

Decision Trees

- Algorithms

Overview

- Overview of Decision Tree Algorithms
- Information Gain and Entropy
- Recursive Partitioning
- Gini Index and Entropy
- Decision Tree Algorithms – A Comparison

Decision Tree Algorithms

- ID3, C4.5, CART, CHAID, MARS, C5.0
- Algorithms differ in
 - Splitting criterion: information gain (Shannon Entropy, Gini impurity, misclassification error), use of statistical tests, objective function, etc.
 - Binary split vs. multi-way splits
 - Discrete vs. continuous variables
 - Pre vs. post-pruning
- The process of growing a decision tree can be expressed as a recursive algorithm as follows:
 1. Pick a feature such that when parent node is split, it results in the largest information gain.
 2. Stop if child nodes are pure or no improvement in class purity can be made.
 3. Go back to step 1 for each of the two child nodes.

Information Gain and Entropy

We define the criterion at a node such that it maximizes information gain

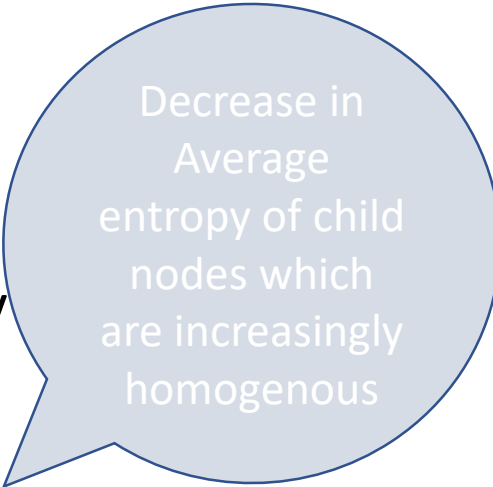
$$GAIN(\mathcal{D}, x_j) = H(\mathcal{D}) - \sum_{v \in Values(x_j)} \frac{|\mathcal{D}_v|}{|\mathcal{D}|} H(\mathcal{D}_v)$$

Where \mathcal{D} is the training set at the parent node, and \mathcal{D}_v is a dataset at a child node upon splitting.

$H(X)$ is the Shannon entropy or the 'average information' and given by

$$- \sum_{i=1}^m p(X = i) \log_2(X = i)$$

And refers to the expected number of bits needed to encode a randomly drawn value of X , under most efficient coding scheme.



Decrease in
Average
entropy of child
nodes which
are increasingly
homogenous

Thus **Information Gain** = Entropy(parent) – [Average of Entropy(children)]

Riding Mowers Dataset – Ownership of Lawn Mowers

Income	Lot_Size	Ownership
60.0	18.4	owner
85.5	16.8	owner
64.8	21.6	owner
61.5	20.8	owner
87.0	23.6	owner
110.1	19.2	owner
108.0	17.6	owner
82.8	22.4	owner
69.0	20.0	owner
93.0	20.8	owner
51.0	22.0	owner
81.0	20.0	owner
75.0	19.6	non-owner
52.8	20.8	non-owner
64.8	17.2	non-owner
43.2	20.4	non-owner
84.0	17.6	non-owner
49.2	17.6	non-owner
59.4	16.0	non-owner
66.0	18.4	non-owner
47.4	16.4	non-owner
33.0	18.8	non-owner
51.0	14.0	non-owner
63.0	14.8	non-owner

- Goal: Classify 24 households as owning or not owning lawn mowers
- Predictors : Income, Lot Size
- Outcome/Response : Owner/Non-Owner

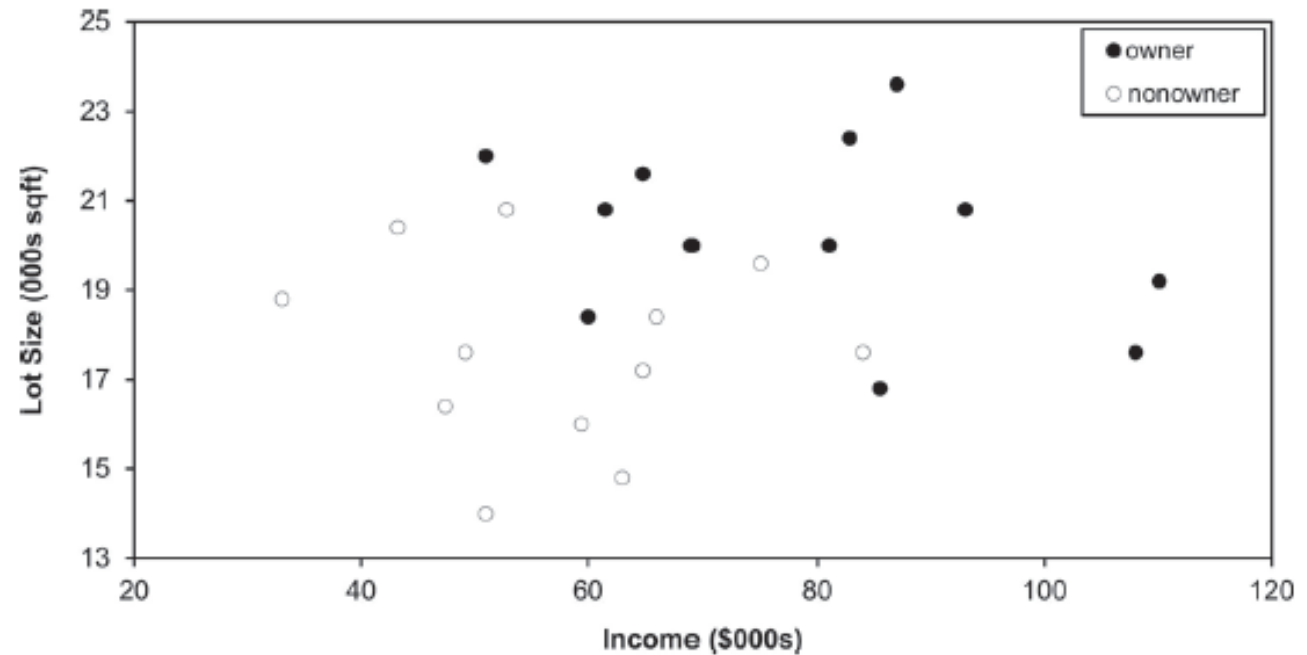


FIGURE 9.2

SCATTER PLOT OF LOT SIZE VS. INCOME FOR 24 OWNERS AND NONOWNERS OF RIDING MOWERS

Income	Lot_Size	Ownership
60.0	18.4	owner
85.5	16.8	owner
64.8	21.6	owner
61.5	20.8	owner

How to split using CART

- Order records according to one variable, say income
- Take a predictor value, say 60 (the first record) and divide records into those with income ≥ 60 and those < 60
- Measure resulting purity (homogeneity) of class in each resulting portion
- Try all other split values
- Repeat for other variable(s)
- Select the one variable & split that yields the most purity

The first split: Income = 60

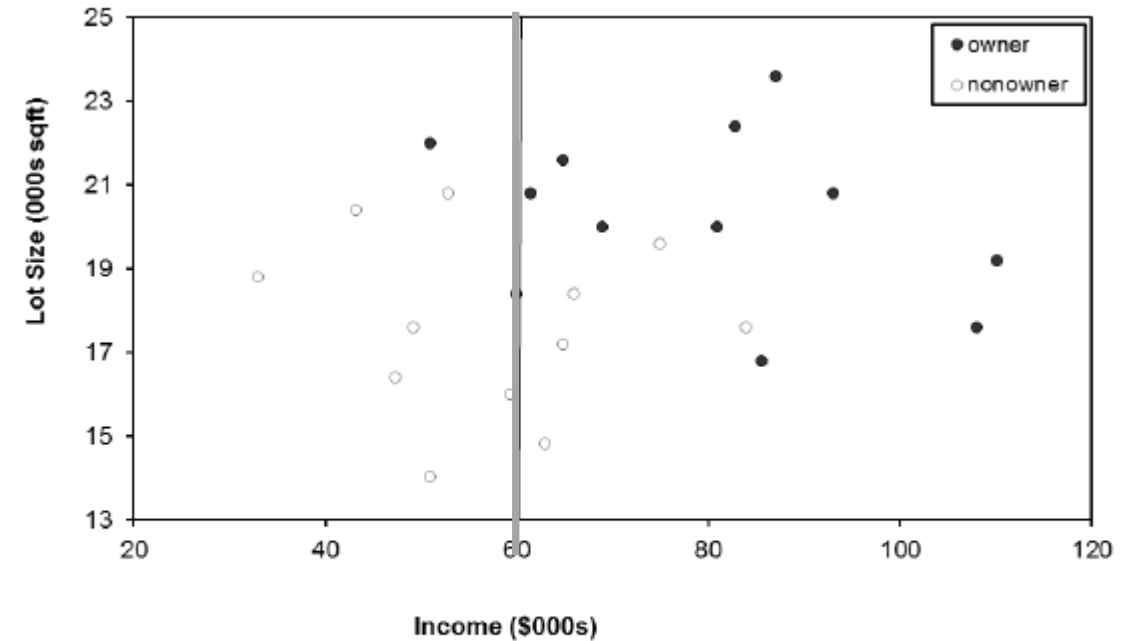


FIGURE 9.3 SPLITTING THE 24 RECORDS BY INCOME VALUE OF 60

The first split: Income = 60

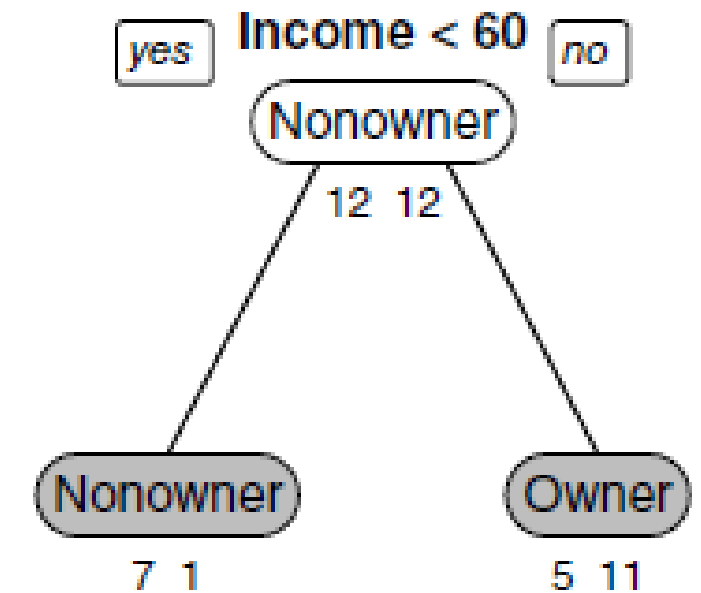
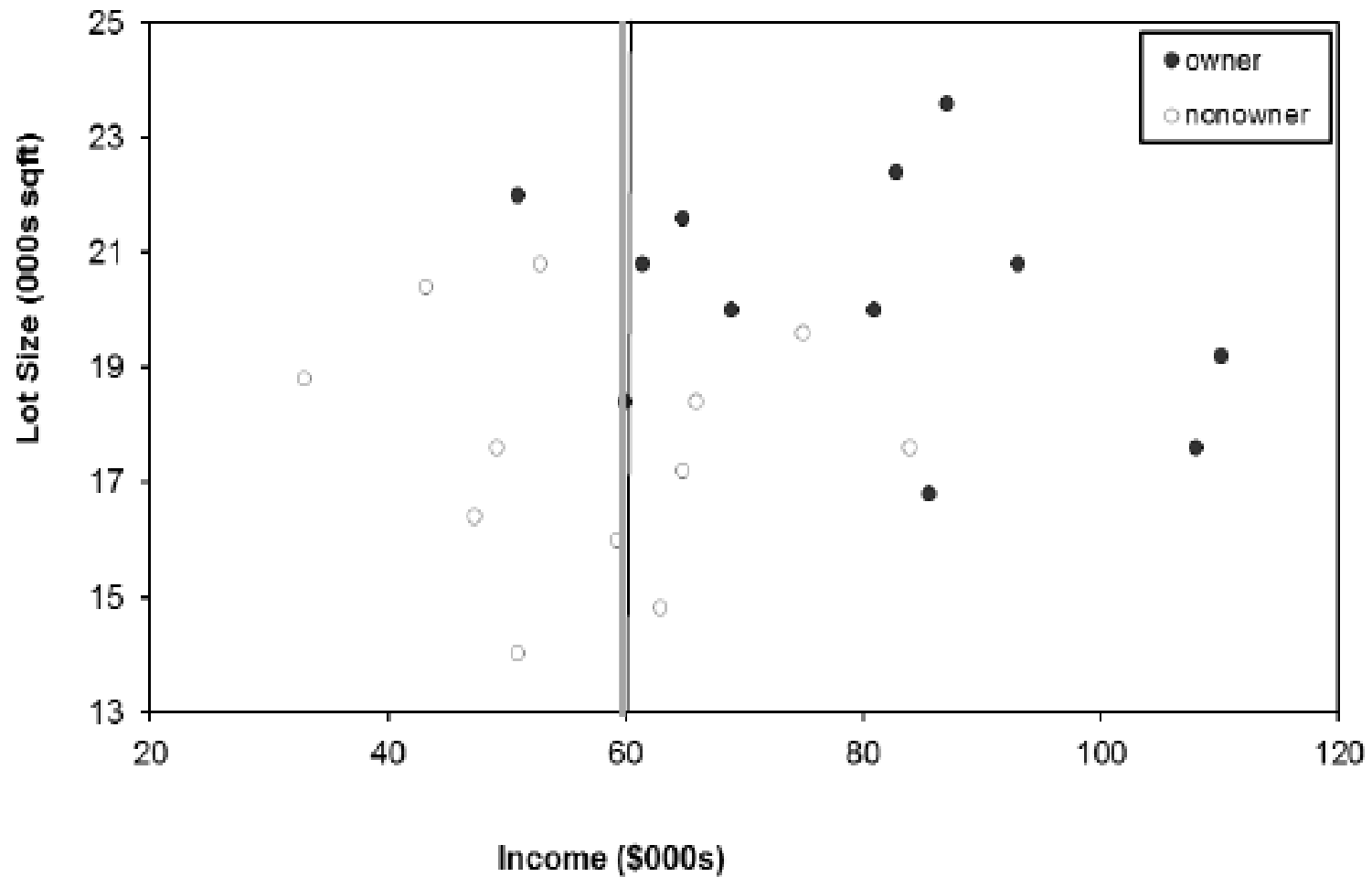


