

Walchand College of Engineering, Sangli Department of Computer
Science
and Engineering

Class: Final Year (Computer Science and Engineering)

Year: 2021-22 Semester: 1

Course: High Performance Computing Lab

Practical No. 2

Exam Seat No : 2019BTECS00205

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Problem Statement 1: Vector Scalar Addition Iteration wise

```
#include <omp.h>
#include <stdio.h>
#include <stdlib.h>
int main() {
    int n=5;
    int a[n], c[n];
    int flag[n];
    printf("Total number of elements in the array is %d",n);

    for(int i=0;i<n;i++)
    {
        a[i]=i;
        flag[i]=0;
    }

    int scalar=10;
    omp_set_num_threads(5);
    #pragma omp parallel shared(c)
    for(int i = 0;i < n;i++) {
        if(!flag[i])
        {
            c[i]=a[i]+scalar;
            flag[i]=1;
            printf("\nThread number %d, executing iteration %d first
time",omp_get_thread_num(),i);

        }
        else
        {
            printf("\nThread number %d, executing iteration %d but already
done",omp_get_thread_num(),i);
        }
    }

    printf("\ni\ta[i]\t+scalar\t=\tb[i]\n");
    for(int i=0; i<n; i++)
    {
        printf("%d\t%d\t%d\t=\t%d\n", i, a[i],scalar,c[i]);
    }
}
```

```

}
}

CG-DTE@CG-DTE-Student ~
$ g++ vector.c -fopenmp -o vector

CG-DTE@CG-DTE-Student ~
$ ./vector.exe
Total number of elements in the array is 5
Thread number 2, executing iteration 0 first time
Thread number 2, executing iteration 1 first time
Thread number 2, executing iteration 2 first time
Thread number 2, executing iteration 3 first time
Thread number 2, executing iteration 4 first time
Thread number 0, executing iteration 0 but already done
Thread number 0, executing iteration 1 but already done
Thread number 0, executing iteration 2 but already done
Thread number 0, executing iteration 3 but already done
Thread number 0, executing iteration 4 but already done
Thread number 3, executing iteration 0 but already done
Thread number 3, executing iteration 1 but already done
Thread number 3, executing iteration 2 but already done
Thread number 3, executing iteration 3 but already done
Thread number 3, executing iteration 4 but already done
Thread number 4, executing iteration 0 but already done
Thread number 4, executing iteration 1 but already done
Thread number 4, executing iteration 2 but already done
Thread number 4, executing iteration 3 but already done
Thread number 4, executing iteration 4 but already done
Thread number 1, executing iteration 0 but already done
Thread number 1, executing iteration 1 but already done
Thread number 1, executing iteration 2 but already done
Thread number 1, executing iteration 3 but already done
Thread number 1, executing iteration 4 but already done
i      a[i]    +scalar =    b[i]
0      0      10      =    10
1      1      10      =    11
2      2      10      =    12
3      3      10      =    13
4      4      10      =    14

```

Problem Statement 2: Shared Variable Vector Scalar Addition

```

#include<omp.h>
#include<bits/stdc++.h>
using namespace std;

int main()
{
    int n;
    printf("Enter how many number of elements in the array want : ");
    scanf("%d",&n);
    int a[n],b[n],c[n],i;

    for(i=0;i<n;i++)
    {
        a[i] = i;
        b[i] = i + 200;
    }
}

```

```

#pragma omp parallel for shared(a,b,c) num_threads(n/3)
for(i=0;i<n;i++)
{
    c[i] = a[i] + b[i];
    printf("Thread %d works on element %d of the array\n",
omp_get_thread_num(), i);
}

printf("i\ta[i]\t+\tb\t=\tc[i]\n",b);
for(i=0; i<n; i++) {
    printf("%d\t%d\t%d\t%d\t%d\n", i, a[i], b[i], c[i]);
}

return 0;
}

```

```

CG-DTE@CG-DTE-Student ~
$ g++ vector_shared.c -fopenmp -o vector_shared

CG-DTE@CG-DTE-Student ~
$ ./vector_shared.exe
Enter how many number of elements in the array want : 10
Thread 0 works on element 0 of the array
Thread 0 works on element 1 of the array
Thread 0 works on element 2 of the array
Thread 0 works on element 3 of the array
Thread 2 works on element 7 of the array
Thread 2 works on element 8 of the array
Thread 2 works on element 9 of the array
Thread 1 works on element 4 of the array
Thread 1 works on element 5 of the array
Thread 1 works on element 6 of the array
i      a[i]    +      b      =      c[i]
0       0      +      200     =      200
1       1      +      201     =      202
2       2      +      202     =      204
3       3      +      203     =      206
4       4      +      204     =      208
5       5      +      205     =      210
6       6      +      206     =      212
7       7      +      207     =      214
8       8      +      208     =      216
9       9      +      209     =      218

CG-DTE@CG-DTE-Student ~
$ |

```

Problem Statement 3: Shared Variable Vector Scalar Addition

```

#include<omp.h>
#include<bits/stdc++.h>
using namespace std;

int main()
{
    int n;
    printf("Enter how many numbers you want in array: ");
    scanf("%d",&n);

