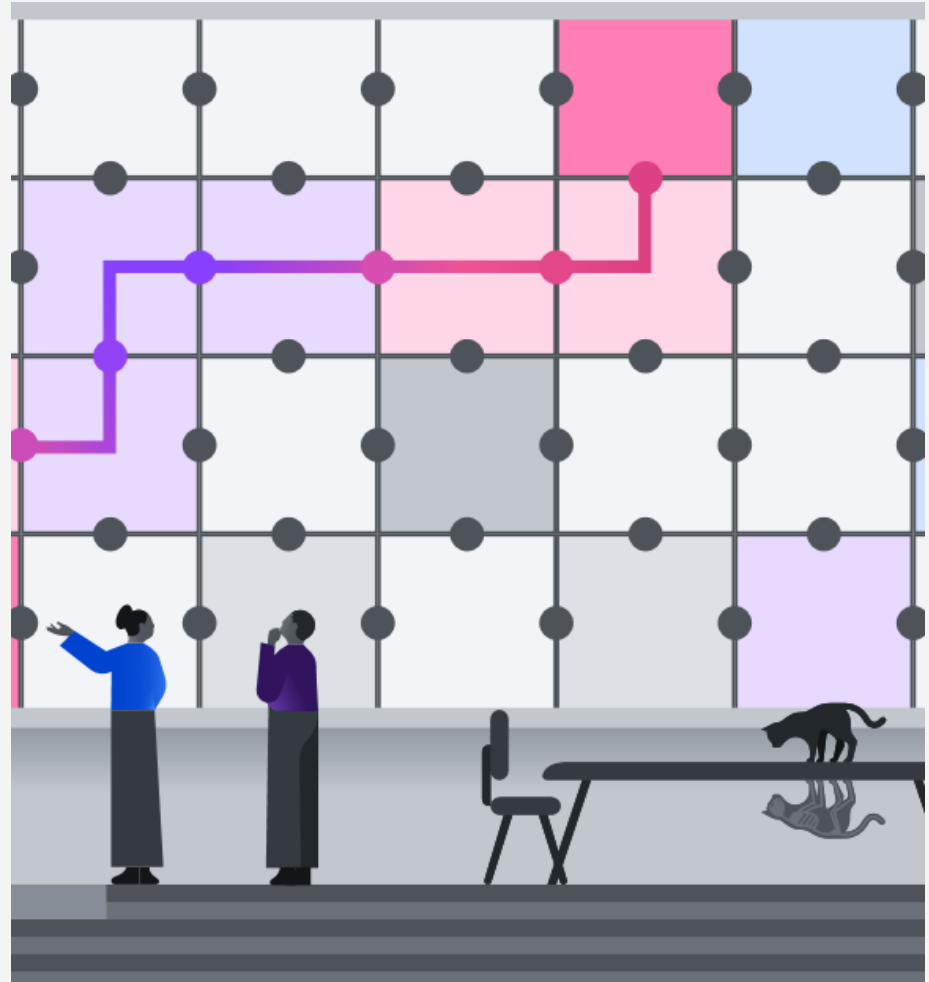


Understanding quantum information and computation

By John Watrous

Lesson 13

Correcting quantum errors



The need for error correction

Quantum computers are highly susceptible to errors:

- Unwanted interactions with the environment cause disturbances, including *decoherence*.
- Quantum operations can only be implemented with *limited accuracy*.

Classical error correction has many uses and applications — but is generally unnecessary for classical computation. In contrast, it is widely believed that error correction will be essential for large-scale quantum computing.

Classical repetition codes

Repetition codes are very basic examples of error correcting codes. The idea is simply to repeat each bit multiple times.

3-bit repetition code

Encoding

$0 \mapsto 000$

$1 \mapsto 111$

Decoding

$a\ b\ c \mapsto \text{majority}(a, b, c)$

This code corrects up to one *bit flip* on any of the three bits used for encoding.

Classical repetition codes

3-bit repetition code

Encoding

$0 \mapsto 000$

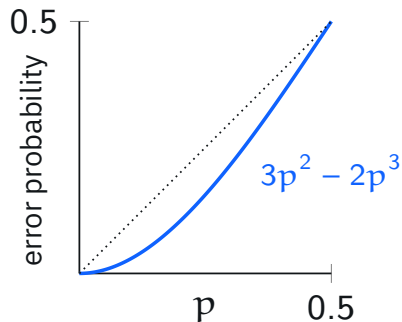
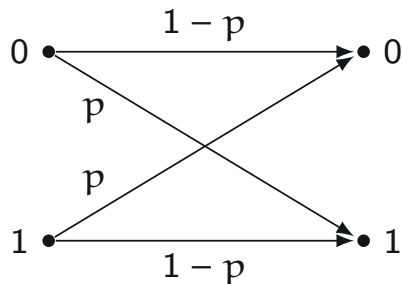
$1 \mapsto 111$

Decoding

$abc \mapsto \text{majority}(a, b, c)$

This code corrects up to one **bit flip** on any of the three bits used for encoding.

Suppose each bit is sent through a **binary symmetric channel** that flips a bit with probability p .

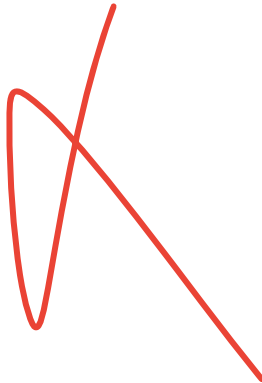


Repetition code for qubits

The 3-bit repetition code can be used to encode a qubit:

$$\alpha|0\rangle + \beta|1\rangle \mapsto \alpha|000\rangle + \beta|111\rangle$$

Note that this is not the same thing as $|\psi\rangle \mapsto |\psi\rangle|\psi\rangle|\psi\rangle$. Such an encoding cannot be implemented for an unknown qubit state $|\psi\rangle$ by the *no-cloning theorem*.

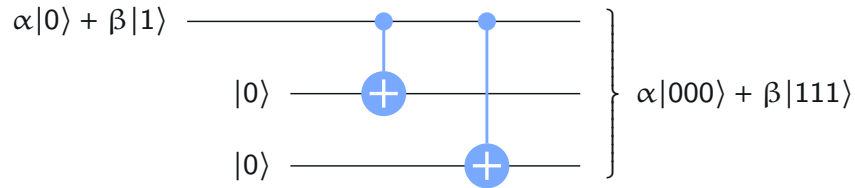


Repetition code for qubits

The 3-bit repetition code can be used to encode a qubit:

$$\alpha|0\rangle + \beta|1\rangle \mapsto \alpha|000\rangle + \beta|111\rangle$$

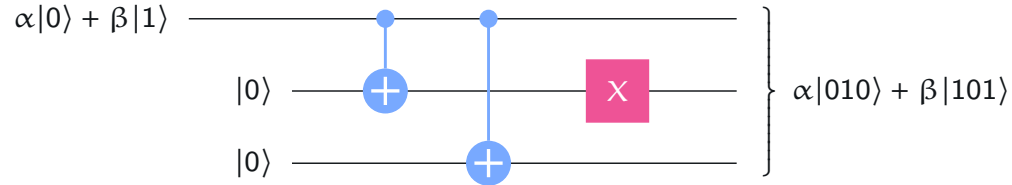
This circuit performs the encoding:



