

Last login: Tue Nov 30 11:52:47 on ttys000

shuwana@Shuwanas-Air ~ % svn log https://github.com/shuwana/whack-a-prof.git

r124 | roberto.c.melchor | 2021-12-06 21:13:05 -0500 (Mon, 06 Dec 2021) | 2 lines

fix markdown formatting

r123 | roberto.c.melchor | 2021-12-06 21:08:20 -0500 (Mon, 06 Dec 2021) | 2 lines

update specs with known bugs and additional functional requirements

r122 | roberto.c.melchor | 2021-12-06 20:13:12 -0500 (Mon, 06 Dec 2021) | 2 lines

Update source to latest copy

r121 | montique.stevens | 2021-12-06 19:06:27 -0500 (Mon, 06 Dec 2021) | 3 lines

Merge pull request #6 from shuwana/nycbeardo-patch-1

Update README.md

r120 | montique.stevens | 2021-12-06 19:05:45 -0500 (Mon, 06 Dec 2021) | 3 lines

Update README.md

added text to describe graphics team input

r119 | roberto.c.melchor | 2021-12-06 20:12:49 -0500 (Mon, 06 Dec 2021) | 2 lines

fix restart

r118 | roberto.c.melchor | 2021-12-04 19:03:17 -0500 (Sat, 04 Dec 2021) | 2 lines

fix background alignment

r117 | sami.elsaeyed | 2021-12-04 18:19:57 -0500 (Sat, 04 Dec 2021) | 1 line

Background Cropped

r116 | xhei.terolli | 2021-12-04 17:44:53 -0500 (Sat, 04 Dec 2021) | 2 lines

Update general game functionality

r115 | zxin1007 | 2021-12-04 00:12:58 -0500 (Sat, 04 Dec 2021) | 2 lines
time interval changed

r114 | zxin1007 | 2021-12-03 17:34:27 -0500 (Fri, 03 Dec 2021) | 4 lines
button image added and fixed some bug
button image added and fixed bug when you click the restart button.

r113 | tony.li | 2021-12-02 01:23:21 -0500 (Thu, 02 Dec 2021) | 1 line
Add files via upload

r112 | tony.li | 2021-12-02 00:58:57 -0500 (Thu, 02 Dec 2021) | 1 line
Add files via upload

r111 | donald.chiu | 2021-12-01 14:03:39 -0500 (Wed, 01 Dec 2021) | 1 line
screen size issue

r110 | zoya.sajid | 2021-12-01 13:51:07 -0500 (Wed, 01 Dec 2021) | 2 lines
changed grid color to red and tried leaderboard

r109 | szoyaa | 2021-12-01 12:28:04 -0500 (Wed, 01 Dec 2021) | 1 line
Update README.md

r108 | zoya.sajid | 2021-12-01 12:24:59 -0500 (Wed, 01 Dec 2021) | 2 lines
test

r107 | tony.li | 2021-12-01 12:23:46 -0500 (Wed, 01 Dec 2021) | 1 line
Add files via upload

r106 | sami.elsaeyed | 2021-11-30 21:03:02 -0500 (Tue, 30 Nov 2021) | 1 line
Add files via upload

r105 | sami.elsaeyed | 2021-11-30 21:01:29 -0500 (Tue, 30 Nov 2021) | 1 line
Delete Background.png

