

Assignment #5: Triggering Activities

Due Date: Wednesday, 9/28/2011 by start of class

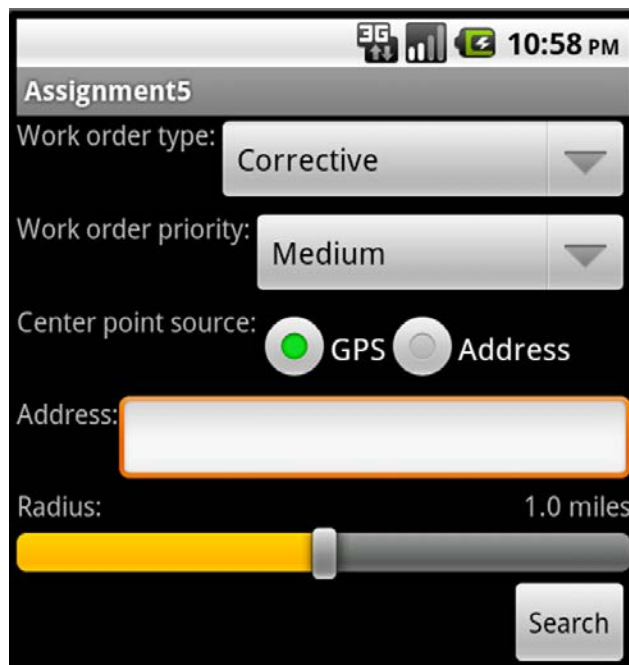
Purpose: This purpose of this exercise is for you to gain experience in working with more than one Activity (screen) in an application.

Description: In this exercise, we will work with two activities: a *Query Input* activity and a *Query Verification* activity. You have already written the *Query Input* activity for the previous assignment (#4).

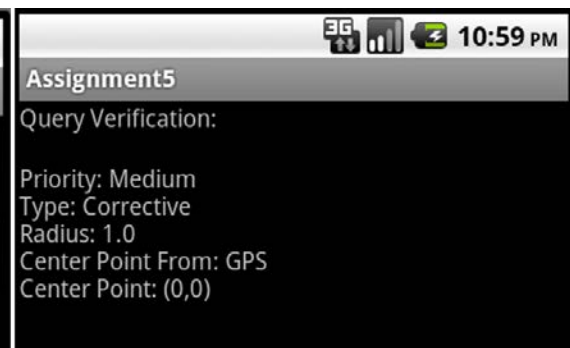
When the user presses the Search button in the first activity, your code should spawn the Query Verification activity. The new activity should be passed the five pieces of data that are to be used in the query. The new activity should then display the parameters it was passed in a TextView (formatted on the screen like they were for Assignment #4, Part 2). The new Activity should also include a label at the top saying "Query Verification:". An example of the desired two Activity windows is below.

Helpful Hints: Your first activity should maintain its original look as you set it up for Assignment #4 – we are just hooking it to a new activity.

After you have the new activity reporting the parameters it was sent, remove the temporary output TextView from the first activity (we put that in for Assignment #4 to make sure we were able to read all of the View controls).



First Activity



Second Activity