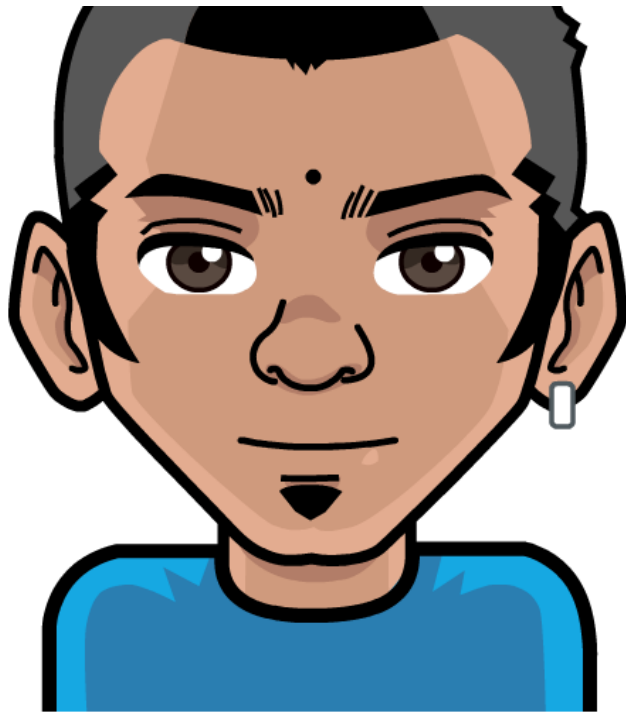


**JUST ENOUGH
TYPESCRIPT**



RAJU GANDHI

   @LOOSELYTYPED

CTO - INTEGRALLIS SOFTWARE

TYPESCRIPT?

