Deliverables for last day

1) All source code for your project
2) Running executable for your project
3) README.TXT that gives compilation/execution requirements, including any dependencies
4) Screenshots, brief abstract that describes your project
5) A PERMISSIONS.TXT file that tells me if you are OK or NOT OK with me using your abstract and pictures on my or the IGM website to show what our students do. (actually, have like "Members of team _____ (list of names First, Last) allow the use of our game abstract and images for the IGM website and Professor Chris Egert's website. The content will be used to demonstrate the types activities students do in the Research Studio course.
6) Presentation
   a. What did you actually end up with
   b. Progression from idea to capstone
   c. What did each team member contribute/what did each person get out of the experience
   d. Postmortem – What went right, what went wrong, what would you different?
   e. Where do you want to go next with this project (if you choose to continue working on it after this class.)
   f. Play/Demo