```
In [1]: class Calculator:
            def init (self,first,operator,second):
                self.first=first
                self.operator=operator
                self.second=second
                print("Let's Calculate!")
                print("value 1:", self.first)
                print("operator: ",self.operator)
                print("value 2:",self.second)
            def add(self):
                print("Result: ",self.first+self.second)
            def subtract(self):
                print("Result: ",self.first - self.second)
            def multiply(self):
                print("Result: ",self.first * self.second)
            def divide(self):
                print("Result: ",self.first / self.second)
        num1 = int(input("Enter the 1st value = "))
        operator = input("Enter the operator = ")
        num2 = int(input("Enter the 2nd value = "))
        c1 = Calculator(num1,operator,num2)
        if c1.operator=="+":
            c1.add()
        elif c1.operator=="-":
            c1.subtract()
        elif c1.operator=="*":
            c1.multiply()
        else:
            c1.divide()
```

Enter the 1st value = 1

Enter the operator = +
Enter the 2nd value = 1
Let's Calculate!
value 1: 1
operator: +
value 2: 1
Result: 2

```
In [2]: class Customer:
            def __init__(self,name):
                self.name = name
            def greet(self,name=None):
               if name!=None:
                   print('Hello', self.name+'!')
                else:
                   print('Hello!')
            def purchase(self,*items):
               print(self.name+',','you purchased',len(items),'item(s):')
                for i in items:
                   print(i)
        customer 1 = Customer("Sam")
        customer 1.greet()
        customer_1.purchase("chips", "chocolate", "orange juice")
        print("----")
        customer_2 = Customer("David")
        customer 2.greet("David")
        customer 2.purchase("orange juice")
        Hello!
        Sam, you purchased 3 item(s):
        chips
        chocolate
        orange juice
```

### **Question 3**

Hello David!

orange juice

David, you purchased 1 item(s):

```
In [3]: class Panda:
            def init (self,name,gender,age):
                self.name = name
                self.gender = gender
                self.age = age
            def sleep(self,hour=None):
                if hour==None:
                    return (self.name + "'s duration is unknown thus should have only bambooo leaves ")
                elif hour>=3 and hour<=5 :</pre>
                    return(self.name+" sleeps "+str(hour)+" hours daily and should have Mixed Veggies ")
                elif hour>=6 and hour <= 8:
                    return(self.name + " sleeps " + str(hour) + " hours daily and should have Eggplant & Tofu")
                elif hour>=9 and hour<=11:</pre>
                    return(self.name + " sleeps " + str(hour) + " hours daily and should have Broccoli Chicken")
        panda1 = Panda("Kunfu", "Male", 5)
        panda2=Panda("Pan Pan", "Female", 3)
        panda3=Panda("Ming Ming", "Female", 8)
        print("{} is a {} Panda Bear who is {} years old".format(panda1.name,panda1.gender,panda1.age))
        print("{} is a {} Panda Bear who is {} years old".format(panda2.name,panda2.gender,panda2.age))
        print("{} is a {} Panda Bear who is {} years old".format(panda3.name,panda3.gender,panda3.age))
        print(panda2.sleep(10))
        print(panda1.sleep(4))
        print(panda3.sleep())
```

Kunfu is a Male Panda Bear who is 5 years old
Pan Pan is a Female Panda Bear who is 3 years old
Ming Ming is a Female Panda Bear who is 8 years old
Pan Pan sleeps 10 hours daily and should have Broccoli Chicken
Kunfu sleeps 4 hours daily and should have Mixed Veggies
Ming Ming's duration is unknown thus should have only bambooo leaves

```
In [4]: class Cat():
            def __init__(self,color="White",work="sitting"):
                self.color=color
                self.work=work
            def printCat(self):
                print(self.color+" Cat is "+self.work)
            def changeColor(self,color):
                self.color=color
        c1 = Cat()
        c2 = Cat("Black")
        c3 = Cat("Brown", "jumping")
        c4 = Cat("Red", "purring")
        c1.printCat()
        c2.printCat()
        c3.printCat()
        c4.printCat()
        c1.changeColor("Blue")
        c3.changeColor("Purple")
        c1.printCat()
        c3.printCat()
```

```
White Cat is sitting
Black Cat is sitting
Brown Cat is jumping
Red Cat is purring
Blue Cat is sitting
Purple Cat is jumping
```

```
In [5]: class Vehicle():
            def __init__(self):
                self.X=0
                self.Y=0
            def moveUp(self):
                self.Y=self.Y+1
            def moveDown(self):
                self.Y=self.Y-1
            def moveRight(self):
                self.X=self.X+1
            def moveLeft(self):
                self.X=self.X-1
            def print_position(self):
                print("("+str(self.X)+","+str(self.Y)+")")
        car = Vehicle()
        car.print_position()
        car.moveUp()
        car.print_position()
        car.moveLeft()
        car.print_position()
        car.moveDown()
        car.print position()
        car.moveRight()
```

(0,0) (0,1) (-1,1) (-1,0)

```
In [1]: class Programmer:
           def init (self,name,language,experience):
               self.name = name
               self.language = language
               self.experience = experience
               print("Horray! A new programmer is born")
           def addExp(self,experience1):
               self.experience = self.experience+experience1
               print("Updating experience of", self.name)
           def printDetails(self):
               print("Name : ",self.name)
               print("Language : ",self.language)
               print("Experience : ",self.experience)
       p1 = Programmer("Ethen Hunt", "Java", 10)
       p1.printDetails()
       print('----')
       p2 = Programmer("James Bond", "C++", 7)
       p2.printDetails()
       print('----')
       p3 = Programmer("Jon Snow", "Python", 4)
        p3.printDetails()
       p3.addExp(5)
       p3.printDetails()
        Horray! A new programmer is born
```

```
Horray! A new programmer is born
Name: Ethen Hunt
Language: Java
Experience: 10
------
Horray! A new programmer is born
Name: James Bond
Language: C++
Experience: 7
------
Horray! A new programmer is born
Name: Jon Snow
Language: Python
```

