Translation:

Rotation:

$$\begin{bmatrix} \cos \phi & -\sin \phi & 0 \\ \sin \phi & \cos \phi & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

3(2)

Steps:

- O Translate by (-2,-2)
- 2) Shear along x-axis by 1.732
- 3) Translate by (2,2)

M: T(02,2) * Shear-x (1.732) * T(-2,-2)

$$= \begin{bmatrix} 1 & 0 & 2 \\ 0 & 1 & 2 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1.732 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & -2 \\ 0 & 1 & -2 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & -2 \\ 0 & 1 & -2 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & -2 \\ 0 & 1 & -2 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & -2 \\ 0 & 1 & -2 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & -2 \\ 0 & 1 & -2 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 5\sqrt{3} \\ 0 & 0 & 1 \end{bmatrix}$$

$$= 8.6602$$

$$5., m_{\chi} v = M. \times \begin{bmatrix} 2 & 7 & 7 & 2 \\ 2 & 2 & 7 & 7 \\ 1 & 1 & 1 & 1 \end{bmatrix}$$

0 (2,7)

= 8.6602

.. to shear by x-axis for 8-6602 point

Shear factor: 8.6602

1.732 (7-2)=5

For shear factor dong xaxis; divide by Dy along y-axis; divide by on

Decipher

$$T = \begin{bmatrix} 1 & 0 & 0 & -1 \\ 0 & 1 & 0 & -1 \\ 0 & 0 & 4 & 1 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$m_1 \times \gamma = m_1 \times \begin{bmatrix} 1 & 9 \\ 1 & 7 \\ -1 & 2 \\ 1 & 1 \end{bmatrix}$$

- 0-9578

; d: \ C2+ cy

= 1 (8) + (6)2

:
$$d=1$$

: $d=1$

: to show by y axis for 1

points

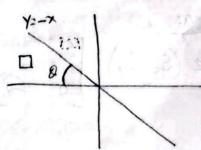
show factor $\frac{1}{1}=1$

-12 - 11 m

$$m_2 \times V = m_2 \times \begin{bmatrix} -0.5 & -0.5 & 0.5 & 0.5 \\ 0.5 & -0.5 & 20.5 & 0.5 \\ 1 & 1 & 1 & 1 \end{bmatrix}$$

2(6)

Transformation matrix for the reflection about the line y=-x:



$$= \begin{bmatrix} \frac{1}{12} & -\frac{1}{12} \\ \frac{1}{12} & \frac{1}{12} \end{bmatrix} \begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} \frac{1}{12} & \frac{1}{12} \\ -\frac{1}{12} & \frac{1}{12} \end{bmatrix}$$

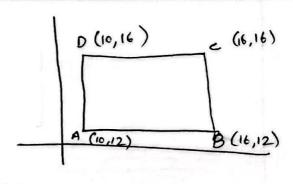
Reflection related to y-axis to llowed by a counter-dockwise rotation of so

$$\begin{bmatrix}
\cos 90^{\circ} & -\sin 90^{\circ} \\
\sin 90^{\circ} & \cos 90^{\circ}
\end{bmatrix} \begin{bmatrix}
-1 \\
0 \\
1
\end{bmatrix}$$

$$\begin{bmatrix}
0 \\
0
\end{bmatrix} \begin{bmatrix}
-1 \\
0
\end{bmatrix} \begin{bmatrix}
-1 \\
0
\end{bmatrix} \begin{bmatrix}
0 \\
0
\end{bmatrix}$$

Quiz-2 Set-F

line: 2y-6n+2=0



The line is 1 unit below origin on y-oxis.

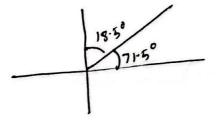
by theoretating (0, 1)

y=32

here, m=3

tand=3

Q= 71.5



- O Translate (0,1)
- (2) Rotode (18.5°)
- 3 Reflect Y
- 9 Rotate (-18.5°)
- (5) Translate (0,-1)

Clos our mas toll

ther sem quiz-setD

For OA;

12 hour 360°

1 " 30°

. 4 hour 120°

For oB;

60 minute = 3600

1 : 6

30 . : 180

1) Translate (-8,-8)

2 Rotate (-120)

3 Translate (8,8)

1 Translate (-8,-8)

2) Rotote (-186°)

3 Translate (8,8)

Quiz- Set-A

- 1) Translate (-1,-1)
- (2) Sheoor_x (24)
- 3 Translate (1,1)

$$m_1 \times V = m_1 \times \begin{bmatrix} 1 & 6 & 6 & 1 \\ 1 & 1 & 5 & 5 \\ 1 & 1 & 1 & 1 \end{bmatrix}$$

Show that two successive reflections about eith of the principal axis is equivalent to a single rotation about the coordinate origin.

shipmir + (30-) abol , 8 = (= 3+ (= 5) T

- 1) Translate (5,-2,-3)
- 2) Rotate along Z 3) Rotate along X
- 9 Rotate along Y
- 6 Rotate along X 6 Rotate along Z
- 3 Translate (5,-2,3)

Translate (5,-2,3):

$$T: \begin{bmatrix} 1 & 0 & 0 & 5 \\ 0 & 1 & 0 & -2 \\ 0 & 0 & 4 & 3 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

Find unit rectors:

Find unit vectors:

$$U_{e} = \frac{G - A}{10 - Al_{x,y,2}} = C_{x}, e_{y}, C_{z}$$

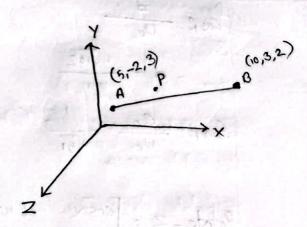
$$C_{x} = \frac{10 - 5}{\sqrt{(10 - 5)^{2} + (3 + 2)^{2} + (2 - 3)^{2}}} = \frac{5}{\sqrt{51}}$$

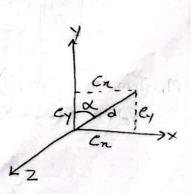
$$C_{\gamma} = \frac{(3+2)}{\sqrt{(10-5)^2 + (3+2)^2 + (2-3)^2}} = \frac{5}{\sqrt{51}}$$

$$C_2 = \frac{2-3}{\sqrt{(10-5)^2 + (3+2)^2 + (2-3)^2}} = \frac{-1}{\sqrt{51}}$$

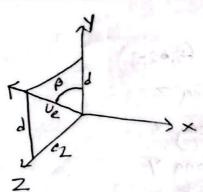
$$\cos x = \frac{c_y}{d} = \frac{\frac{5}{51}}{\frac{5102}{51}} = \frac{1}{\sqrt{2}}$$

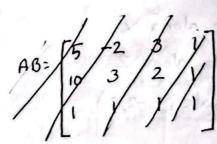
$$\sin x = \frac{c_x}{d} = \frac{1}{\sqrt{2}}$$





Rotate
$$X = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & \cos \beta & \sin \beta & 0 \\ 0 & -\sin \beta & \cos \beta & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$





*+ + For Baedion ans world be: