

## Python Project Work

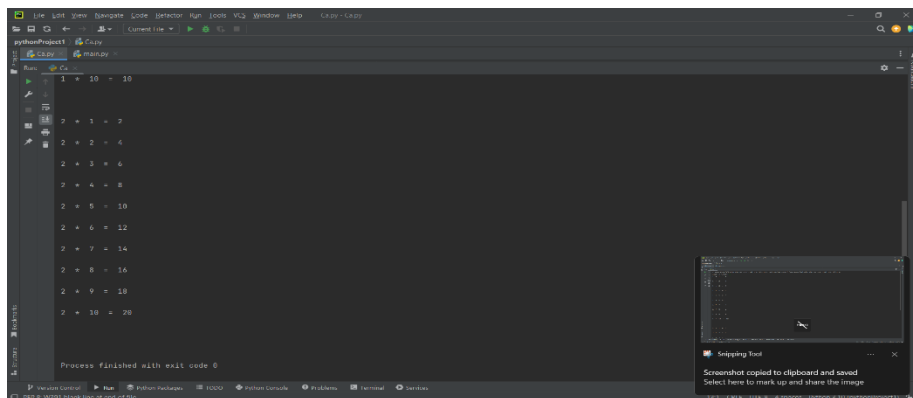
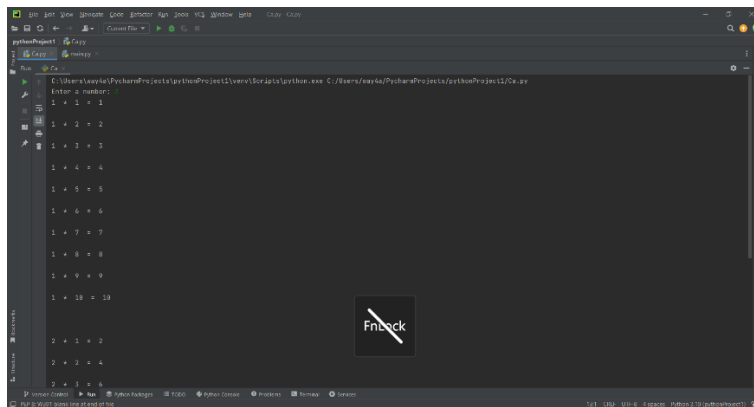
### 1) Multiplication Table:

Code:

```
num = int(input("Enter a number: "))

i=1
while i <=num:
    j=1
    while j <= 10:
        product = i*j
        print(i, " * ", j, " = ", product, "\n")
        j = j + 1
    print("\n")
    i = i + 1
```

Output:



## 2) User Interface:

```
3) self.setWindowTitle("MY NOTEPAD")
    self.action12pt.triggered.connect(lambda: self.change_size(12))
    self.action18pt.triggered.connect(lambda: self.change_size(18))
    self.action24pt.triggered.connect(lambda: self.change_size(24))

    self.actionOpen.triggered.connect(self.open_file)
    self.actionSave.triggered.connect(self.save_file)
    self.actionclose.triggered.connect(exit)
    def change_size(self, size):
        self.plainTextEdit.setFont(QFont("Arial", size))
    def open_file(self):
        options = QFileDialog.Options()
        filename, _ = QFileDialog.getOpenFileName(self, "Open
File", "", "Text Files (*.txt) ;; Python Files (*.py)", options=options)
        if filename != "":
            with open(filename, "r") as f:
                self.plainTextEdit.setPlainText(f.read())
    def save_file(self):
        options = QFileDialog.Options()
        filename, _ = QFileDialog.getSaveFileName(self, "Save
File", "", "Text Files (*.txt) ;; All Files (*)", options=options)
        if filename != "":
            with open(filename, "w") as f:
                f.write(self.plainTextEdit.toPlainText())

    def closeEvent(self, event):
        dialog = QMessageBox()
        dialog.setText("Do you want to save your work")
        dialog.addButton(QPushButton("Yes"), QMessageBox.YesRole)
        dialog.addButton(QPushButton("No"), QMessageBox.NoRole)
        dialog.addButton(QPushButton("Cancel"), QMessageBox.CancelRole)

        answer = dialog.exec_()

        if answer==0:
            self.save_file()
            event.accept()
        elif answer==2:
            event.ignore()

    def main():
        app = QApplication([])
        window = MyGUI()
        app.exec_()

if __name__ == '__main__':
    main()
```

Output:

