



KDM

King's Damage Meter
Documentation

v. 1.5.0

What is King's Damage Meter?

KDM is an open source combat log parser for Aion Online and much more than a damage meter.

Features

- Track your damage per second, experience, kinah and your biggest hit!
- Easy to use, organized interface with multi-language support.
- Keeps track of players who join or leave your group.
- Sortable player list and multiple views for damage, dps, kinah, experience and abyss points.
- Manage players by flagging them friends and group members or easily remove and ignore them.
- Copy and paste a single player or copy all players into a macro format for group chat.
- See a breakdown of each player's skills and how much damage they contribute.

Installation

In order for Aion to create a chat log, you will be required to add "system.ovr" to the top Aion directory. Once done, Aion will create Chat.log the next time it's started. By default, this directory is:

`C:\Program Files\NCsoft\Aion`

The easiest way to accomplish this is to copy the "system.ovr" included in the zip package and paste it in the Aion directory. If you insist on creating this file yourself, follow these steps:

- Open notepad.exe
- Copy and paste the following lines:

```
g_chatlog = "1"  
log_Verbosity = "1"  
log_FileVerbosity = "1"
```

- Go to File → Save As...
- Browse to your Aion directory.
- In the file name field enter "system.ovr" **with** quotes and press save.

A common mistake people make when creating system.ovr is creating it with a .txt extension. Windows hides extensions for known file types by default. I recommend copying the supplied system.ovr file. If you already use system.ovr for graphics settings, just open it with your text editor and paste in the lines.

Running KDM

Once you have created the system.ovr file and restarted Aion, log in to the game to get the chat log created. At this point, start KingsDamageMeter.exe and if Aion is installed to the default directory, the button in the top left corner should be highlighted gold and KDM is running.

If you get a message telling you that KDM was unable to locate the chat log, click the Options button (center top right button) and click "Locate Log..." Once you have located the Aion folder and Chat.log, click open and the button on the top left corner should be highlighted gold to indicate KDM is running.

If you are unable to locate Chat.log, please refer to the Installation portion of this document. Once KDM is pointed to Chat.log, you may run it at any time.

Support

- Development Site: [CurseForge](#)
- Official Blog: [KDM on Blogspot](#)
- FAQ: [Frequently Asked Questions](#)
- Docs: [Online Documentation](#)
- Forums: [CurseForge Forums](#)
- Report a Bug: [Tickets](#)
- Jobs: [Listings](#)
- IRC: [irc.freenode.net/##kdm](#)
- Email: king@aiondnt.com

Menus

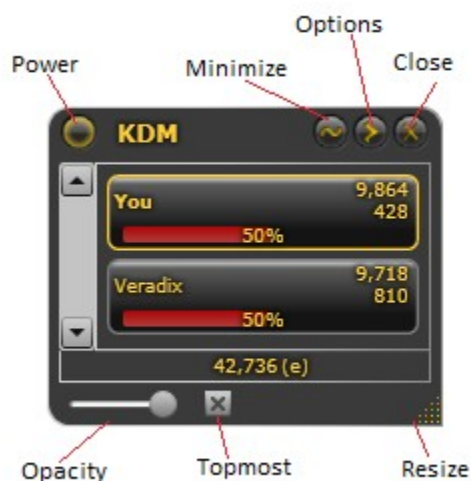
Options Menu

- Locate Log: This will open a dialog that allows you to browse to Aion's Chat.log file.
- Ignore List: Manage users that have been added to your ignore list.
- You Alias: Replace the word "You" in the interface with any name you want.
- Main View: Toggle different statistics on or off.
- Sorting: Sort the player list by different values.
- Hide Others: Hide all other players besides "You" from the player list.
- Group Only: Display only group members in the player view.
- Add Group Member: This allows you to add a group member to the list by name.
- Languages: Select from one of KDM's supported languages.
- Help: This.
- About: A short dialog listing license information and contributors.

Player Menu

- Copy: Copy the selected player to the clipboard.
- Copy Macro: Copy all players into a formatted list that can be pasted into a macro in game.
- Skills: View a breakdown of the selected player's skills.
- Group Member: Player is flagged as a group member.
- Friend: Player is flagged as a friend.
- Remove: Remove the selected player.
- Ignore: Ignore the selected player.
- Reset Counts: Reset all damage and other values to zero without losing the player list.
- Clear List: Remove all players from the list.

Diagram



(Image may vary slightly from release.)