Directions: 1st read pages 235 -237 in your Barron's pdf (see school loop locker). Then do the following minilabs in Eclipse and submit.

Math class, especially the Random method of the math class (pages 235-237). Basically try to figure out how to produce a random integer (0 -5 or 3-10 for example).

Random Programs ©:

Minilab#1:

Complete the program that rolls two dice and adds the sum of the die . So you may have an output like: //no for loops needed for this one

```
example Die 1: 5
Die 2: 1
Sum: 6
```

Code + Output:

Code:

```
public class MiniLab1 {
    public static void main(String []args)
    {
        int sum;
        int die1;
        int die2;
        die1 = (int) (Math.random() * 5) +1;
        die2 = (int) (Math.random() * 5) + 1;
        System.out.println("Die 1: "+die1);
        System.out.println("Die 2: "+die2);
        sum = die1 + die2;
        System.out.println("Sum: "+sum);
    }
}
```

Output:

```
Die 1: 3
Die 2: 4
Sum: 7
```

MiniLab#2: Write a section of code that sums 100 random integer values ranging from 10 to 30.

```
//Your Code and Sum Output here
```

```
Code:
```

```
public class MiniLab2 {
    public static void main(String [] args)
    {
        int value;
        int sum = 0;
        for(int x = 0; x< 100; x++)
        {
            value = (int) (Math.random()*20) +10;
            sum += value;
        }
        System.out.println("Total Sum: "+sum);
    }
}</pre>
```

Output:

Total Sum: 1934

MiniLab#3:

Ask the user to give you the range – and then produce 10 random numbers from that range. Example

enter number 1: 6 enter number2: 13 (your program would print 10 random numbers inclusive from 6 - 13). example: 8, 6, 8, 9, 13 etc.

copy/paste code and output

```
System.out.println(number+", ");
}
}
```

```
Enter the lower number for the range 6
Enter the upper number for the range 13
6.0,
11.0,
10.0,
9.0,
11.0,
9.0,
12.0,
7.0,
6.0,
8.0,
```