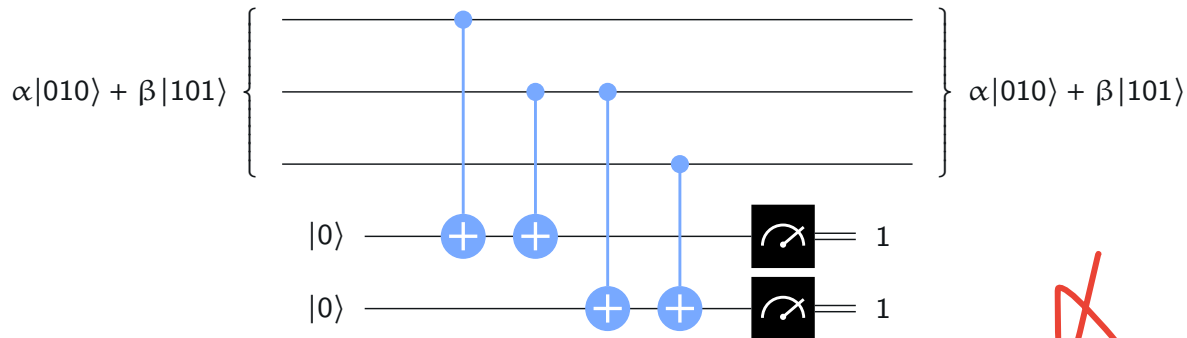
Repetition code for qubits

The 3-bit repetition code can be used to encode a qubit:

$$\alpha|0\rangle + \beta|1\rangle \mapsto \alpha|000\rangle + \beta|111\rangle$$



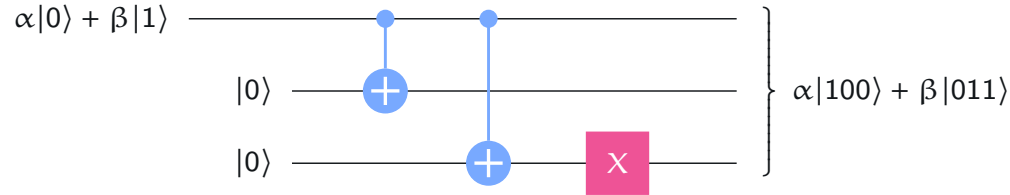
We can identify the location of a single bit-flip with this circuit:



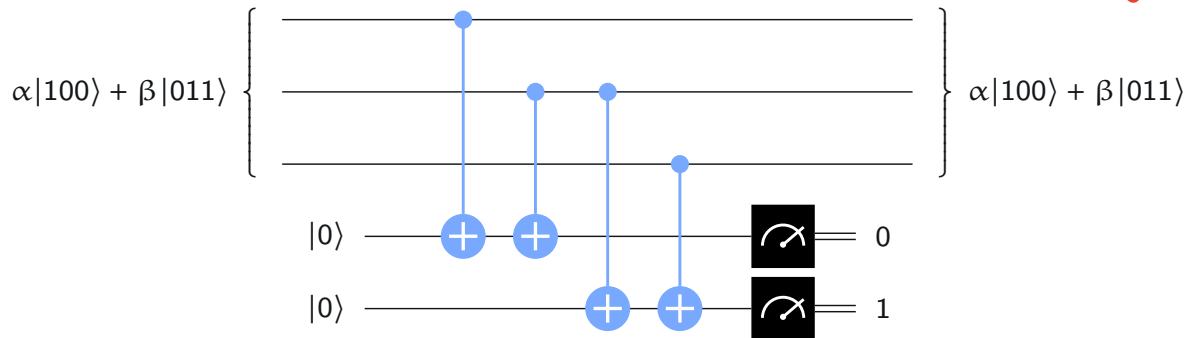
Repetition code for qubits

The 3-bit repetition code can be used to encode a qubit:

$$\alpha|0\rangle + \beta|1\rangle \mapsto \alpha|000\rangle + \beta|111\rangle$$



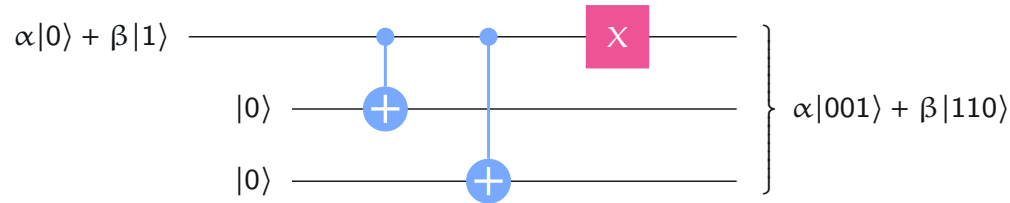
We can identify the location of a single bit-flip with this circuit:



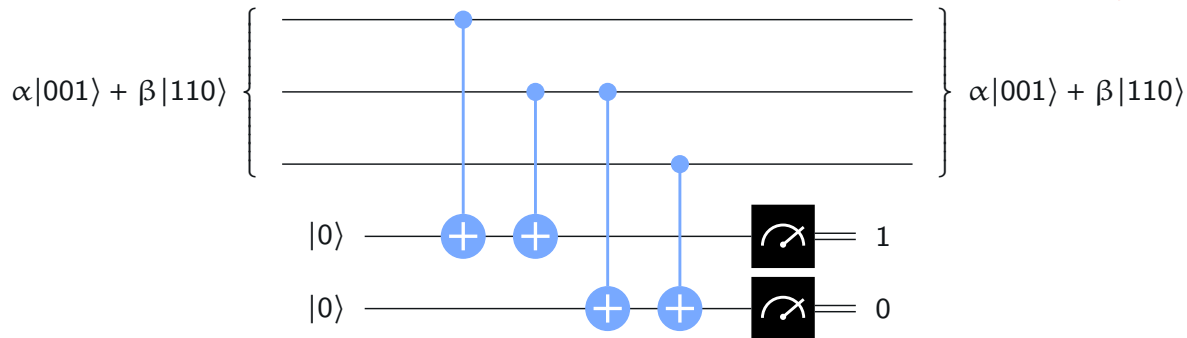
Repetition code for qubits

The 3-bit repetition code can be used to encode a qubit:

$$\alpha|0\rangle + \beta|1\rangle \mapsto \alpha|000\rangle + \beta|111\rangle$$



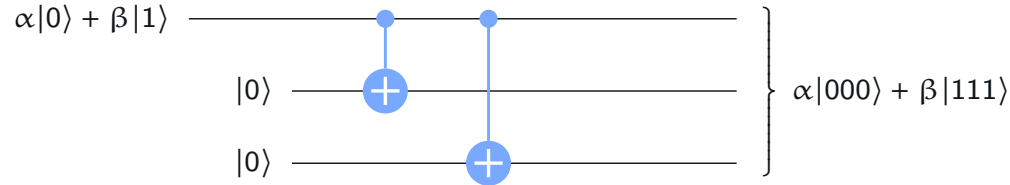
We can identify the location of a single bit-flip with this circuit:



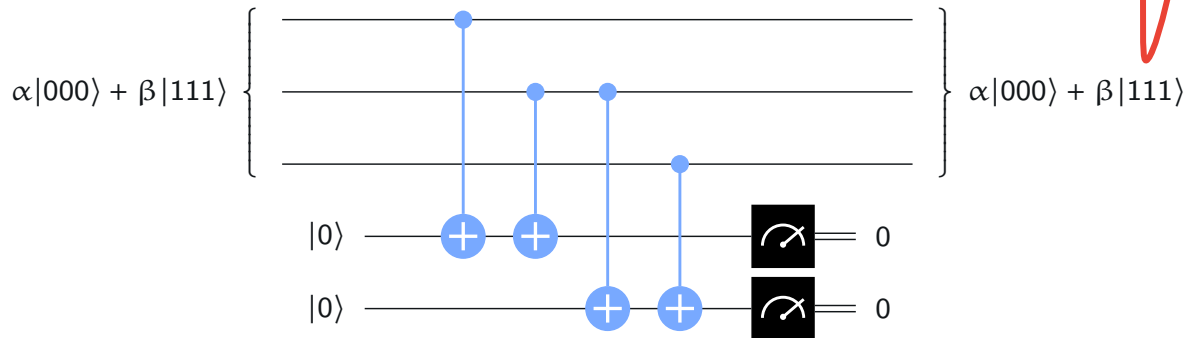
Repetition code for qubits

The 3-bit repetition code can be used to encode a qubit:

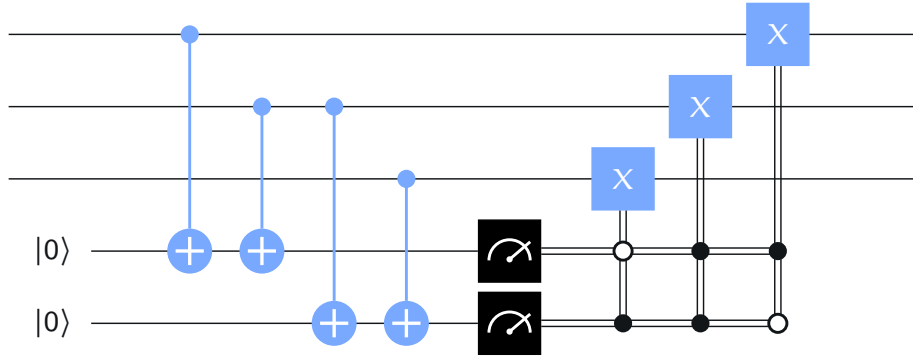
$$\alpha|0\rangle + \beta|1\rangle \mapsto \alpha|000\rangle + \beta|111\rangle$$



We can identify the location of a single bit-flip with this circuit:



Repetition code for qubits



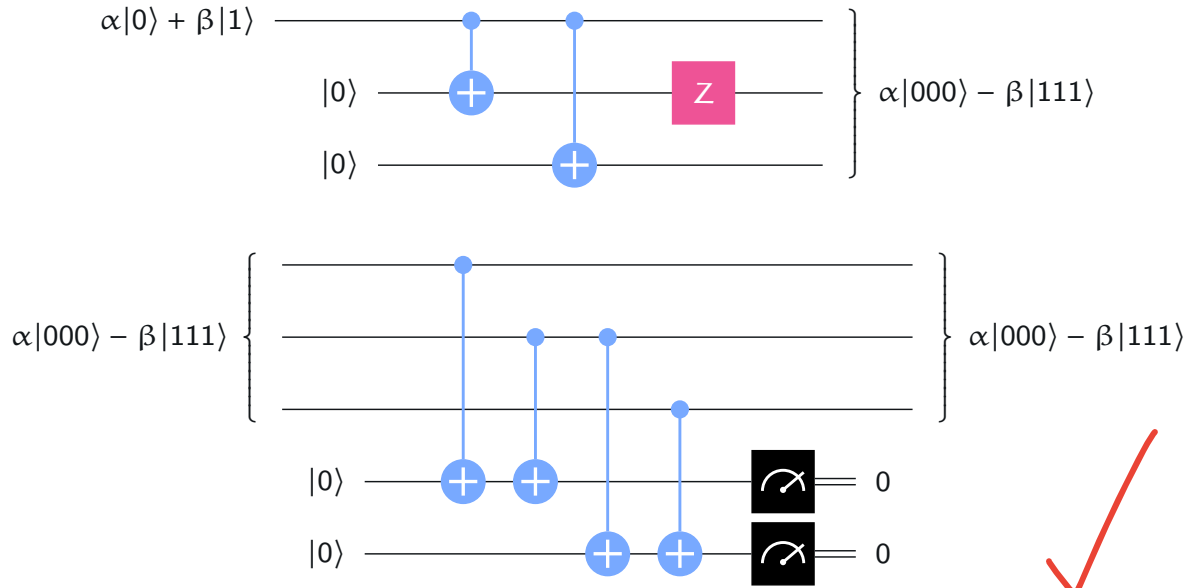
State	Syndrome	Correction
$\alpha 000\rangle + \beta 111\rangle$	00	$1 \otimes 1 \otimes 1$
$\alpha 100\rangle + \beta 011\rangle$	10	$X \otimes 1 \otimes 1$
$\alpha 010\rangle + \beta 101\rangle$	11	$1 \otimes X \otimes 1$
$\alpha 001\rangle + \beta 110\rangle$	01	$1 \otimes 1 \otimes X$



Phase-flip errors

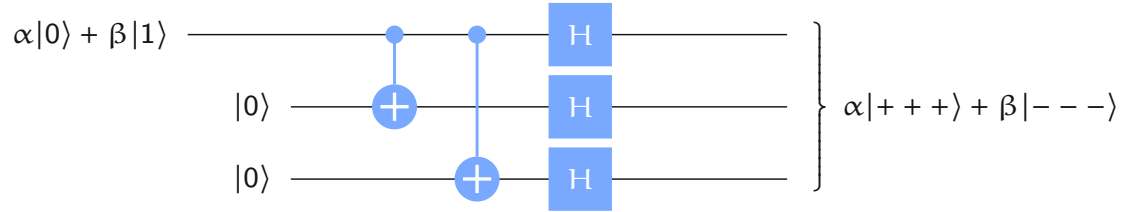
Bit-flip errors aren't the only quantum errors we need to worry about. For instance, we also have *phase-flip errors*, which are described by Z gates.

Unfortunately, the 3-bit repetition code fails to detect phase-flip errors.

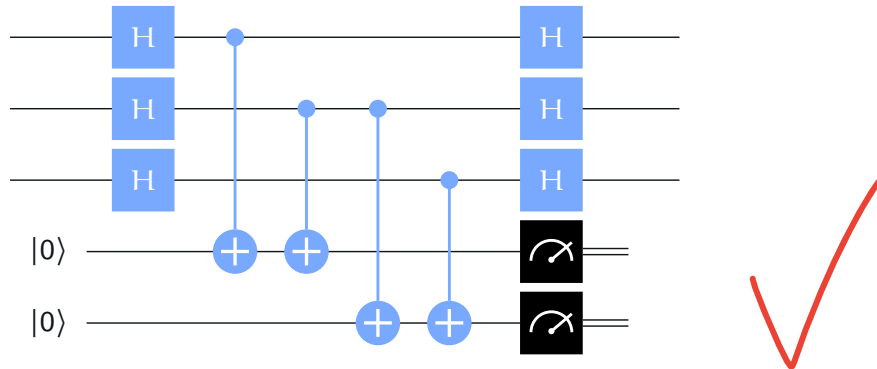


Correcting phase-flip errors

A modified version of the 3-bit repetition code allows for a correction of phase-flip errors.

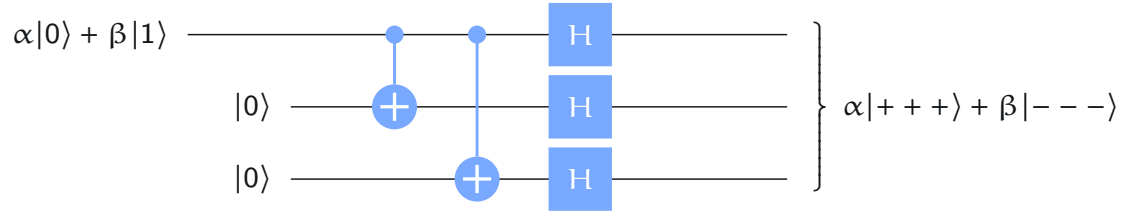


Modifying the error detection circuit allows for the location of a phase-flip error.

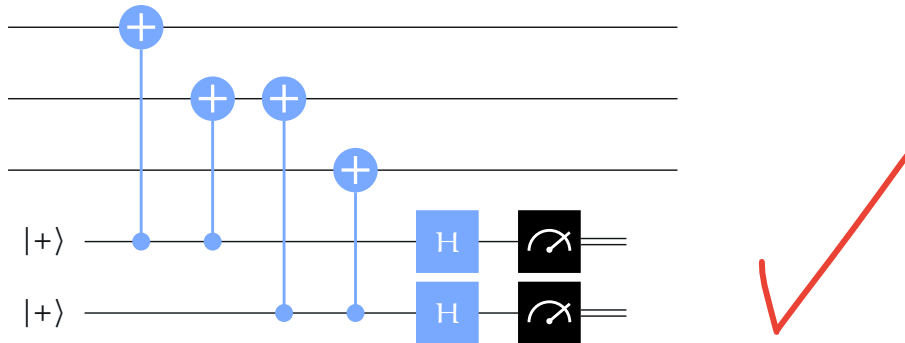


Correcting phase-flip errors

A modified version of the 3-bit repetition code allows for a correction of phase-flip errors.

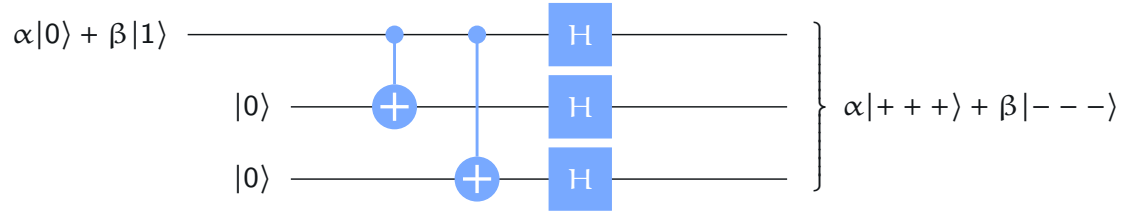


Modifying the error detection circuit allows for the location of a phase-flip error.

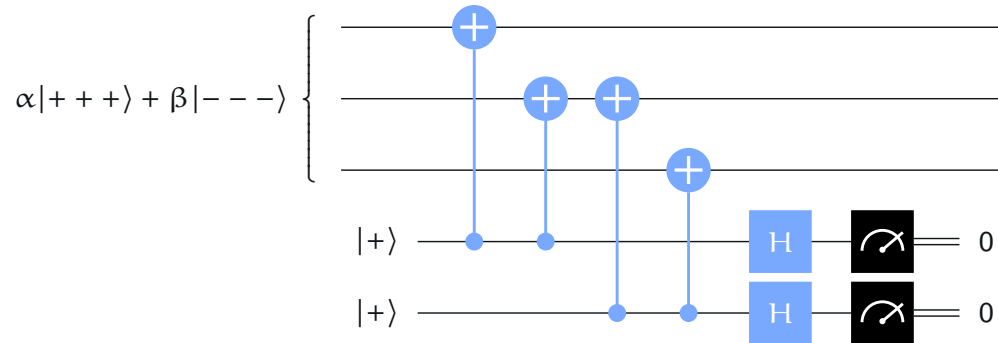


Correcting phase-flip errors

A modified version of the 3-bit repetition code allows for a correction of phase-flip errors.

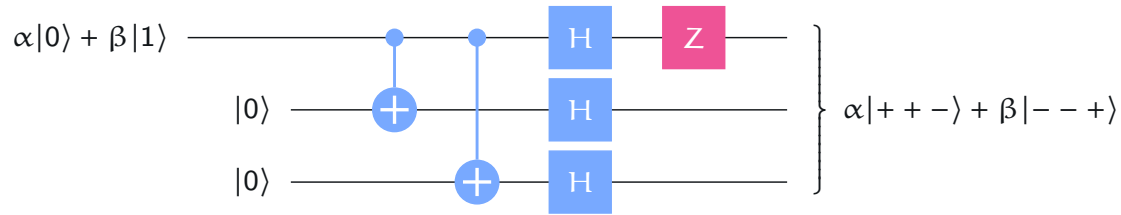


Modifying the error detection circuit allows for the location of a phase-flip error.

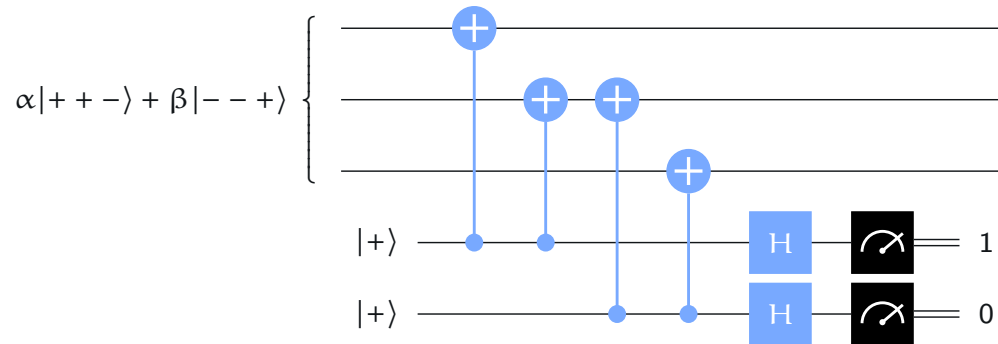


Correcting phase-flip errors

A modified version of the 3-bit repetition code allows for a correction of phase-flip errors.



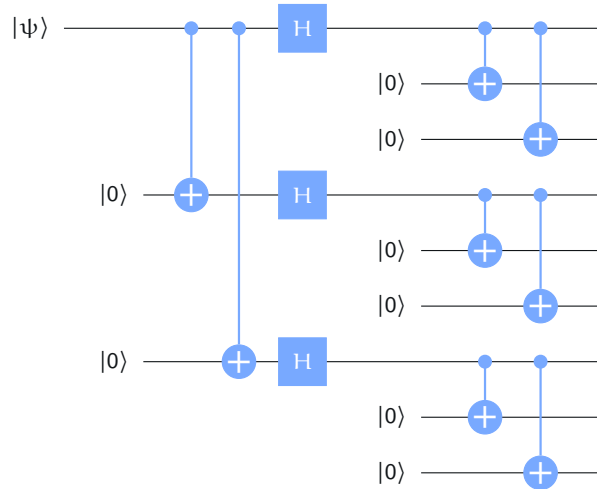
Modifying the error detection circuit allows for the location of a phase-flip error.



Unfortunately this code fails to detect bit-flip errors.

9-qubit Shor code

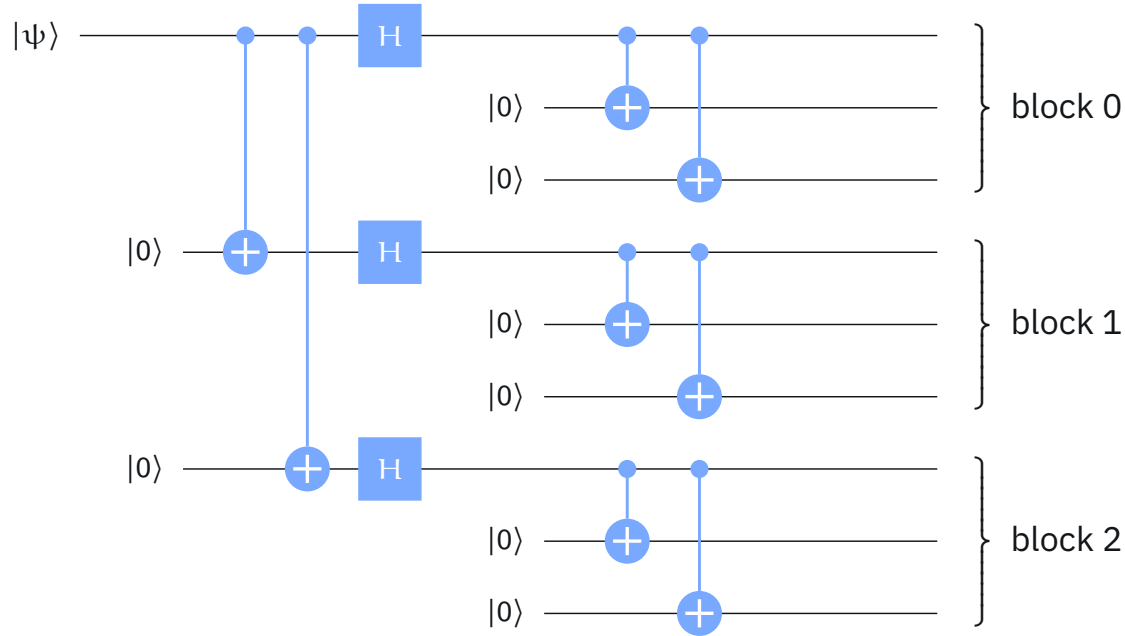
This is the **concatenation** of the 3 qubit phase-flip and bit-flip repetition codes.



