

TIME & SPACE COMPLEXITY

Time Complexity :-

Amount of Time taken up by an algorithm / code as function of input size.

NOT the actual time taken.

* Time for linear search in worst case will remain same even if our array is sorted

* Big O Notation :-

→ upper bound → $O()$

* We always try to find worst case complexity.

time $\Rightarrow an^2 + bn + c$

$n^2 + n + 1$

this is theoretical way for calculating TC.

Steps :-

① Ignore constants

② Largest term

$$TC = O(n^2)$$

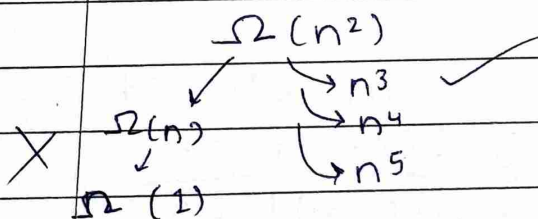
time $\Rightarrow an^3 + b \log n + c$

$n^3 + \log n + 1$

$$TC = O(n^3)$$

Big Omega Notation :- (Ω)

→ lower bound → Best case TC.



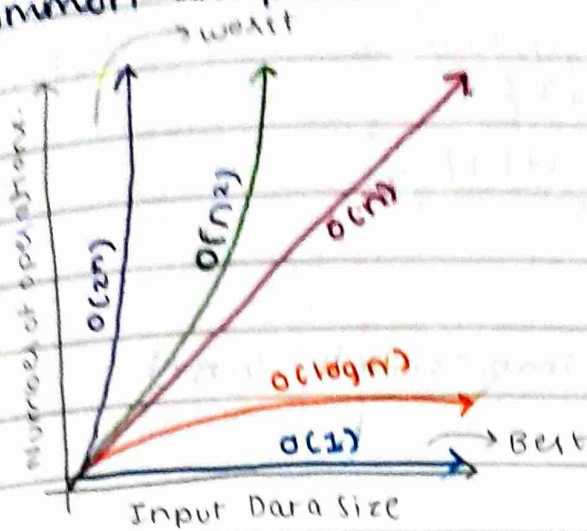
Big Theta (Θ) :-

avg cases

$O(n^2)$ $\Omega(n^2)$

→ $LB = UB$
 $\Theta(n^2)$

Common Complexities:-



Space Complexity:-

memory / space \rightarrow heap \rightarrow objects

input space + auxiliary space.

stack \rightarrow functions.

\rightarrow temporary / extra.

* while calculating space complexity we only consider auxiliary space.

Time Complexity of loops:-

1. Simple loop.

```
for(int i=0; i<=n; i++){
```

Time complexity :- $O(n)$

```
}
```

2. Nested loop 1.

```
for(int i=0; i<n; i++){
```

```
    for(int j=i+1; j<n; j++){
```

```
    }
}
```

Time complexity :- $O(n^2)$

Nested loop 2.

```
for (int i=0; i<n; i++) {
    for (int j=0; j<i; j++) {
        // ...
    }
}
```

Time complexity :- $O(n^2)$

Nested loop 3

// some $k < n$

```
for (int i=0; i<n; i=i+k) {
    for (int j=i+1; j<=k; j++) {
        // ...
    }
}
```

Time complexity :- $O(n)$

	Linear search	Binary search
$N = 1000$	1000	$\log n (\log 10^3)$
$N = 10^5$	10^5	≈ 10
$N = 10^9$	10^9	≈ 30

Recursive Algorithms.

→ Linear $f(n) = \square + f(n-1)$

→ D & C merge $f(n) = f(n/2) + f(n/2) + \square$

1. Total work done = (no of calls * work in each call)

2. Recurrence Equation

Space complexity = (max depth * memory in each call)

description	order of growth	typical code framework	description	example
<i>constant</i>	1	<code>a = b + c;</code>	<i>statement</i>	<i>add two numbers</i>
<i>logarithmic</i>	$\log N$	[see page 47]	<i>divide in half</i>	<i>binary search</i>
<i>linear</i>	N	<pre>double max = a[0]; for (int i = 1; i < N; i++) if (a[i] > max) max = a[i];</pre>	<i>loop</i>	<i>find the maximum</i>
<i>linearithmic</i>	$N \log N$	[see ALGORITHM 2.4]	<i>divide and conquer</i>	<i>mergesort</i>
<i>quadratic</i>	N^2	<pre>for (int i = 0; i < N; i++) for (int j = i+1; j < N; j++) if (a[i] + a[j] == 0) cnt++;</pre>	<i>double loop</i>	<i>check all pairs</i>
<i>cubic</i>	N^3	<pre>for (int i = 0; i < N; i++) for (int j = i+1; j < N; j++) for (int k = j+1; k < N; k++) if (a[i] + a[j] + a[k] == 0) cnt++;</pre>	<i>triple loop</i>	<i>check all triples</i>
<i>exponential</i>	2^N	[see CHAPTER 6]	<i>exhasutive search</i>	<i>check all subsets</i>