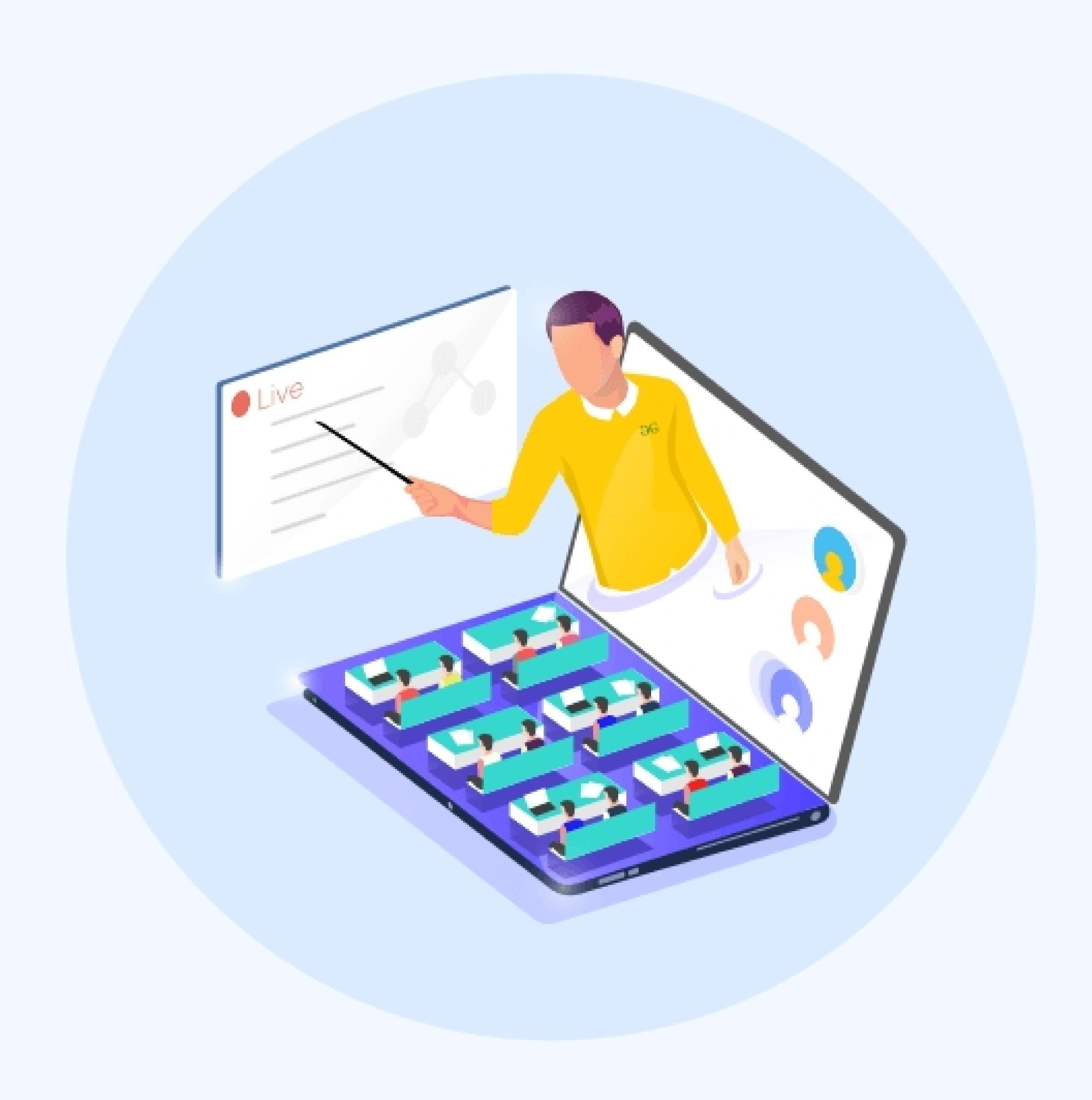


DSA LIVE

FOR WORKING PROFESSIONAL



DETAILED COURSE SYLLABUS



WEEK 01

- O ANALYSIS OF ALGORITHM
 - Background analysis through a Program and its functions.
- ASYMPTOTIC NOTATIONS
 - Best, Average and Worst case explanation through a program.
- o ARRAYS
- O INTRODUCTION AND ADVANTAGES
- o TYPES OF ARRAYS
 - Fixed-sized array
 - Dynamic-sized array
- OPERATIONS ON ARRAYS
 - Searching
 - Insertions
 - Deletion
 - Arrays vs other DS
 - Reversing-Explanation with complexity
- IMPORTANT PROBLEMS IN ARRAYS
- BASIC RECURSION

WEEK 02

- BASIC BIT MANIPULATION
- O BITWISE OPERATORS IN C++
 - Operation of AND, OR, XOR operators
 - Operation of Left Shift, Right Shift and Bitwise Not
- BITWISE OPERATORS IN JAVA
 - Operation of AND, OR
 - Operation of Bitwise Not, Left Shift
 - Operation of Right Shift and unsigned Right Shift