FIGURE 9.3 SPLITTING THE 24 RECORDS BY INCOME VALUE OF 60

Second Split: Lot size = 21

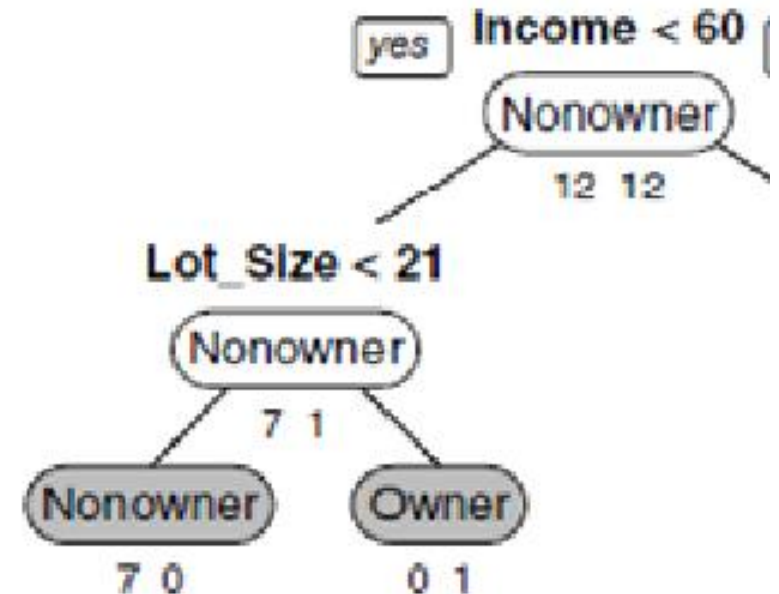
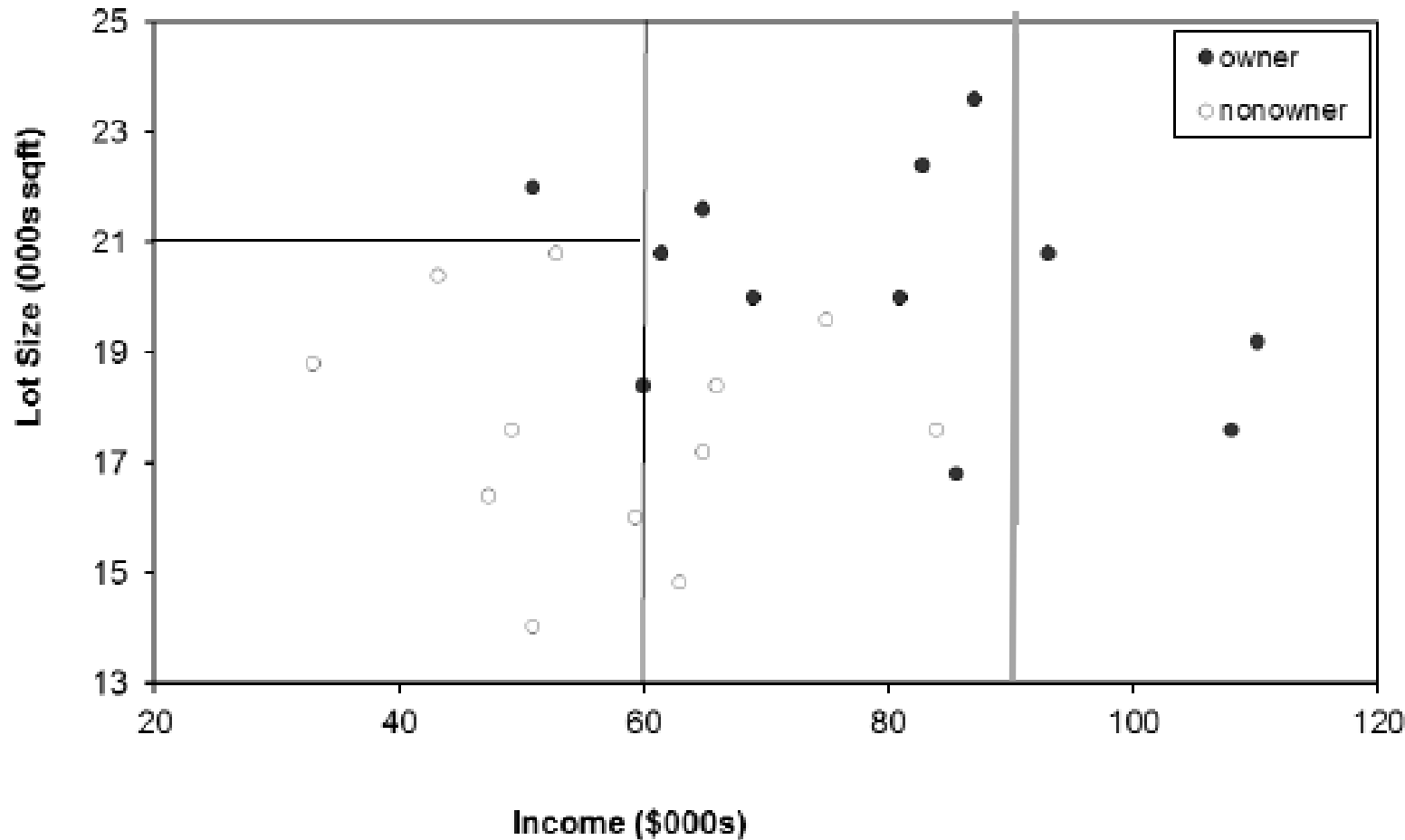


FIGURE 9.5

SPLITTING THE 24 RECORDS FIRST BY INCOME VALUE OF 60 AND THEN LOT SIZE VALUE OF 21

After All Splits

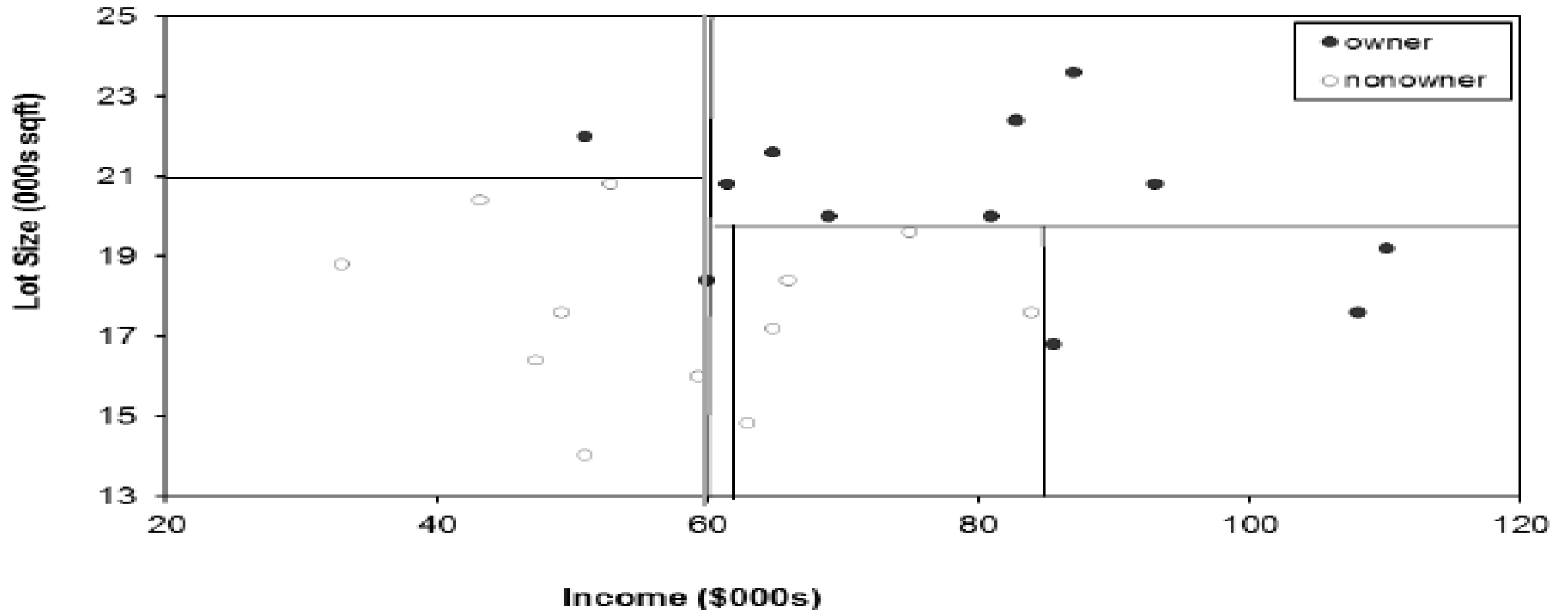
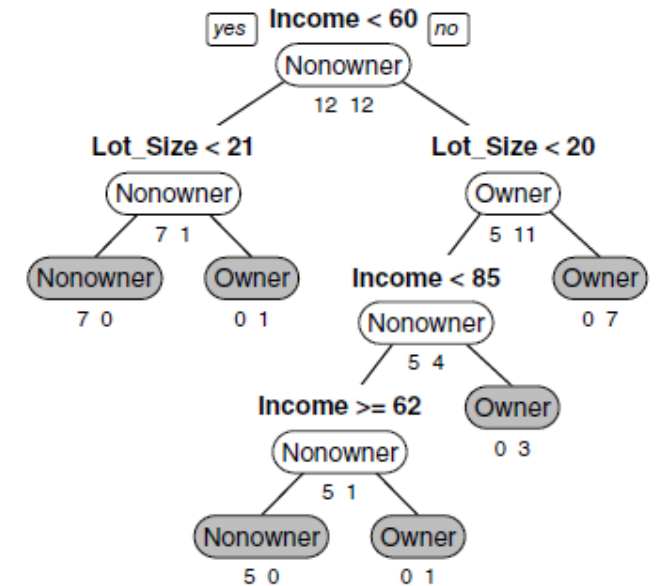
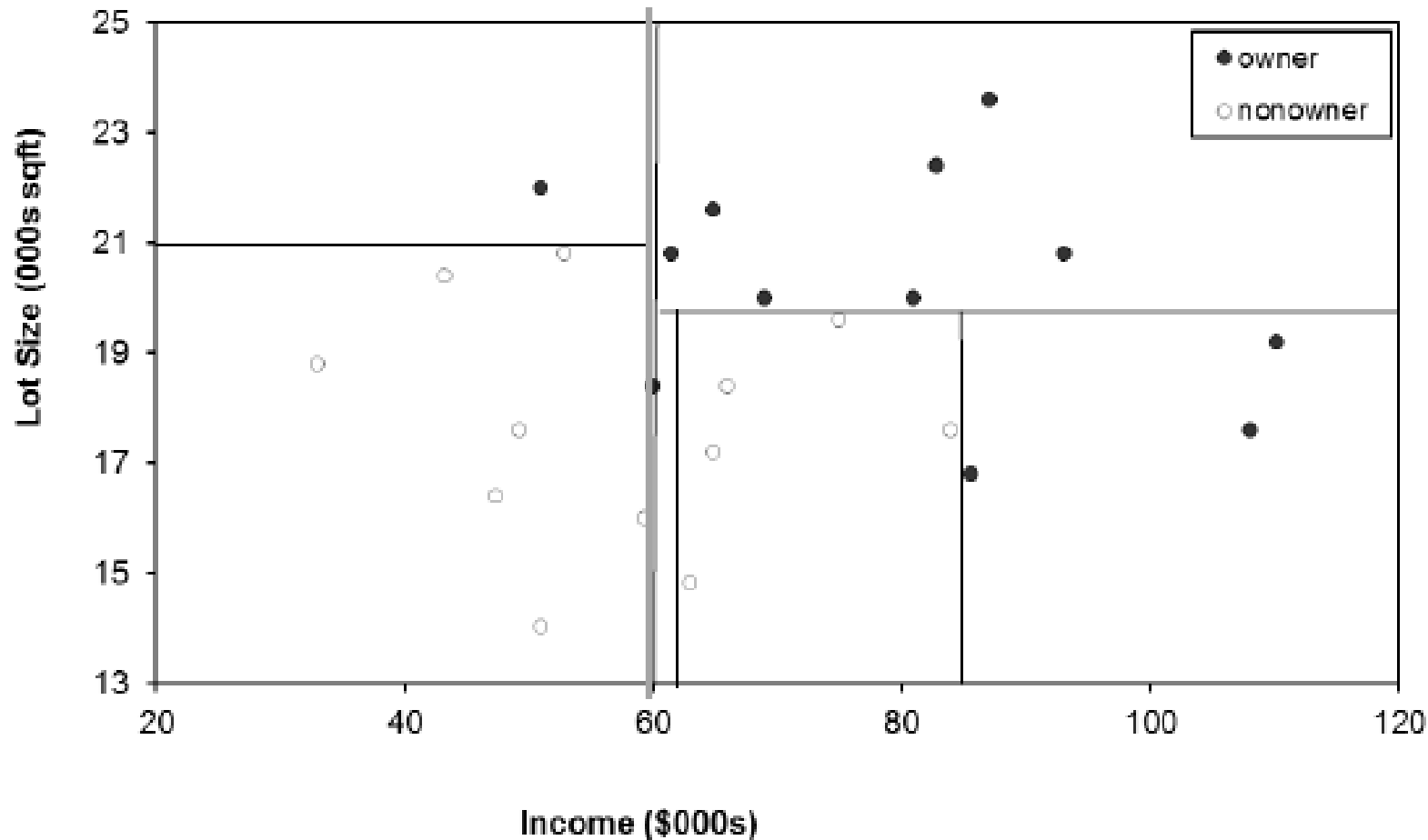


