SHWETANK MISHRA

Junior Software Engineer

Contact

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Technical Competencies

Languages: C/C++, Python, Front-end Development (JavaScript and Bootstrap), Backend Development (Flask/Django using python)

Database: MySQL, SQLALCHEMY

Technical- AWS: Going
Cloud Native, have
exposure of Data Structure,
Algorithms, Operating
System and Database

To work in a firm with a professional work driven environment where I can utilize and apply my knowledge, skills which would enable me as a graduate to grow while fulfilling organizational goals.

Experience

2021-08 -Current

Junior Software Engineer

HCL Tech, Noida, India

- Collaborated with team to analyze system solutions based on client requirements.
- Analyzed code defects and failures and presented code refactors and design fixes.
- Used SQL Agent to schedule and monitor SQL jobs.
- Coordinated efficient large-scale software deployments.

2021-02 -2021-04

Internship Student

HITS Solution, New Delhi, India

- Worked on clone web page and making it work.
- Produced high-quality communications for internal and external use.
- Reported back to instructor to receive day-to-day tasks and responsibilities.
- Wrote custom HTML and JavaScript for existing websites.
- Documented project changes in team manuals for future reference and use.

2019-07 -2019-07

Trainee

IFFCO Aonla, Bareilly, India

- Shadowed senior team members to learn all related jobs and tasks.
- Worked with the management team to know about how the management works in a company.
- Made a project on- Library Management using c++.

Education

2014-07 -

Kendriya Vidyalaya IFFCO Aonla - Bareilly

2017-06 Class 10th - 80%

Class 12th - 82.6%

2017-09 -2021-05

B.Tech: Computer Science and Engineering

Galgotias University - Uttar, Pradesh GPA: 7.7

Accomplishments

PERSONAL COMPETENCIES

- Leadership skill/ Delegating tasks
- Punctual/Fast Learner
- Coping with choke points
- Smart Analysis, Teamwork

PROJECTS

- Library Management System (at IFFCO as a trainee)
 (Jul'19) Developed a cheap management system that is friendly and easy to use, basically meant for primary school level
- Car Parking System (Academic Project) (Sep'19-Nov'19) The main purpose of our project was to provide an idea about the parking fee and the free space in parking lot that saves time
- The Restaurant Management system: (Academic Project) – (Jan'20-Feb'20) A simple management system with great user experience for the Restaurants whowant to run their business individually
- Eye-Blinking test (Mar'20-Jun'20) This is a university level project and in this our team is making a software which will detect when the eyes of the user (who's looking in the webcam) blinks. Team: 3 members (Published the Research Paper)
- A Personal Website- (During Lockdown) Kept on improving my skills by making a working website using Bootstrap and for page connectivity, Flask was used at the backend and for the database SQLALCHEMY

SEMINAR/CERTIFICATION

- Got my certificate on AWS: Going Cloud Native from Coursera - (coursera.org/verify/2KTZTA4RYD6H)
- Attended many webinars during lockdown phase
- Got certification on Python Basics to advance from Udemy
- RPA (UI-path)
- IFFCO Training certificate
- Python (University of Michigan)
- Webinars- IEEE, Artificial Intelligence in cloud computing and IoT (by our University)

ACHIEVEMENTS

- 5-star in Python Programming on Hacker rank
- Participated in many gaming competitions in university and outside university as well
- Athlete, earned many medals and certificates
- Co-curricular/ Extracurricular activities
- Active Member of FRAG, the Gaming Club (Galgotias University)
- A good sportsman, went on many competitions at school level.