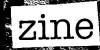


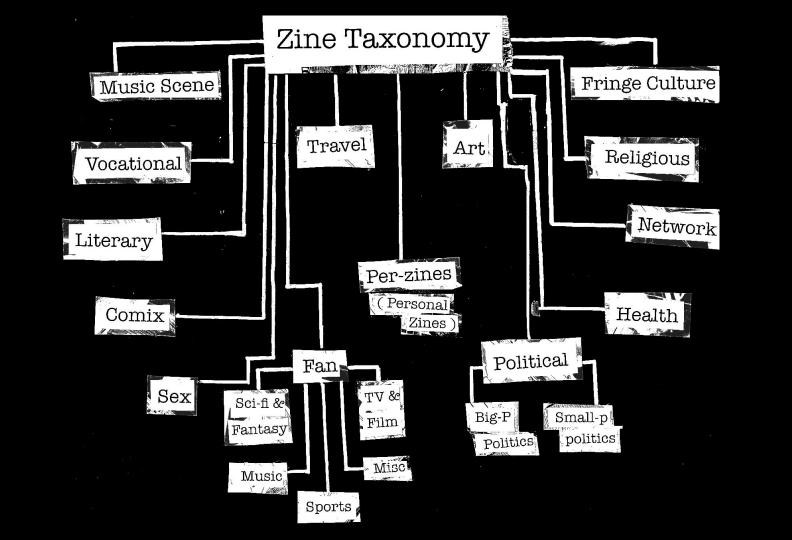
Implenting D.I.Y. Ethic in Open Source Publishing



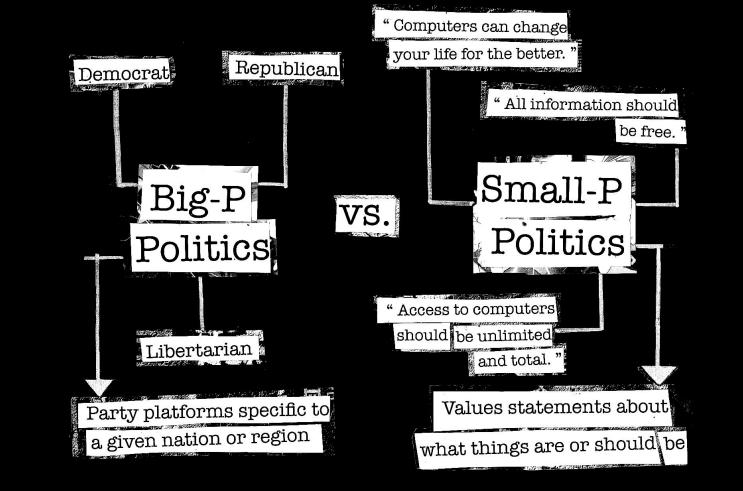
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Non-commercial small-circulation magazine, usually self-published.

Commonly created by a single person, sometimes created by a collective or curated by an editor, who is usually also the publisher.







Julia Evans

@bOrk

It is possible to create beginner-friendly technical content that doesn't rely heavily on industry-specific jargon



Stephen Levy's Hacker Ethic

- 1. Access to computers should be unlimited and total.
- 2. All information should be free.
- 3. Mistrust Authority- promote decentralization. "
 4. Hackers should be judged on their hacking, not bogus criteria
- such as degrees, age, race, and position.

 5. You can create art and beauty on a computer.
 - 5. You can create art and beauty on a computer.6. Computers can change your life for the better.

Allison Parrish's New Hacker Ethic

- 1. Who gets to use what I make? Who am I leaving out? How does what I make facilitate or hinder access?
- 2. What data am I using? Whose labor produced it and what biases and assumptions are built into it? Why choose this particular phenomena for digitization/transcription? What does the data
- leave out? 3. What systems of authority am I enacting through what I make? What systems of support do I rely on? How does what I make
- support other people 4. What kind of community am I assuming? What kind of community do I invite through what I make? How are my own personal values reflected in what I make?
 - 5. You can create art and beauty on a computer.
 - 6. Computers can change your life for the better.

Who gets to use what I make?
Who am I leaving out?

How does what I make help or hinder access?

Topic Selection and Scoping:

What defines "Standard" Knowledge?

What biases and assumptions are built into it? Why am I choosing this particular phenomena for digitization/transcription? What does the data leave out?

What data am I using?

Whose labor produced it?

Research:

Is this the soundest data I have access to?

What systems of authority am What kind of community am I assuming? I enacting through what I make? What kind of community do I invite through what How does what I make support make? other people? How are my own What systems of support do I personal values reflected rely on? in what I make? Zine Distribution: Who am I within the context of my community? Who is my intended reader within that same context?



Where to Start Looking for Zines:

List of Zine Distros: http://stolensharpierevolution.org/distros/

List of Zine Libraries:

http://zines.barnard.edu

Popular Zine Creators and Presses: https://shop.bubblesort.io/

https://shop.bubblesort.10/ https://wizardzines.com/ http://www.smallsciencecollective.org/

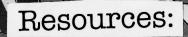
Searchable Online Archive: http://archive.org/details/zines



- Cheap, most people already have the majority of the components needed
 - · Time consuming to assemble
 - Style tends to be super specific to each creator.
 - Traditionally assembled by hand and scanned and reprinted
- Can be distributed purely in physical form or uploaded as a PDF to digital archives

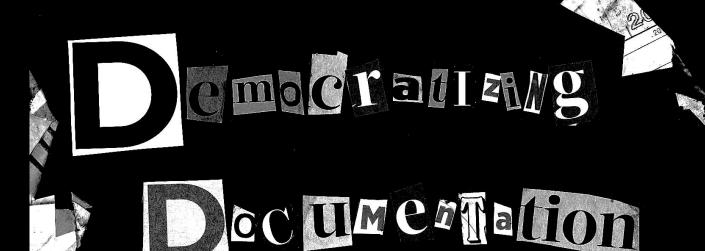
Digital Zines

- Created on computers and/or tablets
- Print versions are sometimes available, but are generally not the primary way the zine is intended to be consumed
- primary way the zine is intended to be consumed
 Procreate can be used to give the zine a more zine-traditional,
- handwritten vibe
 Adobe InDesign is the standard choice for typesetting and layout, for more "polished" zines
 - Lots of room for open source tooling expansion
 - LaTeX, though less commonly used, is a really good tool for building digital zines



https://github.com/shy-pangolin/

DemocratizingDocumentation/blob/main/ ZineResources.md



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