Experience: 4

Updating experience of Jon Snow

Name : Jon Snow Language : Python Experience : 9

```
In [2]: class Student:
            def init (self,name,id,department='CSE'):
                self.name = name
                self.id = id
                self.department = department
            def dailyEffort(self,hour):
                self.hour = hour
                print("Name :",self.name)
                print("ID :",self.id)
                print("Department :", self.department)
                print("Daily Effort :"+str(self.hour)+"hour(s)")
            def printDetails(self):
                if self.hour<=2:</pre>
                    print("Suggestion: Should give more effort")
                elif self.hour<=4:</pre>
                    print("Suggestion: Keep up the good work!")
                else:
                    print("Suggestion: Excellent! Now motivate others.")
        harry = Student('Harry Potter', 123)
        harry.dailyEffort(3)
        harry.printDetails()
        print('=======')
        john = Student("John Wick", 456, "BBA")
        john.dailyEffort(2)
        john.printDetails()
        print('======')
        naruto = Student("Naruto Uzumaki", 777, "Ninja")
        naruto.dailyEffort(6)
        naruto.printDetails()
```

```
Name : Harry Potter
ID : 123
Department : CSE
Daily Effort : 3hour(s)
Suggestion: Keep up the good work!
```

\_\_\_\_\_\_

Name : John Wick

ID : 456

Department : BBA

Daily Effort :2hour(s)

Suggestion: Should give more effort

Name : Naruto Uzumaki

ID : 777

Department : Ninja
Daily Effort :6hour(s)

Suggestion: Excellent! Now motivate others.

```
In [7]: class Patient:
           def __init__(self,name,age):
               self.name = name
               self.age = age
           def add Symptom(self,*symptom):
               self.symptom = symptom
           def printPatientDetail(self):
               print('Name:',self.name)
               print('Age:',self.age)
               s = ''
               for i in self.symptom:
                  s = s + i + ', '
              print('Symptoms:', s[:-2])
       p1 = Patient('Thomas', 23)
       p1.add_Symptom('Headache')
       p2 = Patient('Carol', 20)
       p2.add_Symptom('Vomiting', 'Coughing')
       p3 = Patient('Mike', 25)
       p3.add Symptom('Fever', 'Headache', 'Coughing')
       print("======="")
       p1.printPatientDetail()
       print("======="")
       p2.printPatientDetail()
       print("======"")
       p3.printPatientDetail()
       print("======="")
```

Name: Thomas
Age: 23
Symptoms: Headache
----Name: Carol
Age: 20
Symptoms: Vomiting, Coughing

Name: Mike Age: 25

Symptoms: Fever, Headache, Coughing

```
In [9]: class Avengers:
           def init (self,name,partner):
               self.name = name
               self.partner = partner
           def super powers(self,*powers):
               self.powers = powers
           def printAvengersDetail(self):
               print('Name:',self.name)
               print('Partner:',self.partner)
               p = ''
               for i in self.powers:
                  p = p + i + ', '
               print('Super powers:', p[:-2])
       a1 = Avengers('Captain America', 'Bucky Barnes')
       a1.super_powers('Stamina', 'Slowed ageing')
       a2 = Avengers('Doctor Strange', 'Ancient One')
       a2.super powers('Mastery of magic')
       a3 = Avengers('Iron Man', 'War Machine')
       a3.super powers('Genius level intellect', 'Scientist')
       print("======"")
       a1.printAvengersDetail()
       print("======="")
       a2.printAvengersDetail()
       print("======="")
       a3.printAvengersDetail()
       print("======="")
```

Name: Captain America
Partner: Bucky Barnes
Super powers: Stamina, Slowed ageing
----Name: Doctor Strange
Partner: Ancient One
Super powers: Mastery of magic
----Name: Iron Man

Name: Iron Man
Partner: War Machine

Super powers: Genius level intellect, Scientist

\_\_\_\_\_

```
In [10]: class Shinobi:
             def __init__(self,name,rank,mission = 0):
                 self.name = name
                 self.rank = rank
                 self.mission = mission
             def changeRank(self,rank):
                 self.rank = rank
             def calSalary(self,mission=0):
                 self.mission = mission
             def printInfo(self):
                 print('Name:',self.name)
                 print('Rank:',self.rank)
                 print('Number of mission:',self.mission)
                 if self.rank=='Genin':
                     salary = self.mission*50
                     print("Salary:",salary)
                 elif self.rank=='Chunin':
                     salary = self.mission*100
                     print("Salary:",salary)
                 else:
                     salary = self.mission*500
                     print("Salary:", salary)
         naruto = Shinobi("Naruto", "Genin")
         naruto.calSalary(5)
         naruto.printInfo()
         print('=======')
         shikamaru = Shinobi('Shikamaru', "Genin")
         shikamaru.printInfo()
         shikamaru.changeRank("Chunin")
         shikamaru.calSalary(10)
         shikamaru.printInfo()
         print('======')
```

```
neiji = Shinobi("Neiji", "Jonin")
neiji.calSalary(5)
neiji.printInfo()
Name: Naruto
Rank: Genin
Number of mission: 5
Salary: 250
Name: Shikamaru
Rank: Genin
Number of mission: 0
Salary: 0
Name: Shikamaru
Rank: Chunin
Number of mission: 10
Salary: 1000
============
Name: Neiji
Rank: Jonin
Number of mission: 5
Salary: 2500
```

In [ ]: