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Human Following Robot Used Code:
// You have to Install the AFMotor and NewPing library Before Uploading the sketch//
// To install the libraries (first download the AF Motor driver, NewPing and Servo Library zip file
#include<NewPing.h>
#include<Servo.h>
#include<AFMotor.h>
#define RIGHT A2
#define LEFT A3
#define TRIGGER PIN A1
#define ECHO_PIN A0
#define MAX_DISTANCE 200
NewPing sonar(TRIGGER_PIN, ECHO_PIN, MAX_DISTANCE);
AF_DCMotor Motor1(1,MOTOR12_1KHZ);
AF_DCMotor Motor2(2,MOTOR12_1KHZ);
AF_DCMotor Motor3(3,MOTOR34_1KHZ);
AF DCMotor Motor4(4,MOTOR34 1KHZ);
Servo myservo;
int pos =0;
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void setup() {
// put your setup code here, to run once:
Serial.begin(9600);
myservo.attach(10);
{
for(pos = 90; pos <= 180; pos += 1){
 myservo.write(pos);
delay(15);
} for(pos = 180; pos >= 0; pos-= 1) {
myservo.write(pos);
 delay(15);
}for(pos = 0; pos<=90; pos += 1) {
 myservo.write(pos);
 delay(15);
}
pinMode(RIGHT, INPUT);
pinMode(LEFT, INPUT);
}
void loop() {
// put your main code here, to run repeatedly:
 delay(50);
unsigned int distance = sonar.ping_cm();
```

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Serial.print("distance");
Serial.println(distance);
int Right_Value = digitalRead(RIGHT);
int Left_Value = digitalRead(LEFT);
Serial.print("RIGHT");
Serial.println(Right_Value);
Serial.print("LEFT");
Serial.println(Left_Value);
if((Right Value==1) && (distance>=10 && distance<=30)&&(Left Value==1)){
 Motor1.setSpeed(160);
 Motor1.run(BACKWARD);
 Motor2.setSpeed(160);
 Motor2.run(BACKWARD);
 Motor3.setSpeed(160);
 Motor3.run(BACKWARD);
 Motor4.setSpeed(160);
 Motor4.run(BACKWARD);
}else if((Right_Value==0) && (Left_Value==1)) {
 Motor1.setSpeed(250);
 Motor1.run(FORWARD);
 Motor2.setSpeed(250);
 Motor2.run(FORWARD);
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Motor3.setSpeed(150);
 Motor3.run(BACKWARD);
Motor4.setSpeed(150);
 Motor4.run(BACKWARD);
}else if((Right_Value==1)&&(Left_Value==0)) {
Motor1.setSpeed(150);
 Motor1.run(BACKWARD);
Motor2.setSpeed(150);
 Motor2.run(BACKWARD);
 Motor3.setSpeed(250);
 Motor3.run(FORWARD);
Motor4.setSpeed(250);
 Motor4.run(FORWARD);
}else if((Right_Value==1)&&(Left_Value==1)) {
 Motor1.setSpeed(0);
 Motor1.run(RELEASE);
 Motor2.setSpeed(0);
 Motor2.run(RELEASE);
Motor3.setSpeed(0);
 Motor3.run(RELEASE);
 Motor4.setSpeed(0);
Motor4.run(RELEASE);
}else if(distance > 1 && distance < 10) {
Motor1.setSpeed(0);
Motor1.run(RELEASE);
Motor2.setSpeed(0);
```

```
Motor2.run(RELEASE);
Motor3.setSpeed(0);
Motor3.run(RELEASE);
Motor4.setSpeed(0);
Motor4.run(RELEASE);
}
```