FIGURE 9.6

FINAL STAGE OF RECURSIVE PARTITIONING; EACH RECTANGLE CONSISTING OF A SINGLE CLASS (OWNERS OR NONOWNERS)

Axis-Parallel Decision Boundaries



- Axis-parallel decision boundaries
- Hyper-rectangular decision regions corresponding to each leaf node

FIGURE 9.6

FINAL STAGE OF RECURSIVE PARTITIONING; EACH RECTANGLE CONSISTING OF A SINGLE CLASS (OWNERS OR NONOWNERS)

Splitting Criteria and Recursive Partitioning

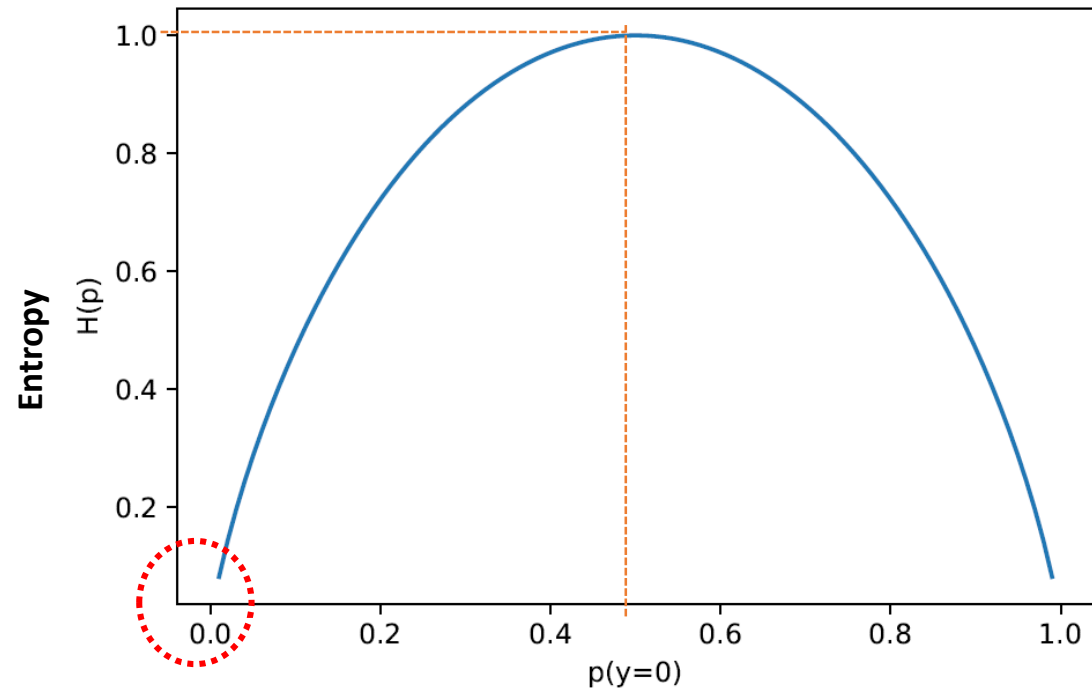
- Obtain overall impurity measure (weighted avg. of individual rectangles)
 - Entropy
 - Gini Index
 - Misclassification Error
- At each successive stage, compare this measure across all possible splits in all variables
- Choose the split that reduces impurity the most
- Chosen split points become nodes on the tree

Entropy

$$\text{entropy}(A) = - \sum_{k=1}^m p_k \log_2(p_k)$$

p = proportion of cases in rectangle A that belong to class k (out of m classes)

- Entropy ranges between 0 (most pure) and $\log_2(m)$ (equal representation of classes) implying for a 2 class scenario ($m=2$) with equal representation, entropy would be $\log_2(2) = 1$



