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import javax.swing.JOptionPane;

public class JavaLibsStory {
    public static void main(String[] args) {
        String name = JOptionPane.showInputDialog("Enter your name:");
        String place = JOptionPane.showInputDialog("Enter a place you like to visit:");
        String animal = JOptionPane.showInputDialog("Enter your favorite animal:");
        String color = JOptionPane.showInputDialog("Enter your favorite color:");
        String food = JOptionPane.showInputDialog("Enter your favorite food:");

        int age = Integer.parseInt(JOptionPane.showInputDialog("Enter your age:"));
        int year = Integer.parseInt(JOptionPane.showInputDialog("Enter the current year:"));

        double height = Double.parseDouble(JOptionPane.showInputDialog("Enter your height in meters:"));
        double weight = Double.parseDouble(JOptionPane.showInputDialog("Enter your weight in kilograms:"));

        int futureAge = age + 5;
        double bmi = weight / (height * height);

        String story = "Once upon a time, there was a person named " + name + " who loved to visit " +
            place + ". " +
            "One day, while strolling through " + place + ", " + name + " encountered a " + color + " " +
            animal + ". " +
            "This " + animal + " was very friendly and loved to eat " + food + ". " +
            "At the age of " + age + ", " + name + " realized that in " + (year + 5) + ", they would be " +
            futureAge + " years old. " +
            "Standing " + height + " meters tall and weighing " + weight + " kilograms, " + name + "
            calculated their BMI to be " + String.format("%.2f", bmi) + ". " +
            "And thus, " + name + " and the " + color + " " + animal + " became best friends and had
            many adventures together in " + place + ".";

        JOptionPane.showMessageDialog(null, story);
    }
}

```