一、執行結果:

1. Quantization for spatial resolution with 3 levels



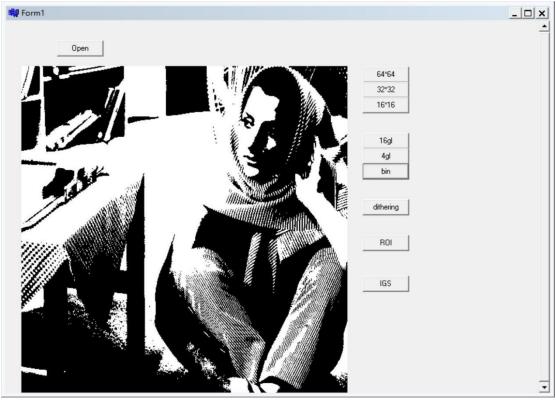




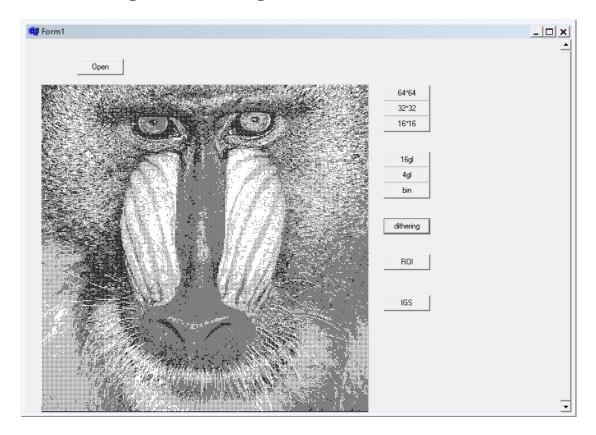
2. Quantization for the gray-level resolution with 3 levels



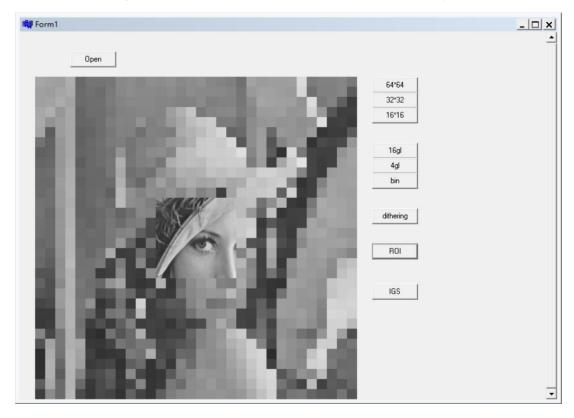




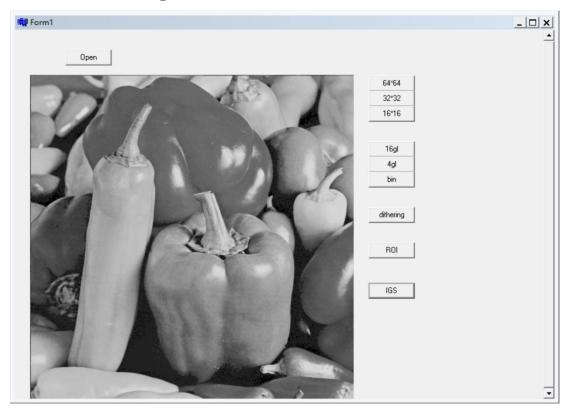
3. Dithering :halftoning



4. ROI (Region-of-Interest) functionality



5. IGS(with quantization)



二、程式碼

```
//-----
fastcall TForm1::TForm1(TComponent* Owner)
      : TForm(Owner)
{
}
void fastcall TForm1::Button1Click(TObject *Sender) //open
      height = 512;
      width = 512;
      sizeofimage = height*width;
      FILE *file open;
      String image_name;
      if(OpenDialog1->Execute())
            image name = ExtractFilePath(OpenDialog1->FileName);
            image name
                                         image name
ExtractFileName(OpenDialog1->FileName);
            file open = fopen(image name.c str(),"rb");
            fread(image array,sizeof(unsigned
char) *512*512,1, file open);
            for (int x=0; x<512; x++)
                   for (int y = 0; y < 512; y++)
                         int pic = image array[y][x];
PaintBox1->Canvas->Pixels[x][y]=RGB(pic,pic,pic);
            fclose(file open);
}
void fastcall TForm1::Button2Click(TObject *Sender)//Quantization
for spatial resolution with 3 levels 64*64
      height = 512;
      width = 512;
      sizeofimage = height*width;
```

```
FILE *file open;
      String image name;
      int pic;
      if(OpenDialog1->Execute())
             image name = ExtractFilePath(OpenDialog1->FileName);
             image name
                                           image name
ExtractFileName(OpenDialog1->FileName);
             file open = fopen(image name.c str(),"rb");
             fread(image array, sizeof(unsigned
char) *512*512,1, file open);
            for (int x=0; x<512; x=x+8)
             for (int y=0; y<512; y=y+8)
               pic = image array[x][y];
               PaintBox1->Canvas->Pen->Color=RGB(pic,pic,pic);
               PaintBox1->Canvas->Brush->Color=RGB(pic,pic,pic);
               PaintBox1->Canvas->Rectangle(y,x,y+8,x+8);
            fclose(file open);
}
//----
void fastcall TForm1::Button3Click(TObject *Sender)//Quantization
for spatial resolution with 3 levels 32*32
      height = 512;
      width = 512;
      sizeofimage = height*width;
      FILE *file open;
      String image name;
      int pic;
      if(OpenDialog1->Execute())
             image name = ExtractFilePath(OpenDialog1->FileName);
             image name
                                           image name
ExtractFileName (OpenDialog1->FileName);
             file open = fopen(image name.c str(),"rb");
             fread(image array, sizeof(unsigned
char) *512*512,1, file open);
```

```
for (int x=0; x<512; x=x+16)
              for (int y=0; y<512; y=y+16)
                pic = image array[x][y];
                PaintBox1->Canvas->Pen->Color=RGB(pic,pic,pic);
                PaintBox1->Canvas->Brush->Color=RGB(pic,pic,pic);
                PaintBox1->Canvas->Rectangle(y,x,y+16,x+16);
             fclose(file open);
       }
void fastcall TForm1::Button4Click(TObject *Sender)
//Quantization for spatial resolution with 3 levels 16*16
      height = 512;
      width = 512;
      sizeofimage = height*width;
      FILE *file open;
      String image name;
      int pic;
      if(OpenDialog1->Execute())
             image name = ExtractFilePath(OpenDialog1->FileName);
             image name
                                              image name
ExtractFileName(OpenDialog1->FileName);
             file_open = fopen(image_name.c_str(),"rb");
             fread(image array, sizeof(unsigned
char) *512*512,1, file open);
            for (int x=0; x<512; x=x+32)
              for (int y=0; y<512; y=y+32)
                pic = image array[x][y];
                PaintBox1->Canvas->Pen->Color=RGB(pic,pic,pic);
                PaintBox1->Canvas->Brush->Color=RGB(pic,pic,pic);
                PaintBox1->Canvas->Rectangle(y,x,y+32,x+32);
                }
             fclose(file open);
```

```
}
//-----
void fastcall TForm1::Button5Click(TObject *Sender)
//Quantization for the gray-level resolution with 3 levels 16gl
      height = 512;
      width = 512;
      sizeofimage = height*width;
      FILE *file open;
      String image name;
      int pic;
      if(OpenDialog1->Execute())
            image name = ExtractFilePath(OpenDialog1->FileName);
                                         image name
            image name
ExtractFileName(OpenDialog1->FileName);
            file_open = fopen(image_name.c_str(),"rb");
            fread(image array, sizeof(unsigned
char) *512*512,1, file open);
            for (int x=0; x<512; x++)
                   for(int y = 0; y < 512; y++)
                         int pic = image array[y][x];
                         pic = (pic/16)*16;
PaintBox1->Canvas->Pixels[x][y]=RGB(pic,pic,pic);
            }
}
void fastcall TForm1::Button6Click(TObject *Sender)
//Quantization for the gray-level resolution with 3 levels 4gl
      height = 512;
      width = 512;
      sizeofimage = height*width;
```

```
FILE *file open;
      String image name;
      int pic;
      if(OpenDialog1->Execute())
             image name = ExtractFilePath(OpenDialog1->FileName);
             image name
                                           image name
ExtractFileName(OpenDialog1->FileName);
             file open = fopen(image name.c str(),"rb");
             fread(image_array,sizeof(unsigned
char) *512*512,1, file open);
             for (int x=0; x<512; x++)
                   for (int y = 0; y < 512; y++)
                          int pic = image array[y][x];
                         pic = (pic/64)*64;
PaintBox1->Canvas->Pixels[x][y]=RGB(pic,pic,pic);