TYPESCRIPT

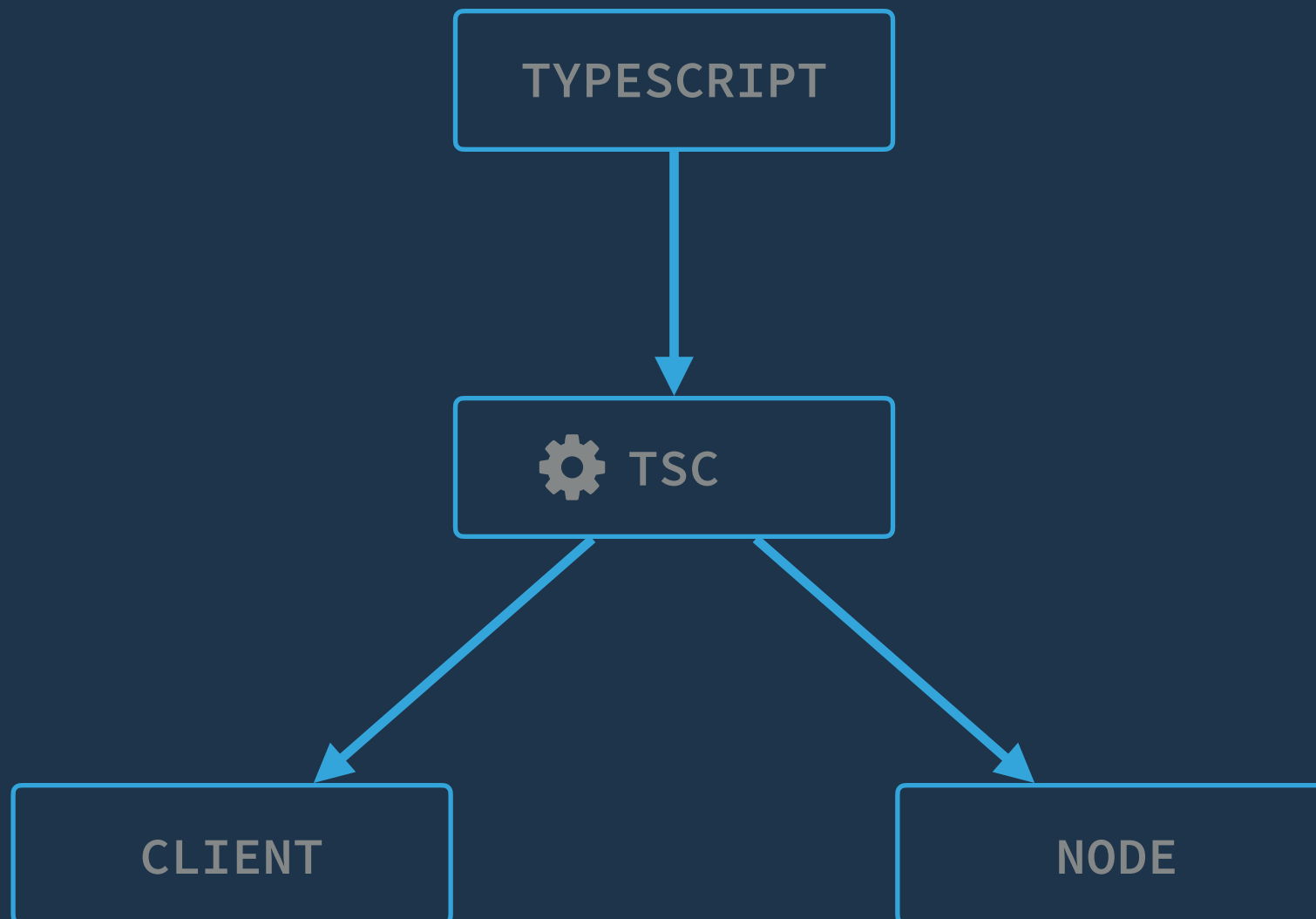
- MICROSOFT**
- SUPERSET OF JAVASCRIPT ...**
- WITH OPTIONAL TYPING**

What's

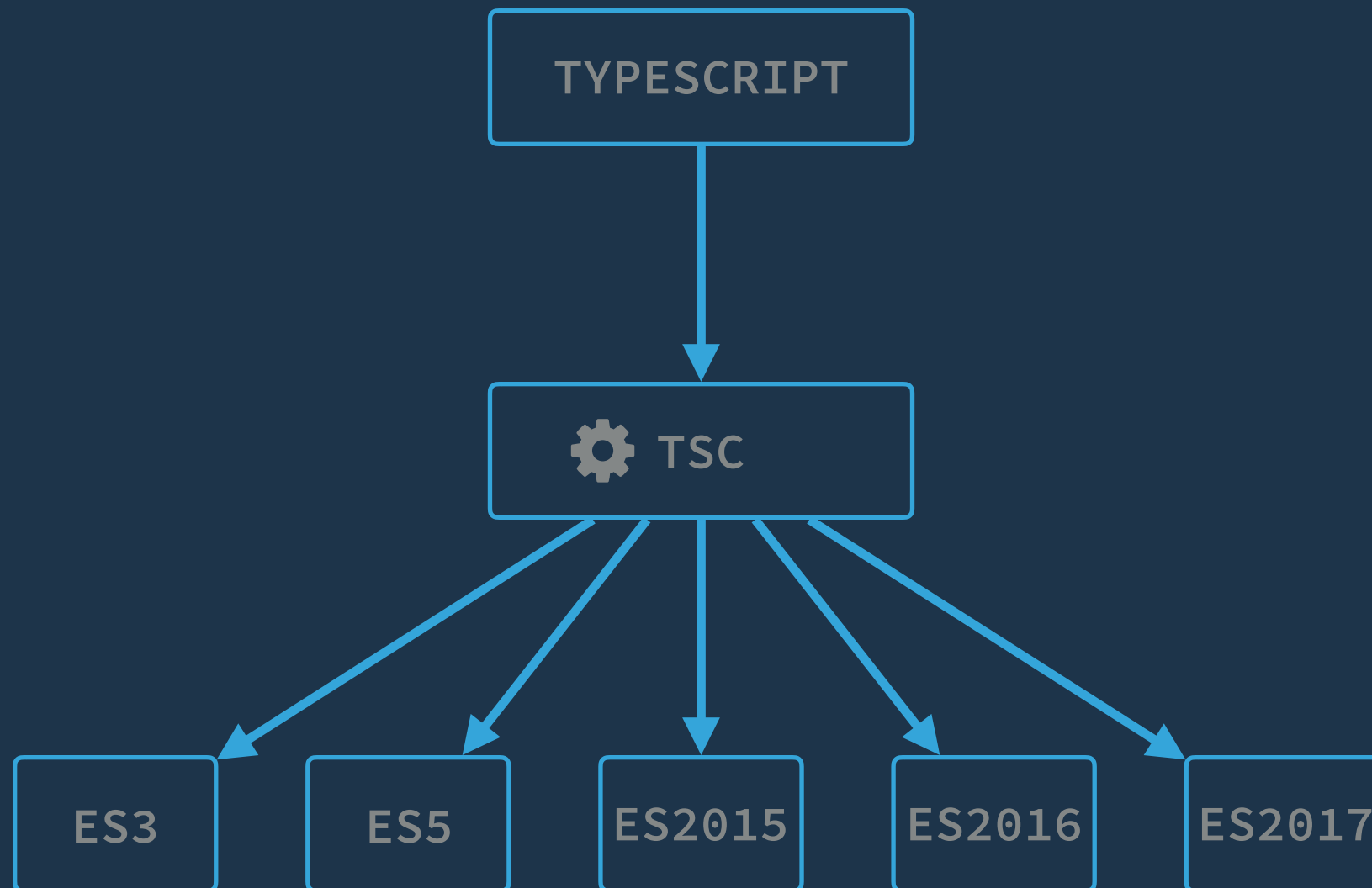
NEXT

SETUP

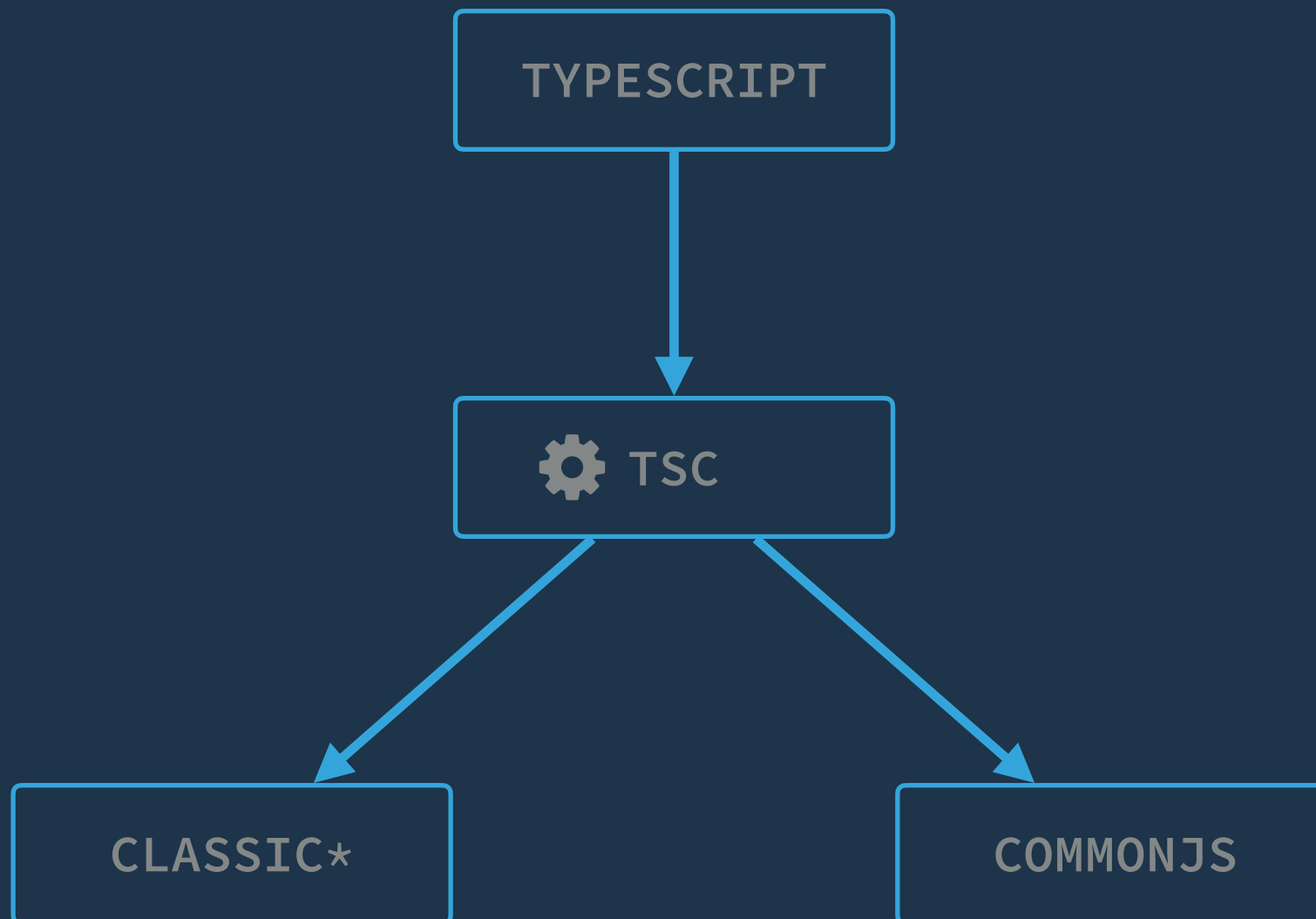
TYPE



TARGET



MODULE RESOLUTION



TSCONFIG.JSON

SAMPLE

```
{
  "compileOnSave": true,
  "compilerOptions": {
    "emitDecoratorMetadata": true,
    "experimentalDecorators": true,
    "module": "es2015",
    "moduleResolution": "node",
    "noImplicitAny": true,
    "outDir": "dist",
    "strict": true,
    "target": "es6"
  },
  "include": [
    "src/**/*.ts"
  ],
  "exclude": [
    "node_modules"
  ]
}
```

ANGULAR DEFAULT

```
{
  "compilerOptions": {
    "baseUrl": "",
    "declaration": false,
    "emitDecoratorMetadata": true,
    "experimentalDecorators": true,
    "lib": [
      "es2016",
      "dom"
    ],
    "mapRoot": "./",
    "module": "es2015",
    "moduleResolution": "node",
    "outDir": "../dist/out-tsc",
    "sourceMap": true,
    "target": "es5",
    "typeRoots": [
      "../node_modules/@types"
    ]
  }
}
```

ADDITIONAL (DEV) OPTIONS

```
{  
  "compileOnSave": true, //Needs editor support  
  "compilerOptions": {  
    "alwaysStrict": true,  
    "noFallthroughCasesInSwitch": true,  
    "noImplicitReturns": true,  
    "noImplicitThis": true,  
    "noUnusedLocals": true,  
    "noUnusedParameters": true,  
    "sourceMap": true,  
    "strictNullChecks": true,  
    "noImplicitAny": true,  
    "pretty": true, //Stylize errors and messages  
    "strict": true  
  }  
}
```


