Algorithm

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Chapter

Algorithm

Overview

In this book I define algorithms as a branch of mathematics

Algorithm must be designed to solve practical problems. An algorithm that cannot solve practical problems is a vase.

Divide the algorithm in a way that solves the problem

Please believe that learning algorithms have methods

Fresh and refined, immediate, don't be sloppy

I proved the algorithmic mathematical kilometers system

Chapter Logarithm

$\lg n$

```
lgn = log_2n (Base 2 logarithm)

lnn = log_en (Natural logarithm)

lg^kn = (lgn)^k (Exponentiation)

lglgn = lg(lgn) (complex)
```

Chapter divide and conquer

Chapter Search

Binary Search Binary Search Tree

Chapter

list

list

```
package main
       import (
            "fmt"
       )
       type ListNode struct {
            Val int
           Next *ListNode
       }
10
11
       func main1()
12
            headNode := &ListNode {}
            listData := headNode
14
15
            InsertTail(1,listData,headNode)
16
            PrintList (listData)
17
18
            InsertTail(2,listData,headNode)
19
            PrintList (listData)
20
21
            InsertTail(3,listData,headNode)
22
            PrintList (listData)
       }
24
25
       func InsertTail(value int, list, position *ListNode)
            tempCell := new(ListNode)
27
28
            if tempCell == nil\{
```

```
fmt. Println ("out of space")
30
          }
31
32
          tempCell. Val = value
33
          tempCell.Next = position.Next
          position. Next = tempCell
35
      }
36
      func PrintList(list *ListNode)
38
          if list.Next != nil{
39
              fmt. Print (list. Val, "->")
40
              PrintList(list.Next)
41
          }else{
42
              fmt. Println (list. Val)
43
          }
44
      }
45
46
      // 给出两个非空的链表用来表示两个非负的整数。其中,它们
         各自的位数是按照逆序的方式存储的,
      // 并且它们的每个节点只能存储一位数字。
48
      // 如果,我们将这两个数相加起来,则会返回一个新的链表来
         表示它们的和。
      // 您可以假设除了数字0之外,这两个数都不会以0开头。
50
      // 示例:
51
      // 输入: (2 \rightarrow 4 \rightarrow 3) + (5 \rightarrow 6 \rightarrow 4)
52
         输出: 7 -> 0 -> 8
53
      // 原因: 342 + 465 = 807
54
55
      // type ListNode2 struct {
56
      // Val
               int
57
          Next * ListNode2
      // }
59
60
      type List struct {
          headNode2 *ListNode // head node
62
      }
63
```

```
func Insert2 (value int , list *ListNode , position *
65
           ListNode) {
             tempCell := new(ListNode)
66
             if tempCell == nil {
67
                 fmt. Println ("out of space")
68
             }
69
             tempCell.Val = value
70
             tempCell.Next = position.Next
71
             position. Next = tempCell
72
        }
73
74
        func PrintList2(list *ListNode) {
75
             if list.Next != nil {
76
                 fmt. Println (list. Val)
77
                 PrintList2(list.Next)
             } else {
79
                 fmt. Println (list. Val)
80
             }
        }
82
83
        func main() {
             11 := \text{new}(\text{ListNode})
85
             listDate := 11
86
             // insert data to 11
87
             Insert2 (9, listDate, 11)
             Insert2(7, listDate, l1)
89
             Insert2(5, listDate, l1)
90
             12 := \text{new}(\text{ListNode})
91
             //
92
             listDate2 := 12
93
             // insert data to 11
             Insert2 (4, listDate2, 12)
95
             Insert2(2, listDate2, l2)
96
             Insert2(8, listDate2, 12)
             13 := addTwoNumbers(11, 12)
98
             PrintList(13)
99
        }
100
101
```

```
func addTwoNumbers(l1 *ListNode, l2 *ListNode) *ListNode
                                  // 进位值, 只可能为0或1
            promotion := 0
103
            var head *ListNode // 结果表的头结点
104
            var rear *ListNode // 保存结果表的尾结点
105
            for nil != 11 || nil != 12 {
106
                 sum := 0
107
                 if nil != 11 {
108
                      sum += 11. Val
109
                      11 = 11. \text{Next}
110
                 }
111
                 if nil != 12 {
112
                      sum += 12. Val
113
                      12 = 12 . Next
114
                 }
116
                 sum += promotion
117
                 promotion = 0
119
                 if sum >= 10 {
120
                      promotion = 1
                      sum = sum \% 10
122
                 }
123
124
                 node := &ListNode {
125
                      sum,
126
                      nil,
127
                 }
128
129
                 if nil == head  {
130
                      head = node
131
                      rear = node
132
                 } else {
133
                      rear.Next = node
134
                      rear = node
135
                 }
136
            }
137
```

138

```
if promotion > 0 {
    rear.Next = &ListNode{
    promotion,
    nil,
    }
}
```

Chapter Sort

comparison sort

quick sort

quick sort is better than heap sort

```
package main
      import (
          "math/rand"
      // quick sort
      // 分治排序
      func main()
          var z [] int
10
11
          for i := 0; i < 3; i++\{
12
               z = append(z, rand.Intn(3))
13
          }
14
15
          quickSort(z)
      }
17
18
      func quickSort(list []int) {
          if len(list) \ll 1
20
               return
21
          }
23
          i, j := 0, len(list) - 1
24
          index := 1 // 第一次比较索引位置
          key := list [0] // 第一次比较参考值,选择第一个
26
```

第六章 SORT 12

```
27
           if list [index] > key{
28
                list[i], list[j] = list[j], list[i]
29
30
           }else{
31
                list[i], list[index] = list[index], list[i]
32
                i++
33
                index++
34
           }
35
36
           quickSort(list[:i]) // 处理参考值前面值
37
           quickSort(list[i+1:])
38
       }
39
```

merge sort

John von Neumann1945 Merge Sort: The linear table to be sorted is continuously divided into several subtables until each subtable contains only one element. At this time, the subtable containing only one element can be considered as an ordered list. Merge the subtables in pairs. Each time a new table is generated, a new and longer ordered list is generated. Repeat this step until there is only one subtable left. This subtable is an ordered linear table.

heap sort

O(nlgn) (heap sort run time)

bubble sort

Repeated swapping of two adjacent elements in reverse order

Chapter Dynamic programming

调度问题

矩阵链乘法

公共子序列

Binary search tree

Chapter 贪心算法

最小生成树