Shuyang Li

I want to use technology, design, and data analysis to enhance the lives of individuals, build urban communities, and improve societies.

Education University of Notre Dame '16

B.S. summa cum laude, Computer Science

- · Collaborated with the Office of the Provost to create Curricular Practical Training program to sponsor work authorization for international students in College of Engineering
- · Created career prep program for undergraduate CS majors with Notre Dame Career Center and Department of Computer Science and Engineering
- Advised Department of CSE on undergraduate curriculum reform

Experience **Palantir**

07/16 - Present

Software Engineer

· intentionally left blank for future

Apple

05/14 - 08/15

Software Engineering Intern

- · Prototyped, developed, and released multiple internal products on iOS and OS X using Objective-C, Ruby, Python, and JavaScript
- Contributed code to Apple's first-party software, including iOS and OS X

University of Notre Dame

08/14 - 05/16

Teaching Assistant

- · Held office hours and graded assignments for Fundamentals of Computing I, Script-Based Programming, Data Structures, and Theory of Computing
- Designed content and assignments for Theory of Computing and Script-Based Programming

iCeNSA

03/14 - 05/15

Undergraduate Research Assistant

- · Developed Android application for diabetes monitoring
- · Developed application for child obesity prevention using PHP, MySQL, and JavaScript

Notre Dame Student Government

04/14 - 04/15

Director of Campus Technology

- · Initiated creation of introductory CS course for undergraduate student body
- · Created student safe ride program and mobile app with Notre Dame Security Police and Office of Information Technologies
- Represented undergraduate student body on University Academic Council, University Council for Academic Technologies, and College of Engineering Industry Advisory Council

MHacks

01/15

Thiel Grant Winner, Winter 2015

01/14

Student Team, Winter 2014

- · Built SnoozeYouLose, an iOS alarm app that sends money to friends when the user snoozes
- · Built iOS 3D scanner app using image recognition and OpenGL | ES

Skills

Languages: Chinese (native); C, Objective-C, Ruby, Python, JavaScript, Scheme Art/Design: Design Thinking, Photography, Typography, Software Prototyping