Proportion of Records of one of the Classes in Binary Classification

Entropy

$$entropy(A) = - \sum_{k=1}^m p_k \log_2(p_k)$$

Owner = 12, Non-Owner = 12

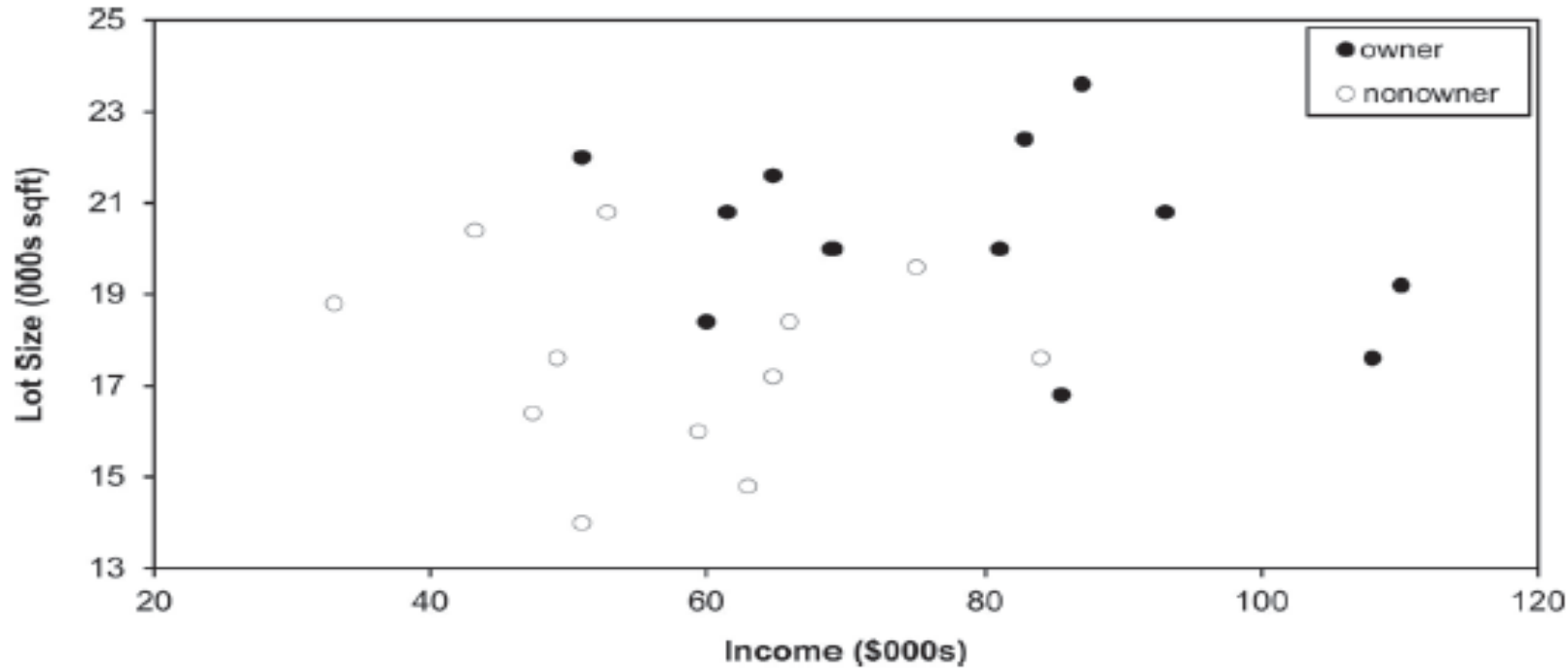


FIGURE 9.2

SCATTER PLOT OF LOT SIZE VS. INCOME FOR 24 OWNERS AND NONOWNERS OF RIDING MOWERS

$$Entropy = - [(12/24) \log_2 (12/24) + (12/24) \log_2 (12/24)]$$

$$= - [0.5 \times -1 + 0.5 \times -1]$$

$$Entropy = 1 \quad (\text{alternatively also calculated as } \log_2 2 \text{ in this case})$$

Entropy

$$entropy(A) = - \sum_{k=1}^m p_k \log_2(p_k)$$

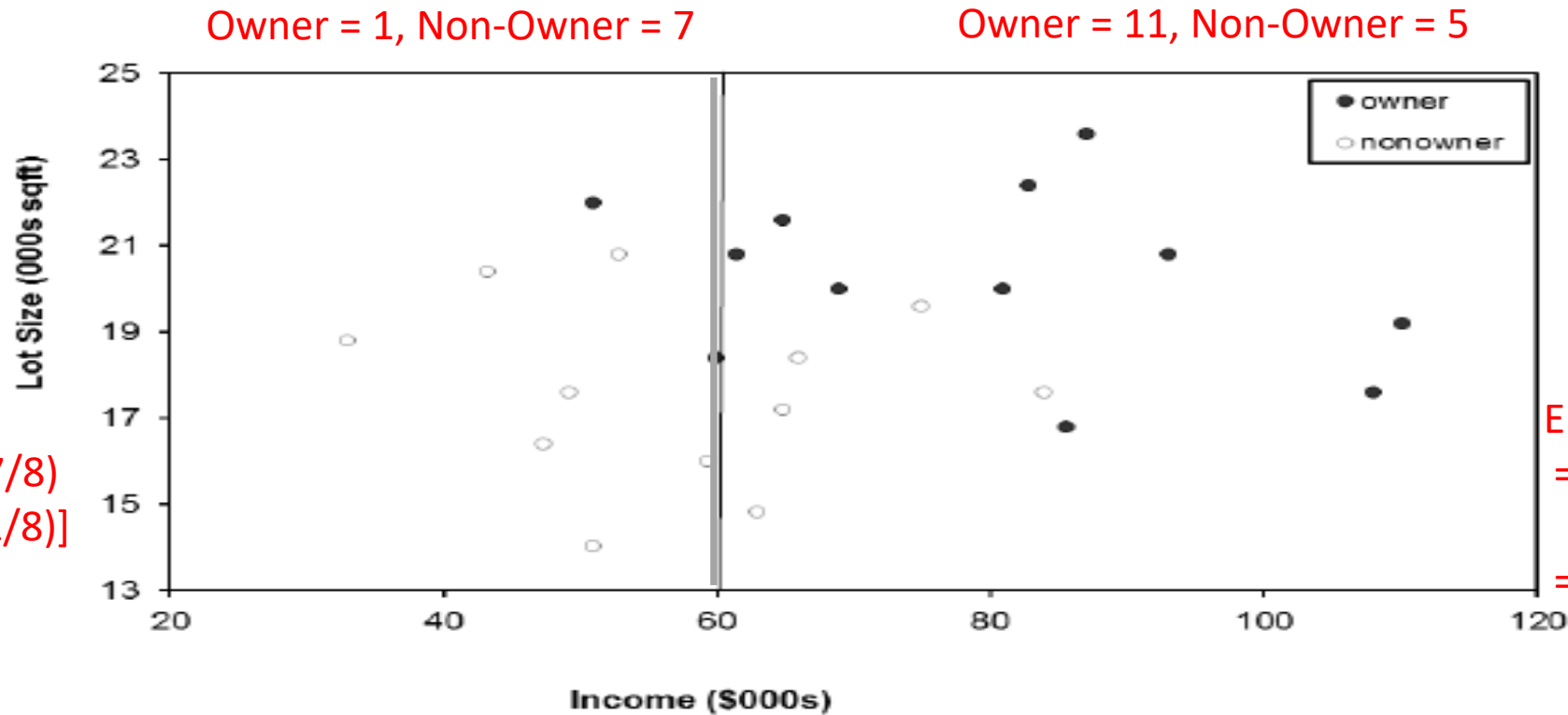


FIGURE 9.3

SPLITTING THE 24 RECORDS BY INCOME VALUE OF 60

Entropy(L)

$$= - [(7/8) \log_2 (7/8) + (1/8) \log_2 (1/8)]$$

$$= 0.544$$

Entropy(R)

$$= - [(11/16) \log_2 (11/16) + (5/16) \log_2 (5/16)]$$

$$= 0.896$$

$$Entropy = (8/24)(0.544) + (16/24)(0.896) = 0.779$$

$$Information\ Gain = Entropy(parent) - [Average\ of\ Entropy(children)]$$

Thus Entropy measure has dropped from 1 to 0.779 due to better homogeneity after this split, resulting in a +ve information gain

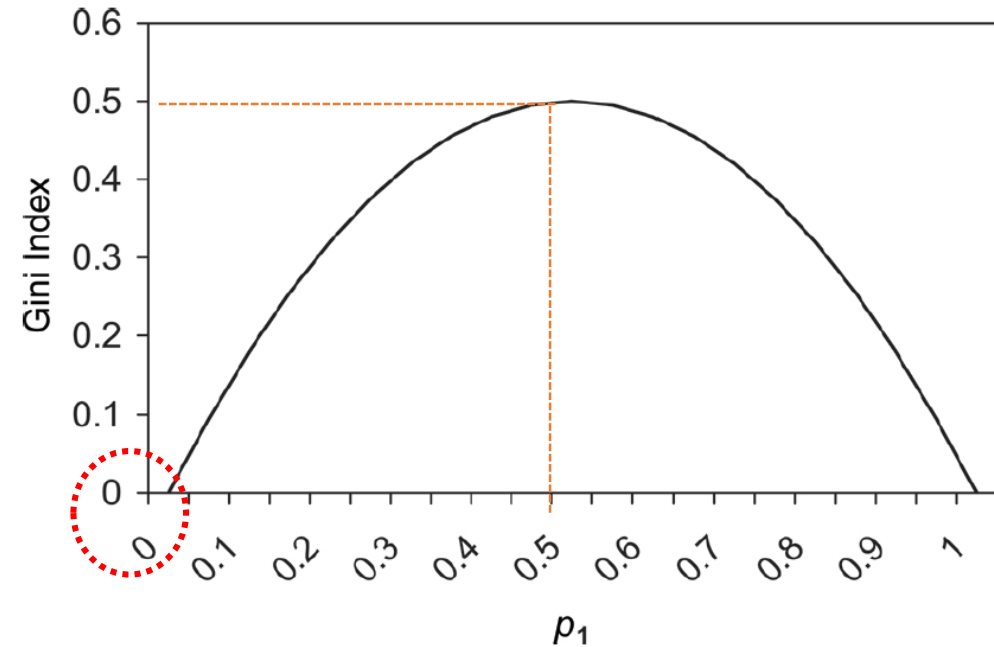
Gini Index

Gini Impurity Index for rectangle A

$$I(A) = 1 - \sum_{k=1}^m p_k^2$$

p = proportion of cases in rectangle A
belonging to class k (out of m classes)

- $I(A) = 0$ when all cases belong to same class
- Max value when all classes are equally represented (= 0.50 in binary case)
- Gini is computationally more efficient to compute than entropy (due to the lack of the log), which could make code negligibly more efficient in terms of computational performance.



VALUES OF THE GINI INDEX FOR A TWO-CLASS CASE AS A FUNCTION OF THE PROPORTION OF RECORDS IN CLASS 1 (p_1)

Gini Score $I(A) = 1 - \sum_{k=1}^m p_k^2$

Owner = 12, Non-Owner = 12

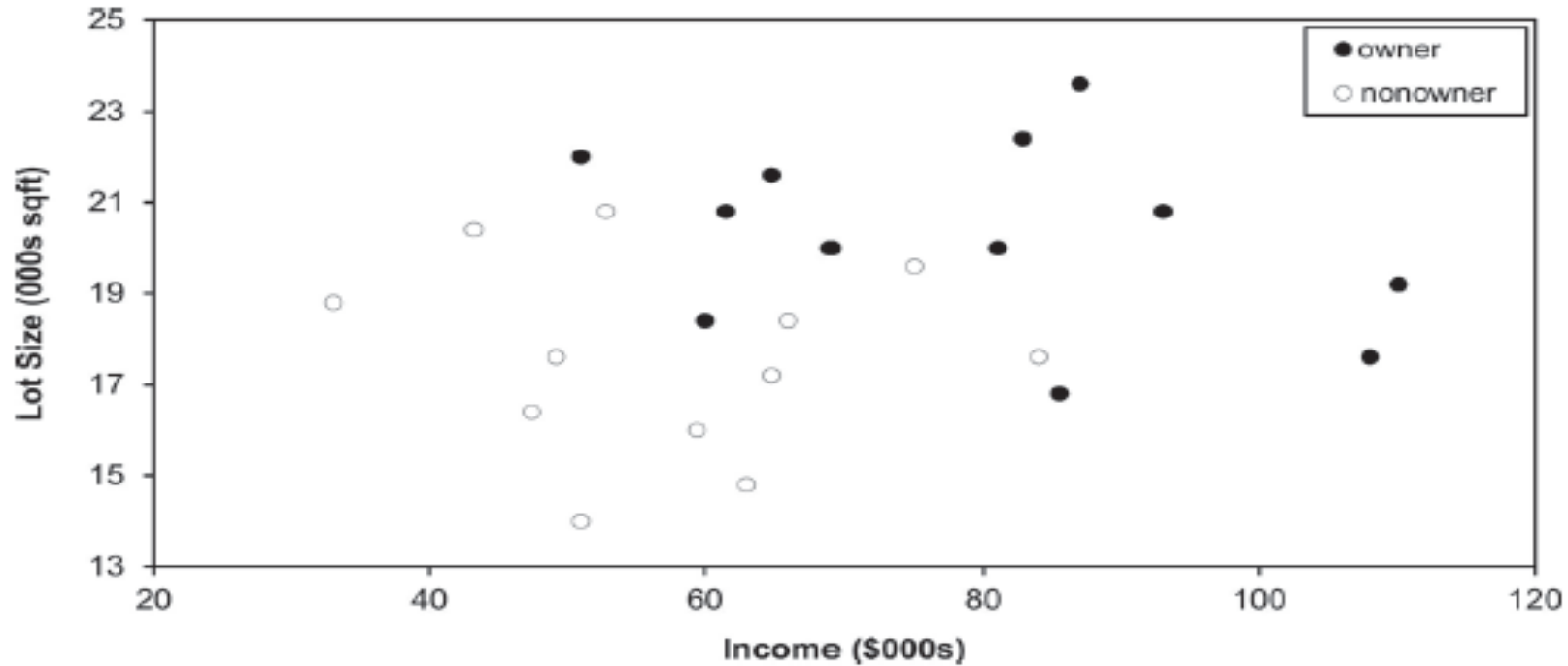


FIGURE 9.2

SCATTER PLOT OF LOT SIZE VS. INCOME FOR 24 OWNERS AND NONOWNERS OF RIDING MOWERS

$$\text{Gini} = 1 - (12/24)^2 - (12/24)^2 = 1 - (1/2)^2 - (1/2)^2 = 1 - (1/4) - (1/4)$$

$$\text{Gini} = 0.5$$

Gini Score $I(A) = 1 - \sum_{k=1}^m p_k^2$

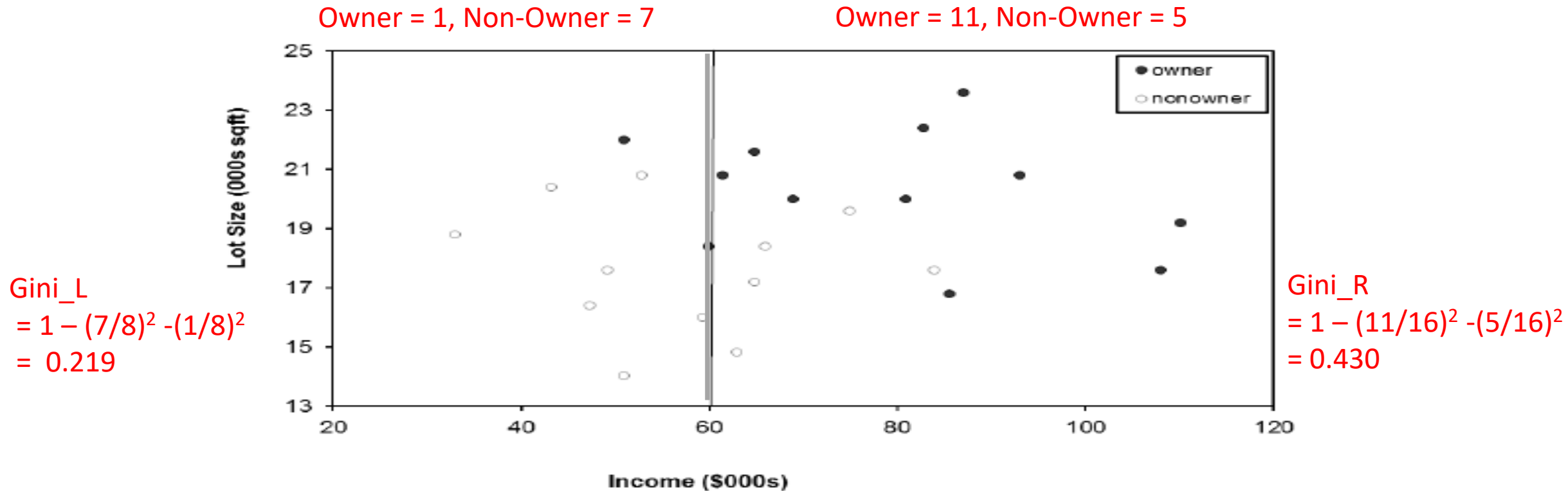
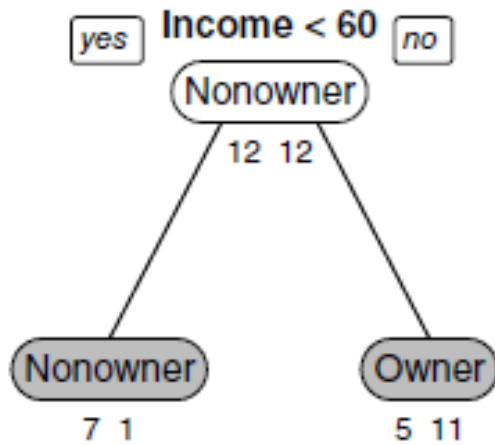