r104 | sami.elsaeyed | 2021-11-30 20:58:56 -0500 (Tue, 30 Nov 2021) | 1 line

Add files via upload

r103 | william.taka | 2021-11-30 20:10:50 -0500 (Tue, 30 Nov 2021) | 1 line

Update styles.css

r102 | william.taka | 2021-11-30 20:09:28 -0500 (Tue, 30 Nov 2021) | 1 line

Update leaderboard.html

r101 | william.taka | 2021-11-30 20:07:47 -0500 (Tue, 30 Nov 2021) | 1 line

Update homepage.html

r100 | william.taka | 2021-11-30 20:06:47 -0500 (Tue, 30 Nov 2021) | 1 line

Update game.html

r99 | william.taka | 2021-11-30 20:03:35 -0500 (Tue, 30 Nov 2021) | 1 line

Update credits.html

r98 | william.taka | 2021-11-30 20:00:50 -0500 (Tue, 30 Nov 2021) | 1 line

Update app.js

r97 | simie | 2021-11-30 17:29:38 -0500 (Tue, 30 Nov 2021) | 3 lines

Merge branch 'main' of <https://github.com/shuwana/whack-a-prof>

Add button Assets

r96 | tony.li | 2021-11-30 17:28:06 -0500 (Tue, 30 Nov 2021) | 1 line

Delete LeaderBoard

r95 | simie | 2021-11-30 17:27:23 -0500 (Tue, 30 Nov 2021) | 2 lines

Merge branch 'main' of <https://github.com/shuwana/whack-a-prof>

r94 | tony.li | 2021-11-30 17:26:03 -0500 (Tue, 30 Nov 2021) | 1 line

Delete LeaderBoard

r93 | tony.li | 2021-11-30 17:25:46 -0500 (Tue, 30 Nov 2021) | 1 line

Delete Leaderboard

r92 | tony.li | 2021-11-30 17:25:33 -0500 (Tue, 30 Nov 2021) | 1 line

Add files via upload

r91 | tony.li | 2021-11-30 17:25:18 -0500 (Tue, 30 Nov 2021) | 1 line

Create Leaderboard

r90 | tony.li | 2021-11-30 17:22:33 -0500 (Tue, 30 Nov 2021) | 1 line

Delete Background Asset

r89 | simie | 2021-11-30 17:22:23 -0500 (Tue, 30 Nov 2021) | 3 lines

Merge branch 'main' of <https://github.com/shuwana/whack-a-prof>

Add Button Assets

r88 | tony.li | 2021-11-30 17:22:13 -0500 (Tue, 30 Nov 2021) | 1 line

Create Background Asset

r87 | tony.li | 2021-11-30 17:20:46 -0500 (Tue, 30 Nov 2021) | 1 line

Delete Background

r86 | tony.li | 2021-11-30 17:20:33 -0500 (Tue, 30 Nov 2021) | 1 line

Create Background

r85 | simie | 2021-11-30 17:20:04 -0500 (Tue, 30 Nov 2021) | 2 lines

Merge branch 'main' of <https://github.com/shuwana/whack-a-prof>

r84 | tony.li | 2021-11-30 17:19:24 -0500 (Tue, 30 Nov 2021) | 1 line

Background

r83 | tony.li | 2021-11-30 17:19:05 -0500 (Tue, 30 Nov 2021) | 1 line

Background

r82 | simie | 2021-11-30 17:19:27 -0500 (Tue, 30 Nov 2021) | 2 lines

Added Button Assets

r81 | simie2000 | 2021-11-30 17:15:18 -0500 (Tue, 30 Nov 2021) | 3 lines

Added Hammer Asset

Added Hammer Asset

r80 | jaswu918 | 2021-11-30 15:53:04 -0500 (Tue, 30 Nov 2021) | 1 line

Update credits.html

r79 | zxin1007 | 2021-11-30 15:44:16 -0500 (Tue, 30 Nov 2021) | 2 lines

sound effect added

r78 | beuu05 | 2021-11-30 14:01:56 -0500 (Tue, 30 Nov 2021) | 3 lines

Update styles.css

update: change cursor image from regular to a hammer when hovering over the grid
in the wack-a-mole game

r77 | beuu05 | 2021-11-30 13:57:28 -0500 (Tue, 30 Nov 2021) | 3 lines

Add files via upload

Adding a sizable hammer image, as the other images provided by graphics were too
big

