



BHAGYASHRI

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CAREER OBJECTIVE

Seeking a challenging position in a reputed organization where I can learn new skills, expand my knowledge and leverage my learning. And To get an opportunity where I can make the best of my potential and contribute to the organization's growth.

WORK EXPERIENCE

3 Month Internship

ACHIEVEMENTS

- NCC 'B' Certificate Examination with 'C' Grade
- MAC OS X Session with Certificate
- Drawing Grade Lower and Higher Examination with Distinction
- NSS

TECHNICAL SKILLS

Python, HTML, CSS, PHP, C,
Java and JavaScript, AWS,
Figma, jest, Postman, Selenium

LANGUAGE

English
kannada

HOBBIES

Listening Songs, Cooking,
Drawing, Gardening

EDUCATION

○	BE/CSE VTU(Belagavi) Shri Madhwa Vadiraja Institute of Technology and Management Bantakal Udupi	6.95 CGPA 2024
○	Diploma/CSE Department of Technical Education, Karnataka Dr.T.M.A Pai Polytechnic Collage Manipal, Udupi	64% 2021
○	SSLC Karnataka Secondary Education Examination Board Govt High School Aloor	72.16% 2016

ACADEMIC PROJECTS

- Hostel Management System - DBMS
- Attendance Management System - MAD
- My Art Gallery – Web Technology
- E-Learning System

Course Complete

➤ AWS (Amazon Web Services)/DevOps:

- I have a good knowledge of basic **Linux** commands
- I have a good knowledge of **AWS** services such as **IAM, VPC, EC2, S3**.
- Good knowledge of AWS security best practices, including identity and access management, encryption and network security.
- Having knowledge in understanding of networking, firewall.

➤ UI/UX Design :

- Tool Using "Figma"
 - I having knowledge in understanding of **Design Website** and **Design Mobile**
 - I have a knowledge of Prototyping, Sharing and Exporting Graphics
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INTERNSHIP

• Game Development

Thaniya Technologies

Karkala, Udupi

19/05/2021 - 19/06/2021

(online)

key Responsibilities:

- Tool using "**Unity hub**"
- Create a project & add 3D object to the scene.
- Write and attach a C# script to handle movement and jumping.
- **Regidbody**: This allows the cube to use physics for jumping
- **Ground Check**: Detect if the object is on the ground (using collisions).
- **Configure Rigidbody**: Adjust properties to enable gravity and disable 'Is Kinematic'.
- **Test and Adjust**: Play the scene and tweak movement and jump parameters.

• Black-Box Testing using SELENIUM with Python

Klonec Automation System Pvt Ltd

Mangaluru

11/08/2023 - 09/09/2023

(offline)

key Responsibilities:

- Tool using "**PyCharm Editor**"
- I have a good knowledge of **Python** Basics
- Having knowledge in understanding of **Selenium**.
- Having a good knowledge of different types of locators in Webdriver API
- Having a good knowledge of Python API – Techniques to Automate web elements.

• Automation Testing using Jest with Playwright

Klonec Automation System Pvt Ltd

Mangaluru

02/09/2023 - 02/12/2024

(offline)

key Responsibilities:

- Tool using "**Jest**"
- I have a good knowledge of **Javascript** Basics
- Having knowledge in understanding of **Jest** and browser automation library(**Playwright**)