

The background features abstract, overlapping geometric shapes in various shades of blue, ranging from light sky blue to deep navy blue. These shapes are primarily located on the left and right sides of the slide, framing the central text area.

CS7025

Programming for Digital Media

Lesson 3 – Conditions & Loops

Comparison Operators in JavaScript

==	equal to
===	equal value and equal type
!=	not equal
!==	not equal value or not equal type
>	greater than
<	less than
>=	greater than or equal to
<=	less than or equal to

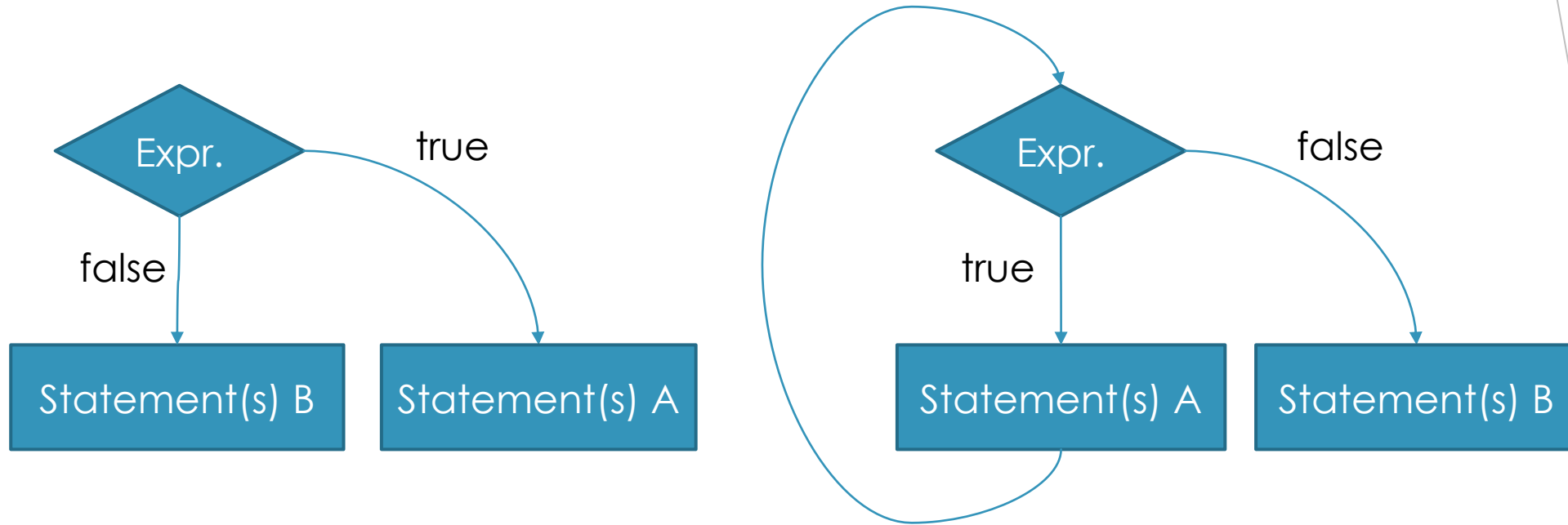


Boolean operators

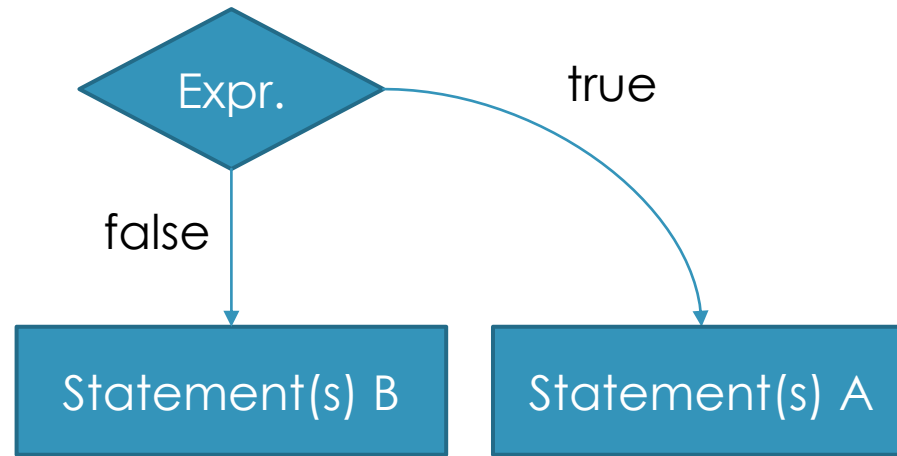
- ▶ While comparison operators return boolean values
- ▶ We can also compute with boolean values using boolean operators
 - AND – both A and B are true (&& in JavaScript)
 - OR – either A or B is true (|| in JavaScript)
 - XOR – one and only one of A or B is true (doesn't exist in JavaScript)
 - NOT – X is not true, i.e. it is false (! In JavaScript)
- ▶ In fact, most modern programming languages allow us to extend this idea beyond boolean values, so that we can say that a variable with a value is true and one with no value is false.