r76 | sh.wana | 2021-11-30 11:55:16 -0500 (Tue, 30 Nov 2021) | 1 line

Subversion log information

r75 | montique.stevens | 2021-11-30 11:49:35 -0500 (Tue, 30 Nov 2021) | 4 lines

Impact Sounds Addition

In game Impact Sounds added for hammer

r74 | zxin1007 | 2021-11-28 23:55:19 -0500 (Sun, 28 Nov 2021) | 2 lines

Merge branch 'main' of <https://github.com/shuwana/whack-a-prof> into main

r73 | xhei.terolli | 2021-11-28 15:14:40 -0500 (Sun, 28 Nov 2021) | 2 lines

updated game style & credits

r72 | zxin1007 | 2021-11-28 23:55:05 -0500 (Sun, 28 Nov 2021) | 2 lines

update on music

r71 | zxin1007 | 2021-11-27 17:45:25 -0500 (Sat, 27 Nov 2021) | 2 lines

music added

r70 | zxin1007 | 2021-11-27 15:13:12 -0500 (Sat, 27 Nov 2021) | 2 lines

Update app.js

r69 | zxin1007 | 2021-11-27 15:13:07 -0500 (Sat, 27 Nov 2021) | 4 lines

random interval time

interval time and avoid the mole to appear at the same location continuously.

r68 | xhei.terolli | 2021-11-26 20:58:01 -0500 (Fri, 26 Nov 2021) | 2 lines

updated README

r67 | xhei.terolli | 2021-11-26 20:51:51 -0500 (Fri, 26 Nov 2021) | 2 lines

updated credits page

r66 | sh.wana | 2021-11-24 11:57:12 -0500 (Wed, 24 Nov 2021) | 1 line

Update README.md

r65 | shuwana | 2021-11-22 21:26:42 -0500 (Mon, 22 Nov 2021) | 1 line

Delete README.md

r64 | shuwana | 2021-11-22 21:24:08 -0500 (Mon, 22 Nov 2021) | 3 lines

update README.md

changed the description statement, and added badges for the programming language
s used for this project

r63 | szoyaa | 2021-11-22 17:54:16 -0500 (Mon, 22 Nov 2021) | 1 line

added form on bottom

r62 | szoyaa | 2021-11-22 17:52:48 -0500 (Mon, 22 Nov 2021) | 1 line

Update game.html

r61 | shaughn.codes | 2021-11-22 16:18:15 -0500 (Mon, 22 Nov 2021) | 1 line

Prof Images resized 200x200

r60 | roberto.c.melchor | 2021-11-21 19:15:21 -0500 (Sun, 21 Nov 2021) | 1 line
Reformat specs document with markdown

r59 | montique.stevens | 2021-11-30 11:51:41 -0500 (Tue, 30 Nov 2021) | 3 lines
Merge pull request #5 from shuwana/GraphicsMS
Impact Sounds Addition

r58 | montique.stevens | 2021-11-30 11:49:35 -0500 (Tue, 30 Nov 2021) | 4 lines
Impact Sounds Addition
In game Impact Sounds added for hammer

r57 | zxin1007 | 2021-11-28 23:55:19 -0500 (Sun, 28 Nov 2021) | 2 lines
Merge branch 'main' of <https://github.com/shuwana/whack-a-prof> into main

r56 | xhei.terolli | 2021-11-28 15:14:40 -0500 (Sun, 28 Nov 2021) | 2 lines
updated game style & credits

r55 | zxin1007 | 2021-11-28 23:55:05 -0500 (Sun, 28 Nov 2021) | 2 lines
update on music

r54 | zxin1007 | 2021-11-27 17:45:25 -0500 (Sat, 27 Nov 2021) | 2 lines
music added

r53 | zxin1007 | 2021-11-27 15:13:12 -0500 (Sat, 27 Nov 2021) | 2 lines
Update app.js

r52 | zxin1007 | 2021-11-27 15:13:07 -0500 (Sat, 27 Nov 2021) | 4 lines
random interval time
interval time and avoid the mole to appear at the same location continuously.

