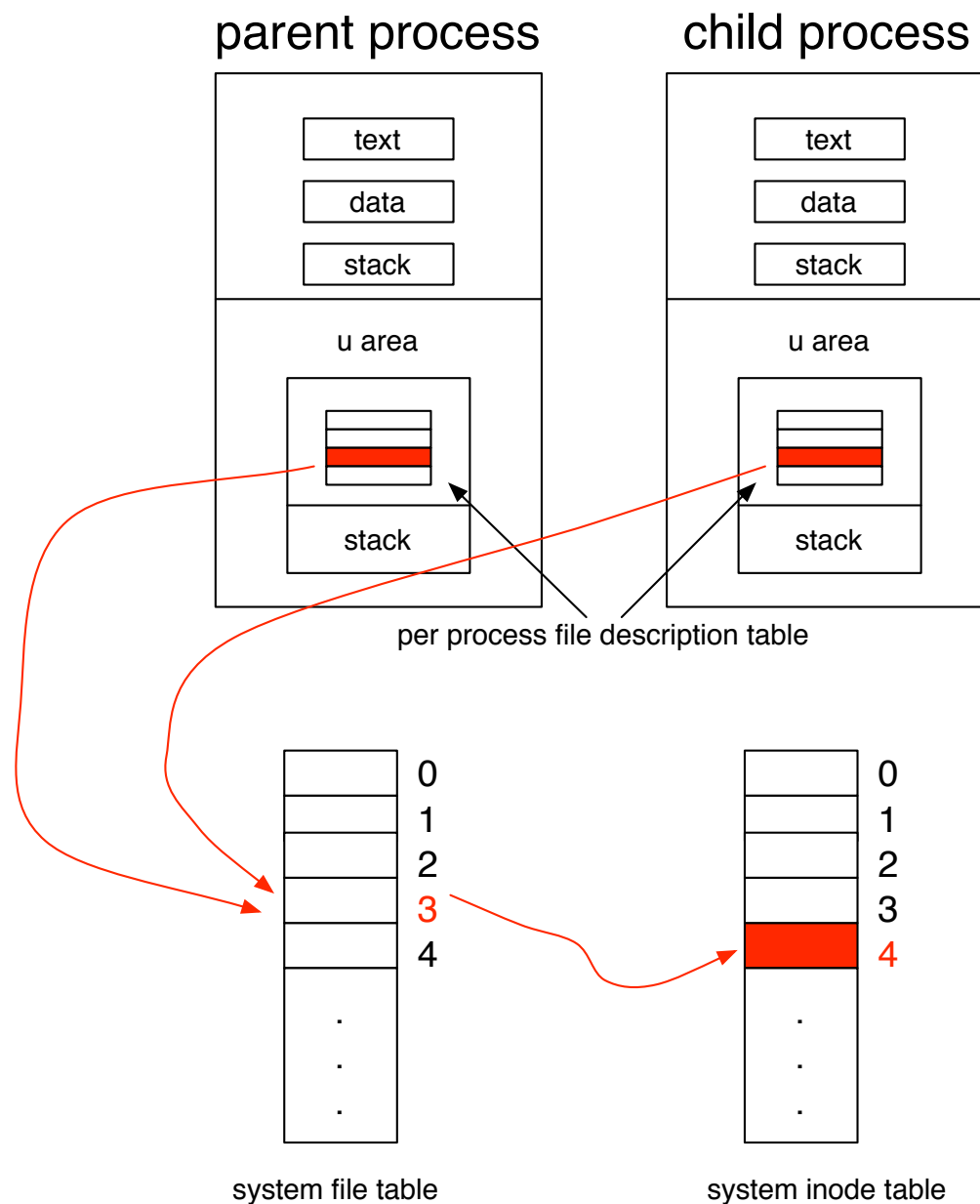
```
-r-Sr-xr-x  1 root  wheel  35092 Mar 20 19:26 /usr/bin/passwd
```

```
-rw-r--r--  1 root  wheel  1932 Aug 22  2005 /etc/passwd
```

Program runs as if were root, effective UID of root

- Process environment
 - contains file information
 - open files
 - integer file descriptor
 - index to a 1024-entry file descriptor table
 - per process file descriptor table
 - in U area
 - references a system file table
- in kernel space
- maps to a system inode-table
- more complete file information

Child inherits a copy of
parents file descriptor table



HW-1

Exercise 2-4 and 2-5 from textbook

File information

stat system call

```
int stat( const char *file_name, struct stat *buf);  
int fstat( int filedes, struct stat *buf);  
int lstat( const char *file_name, struct stat *buf);
```

stat: path to file

fstat: file descriptor

lstat: symbolic link

return information in second argument

Some stat structure entries:

resident device

protection

number of hard links

user ID of owner

group ID of owner

size in bytes

last access time

last modify time

last status change

actual number of blocks

chmod system call

```
int chmod( const char *path, mode_t mode);
```

```
int fchmod(int filedes, mode_t mode);
```

mode: octal number

Other system calls:

getcwd: absolute path of working directory

chdir: change current working directory

fchdir: uses an open file descriptor

ulimit: display and modify system limits

getrlimit/setrlimit

Process resource limits

sysconf (system call)

ulimit

ulimit -Ha //Hard limits			ulimit -Sa //Soft limits		
core file size	(blocks, -c)	unlimited	core file size	(blocks, -c)	0
data seg size	(kbytes, -d)	unlimited	data seg size	(kbytes, -d)	unlimited
file size	(blocks, -f)	unlimited	file size	(blocks, -f)	unlimited
max locked memory	(kbytes, -l)	unlimited	max locked memory	(kbytes, -l)	unlimited
max memory size	(kbytes, -m)	unlimited	max memory size	(kbytes, -m)	unlimited
open files	(-n)	unlimited	open files	(-n)	256
pipe size	(512 bytes, -p)	1	pipe size	(512 bytes, -p)	1
stack size	(kbytes, -s)	65532	stack size	(kbytes, -s)	8192
cpu time	(seconds, -t)	unlimited	cpu time	(seconds, -t)	unlimited
max user processes	(-u)	532	max user processes	(-u)	266
virtual memory	(kbytes, -v)	unlimited	virtual memory	(kbytes, -v)	unlimited

- Read sections 2.10 , 2.11 and 2.12

- `/proc` filesystem
 - Information about
 - Kernel
 - Kernel data structures
 - State of each process
 - Store in memory
 - Use standard open, read to access
 - `procinfo` command

- /proc example

```
#cat cpuinfo
processor      : 0
vendor_id     : GenuineIntel
cpu family    : 15
model         : 4
model name    : Intel(R) Celeron(R) CPU 2.53GHz
stepping      : 1
cpu MHz       : 2527.144
cache size    : 256 KB
fdiv_bug      : no
hlt_bug       : no
f00f_bug      : no
coma_bug      : no
fpu           : yes
fpu_exception : yes
cpuid level   : 3
wp            : yes
flags         : fpu vme de pse tsc msr pae mce cx8 apic sep mtrr pge mca cmov pat
pse36 clflush dts acpi mmx fxsr sse sse2 ss ht tm pbe pn1 monitor          ds_cpl est cid
bogomips      : 5046.27
```