Remember booleans and the flow of a program?



Conditional Statements



When we want to perform different actions for different decisions

Syntax:

```
if (condition expression) {  
    // block of code to be executed if the  
    // condition expression is true  
}
```



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Conditional Statements: if

```
if ( expression ) {  
    // statement(s) to be executed only if expression is true;  
}  
// statement(s) to be executed whether or not expression is true;
```

```
if (hour < 18) {  
    greeting = "Good day";  
}
```



Conditional Statements: if ... else

```
if ( expression ) {  
    // statement(s) to be executed only if expression is true;  
} else {  
    // statement(s) to be executed only if expression is false;  
}  
// statement(s) to be executed whether or not expression is true;
```

```
if (hour < 18) {  
    greeting = "Good day";  
} else {  
    greeting = "Good evening";  
}
```



Conditional Statements: chained conditionals

```
if ( expression1 ) {  
    // statement(s) to be executed only if  
    // expression1 is true;  
}  
else if ( expression2 ) {  
    // statement(s) to be executed only if  
    // expression2 is true;  
}  
else {  
    // statement(s) to be executed only if  
    // neither expression is true;  
}  
  
// statement(s) to be executed  
// whether or not the expressions are true;
```

```
function greeting(theTime){  
    let greeting;  
    if (theTime < 10) {  
        greeting = "Good morning";  
    } else if (theTime < 20) {  
        greeting = "Good day";  
    } else {  
        greeting = "Good evening";  
    }  
    return greeting;  
}
```



Conditional Statements: nested conditionals

```
if ( expression1 ) {  
    // statement(s) to be executed only if expression1 is true;  
} else {  
    if ( expression2 ) {  
        // statement(s) to be executed if expression 1 is false and expression2 is true;  
    } else {  
        // statement(s) to be executed only if expression1 and expression2 are false;  
    }  
}  
// statement(s) to be executed whether or not expressions are true
```



Conditional Statements: multiple expressions 'and' &&

```
if ( expression1 && expression 2 ) {  
    // statement(s) to be executed only if  
    // both expression1 and expression2  
    // are true;  
} else {  
    // statements to be executed if either  
    // expression1 or expression2 are false;  
}  
  
// statement(s) to be executed whether or  
// not expressions are true;
```

```
if (theTime > 10 && theTime < 20 ) {  
    greeting = "Good day";  
} else {  
    greeting = "Good evening";  
}
```



Conditional Statements: multiple expressions 'or' ||

```
if ( expression1 || expression2 ) {  
    // statement(s) to be executed if either expression1 OR expression2 are true;  
} else {  
    // statements to be executed only if both expression1 and  
    // expression2 are false;  
}  
// statement(s) to be executed whether or not expressions are true;
```



Conditional Statements: 'not' !

```
if ( !expression ) {  
    // statement(s) to be executed if the expression is not true;  
}
```



Conditional Statements: using &&, | | and ! together

```
if ( ( expression1 && expression2 ) || !expression3 ) {  
    // statement(s) to be executed if the expression is not true;  
}
```