INIT

```
mkdir project_name && cd project_name  
tsc --init
```

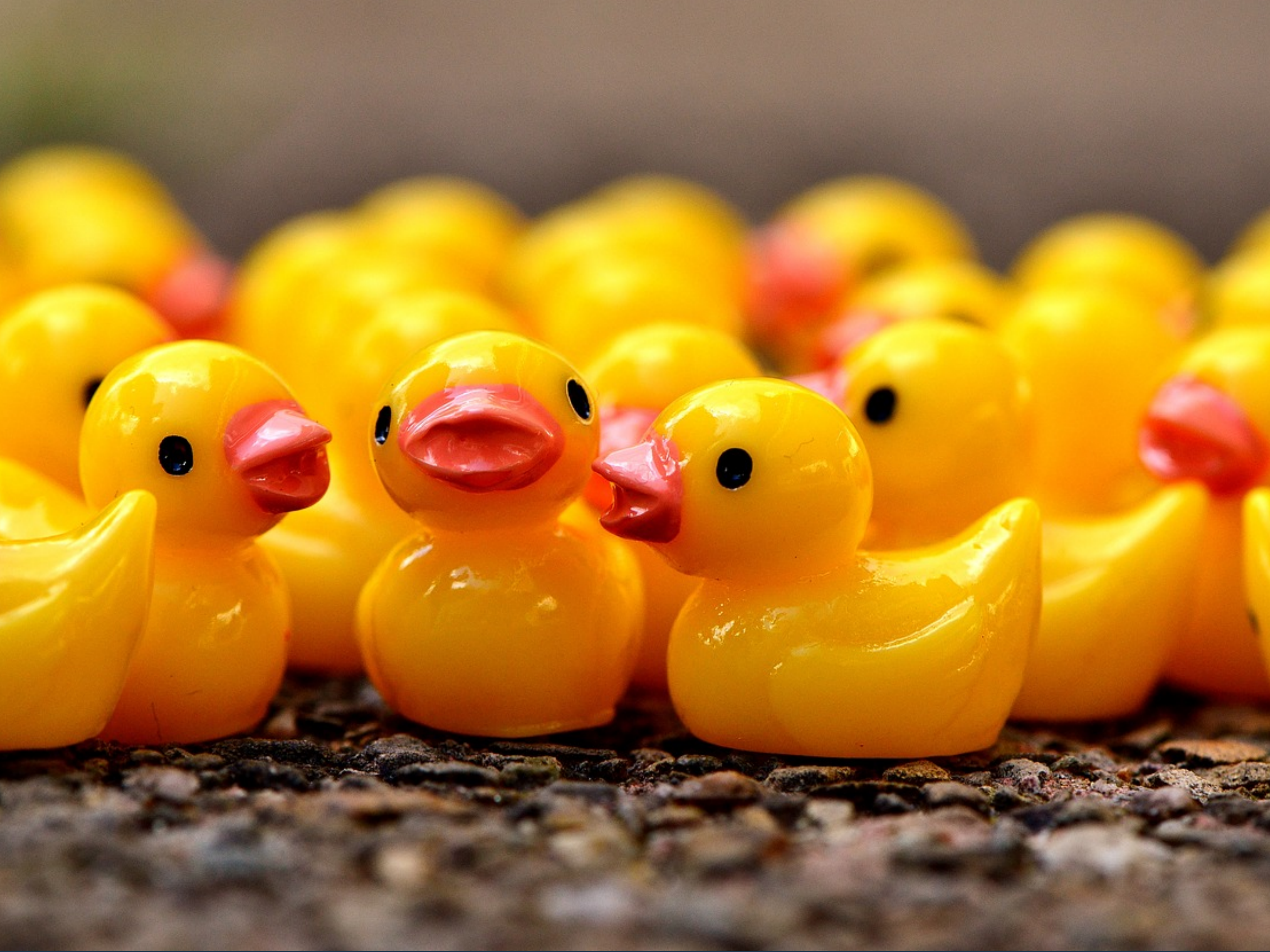
```
tsconfig schema link
```

FEATURES

TS \supseteq JS

HAS IT ALL ...