```

```

int a[n],b,c[n],i;

for(i=0;i<n;i++)
{
    a[i] = i;
}
printf("\nEnter scalar: ");
scanf("%d",&b);

#pragma omp parallel for shared(a,b,c) num_threads(n/3)
for(i=0;i<n;i++)
{
    c[i] = a[i] + b;
    printf("Thread %d works on element %d of the array\n",
omp_get_thread_num(), i);
}

printf("i\t a[i]\t +\t %d\t =\t c[i]\n",b);
for(i=0; i<n; i++) {
    printf("%d\t %d\t +\t %d\t =\t %d\n", i, a[i], b, c[i]);
}
return 0;
}

```

```

CG-DTE@CG-DTE-Student ~
$ g++ vector_scalar_shared.c -fopenmp -o vector_scalar_shared

```

```

CG-DTE@CG-DTE-Student ~
$ ./vector_scalar_shared.exe
Enter how many numbers you want in array: 10

```

```

Enter scalar: 20
Thread 0 works on element 0 of the array
Thread 0 works on element 1 of the array
Thread 0 works on element 2 of the array
Thread 0 works on element 3 of the array
Thread 2 works on element 7 of the array
Thread 2 works on element 8 of the array
Thread 2 works on element 9 of the array
Thread 1 works on element 4 of the array
Thread 1 works on element 5 of the array
Thread 1 works on element 6 of the array

```

i	a[i]	+	20	=	c[i]
0	0				20
1	1				21
2	2				22
3	3				23
4	4				24
5	5				25
6	6				26
7	7				27
8	8				28
9	9				29

```

CG-DTE@CG-DTE-Student ~
$ |

```

Problem Statement 4: Vector Scalar Addition by work sharing constraint

```
#include<omp.h>
#include<bits/stdc++.h>
using namespace std;

void input(int a[], int n,int no)
{
    cout<<"=====Enter array "<<no<<"=====\\n";
    for(int i=0;i<n;i++)
    {
        cout<<i<<" element: ";
        cin>>a[i];
        cout<<endl;
    }
}

void display(int a[],int b[],int c[],int n)
{
    cout<<"=====Addition=====\\na[i]\\tb[i]\\t=\\tc[i]\\n";
    for(int i=0;i<n;i++)
    {
        cout<<a[i]<<"\\t"<<b[i]<<"\\t=\\t"<<c[i];
        cout<<endl;
    }
}

int main()
{
    int n;
    cout<<"Enter no of eleemnts in array: ";
    cin>>n;
    int a[n],b[n],c[n],i;

    for(i=0;i<n;i++)
    {
        a[i] = i;
        b[i] = i + 100;
    }

    #pragma omp parallel for firstprivate(a,b) shared(c) num_threads(n/2)
    for(i=0;i<n;i++)
    {
        c[i] = a[i] + b[i];
        printf("Thread %d works on element %d f the array\\n",
omp_get_thread_num(), i);
    }

    display(a,b,c,n);
    return 0;
}
```

```
}
```

```
CG-DTE@CG-DTE-Student ~  
$ g++ vector_vector_work_sharing.c -fopenmp -o vectorvector_worksharing  
  
CG-DTE@CG-DTE-Student ~  
$ ./vectorvector_worksharing.exe  
Enter no of eleemnts in array: 10  
Thread 1 works on element 2 of the array  
Thread 1 works on element 3 of the array  
Thread 2 works on element 4 of the array  
Thread 2 works on element 5 of the array  
Thread 4 works on element 8 of the array  
Thread 4 works on element 9 of the array  
Thread 3 works on element 6 of the array  
Thread 3 works on element 7 of the array  
Thread 0 works on element 0 of the array  
Thread 0 works on element 1 of the array  
=====Addition=====  
a[i]    b[i]    =    c[i]  
0       100     =    100  
1       101     =    102  
2       102     =    104  
3       103     =    106  
4       104     =    108  
5       105     =    110  
6       106     =    112  
7       107     =    114  
8       108     =    116  
9       109     =    118  
  
CG-DTE@CG-DTE-Student ~  
$ |
```

Problem Statement 5: Vector Scalar addition FirstPrivate variable

```
CG-DTE@CG-DTE-Student ~  
$ g++ work_sharing.c -fopenmp -o work_sharing  
  
CG-DTE@CG-DTE-Student ~  
$ ./work_sharing  
Enter no of eleemnts in the array: 10  
  
Enter scalar: 20  
Thread 0 works on element 0 of the array  
Thread 0 works on element 1 of the array  
Thread 0 works on element 2 of the array  
Thread 0 works on element 3 of the array  
Thread 2 works on element 7 of the array  
Thread 1 works on element 4 of the array  
Thread 1 works on element 5 of the array  
Thread 1 works on element 6 of the array  
Thread 2 works on element 8 of the array  
Thread 2 works on element 9 of the array  
i       a[i]    +    20    =    c[i]  
0       0       +    20    =    20  
1       1       +    20    =    21  
2       2       +    20    =    22  
3       3       +    20    =    23  
4       4       +    20    =    24  
5       5       +    20    =    25  
6       6       +    20    =    26  
7       7       +    20    =    27  
8       8       +    20    =    28  
9       9       +    20    =    29  
  
CG-DTE@CG-DTE-Student ~
```

Data Scooping:

1. Private (Variable List) : Specify variable local to each Thread.
2. Firstprivate(Variable List) : Similar to private variable , private variable are initialized to variable before parallel directives.
3. Shared(Variable List): Specify variable that are shared among all threads.

SPMP(Single Program Multiple Data):

Each thread executes own data.

Work sharing :

Is to split up pathways through the code between thread within a thread.

Github Link:<https://github.com/shwetaarbune/HPC-LAB>