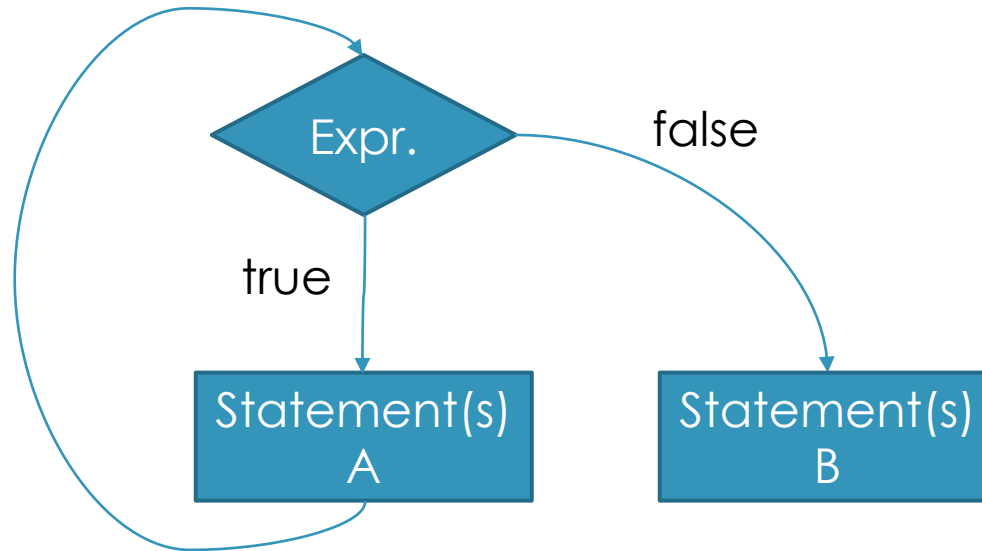


Loops

When we want to run the same code over and over again

JavaScript supports different kinds of loops:

- ▶ **for** - loops through a block of code a number of times
- ▶ **for/in** - loops through the properties of an object
- ▶ **while** - loops through a block of code while a specified condition is true
- ▶ **do/while** - also loops through a block of code while a specified condition is true



Loops: for

Syntax:

```
for (start; expression; step) {
```

```
    // code block to be executed
```

```
    // statement(s) to be executed until expression is true;
```

```
}
```

```
// statement(s) to be executed after the for loop has been completed;
```

```
// i.e. when the expression is no longer true
```

- ▶ **start** is executed (one time) before the execution of the code block.
- ▶ **expression** defines the condition for executing the code block.
- ▶ **step** is executed (every time) after the code block has been executed.



Loops: for

```
for (let i = 0; i < 5; i++) {  
    // statement(s) to be until i >= 5;  
}  
// statement(s) to be executed after the for loop has been completed;  
// I.e. when i is no longer < 5
```

// ++ is a shorthand way to say **i = i + 1;**

```
for (let i = 0; i < 5; i++) {  
    console.log("The number is " + i );  
}
```



Loops: for/In

```
let sequence = [1,2,3,4,5];
let position;
for ( position in sequence ) {
    // statement(s) to be executed once for each element in the sequence;
    // note that you need to use the syntax sequence[position] to access
    // the value at that position in the sequence
}
// statement(s) to be executed after each element has been processed;
```

```
let numbers = [34,2,56,8,10];
let x;
for (x in numbers) {
    console.log("num " + x + " is "+numbers[x]);
}
```

```
let student = {name: 'John Doe', age: 25};
for (i in students) {
    console.log("student: " + student[i]);
}
```



Loops: while

```
while (expression) {
```

```
    // statement(s) to be executed while the expression is true;
```

```
}
```

```
// statement(s) to be executed if the expression is false or after it becomes false;
```

(The statements inside the loop may or may not be executed)

```
let i = 0;  
while (i < 10) {  
    console.log("The number is " + i );  
    i++;  
}
```



Loops: Do/While

```
do {
```

//statement(s) to be executed while the expression is true;

```
}
```

```
while (expression);
```

//statement(s) to be executed after the expression becomes false;

(The statements inside the loop will be executed **at least once**, even if the condition is false as the statements appear before the condition is tested).

```
let i = 0;
do {
  console.log("The number is " + i );
  i++;
}
while (i < 10);
```



Loops: for vs. while

- ▶ **for** is great when the program knows in advance the number of times it will need to go through the loop
- ▶ **for/in** is used when you want to repeat some code for each element of a string or array (list of values) or an object
- ▶ **while** is useful for situations where the program won't know until later on how many times it needs to loop
- ▶ **do/while** is similar to while, but better if you always want to execute the statements in the loop at least once



Loops: break

Jump out of a loop when the condition is no longer met
(END of LOOP)

```
for (start; expression1; step) {  
    // statement(s) to be executed until expression1 is true;  
    if (expression2) {  
        break;  
    }  
}
```

// statement(s) to be executed after the
for loop has been completed or after break

The break command will cause the
program to immediately exit the loop,
even if expression1 is still true

```
for (let i = 0; i < 10; i++) {  
    if (i === 3) { break; }  
    console.log("The number is " + i );  
}
```



Loops: continue

"jumps over" one iteration in the loop (START of LOOP)

```
for (start; expression1; step) {  
    // statement(s) to be executed until expression1 is true;  
    if (expression2) {  
        continue;  
    }  
}
```

// statement(s) to be executed when
// expression1 is/becomes false

The continue command will cause the program to immediately exit the current iteration of the loop

```
for (let i = 0; i < 10; i++) {  
    if (i === 3) { continue; }  
  
    console.log("The number is " + i );  
}
```



Try it yourself



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Thank You



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