$$|0\rangle \mapsto \frac{1}{2\sqrt{2}}(|000\rangle + |111\rangle) \otimes (|000\rangle + |111\rangle) \otimes (|000\rangle + |111\rangle)$$

$$|1\rangle \mapsto \frac{1}{2\sqrt{2}}(|000\rangle - |111\rangle) \otimes (|000\rangle - |111\rangle) \otimes (|000\rangle - |111\rangle)$$

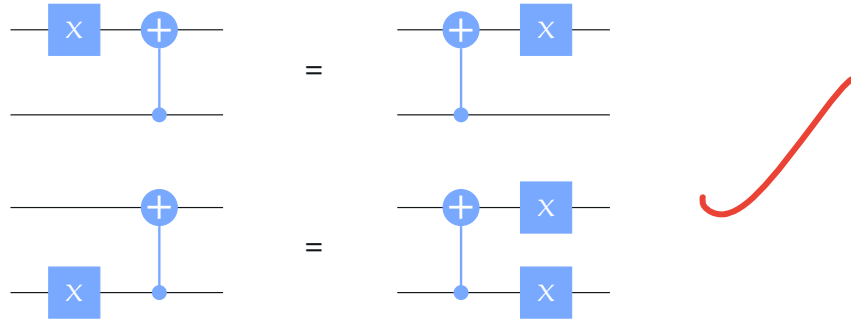
Correcting bit-flip errors



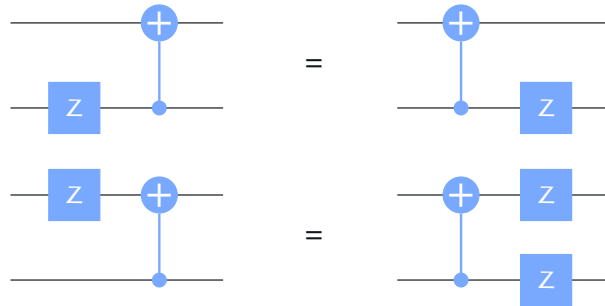
Bit-flip errors can be detected/corrected independently on each block by means of the *inner code* (the ordinary 3-bit repetition code).