- O PROBLEM: CHECK KTH BIT IS SET OR NOT
- O PROBLEM: COUNT SET BITS
- PROBLEM: TO CHECK WHETHER A NUMBER IS A POWER OF 2 OR NOT
- O PROBLEM: ODD OCCURRENCES IN AN ARRAY.
- PROBLEM: TWO NUMBERS HAVING ODD OCCURRENCES IN AN ARRAY.
- PROBLEM: GENERATE POWER SET USING BITWISE OPERATORS.
- HASHING
- INTRODUCTION AND TIME COMPLEXITY ANALYSIS
- APPLICATION OF HASHING
- O DISCUSSION ON DIRECT ADDRESS TABLE
- WORKING AND EXAMPLES ON VARIOUS HASH FUNCTIONS
- INTRODUCTION AND VARIOUS TECHNIQUES ON COLLISION HANDLING
- CHAINING AND ITS IMPLEMENTATION
- OPEN ADDRESSING AND ITS IMPLEMENTATION
- O CHAINING V/S OPEN ADDRESSING
- o DOUBLE HASHING
- O C++
 - Unordered Set
 - Unordered Map
- o JAVA
 - HashSet
 - HashMap
- IMPORTANT PROBLEMS IN BASIC BIT MANIPULATION



WEEK 03

- O DISCUSSION OF STRING DS
- O IMPORTANT PROBLEMS IN STRINGS
- LINKED LISTS
- INTRODUCTION
 - Implementation in CPP
 - Implementation in Java
 - Comparison with Array DS
- O DOUBLY LINKED LIST
- CIRCULAR LINKED LIST
- LOOP PROBLEMS

WEEK 04

- LINKED LIST
- o PROBLEMS
- MIDDLE OF LINKED LIST
- NTH NODE FROM THE END OF LINKED LIST
- DELETING A NODE WITHOUT ACCESSING HEAD POINTER OF LINKED LIST
- O AN ITERATIVE METHOD TO REVERSE A LINKED LIST
- O RECURSIVE METHOD TO REVERSE A LINKED LIST



- SEGREGATING EVEN-ODD NODES OF LINKED LIST
- THE INTERSECTION OF TWO LINKED LIST
- O PAIRWISE SWAP NODES OF LINKED LIST
- O CLONE A LINKED LIST USING A RANDOM POINTER
- LRU CACHE DESIGN
- o STACKS
- UNDERSTANDING THE STACK DATA STRUCTURE
- O APPLICATIONS OF STACK
- O IMPLEMENTATION OF STACK IN ARRAY AND LINKED LIST
 - In C++
 - In Java
- IMPORTANT PROBLEM IN LINKED LISTS
- o QUEUES
- INTRODUCTION AND APPLICATION
- IMPLEMENTATION OF THE QUEUE USING ARRAY AND LINKEDLIST
 - In C++ STL
 - In Java
 - Stack using queue
- O IMPORTANT PROBLEM IN LINKED LISTS

WEEK 05

• BINARY TREE



INTRODUCTION

- Tree
- Application
- Binary Tree
- Tree Traversa

O IMPLEMENTATION OF:

- Inorder Traversal
- Preorder Traversal
- Postorder Traversal
- Level Order Traversal (Line by Line)
- Tree Traversal in Spiral Form

O IMPORTANT PROBLEMS IN BINARY TREE

- O BINARY SEARCH TREE
- BACKGROUND, INTRODUCTION AND APPLICATION
- O IMPLEMENTATION OF SEARCH IN BST
 - In CPP
 - In Java

O INSERTION IN BST

- In CPP
- In Java

O DELETION IN BST

- In CPP
- In Java

o FLOOR IN BST

- In CPP
- In Java

• SELF BALANCING BST

- AVL TREE
- RED BLACK TREE
- O SET IN C++ STL



- O MAP IN C++ STL
- TREESET IN JAVA
- TREEMAP IN JAVA
- IMPORTANT PROBLEMS IN BINARY TREE

WEEK 06 WEEK 06

- O HEAPS
- O INTRODUCTION & IMPLEMENTATION
- BINARY HEAP
 - Insertion
 - Heapify and Extract
 - Decrease Key, Delete and Build Heap
- HEAP SORT
- O PRIORITY QUEUE IN C++
- O PRIORITY QUEUE IN JAVA
- O IMPORTANT PROBLEMS IN HEAPS
- GRAPH ALGORITHMS
- INTRODUCTION TO GRAPH
- GRAPH REPRESENTATION
 - Adjacency Matrix
 - Adjacency List in CPP and Java
 - Adjacency Matrix VS List
- O BREADTH-FIRST SEARCH
 - Applications
- O DEPTH FIRST SEARCH
 - Applications



WEEK 07

- GRAPH ALGORITHMS
- IMPORTANT PROBLEMS IN GRAPH ALGORITHMS
- O SHORTEST PATH IN DIRECTED ACYCLIC GRAPH
- GREEDY ALGORITHMS
- INTRODUCTION
- O ACTIVITY SELECTION PROBLEM
- FRACTIONAL KNAPSACK
- O JOB SEQUENCING PROBLEM

WEEK 08

- O DYNAMIC PROGRAMMING
- INTRODUCTION
- O DYNAMIC PROGRAMMING
 - Memoization
 - Tabulation
- O IMPORTANT PROBLEMS IN DYNAMIC PROGRAMMING