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BRANCH:- MCA (SEM - 2).

SUBJECT :- ASP.NET ASSIGNMENT — 1 (PRACTICAL).

- **1.** Create Console Application to Swap Two Numbers Using Third Variable And Without Using Third Variable.
 - **Swapping Using Third Variable.**

CODE :-

```
using System;
namespace swap
  class Program
    static void Main (string [] args)
      int a = 10, b = 20, c;
      Console.WriteLine("Before Swapping Value of A = " + a);
      Console.WriteLine("Before Swapping Value of B = " + b);
      Console.WriteLine("-----");
       c = a:
       a = b;
       b = c;
      Console.WriteLine("After Swapping Value of A = " + a);
      Console.WriteLine("After Swapping Value of B = " + b);
      Console.Read();
    }
  }
}
```

```
Before Swapping Value of A = 10
Before Swapping Value of B = 20
-----After Swapping Value of A = 20
After Swapping Value of B = 10
```

Swapping Without Using Third Variable.

CODE:-

```
using System;
namespace swap
  class Program
    static void Main (string [] args)
      int a = 50, b = 60;
      Console.WriteLine("Before Swapping Value of A = " + a);
      Console.WriteLine("Before Swapping Value of B = " + b);
      Console.WriteLine("-----");
       a = a + b;
       b = a - b;
       a = a - b;
      Console.WriteLine("After Swapping Value of A = " + a);
      Console.WriteLine("After Swapping Value of B = " + b);
      Console.Read();
    }
  }
}
```

```
Before Swapping Value of A = 50
Before Swapping Value of B = 60
-----After Swapping Value of A = 60
After Swapping Value of B = 50
```

2. Create a console application to perform simple calculator.

CODE :-

```
using System;
namespace cal1
  class Program
    static void Main(string[] args)
      Console.Write("Please Enter first number: ");
      int num1 = Convert.ToInt32(Console.ReadLine());
      Console.Write("Please Enter second number: ");
      int num2 = Convert.ToInt32(Console.ReadLine());
      Console.WriteLine("Press 1 for Addition");
      Console.WriteLine("Press 2 for Subtraction");
      Console.WriteLine("Press 3 for Multiplication");
      Console.WriteLine("Press 4 for Division");
      Console.Write("Please Enter Your Choice: ");
      int ch = Convert.ToInt32(Console.ReadLine());
      int res = 0;
      switch(ch)
        case 1:
           {
             res = num1 + num2;
             Console.WriteLine("The Addition of " + num1 + " + " + num2
             + " = " + res);
             break;
           }
        case 2:
           {
             res = num1 - num2;
```

```
Console.WriteLine("The Subtraction of " + num1 + " - " +
             num2 + " = " + res);
             break;
           }
         case 3:
           {
             res = num1 * num2;
             Console.WriteLine("The Multiplication of " + num1 + " * " +
             num2 + " = " + res);
             break;
         case 4:
           {
             res = num1 / num2;
             Console.WriteLine("The Division of " + num1 + " / " + num2
             + " = " + res);
             break;
           }
         default:
             Console.WriteLine("Please Enter valid Choice");
             break;
      Console.Read();
  }
}
```

```
Please Enter first number: 37
Please Enter second number: 23

Press 1 for Addition
Press 2 for Subtraction
Press 3 for Multiplication
Press 4 for Division

Please Enter Your Choice: 3

The Multiplication of 37 * 23 = 851
```

3. Create Class and Object of that Class to call Class function in Console Application.

CODE :-

```
using System;
namespace func
  class operation
    public void add(int x, int y)
      int z;
      z = x + y;
      Console.WriteLine("Addition of " + x + " + " + y + " = " + z);
    }
    public void subtract(int x, int y)
      int z;
      z = x - y;
      Console. WriteLine ("Subtraction of " + x + " - " + y + " = " + z);
    }
  }
  class Program
    static void Main(string[] args)
       int a = 80, b = 50;
       operation op = new operation();
       op.add(a, b);
       Console.WriteLine("-----");
       op.subtract(a, b);
       Console.Read();
  }
}
```

```
Addition of 80 + 50 = 130
-----
Subtraction of 80 - 50 = 30
```

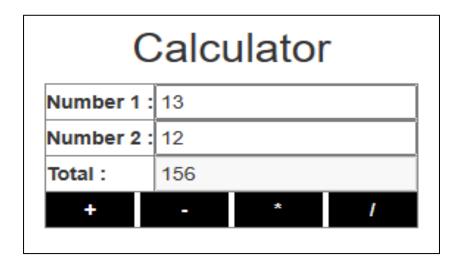
4. Create web application to perform simple calculator using MVC with design.

