CS7025 Programming for Digital Media

Lesson 4 – DOM Manipulation

Semicolon

In Javascript the semicolon ';' is optional. It is good practice however to end a statement with one, to increase legibility of your code and to avoid confusion;

Don't use a semicolon when:

```
Declaring a function function doSomething(){}
```

```
A conditional comparison if(true){}else{}
```

► A loop for(let i=0; i<5; i++){}



Scope

```
Variables should only be accessible within scope;
let students = 31;
function countAbsentStudents(){
   let absent = 3;
   students -= absent;
countAbsentStudents();
console.log("students", students);
console.log("absent", absent); //throws error: absent is not defined
```



Events

Events are the things that are happening on your web page or in your application.

Examples:

- Loading a page
- Clicking on a hyperlink
- Entering text in a text field / pressing keys on the keyboard
- Checking a checkbox
- Submitting a form



State

State goes hand in hand with events. Events usually alter the state of your web page or application. State is whatever describes the UI at a given point in time or when you are in control of your own states, a specific stage of a process.

In the case of a hyperlink for instance, it can be

- 'normal' the link is there but no interaction
- 'hovered' the mouse cursor is over the link
- 'clicked'
- 'visited'





The Document Object Model

The Document Object Model (DOM) represents the structure of a document (HTML).



Let the browser wait with executing code within scope until the document is completely loaded into memory

```
document.addEventListener("DOMContentLoaded", () => {
    //do things
});
```



Traversing the DOM

li.item is a child of ul#items which is a child of div#shopping_list which is a child of body



https://developer.mozilla.org/en-US/docs/Web/API/Document

The dot notation is used to traverse through the DOM

document.querySelector('#theSelector');

In English:

"Of the document object, use the query selector for the element with an ID of 'theSelector'"



Different ways of addressing elements within the DOM

```
getElementById()
// <div id="student"></div> document.getElementById('student');
getElementsByClassName()
// <div class="student"></div> document.getElementByClassName('student');
getElementsByName()
// <input type="text" name="up" /> document.getElementsByName('up');
getElementsByTagName()
// <h1>A Title</h1> document.getElementsByTagName('h1');
querySelector()
// <div id="student"></div> document.querySelector('#student');
querySelectorAll()
// <div class="student"></div> <div id="location">...</div> // document.querySelectorAll('.student #location');
```



Manipulating the DOM Adding and removing elements

The way to add new elements to your document is by creating a new element (store it in memory)

```
let paragraph = document.createElement("p");
paragraph.textContent = "Hello World!";
```

And then add it to the document (make it available) document.body.appendChild(paragraph);

To remove an element, use the remove() function: document.getElementById(<THE ID>).remove();



Attributes

```
<div id="students" class="cs7025" data-counter="3">...</div>
```

Get the value of an attribute by invoking the getAttribute(attribute) function

Set the value of an attribute by invoking the setAttribute(name, value) function

document.getElementById('students').setAttribute('id','teachers');



```
Read data from an external JSON file
let dataSource = "externalFile.json";
fetch(dataSource)
    .then((response) => {
        return response.json();
    .then((data) => {
        // now you have the json data, so this is the place where
// you can work with it
    .catch((err) => {...});
```



```
Read data from an external API
let dataSource = "https://newsapi.org/v2/everything?q=<TOPIC>&from=<YYYY-MM-</pre>
DD>&sortBy=publishedAt&apiKey=<API KEY>";
fetch(dataSource)
    .then((response) => {
         return response.json();
    .then((data) => {
         // now you have the json data, so this is the place where
         // you can work with it
    })
    .catch((err) => {...});
```



jQuery



Third party library jQuery which uses css selectors to address elements in the DOM

https://jquery.com/



Try it yourself



Thank You