r51 | xhei.terolli | 2021-11-26 20:58:01 -0500 (Fri, 26 Nov 2021) | 2 lines
updated README

r50 | xhei.terolli | 2021-11-26 20:51:51 -0500 (Fri, 26 Nov 2021) | 2 lines
updated credits page

r49 | sh.wana | 2021-11-24 11:57:12 -0500 (Wed, 24 Nov 2021) | 1 line
Update README.md

r48 | shuwana | 2021-11-22 21:26:42 -0500 (Mon, 22 Nov 2021) | 1 line
Delete README.md

r47 | shuwana | 2021-11-22 21:24:08 -0500 (Mon, 22 Nov 2021) | 3 lines
update README.md

changed the description statement, and added badges for the programming language
s used for this project

r46 | szoyaa | 2021-11-22 17:54:16 -0500 (Mon, 22 Nov 2021) | 1 line
added form on bottom

r45 | szoyaa | 2021-11-22 17:52:48 -0500 (Mon, 22 Nov 2021) | 1 line
Update game.html

r44 | shaughn.codes | 2021-11-22 16:18:15 -0500 (Mon, 22 Nov 2021) | 1 line
Prof Images resized 200x200

r43 | roberto.c.melchor | 2021-11-21 19:15:21 -0500 (Sun, 21 Nov 2021) | 1 line
Reformat specs document with markdown

r42 | montique.stevens | 2021-11-21 14:33:29 -0500 (Sun, 21 Nov 2021) | 4 lines
file addition

added two audio files for impact sound effect made by hammer

r41 | zxin1007 | 2021-11-20 17:59:35 -0500 (Sat, 20 Nov 2021) | 4 lines
buttons added

start, restart, and back to main page buttons added.

r40 | zxin1007 | 2021-11-20 17:59:35 -0500 (Sat, 20 Nov 2021) | 4 lines

buttons added

start, restart, and back to main page buttons added.