FIGURE 9.3 SPLITTING THE 24 RECORDS BY INCOME VALUE OF 60

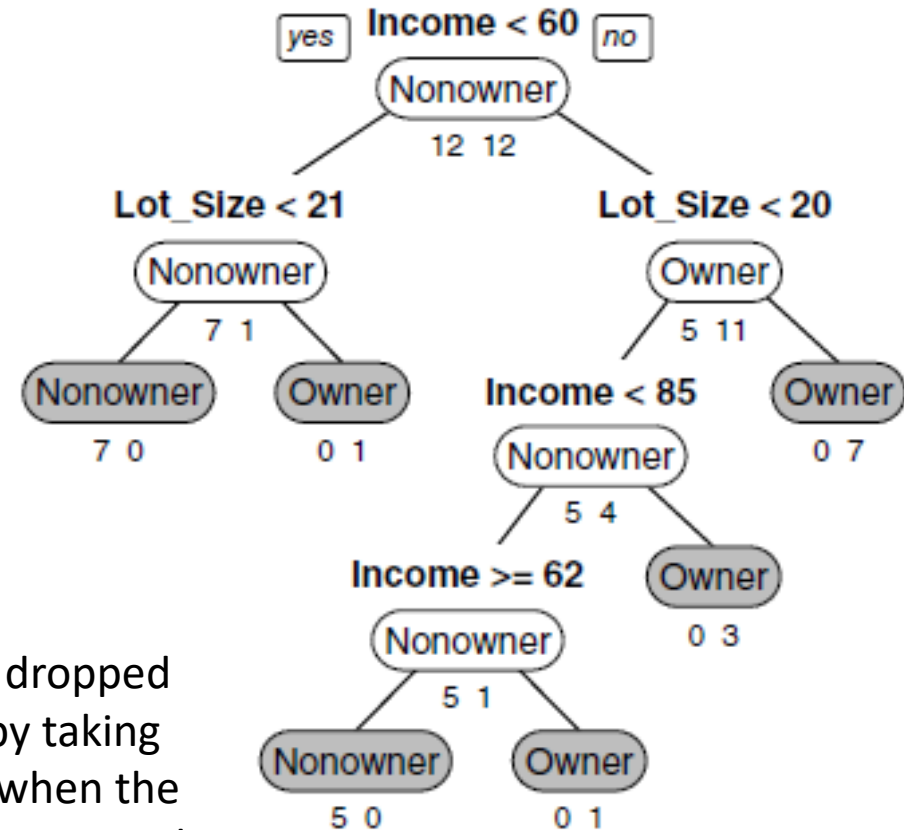
$$\text{Gini} = (8/24)(0.219) + (16/24)(0.430) = 0.359$$

Thus Gini score measuring Impurity has dropped from 0.5 to 0.359 after this split indicating better homogeneity

First Split of The Tree



Tree after all splits



To classify a new record, it is “dropped” down the tree. When it has dropped all the way down to a terminal node, we can assign its class simply by taking a “vote” of all the training data that belonged to the terminal node when the tree was grown. The class with the highest vote is assigned to the new record. For instance, a new record reaching the rightmost terminal node which has a majority of records that belong to the owner class, would be classified as “owner”.

Misclassification Error – Another Splitting Criteria

- Measures the impurity error
- Instead of using Entropy as an impurity measure, the misclassification error ERR is used,

$$GAIN(\mathcal{D}, x_j) = ERR(\mathcal{D}) - \sum_{v \in \text{Values}(x_j)} \frac{|\mathcal{D}_v|}{|\mathcal{D}|} ERR(\mathcal{D}_v)$$

$$ERR(\mathcal{D}) = \frac{1}{n} \sum_{i=1}^n L(\hat{y}^{[i]}, y^{[i]})$$

with the 0-1 Loss,

$$L(\hat{y}^{[i]}, y^{[i]}) = \begin{cases} 0 & \text{if } \hat{y} = y \\ 1 & \text{otherwise} \end{cases}$$

This is case of the training set is equal to

$$ERR(p) = 1 - \max((p(i / x_j))$$

for a given node if **we use majority voting at this node**

Misclassification Error based Splitting

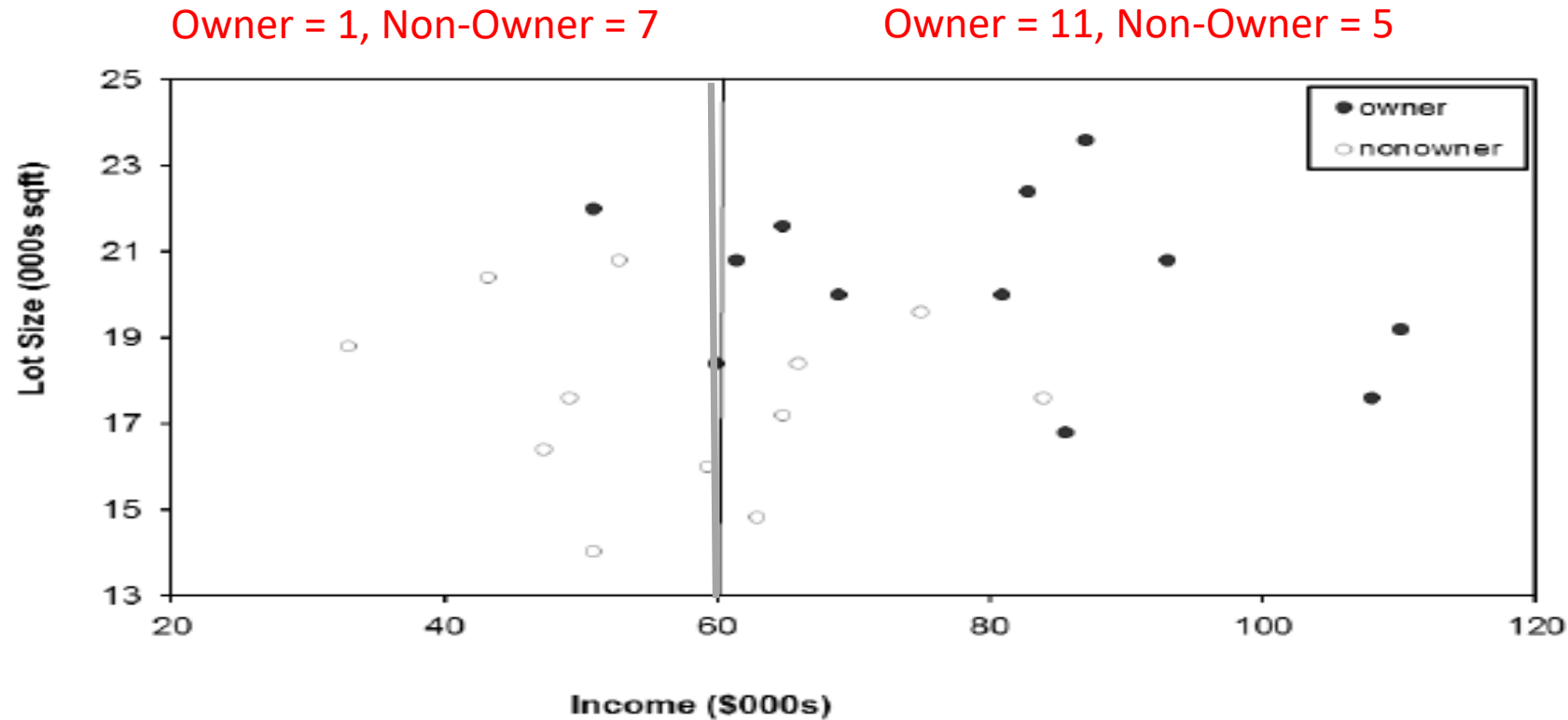
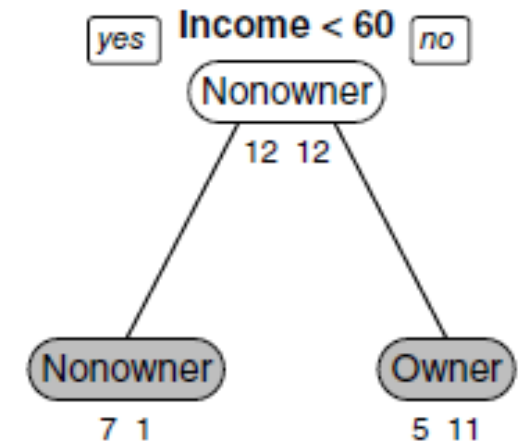