Errors and CNOTs

X and CNOT relations

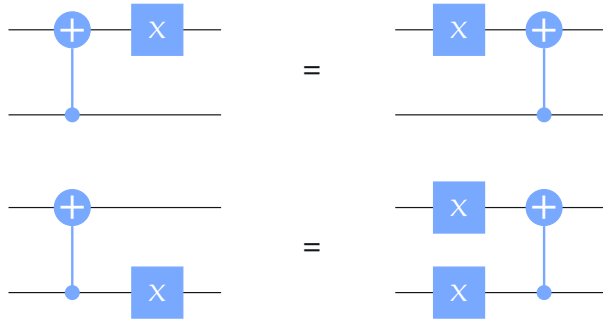


Z and CNOT relations

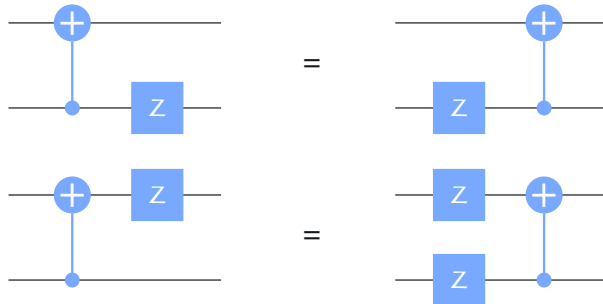


Errors and CNOTs

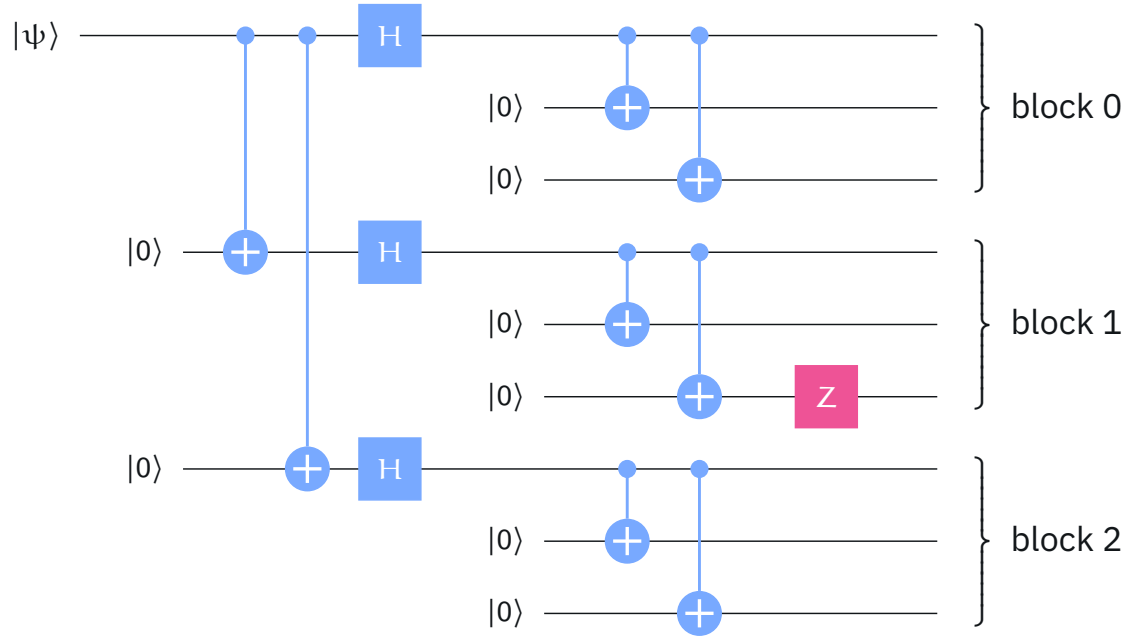
X and CNOT relations



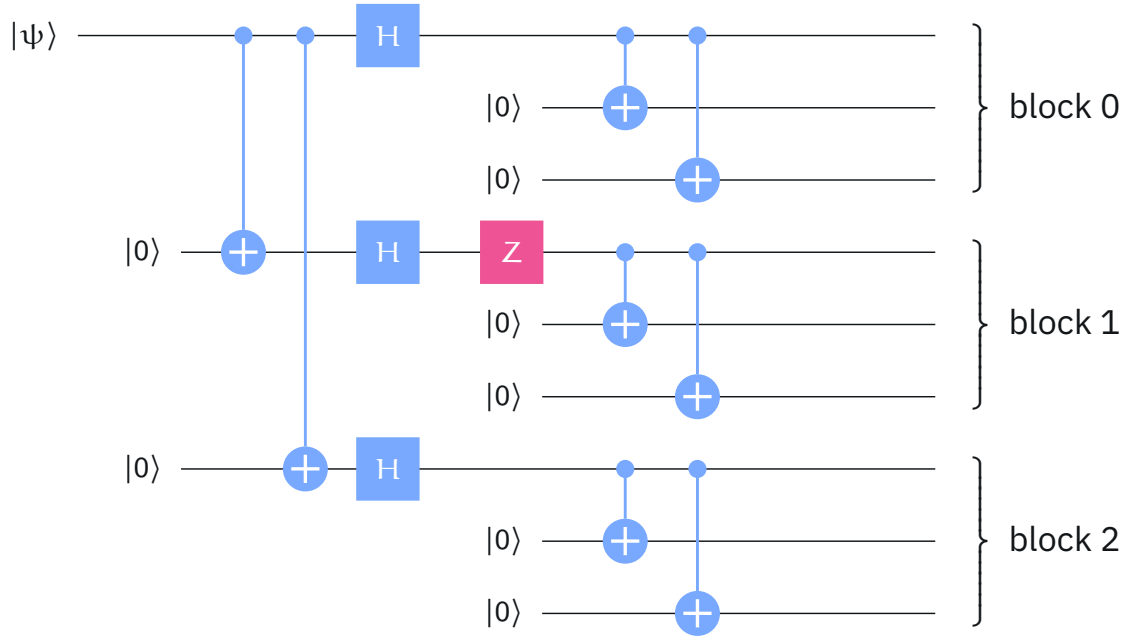
Z and CNOT relations



Correcting phase-flip errors

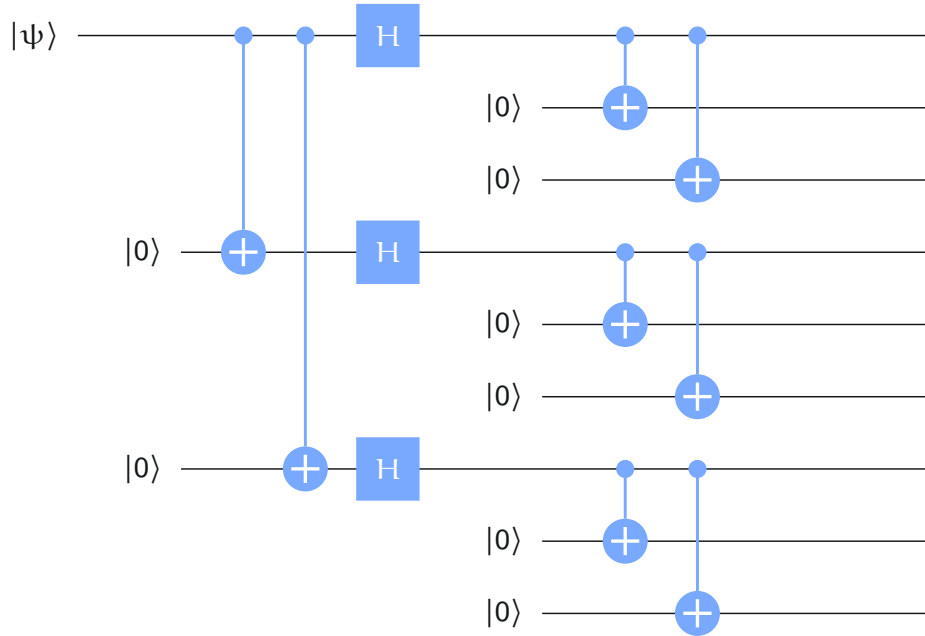


Correcting phase-flip errors



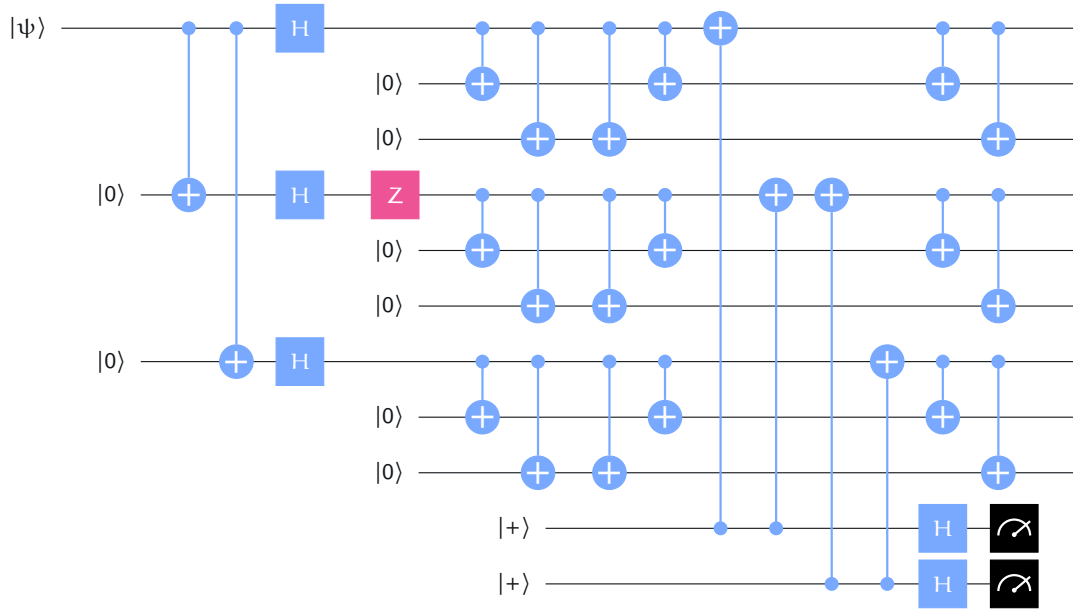
Phase-flip errors within each block have the same effect as phase-flip errors prior to the inner encoding.

Correcting phase-flip errors

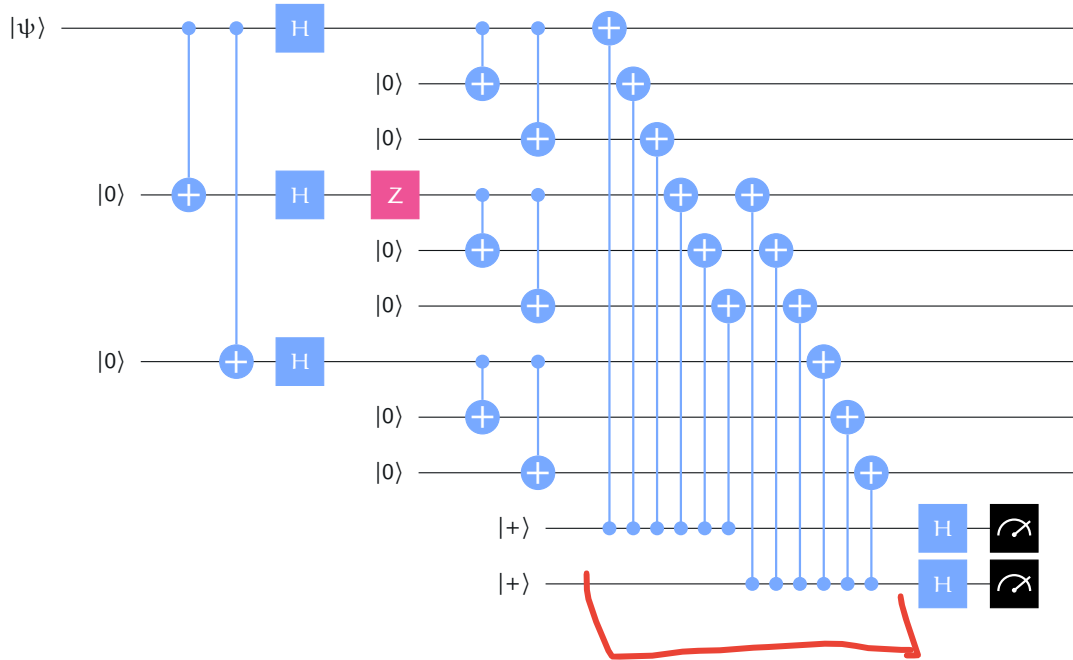


Phase-flip errors within each block have the same effect as phase-flip errors prior to the inner encoding. To detect and correct a phase-flip, we could decode the inner code and correct using the outer code.