CODE :-

```
calc.cs:-
using System;
using System.Collections.Generic;
using System.Ling;
using System.Web;
namespace calculator. Models
  public class calc
    public int num1 { get; set; }
    public int num2 { get; set; }
    public int total { get; set; }
  }
}
CalcController.cs:-
using calculator. Models;
using System;
using System.Collections.Generic;
using System.Ling;
using System.Web;
using System.Web.Mvc;
namespace calculator.Controllers
  public class CalcController : Controller
    public ActionResult Index()
      return View(new calc());
    [HttpPost]
    public ActionResult Index(calc c,string calculate)
```

```
if(calculate == "Addition")
       c.total = c.num1 + c.num2;
     else if (calculate == "Subtraction")
       c.total = c.num1 - c.num2;
     else if (calculate == "Multiplication")
       c.total = c.num1 * c.num2;
     else
       c.total = c.num1 / c.num2;
     return View(c);
   }
 }
}
Index.cshtml :-
@model calculator.Models.calc
@{
 ViewBag.Title = "Index";
<html>
 <body>
   <center>
       <h2>Calculator</h2>
     @using (Html.BeginForm("/Index", "calc", FormMethod.Post))
       <input type="number" id="num1" name="num1"</pre>
                value="@Model.num1"/>
```

```
<input type="number" id="num2" name="num2"
                value="@Model.num2"/>
          <input type="number" id="total" name="total"
                value="@Model.total" disabled />
          <button type="submit" id="add" value="Addition"
                name="calculate"><b> + </b></button>
            <button type="submit" id="sub" value="Subtraction"</pre>
                name="calculate"><b> - </b></button>
            <button type="submit" id="mul" value="Multiplication"</pre>
                name="calculate"><b> * </b></button>
            <button type="submit" id="div" value="Division"
                name="calculate"><b> / </b></button>
          </center>
 </body>
</html>
```



5. Create web application to perform registration and login page with design.

CODE :-

```
UserModel.cs:-
using System;
using System.Collections.Generic;
using System.Ling;
using System.Web;
namespace Register_Login.Models
  public class UserModel
    public int id { get; set; }
    public string Name { get; set; }
    public string Password { get; set; }
    public int Phone { get; set; }
    public string City { get; set; }
  }
}
HomeController.cs:-
using System;
using System.Collections.Generic;
using System.Ling;
using System.Web;
using System.Web.Mvc;
namespace Register_Login.Controllers
  public class HomeController: Controller
    // GET: Home
    public ActionResult Register()
      return View();
    public ActionResult Login()
```

```
return View();
   }
 }
Register.cshtml:-
@model Register Login.Models.UserModel
@{
 ViewBag.Title = "Register";
<h2>Register</h2>
<html>
 <body>
 <div class="navbar navbar-inverse navbar-fixed-top">
   <div class="navbar-collapse collapse">
     @Html.ActionLink("Register", "Register", "Home", null, null)
      @Html.ActionLink("Login", "Login", "Home", null, null)
     </div>
 </div>
 <form>
   User Id : 
      <input type="text" id="uid" name="uid" />
      Name : 
        <input type="text" id="name" name="name" />
      Password :
```

```
<input type="password" id="pass" name="pass" />
       Phone : 
       <input type="number" id="phone" name="phone" />
     City : 
      <input type="text" id="city" name="city" />
       <input type="submit" value="Register" />
       </form>
 </body>
</html>
Login.cshtml :-
@model Register_Login.Models.UserModel
@{
 ViewBag.Title = "Login";
}
<h2>Login</h2>
<html>
<body>
 <div class="navbar navbar-inverse navbar-fixed-top">
   <div class="navbar-collapse collapse">
     ul class="nav navbar-nav">
       @Html.ActionLink("Register", "Register", "Home", null, null)
       @Html.ActionLink("Login", "Login", "Home", null, null)
```

```
</div>
 </div>
 <form>
  User Id : 
    <input type="text" id="uid" name="uid" />
    Password : 
    <input type="password" id="pass" name="pass" />
    <input type="submit" value="Login" />
    </form>
</body>
</html>
```