FIGURE 9.3 SPLITTING THE 24 RECORDS BY INCOME VALUE OF 60

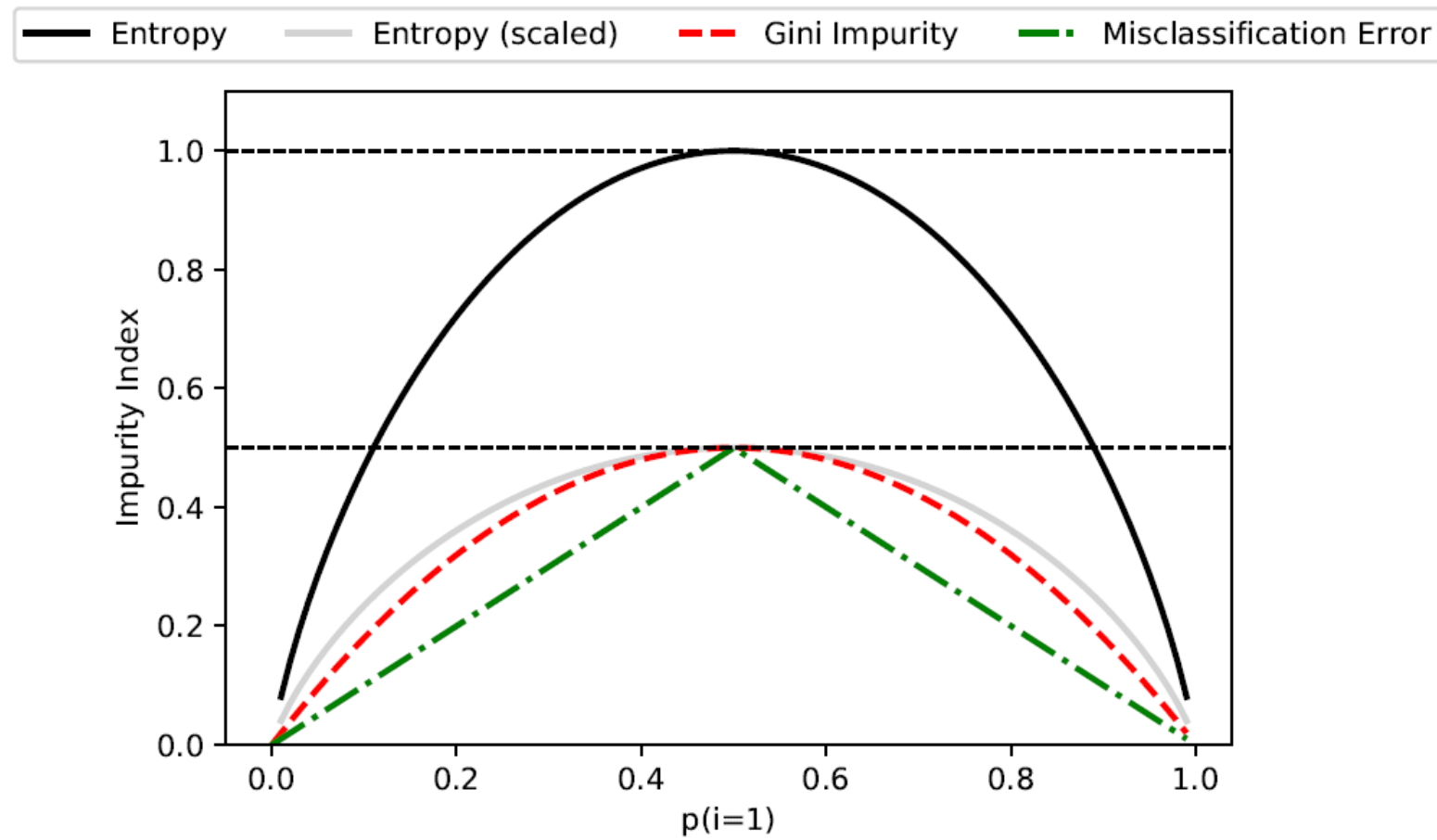


$$\begin{aligned}
 &= 12/24 - 8/24 * 1/8 - 16/24 * 5/16 \\
 &= 1/2 - 1/24 - 5/24 \\
 &= 1/2 - 6/24 \\
 &= 1/2 - 1/4 \\
 &= 1/4
 \end{aligned}$$

$$GAIN(\mathcal{D}, x_j) = ERR(\mathcal{D}) - \sum_{v \in Values(x_j)} \frac{|\mathcal{D}_v|}{|\mathcal{D}|} ERR(\mathcal{D}_v)$$

Sometimes, the information gain upon splitting the root node using the misclassification error as impurity metric turns out to be 0, thus misleading the algorithm to stop growing, when it should have ideally proceeded with more splits

Comparison of different impurity measures.



Decision Tree Algorithms – A Comparison

CART	ID3: Iterative Dichotomizer 3	C4.5
<ul style="list-style-type: none">• L. Breiman (1984).• discrete and continuous (numeric) features• strictly binary splits (taller trees than ID3, C4.5)• Gini Impurity (CT) / Variance reduction (RT)• cost complexity pruning	<ul style="list-style-type: none">• J. R. Quinlan (1986)• discrete only, cannot handle numeric features• short and wide trees (compared to CART)• Maximize Information gain / Minimize Entropy• no pruning, prone to overfitting	<ul style="list-style-type: none">• J.R. Quinlan (1993)• discrete and continuous (though latter is expensive)• Handles missing attributes• Gain Ratio (penalizes splitting categorical attributes with many values)• post-pruning (bottom-up pruning)

Other algorithms include CHAID (CHi-squared Automatic Interaction Detector) - G. V. Kass, (1980)/ MARS (Multivariate adaptive regression splines) - J. H. Friedman (1991) / C5.0 (PATENTED), etc.

sklearn.tree.DecisionTreeClassifier

- Scikit-learn uses an optimised version of the CART algorithm

Ref: <https://scikit-learn.org/stable/modules/tree.html>

```
class sklearn.tree.DecisionTreeClassifier(*, criterion='gini', splitter='best',  
max_depth=None, min_samples_split=2, min_samples_leaf=1,  
min_weight_fraction_leaf=0.0, max_features=None, random_state=None,  
max_leaf_nodes=None, min_impurity_decrease=0.0,  
min_impurity_split=None, class_weight=None, presort='deprecated',  
ccp_alpha=0.0)
```

Ref: <https://scikit-learn.org/stable/modules/generated/sklearn.tree.DecisionTreeClassifier.html>

Summary

- Decision Trees are among the simplest algorithm to understand,
- Powerful “White box” technique that can fit complex datasets
- Non-parametric approach
- Can operate without much pre-processing
- Splitting criteria varies according to algorithm is usually based on information gain (Entropy, Gini impurity, misclassification error)
- Key algorithms are ID3, C4.5, CART
- Algorithms vary in terms of binary split vs. multi-way splits, capability of handling of discrete vs. continuous variables, pre vs. post-pruning

References

- <https://scikit-learn.org/stable/modules/tree.html>
- <https://towardsdatascience.com/decision-tree-overview-with-no-maths-66b256281e2b>
- <https://towardsdatascience.com/decision-tree-part-2-34b31b1dc328>
- <https://towardsdatascience.com/understanding-decision-tree-classification-with-scikit-learn-2ddf272731bd>