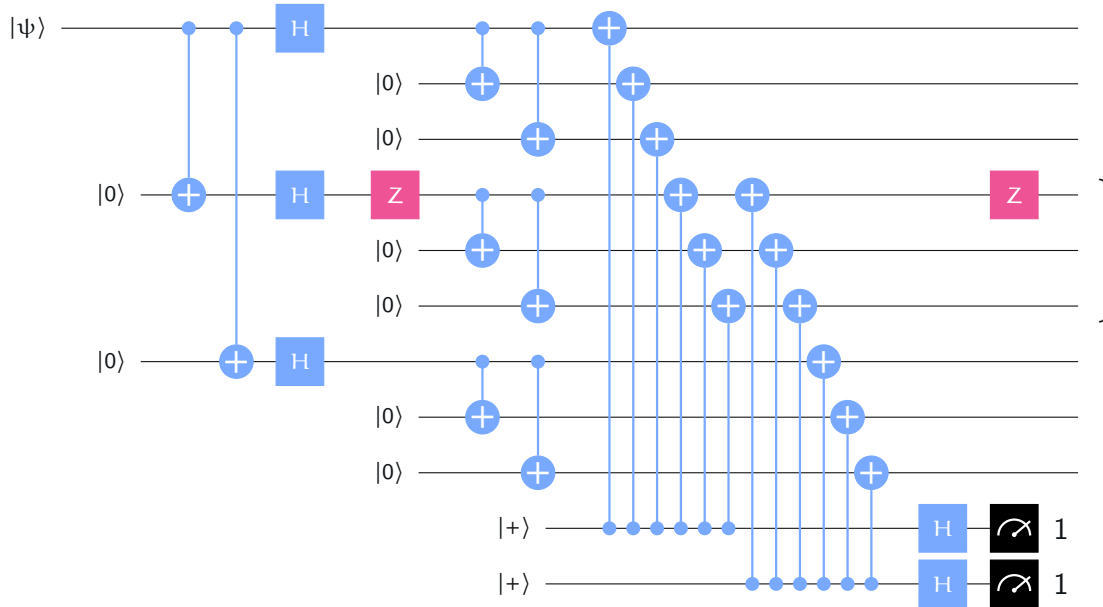
Correcting phase-flip errors



Correcting phase-flip errors

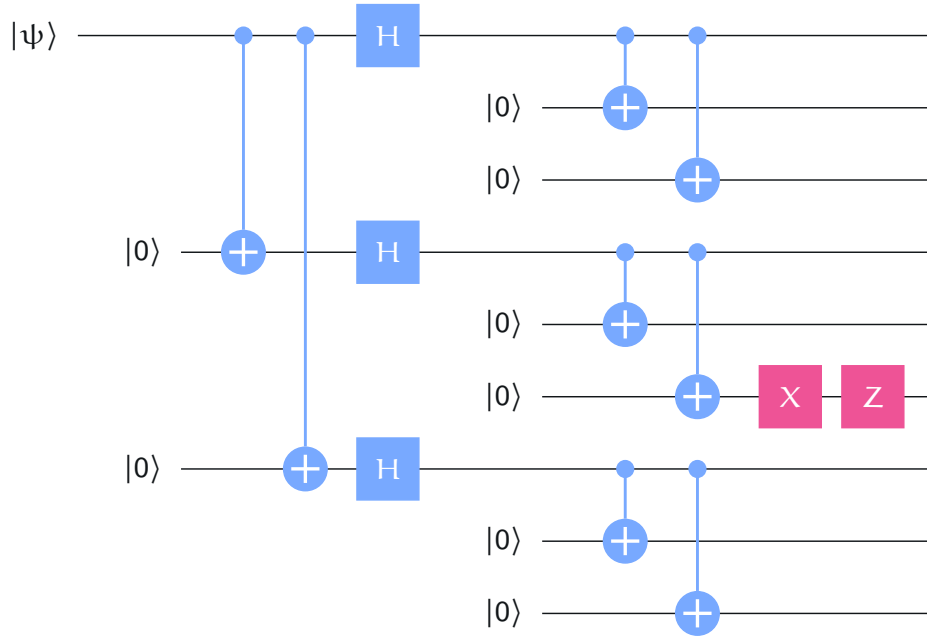


Correcting phase-flip errors



If a Z-error has occurred, the syndrome indicates *which block* it occurred on. It can be corrected by applying a Z gate to *any qubit* within that block.

Correcting bit- and phase-flips



Bit-flip and phase-flip errors can be detected and corrected *completely independently.*

Random errors

A simple noise model

Errors occur **independently** on qubits. For each qubit, an error (X, Y, or Z) occurs with probability p , otherwise the qubit is unaffected.

Suppose Q is a qubit that we wish to protect against errors — and imagine we have the option to use the 9-qubit Shor code. Should we use it?

The Shor code corrects any Pauli error on a single qubit. The probability of successfully protecting Q against Pauli errors using the code is therefore as follows.

$$\Pr(\text{no errors}) + \Pr(\text{one error}) = (1 - p)^9 + 9p(1 - p)^8$$

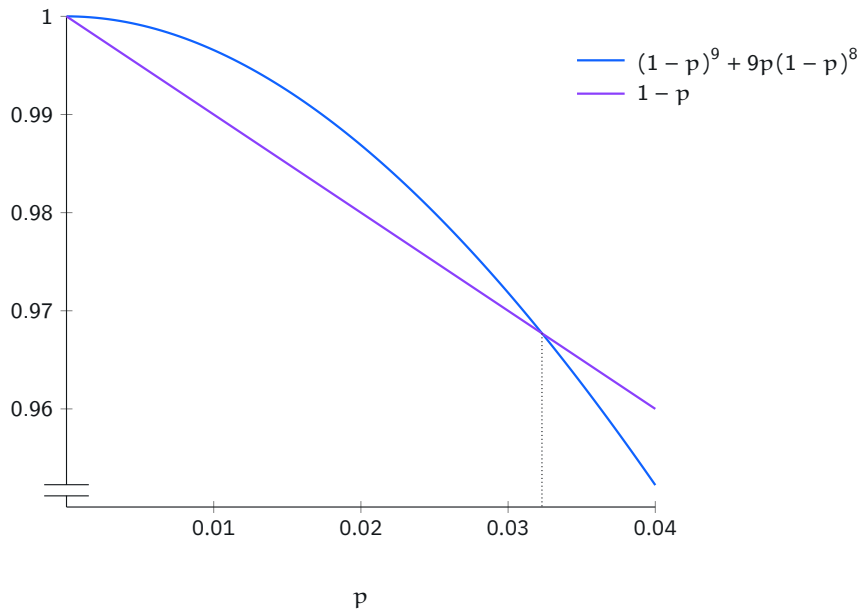
Without the code, Q is unaffected with probability $1 - p$. The code helps if

$$(1 - p)^9 + 9p(1 - p)^8 > 1 - p$$

Random errors

The code helps if

$$(1 - p)^9 + 9p(1 - p)^8 > 1 - p$$



Unitary errors

Suppose that we encode one qubit into 9 using the 9-qubit Shor code, and a *unitary error* U occurs on one of the qubits.

We can express \mathbb{U} as a linear combination of Pauli matrices (including the identity).

$$U = \alpha \mathbb{1} + \beta X + \gamma Y + \delta Z$$

Notation: write U_k to denote U applied to qubit k (and likewise for X , Y , and Z).

