Bloom's Taxonomy

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In 1956, Benjamin S. Bloom has associated in the university of Chicago have constructed Taxonomy for description of Instructional Objectives. Bloom describe significant and importance of Teaching Objectives.

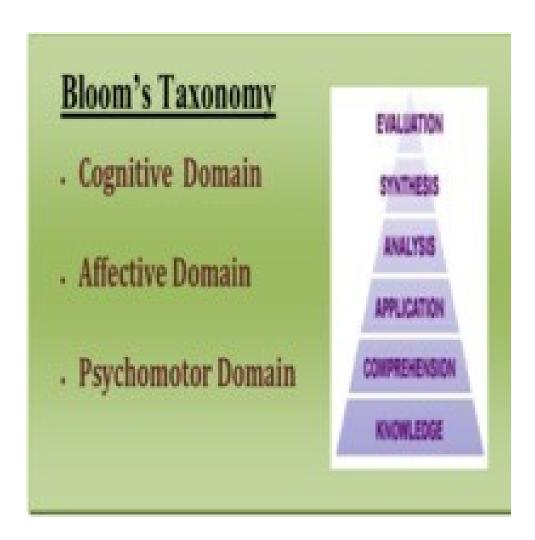
According to him, "There are 6 Levels of each Teaching Objectives".

Bloom describe the three areas of learning

- 1. Cognitive Domain
- 2. Affective Domain
- 3. Psychomotor Domain

Areas of learning

Cognitive Domain	Affective Domain	Psychomotor Domain
Knowledge	Receving	Perception
Comprehensive	Responding	Guiding Response
Application	valuing	Mechanism
Analysis	conceptualization	Complex Overt Response
Synthesis	Organisation	Adaptation
Evaluation	Characterization	Origination



Bloom's Taxonomy

Cognitive Domain

This domain include those educational objectives which are concerned with the recalling of knowledge on recognition of knowledge and development of intellectual activities and skills. In this domain the main focus is on the development of curriculum and the objectives can be made more and more clear while developing the curriculum.

Knowledge

In Knowledge level of Teaching the teacher give information ideas, principle, concept, theroies to develop ability of recall, recognition in students. to access knowledge level objective we conduct multiple choice question and short question answer.

It is the lowest level of teaching.

Comprehensive

In Comprehension, there is a development of abilities to translate, to interpritate, to comprehend, to summarise, to discriminate, to verify, to classify, to communicate in their own words.

Application

At Application level of teaching we try to develop ability to select, transfer, use, complete the problem in students.

Analysis

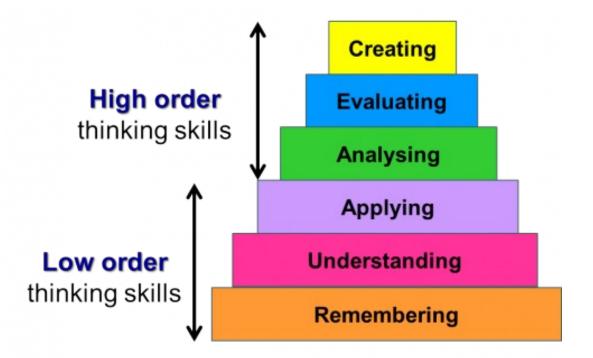
In this teaching level, we try to develop ability to distinguish, relate, co-relate, making choices in students.

Synthesis

In this level, we try to develop ability to integrate, ability to combine, ability to originate, ability to planning in students.

Evaluation

In Evaluation level, we try to develop, critical ability in students, ability to access and judgement. Evaluation is the top level of Teaching Objective.



Affective Domain

This domain includes those objectives which explain the interest attitudes and change in behaviour. Affective Objectives are further classified into Six categories - Receiving, Responding, Valuing, conceptualization, Organisation, characterization.

Receiving

Receiving is to orient the learner to learn. This is the first step he is willing to learn what is being given to him.

Responding

It comes after the learner has given his attention. Responding includes willingness to respond and getting satisfaction by responding

Valuing

Valuing causes self-motivation in the children and makes them committed to involve themselves in activities.

Organisation

Develop into children certain values which help them to organise themselves to do things on their own.

Characterization

It enables the children to act constantly in accordance with the values they have develop.

Psychomotor Domain

The third domain of this taxonomy is the Psychomotor domain. The main objective of this domain is to provide training of physical activities. The Objective of this domain are very helpful in developing the skills. These skills have much importance in the vocational and industrial training.

Perception

The ability to use sensory cues to guide motor activity. This ranges from sensory stimulation, through cue selection, to translation.

Set

Readiness to act. It includes mental, physical, and emotional sets. These three sets are dispositions that predetermine a person's response to different situations (sometimes called mindsets).

Guided Response

The early stages in learning a complex skill that includes imitation and trial and error. Adequacy of performance is achieved by practicing.

Mechanism

This is the intermediate stage in learning a complex skill. Learned responses have become habitual and the movements can be performed with some confidence and proficiency.

Complex Overt Response

The skillful performance of motor acts that involve complex movement patterns. Proficiency is indicated by a quick, accurate, and highly coordinated performance, requiring a minimum of energy. This category includes performing without hesitation, and automatic performance. For example, players are often utter sounds of satisfaction or expletives as soon as they hit a tennis ball or throw a football, because they can tell by the feel of the act what the result will produce.

Adaptation

Skills are well developed and the individual can modify movement patterns to fit special requirements.

Origination

Creating new movement patterns to fit a particular situation or specific problem. Learning outcomes emphasize creativity based upon highly developed skills.

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