r39 | william.taka | 2021-11-18 16:40:33 -0500 (Thu, 18 Nov 2021) | 1 line

Create Coding notes

r38 | william.taka | 2021-11-18 16:28:16 -0500 (Thu, 18 Nov 2021) | 1 line

Update README.md

r37 | william.taka | 2021-11-18 16:27:31 -0500 (Thu, 18 Nov 2021) | 1 line

Update README.md

r36 | william.taka | 2021-11-18 16:22:17 -0500 (Thu, 18 Nov 2021) | 1 line

Update styles.css

r35 | william.taka | 2021-11-18 16:20:01 -0500 (Thu, 18 Nov 2021) | 1 line

Update app.js

r34 | xhei.terolli | 2021-11-17 10:05:36 -0500 (Wed, 17 Nov 2021) | 2 lines

adding multiple pages

r33 | xhei.terolli | 2021-11-17 09:40:22 -0500 (Wed, 17 Nov 2021) | 2 lines

further updates

r32 | shaughnbulgar | 2021-11-07 17:10:59 -0500 (Sun, 07 Nov 2021) | 2 lines

Music Assets

r31 | zxin1007 | 2021-11-14 21:26:56 -0500 (Sun, 14 Nov 2021) | 1 line

Update app.js

r30 | xhei.terolli | 2021-11-08 12:05:36 -0500 (Mon, 08 Nov 2021) | 2 lines

added initial game files

r29 | shaughn.codes | 2021-11-07 17:12:10 -0500 (Sun, 07 Nov 2021) | 3 lines

Merge pull request #3 from shuwana/GraphicsSha

2 Music Assets options.

r28 | shaughnbulgar | 2021-11-07 17:10:59 -0500 (Sun, 07 Nov 2021) | 2 lines

Music Assets

r27 | shaughn.codes | 2021-11-07 17:05:58 -0500 (Sun, 07 Nov 2021) | 3 lines

Merge pull request #2 from shuwana/GraphicsSha

Hammer Assests

r26 | shaughnbulgar | 2021-11-07 17:04:21 -0500 (Sun, 07 Nov 2021) | 2 lines

Hammer Assests

r25 | shaughn.codes | 2021-11-07 16:57:10 -0500 (Sun, 07 Nov 2021) | 3 lines

Merge pull request #1 from shuwana/GraphicsSha

Images of Professors

r24 | shaughnbulgar | 2021-11-07 16:41:33 -0500 (Sun, 07 Nov 2021) | 2 lines

Images of Professors

r23 | shuwana | 2021-11-04 15:54:44 -0400 (Thu, 04 Nov 2021) | 1 line

Update README.md

r22 | shuwana | 2021-11-04 15:47:27 -0400 (Thu, 04 Nov 2021) | 1 line

Update README.md

r21 | shuwana | 2021-10-06 11:44:50 -0400 (Wed, 06 Oct 2021) | 1 line

Update README.md

r20 | shuwana | 2021-10-06 11:44:33 -0400 (Wed, 06 Oct 2021) | 1 line

Update README.md

r19 | shuwana | 2021-10-06 11:44:15 -0400 (Wed, 06 Oct 2021) | 1 line

Update README.md

r18 | shuwana | 2021-10-06 11:44:05 -0400 (Wed, 06 Oct 2021) | 1 line

Update README.md

r17 | shuwana | 2021-10-05 16:26:06 -0400 (Tue, 05 Oct 2021) | 1 line

Update README.md

r16 | shuwana | 2021-10-05 16:25:39 -0400 (Tue, 05 Oct 2021) | 1 line

Update README.md

r15 | shuwana | 2021-10-05 16:25:16 -0400 (Tue, 05 Oct 2021) | 1 line

Update README.md

r14 | shuwana | 2021-10-05 16:24:14 -0400 (Tue, 05 Oct 2021) | 1 line

Delete msg.txt alias 2

r13 | shuwana | 2021-10-05 16:24:08 -0400 (Tue, 05 Oct 2021) | 1 line

Create README.md

r12 | shuwana | 2021-10-05 16:23:47 -0400 (Tue, 05 Oct 2021) | 1 line

Delete msg.txt alias

r11 | shuwana | 2021-10-05 16:23:41 -0400 (Tue, 05 Oct 2021) | 1 line

Create README.md

r10 | shuwana | 2021-10-05 16:22:42 -0400 (Tue, 05 Oct 2021) | 1 line

Add files via upload

r9 | shuwana | 2021-10-05 16:22:15 -0400 (Tue, 05 Oct 2021) | 1 line

Delete msg.txt alias 2 copy

r8 | shuwana | 2021-10-05 16:22:02 -0400 (Tue, 05 Oct 2021) | 1 line

Add files via upload

r7 | shuwana | 2021-10-05 16:20:47 -0400 (Tue, 05 Oct 2021) | 1 line

Delete msg.txt

r6 | shuwana | 2021-10-05 16:20:24 -0400 (Tue, 05 Oct 2021) | 1 line

Create README.md

r5 | shuwana | 2021-10-05 16:19:38 -0400 (Tue, 05 Oct 2021) | 1 line

Add files via upload

r4 | shuwana | 2021-10-05 16:14:41 -0400 (Tue, 05 Oct 2021) | 1 line

Delete For Specs

r3 | shuwana | 2021-10-05 16:13:40 -0400 (Tue, 05 Oct 2021) | 1 line

Create For Specs

r2 | shuwana | 2021-10-05 16:06:03 -0400 (Tue, 05 Oct 2021) | 1 line

Update README.md

r1 | shuwana | 2021-10-05 10:59:26 -0400 (Tue, 05 Oct 2021) | 1 line

Initial commit

shuwana@Shuwanas-Air ~ %