Example

Using Qiskit's numbering convention (Q_8, Q_7, \dots, Q_0), we have these expressions:

$$X_0 = 1 \otimes 1 \otimes 1 \otimes 1 \otimes 1 \otimes 1 \otimes 1 \otimes 1 \otimes X$$

$$Z_4 = 1 \otimes 1 \otimes 1 \otimes 1 \otimes Z \otimes 1 \otimes 1 \otimes 1 \otimes 1$$

$$u_7 = 1 \otimes u \otimes 1 \otimes 1 \otimes 1 \otimes 1 \otimes 1 \otimes 1 \otimes 1$$

Unitary errors

Suppose that we encode one qubit into 9 using the 9-qubit Shor code, and a **unitary error** U occurs on one of the qubits.

We can express U as a linear combination of Pauli matrices (including the identity).

$$U = \alpha I + \beta X + \gamma Y + \delta Z$$

Notation: write U_k to denote U applied to qubit k (and likewise for X , Y , and Z).

$$U_k = \alpha I + \beta X_k + \gamma Y_k + \delta Z_k$$

Suppose $|\psi\rangle$ is the 9-qubit **encoding** of a qubit state. Applying the error U to qubit k has this action:

$$|\psi\rangle \xrightarrow{\text{error}} U_k |\psi\rangle = \alpha |\psi\rangle + \beta X_k |\psi\rangle + \gamma Y_k |\psi\rangle + \delta Z_k |\psi\rangle$$

Unitary errors

Suppose that we encode one qubit into 9 using the 9-qubit Shor code, and a **unitary error** U occurs on one of the qubits.

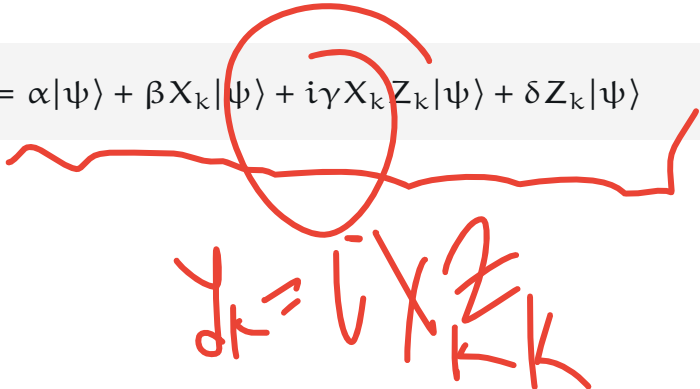
We can express U as a linear combination of Pauli matrices (including the identity).

$$U = \alpha I + \beta X + \gamma Y + \delta Z$$

Notation: write U_k to denote U applied to qubit k (and likewise for X , Y , and Z).

$$U_k = \alpha I + \beta X_k + \gamma Y_k + \delta Z_k$$

Suppose $|\psi\rangle$ is the 9-qubit **encoding** of a qubit state. Applying the error U to qubit k has this action:

$$|\psi\rangle \xrightarrow{\text{error}} U_k |\psi\rangle = \alpha |\psi\rangle + \beta X_k |\psi\rangle + i\gamma X_k Z_k |\psi\rangle + \delta Z_k |\psi\rangle$$


$\gamma_k = i X_k Z_k$

Unitary errors

Suppose $|\psi\rangle$ is the 9-qubit *encoding* of a qubit state. Applying the error \mathcal{U} to qubit k has this action:

$$|\psi\rangle \xrightarrow{\text{error}} \mathcal{U}_k |\psi\rangle = \alpha |\psi\rangle + \beta X_k |\psi\rangle + i\gamma X_k Z_k |\psi\rangle + \delta Z_k |\psi\rangle$$

Computing the syndrome yields this state:

$$\begin{aligned} & \alpha |1 \text{ syndrome}\rangle \otimes |\psi\rangle \\ & + \beta |X_k \text{ syndrome}\rangle \otimes X_k |\psi\rangle \\ & + i\gamma |X_k Z_k \text{ syndrome}\rangle \otimes X_k Z_k |\psi\rangle \\ & + \delta |Z_k \text{ syndrome}\rangle \otimes Z_k |\psi\rangle \end{aligned}$$

Unitary errors

Computing the syndrome yields this state:

$$\begin{aligned} & \alpha |\mathbb{1} \text{ syndrome}\rangle \otimes |\psi\rangle \\ & + \beta |X_k \text{ syndrome}\rangle \otimes X_k |\psi\rangle \\ & + i\gamma |X_k Z_k \text{ syndrome}\rangle \otimes X_k Z_k |\psi\rangle \\ & + \delta |Z_k \text{ syndrome}\rangle \otimes Z_k |\psi\rangle \end{aligned}$$

Measuring the syndrome and correcting X and Z errors yields this state:

$$\xi \otimes |\psi\rangle\langle\psi|$$

$$\begin{aligned} \xi = & |\alpha|^2 |\mathbb{1} \text{ syndrome}\rangle\langle\mathbb{1} \text{ syndrome}| \\ & + |\beta|^2 |X_k \text{ syndrome}\rangle\langle X_k \text{ syndrome}| \\ & + |\gamma|^2 |X_k Z_k \text{ syndrome}\rangle\langle X_k Z_k \text{ syndrome}| \\ & + |\delta|^2 |Z_k \text{ syndrome}\rangle\langle Z_k \text{ syndrome}| \end{aligned}$$

Arbitrary errors

Suppose that we encode one qubit into 9 using the 9-qubit Shor code, and an *arbitrary error* — represented by a qubit channel Φ — occurs on one of the qubits.

Consider any *Kraus representation* of Φ .

$$\Phi(\sigma) = \sum_j A_j \sigma A_j^\dagger$$

Each Kraus matrix can be written as a linear combination of Pauli matrices.

$$A_j = \alpha_j \mathbb{1} + \beta_j X + \gamma_j Y + \delta_j Z$$

We can express the action of Φ on qubit k as follows.

$$\begin{aligned} & \Phi_k(|\psi\rangle\langle\psi|) \\ &= \sum_j (\alpha_j \mathbb{1} + \beta_j X_k + \gamma_j Y_k + \delta_j Z_k) |\psi\rangle\langle\psi| (\alpha_j \mathbb{1} + \beta_j X_k + \gamma_j Y_k + \delta_j Z_k)^\dagger \end{aligned}$$

Arbitrary errors

Suppose that we encode one qubit into 9 using the 9-qubit Shor code, and an *arbitrary error* — represented by a qubit channel Φ — occurs on one of the qubits.

$$\begin{aligned} & \Phi_k(|\psi\rangle\langle\psi|) \\ &= \sum_j (\alpha_j \mathbb{1} + \beta_j X_k + \gamma_j Y_k + \delta_j Z_k) |\psi\rangle\langle\psi| (\alpha_j \mathbb{1} + \beta_j X_k + \gamma_j Y_k + \delta_j Z_k)^\dagger \end{aligned}$$

Computing and measuring the syndrome, followed by correcting Pauli errors, yields a state as follows.

$$\begin{aligned} & \xi \otimes |\psi\rangle\langle\psi| \\ \xi = & \sum_j \left(|\alpha_j|^2 |\mathbb{1} \text{ syndrome}\rangle\langle\mathbb{1} \text{ syndrome}| \right. \\ & + |\beta_j|^2 |X_k \text{ syndrome}\rangle\langle X_k \text{ syndrome}| \\ & + |\gamma_j|^2 |X_k Z_k \text{ syndrome}\rangle\langle X_k Z_k \text{ syndrome}| \\ & \left. + |\delta_j|^2 |Z_k \text{ syndrome}\rangle\langle Z_k \text{ syndrome}| \right) \end{aligned}$$