- **FAT ARROW FUNCTION**
- **CLASSES**
- **MODULE SUPPORT**
- **PROMISE**
- **ITERATORS/GENERATORS**
- **ASYNC/AWAIT**




```
interface Point {  
  readonly x: number;  
  readonly y: number;  
  readonly z?: number;  
}
```

```
const describePoint = (p: Point): string => {  
  return `The point coords are x:${p.x} y:${p.y} z:${p.z}`;  
}
```

```
const myPoint = {  
  x: 10,  
  y: 15  
};
```

```
console.log(describePoint(myPoint));
```

NOTE

- USE CONST FOR VARIABLES, READONLY FOR PROPERTIES**

BASIC TYPING

```
let aString: string;  
aString = "TypeScript Rocks!";  
// s = 10; // ERROR
```

```
let anotherString: string = "This is inferred";
```

ACCESS MODIFIERS


```
class ModifierDemo {  
    public name = "super";  
    protected id = 1;  
    private password = "password";  
  
    public toString() {  
        return `I can see all -- ${this.name} ${this.id} ${this.password}`  
    }  
}
```

```
const superInstance = new ModifierDemo();  
superInstance.name;  
// superInstance.id; // ERROR  
// superInstance.password; //ERROR  
console.log(superInstance.toString());  
// I can see all -- super 1 password
```

```
class ModifierDemoSub extends ModifierDemo {  
  public myToString() {  
    // CANNOT see password  
    return `Subclass can see -- ${this.name} ${this.id}`  
  }  
}
```

```
const subInstance = new ModifierDemoSub();  
subInstance.name;  
// subInstance.id; // ERROR  
// subInstance.password; // ERROR  
console.log(subInstance.toString()); // WORKS  
// I can see all -- super 1 password  
console.log(subInstance.myToString()); // WORKS  
// Subclass can see -- super 1
```

FUNCTION TYPES

```
type Callback = (args: any[]) => void;

const click = (c: Callback) : void => {
  // do something here
}
```

ENUMS


```
type Callback = (args: any[]) => void;

const click = (c: Callback) : void => {
  // do something here
}
```

GENERIC

```
class Stack<T> {  
  private items: T[];  
  
  push = (item: T): T => {  
    this.items.push(item);  
    return item;  
  }  
  
  pop = (): T | undefined => this.items.shift();  
}
```

```
const stack = new Stack<string>();
```

```
stack.push('typescript');  
stack.push('javascript');  
// stack.push(true); // ERROR
```

```
const tap = <T>(f: (arg: any) => any, a: T): T => {  
  f(a);  
  return a;  
};
```

ADVANCED

FUNCTION OVERLOADING

```
class Border {
  top: number;
  right?: number;
  bottom?: number;
  left?: number;

  static border(all: number): Border;
  static border(topAndBottom: number, leftAndRight: number): Border;
  static border(top: number, right: number, bottom: number, left: number): Border;
  static border(a: number, b?: number, c?: number, d?: number): Border {
    if(!b) b = a;
    if(!c) c = a;
    if(!d) d = b;
    return {
      top: a,
      right: b,
      bottom: c,
      left: d
    };
  }
}
```


! NOTE

- DECLARE MORE SPECIFIC SIGNATURES AFTER
LESS SPECIFIC ONES

NULLABLE TYPE

```
// with "strictNullChecks": true
let supplied: string;
// pin = undefined; // ERROR
```

```
let optional: string | undefined;
optional = 'a value';
optional = undefined;
```

```
type User = {
  firstName: string,
  lastName: string,
  middleInitial: string | undefined,
};
```

```
function processPin(pin: string | undefined): string {  
    // return p.toUpperCase(); ERROR  
    return pin ? pin.toUpperCase() : 'reset';  
}
```

UNION TYPE

```
class Apple {  
  getColor(): string {  
    return "red";  
  }  
  isRipe(): boolean {  
    return true;  
  }  
}
```

```
class Plum {  
  getFlavor(): string {  
    return "tart";  
  }  
  isRipe(): boolean {  
    return false;  
  }  
}
```

```
const interrogateFruit = (fruit: Apple | Plum): boolean => {  
  // fruit.getColor(); // ERROR  
  // fruit.getFlavor(); // ERROR  
  return fruit.isRipe();  
};
```



```
let fruits: (Apple | Plum)[] = [  
    new Plum(), new Apple(), new Apple(), new Plum()  
];  
  
fruits.filter(f => f.isRipe());
```