             }
//----
void __fastcall TForm1::Button7Click(TObject *Sender)
//Quantization for the gray-level resolution with 3 levels bin
      height = 512;
      width = 512;
      sizeofimage = height*width;
      FILE *file open;
      String image name;
      int pic;
      if(OpenDialog1->Execute())
             image name = ExtractFilePath(OpenDialog1->FileName);
             image name
                                           image name
ExtractFileName(OpenDialog1->FileName);
             file open = fopen(image name.c str(),"rb");
             fread(image array, sizeof(unsigned
char) *512*512,1, file open);
```

```
for (int x=0; x<512; x++)
                    for(int y = 0; y < 512; y++)
                           int pic = image_array[y][x];
                           pic = (pic/128)*255;
PaintBox1->Canvas->Pixels[x][y]=RGB(pic,pic,pic);
             }
      }
void fastcall TForm1::Button8Click(TObject *Sender)//dithering
      height = 512;
      width = 512;
      sizeofimage = height*width;
      FILE *file open;
      String image name;
      int pic;
      int q;
      if(OpenDialog1->Execute())
             image name = ExtractFilePath(OpenDialog1->FileName);
                                              image name
             image name
ExtractFileName(OpenDialog1->FileName);
             file_open = fopen(image_name.c_str(),"rb");
             fread(image array, sizeof(unsigned
char) *512*512,1, file open);
             for (int x=0; x<512; x=x+2)
              {
                    for (int y = 0; y < 512; y=y+2)
                           double pic = image array[y][x];
                           if(pic > 0)
                             pic = 255;
                           else
```

```
pic = 0;
                            }
PaintBox1->Canvas->Pixels[x][y]=RGB(pic,pic,pic);
              for (int x=1; x<512; x=x+2)
                     for (int y = 0; y < 512; y=y+2)
                            double pic = image_array[y][x];
                            if(pic > 192)
                             pic = 255;
                            else
                            pic = 0;
PaintBox1->Canvas->Pixels[x][y]=RGB(pic,pic,pic);
                     }
              for (int x=0; x<512; x=x+2)
                     for (int y = 1; y < 512; y=y+2)
                            double pic = image array[y][x];
                            if(pic > 128)
                             pic = 255;
                            }
                            else
                             pic = 0;
PaintBox1->Canvas->Pixels[x][y]=RGB(pic,pic,pic);
                     }
              for (int x=1; x<512; x=x+2)
              {
                     for(int y = 1; y < 512; y=y+2)
```

```
pic = image_array[y][x];
                           if(pic > 64)
                             pic = 255;
                           }
                           else
                             pic = 0;
PaintBox1->Canvas->Pixels[x][y]=RGB(pic,pic,pic);
             }
       }
}
void fastcall TForm1::Button10Click(TObject *Sender) //IGS
      height = 512;
       width = 512;
       sizeofimage = height*width;
      FILE *file open;
       String image name;
       int pic;
       if(OpenDialog1->Execute())
             image name = ExtractFilePath(OpenDialog1->FileName);
             image name
                                             image name
ExtractFileName(OpenDialog1->FileName);
             file open = fopen(image name.c str(),"rb");
             fread(image array, sizeof(unsigned
char) *512*512,1, file open);
             for (int x=0; x<512; x++)
              for (int y=0; y<512; y++)
                  int pic1 = image_array[y][x];
                  if (pic1 > 55 )
PaintBox1->Canvas->Pixels[x][y]=RGB(pic1,pic1,pic1);
                  else
```

```
int pic2 = image array[y-1][x];
                   pic = pic1 + pic2 % 16;
                   pic = pic/32*32;
PaintBox1->Canvas->Pixels[x][y]=RGB(pic,pic,pic);
               }
             fclose(file open);
void __fastcall TForm1::Button9Click(TObject *Sender)//ROI
height = 512;
      width = 512;
       sizeofimage = height*width;
       int pic;
      FILE *file open;
       String image name;
       if(OpenDialog1->Execute())
             image name = ExtractFilePath(OpenDialog1->FileName);
             image name
                                             image name
ExtractFileName(OpenDialog1->FileName);
             file open = fopen(image name.c str(),"rb");
             fread(image array,sizeof(unsigned
char) *512*512,1, file open);
          for(int y = 0; y < 192; y++)
              for (int x=0; x<512; x++)
                  pic = image array[y/16*16][x/16*16];
PaintBox1->Canvas->Pixels[x][y]=RGB(pic,pic,pic);
          for(int y = 320; y < 512; y++)
              for (int x=0; x<512; x++)
                  pic = image_array[y/16*16][x/16*16];
```

```
PaintBox1->Canvas->Pixels[x][y]=RGB(pic,pic,pic);
          }
          for(int y = 192; y < 320; y++)
             for (int x=0; x<192; x++)
                  pic = image_array[y/16*16][x/16*16];
PaintBox1->Canvas->Pixels[x][y]=RGB(pic,pic,pic);
          }
          for (int y = 192; y < 320; y++)
              for (int x=320; x<512; x++)
                  pic = image_array[y/16*16][x/16*16];
PaintBox1->Canvas->Pixels[x][y]=RGB(pic,pic,pic);
          }
             for (int x=192; x<320; x++)
                     for(int y = 192; y < 320; y++)
                            int pic = image array[y][x];
PaintBox1->Canvas->Pixels[x][y]=RGB(pic,pic,pic);
       fclose(file_open);
}
```