LITERAL TYPES

```
// number literal
let port: 80 | 443;
// if(port === 100) { } // ERROR
```

```
// string literal
let scheme: 'http' | 'https';
```

```
// function using literal types
const getPort = (scheme: "http" | "https"): 80 | 443 => {
  switch (scheme) {
    case "http":
      return 80;
    case "https":
      return 443;
  }
}
```

```
enum UserStatus {  
    ACTIVE,  
    INACTIVE,  
}
```

```
function getProfile(status: UserStatus.ACTIVE): 'exists';  
function getProfile(status: UserStatus.INACTIVE): 'does not exist';  
function getProfile(status: UserStatus): 'exists' | 'does not exist' {  
    switch (status) {  
        case UserStatus.ACTIVE:  
            return 'exists';  
        case UserStatus.INACTIVE:  
            return 'does not exist';  
    }  
}
```

DECORATORS

METHOD DECORATOR

```
function timed(target: any,  
               propertyKey: string,  
               descriptor: PropertyDescriptor) {  
  const original = descriptor.value;  
  
  descriptor.value = function (...args: any[]) {  
    const start = Date.now();  
    var result = original.apply(this, args);  
    console.log(`${propertyKey} took ${Date.now() - start} ms`);  
    return result;  
  };  
};  
  
class C {  
  @timed  
  double(n: number) {  
    return n * 2;  
  }  
}
```

```
function timedFactory(prefix = '') {  
  return function timed(target: any,  
                        propertyKey: string,  
                        descriptor: PropertyDescriptor) {  
    const original = descriptor.value;  
  
    descriptor.value = function (...args: any[]) {  
      const start = Date.now();  
      var result = original.apply(this, args);  
      console.log(`${prefix}: ${propertyKey} took ${Date.now() - start} ms`);  
      return result;  
    };  
  };  
}
```

```
class D {  
  @timedFactory('class D')  
  foo(n: number) {  
    return n * 2;  
  }  
}
```

```
const d = new D();  
d.foo(3);
```

DECORATORS

- DATA ABOUT DATA
- 4 KINDS (CLASS, METHOD, PROPERTY, PARAM)
- DECORATOR FACTORIES

TOOLING

TOOLING

- VISUAL STUDIO CODE
- TSLINT
- DEFINITELY TYPED
- ESLINT

TSLINT

```
npm install tslint tslint-eslint-rules --save-dev;  
tslint --init;
```

```
// sample tslint.config file
```

```
{  
  "defaultSeverity": "error",  
  "jsRules": {},  
  "rulesDirectory": [],  
  "extends": [  
    "tslint-eslint-rules"  
  ],  
  "rules": {  
    "no-console": [true, "log"],  
    "no-duplicate-imports": true,  
    "no-duplicate-variable": true,  
    "no-var-keyword": true,  
    "semicolon": [true],  
    "variable-name": [true, "ban-keywords"],  
    "no-inner-declarations": [true, "function"]  
  }  
}
```

```
// sample package.json scripts
```

```
{  
  "scripts": { "lint": "tslint -c tslint.json 'src/**/*.ts' && exit 1" },  
}
```

@TYPES

```
npm install @types/node @types/express @types/debug --save-dev  
npm install @types/body-parser @types/morgan --save-dev
```

RESOURCES

[TYPESCRIPT DOCS](#)

[MARIUS SCHULZ BLOG](#)

CREDITS

THEME - [HTTPS://SPEAKERDECK.COM/PHILHAWKSWORTH/EXCESSIVE-ENHANCEMENT-GOTHAMJS](https://speakerdeck.com/philhawksworth/excessive-enhancement-gothamjs)

IMAGES

- WHAT'S NEXT - [HTTPS://PIXABAY.COM/EN/BOARD-SCHOOL-IMMEDIATELY-SOON-1647323/](https://pixabay.com/en/board-school-immediately-soon-1647323/)
- DUCKY - [HTTPS://SPEAKERDECK.COM/PHILHAWKSWORTH/EXCESSIVE-ENHANCEMENT-GOTHAMJS](https://speakerdeck.com/philhawksworth/excessive-enhancement-gothamjs)

THANKS