

## Top 50 DSA Interview Questions with Java Solutions

### ○ Array (5 Questions)

#### ◆ 1. Two Sum

##### ↳ Problem:

Find indices of the two numbers in an array that add up to a target.

##### 💡 Brute Force – $O(n^2)$

```
public int[] twoSumBrute(int[] nums, int target) {
    for (int i = 0; i < nums.length; i++) {
        for (int j = i + 1; j < nums.length; j++) {
            if (nums[i] + nums[j] == target) {
                return new int[]{i, j};
            }
        }
    }
    return new int[]{-1, -1};
}
```

##### ) Optimized – $O(n)$ using HashMap

```
public int[] twoSum(int[] nums, int target) {
    Map<Integer, Integer> map = new HashMap<>();
    for (int i = 0; i < nums.length; i++) {
        int complement = target - nums[i];
        if (map.containsKey(complement)) {
            return new int[]{map.get(complement), i};
        }
        map.put(nums[i], i);
    }
    return new int[]{-1, -1};
}
```

---

## ◆ 2. Maximum Subarray (Kadane's Algorithm)

### ➡ Problem:

Find the contiguous subarray with the largest sum.

### 💡 Brute Force – $O(n^2)$

```
public int maxSubArrayBrute(int[] nums) {  
    int max = Integer.MIN_VALUE;  
    for (int i = 0; i < nums.length; i++) {  
        int sum = 0;  
        for (int j = i; j < nums.length; j++) {  
            sum += nums[j];  
            max = Math.max(max, sum);  
        }  
    }  
    return max;  
}
```

### ➤ Optimized – $O(n)$

```
public int maxSubArray(int[] nums) {  
    int maxSum = nums[0], currSum = nums[0];  
    for (int i = 1; i < nums.length; i++) {  
        currSum = Math.max(nums[i], currSum + nums[i]);  
        maxSum = Math.max(maxSum, currSum);  
    }  
    return maxSum;  
}
```

---

## ◆ 3. Move Zeroes

### ➡ Problem:

Move all 0's to the end while maintaining the relative order of non-zero elements.

### 💡 Brute Force (Extra Array) – $O(n)$

```
public void moveZeroesBrute(int[] nums) {  
    int[] temp = new int[nums.length];  
    int index = 0;  
    for (int num : nums) {  
        if (num != 0) {  
            temp[index++] = num;  
        }  
    }
```

```

        }
        System.arraycopy(temp, 0, nums, 0, nums.length);
    }
}

```

## › Optimized – O(n), in-place

```

public void moveZeroes(int[] nums) {
    int insertPos = 0;
    for (int num : nums) {
        if (num != 0) {
            nums[insertPos++] = num;
        }
    }
    while (insertPos < nums.length) {
        nums[insertPos++] = 0;
    }
}

```

---

## ◆ 4. Rotate Array

### ☞ Problem:

Rotate the array to the right by  $k$  steps.

### ↳ Brute Force – O( $n \times k$ )

```

public void rotateBrute(int[] nums, int k) {
    k %= nums.length;
    for (int i = 0; i < k; i++) {
        int last = nums[nums.length - 1];
        for (int j = nums.length - 1; j > 0; j--) {
            nums[j] = nums[j - 1];
        }
        nums[0] = last;
    }
}

```

### › Optimized – O(n) with reversal

```

public void rotate(int[] nums, int k) {
    k %= nums.length;
    reverse(nums, 0, nums.length - 1);
    reverse(nums, 0, k - 1);
    reverse(nums, k, nums.length - 1);
}

private void reverse(int[] nums, int start, int end) {
    while (start < end) {

```

```

        int temp = nums[start];
        nums[start++] = nums[end];
        nums[end--] = temp;
    }
}

```

---

## ◆ 5. Trapping Rain Water

### ↳ Problem:

Calculate the amount of water that can be trapped after raining.

### ⌚ Brute Force – O(n<sup>2</sup>)

```

public int trapBrute(int[] height) {
    int n = height.length, water = 0;
    for (int i = 0; i < n; i++) {
        int leftMax = 0, rightMax = 0;
        for (int j = i; j >= 0; j--) leftMax = Math.max(leftMax,
height[j]);
        for (int j = i; j < n; j++) rightMax = Math.max(rightMax,
height[j]);
        water += Math.min(leftMax, rightMax) - height[i];
    }
    return water;
}

```

### ⌚ Optimized – O(n) with Two Pointers

```

public int trap(int[] height) {
    int left = 0, right = height.length - 1;
    int leftMax = 0, rightMax = 0, water = 0;

    while (left < right) {
        if (height[left] < height[right]) {
            if (height[left] >= leftMax) leftMax = height[left];
            else water += leftMax - height[left];
            left++;
        } else {
            if (height[right] >= rightMax) rightMax = height[right];
            else water += rightMax - height[right];
            right--;
        }
    }
    return water;
}

```

## ○ String (5 Questions)

### ◆ 1. Valid Anagram

#### ☞ Problem:

Given two strings  $s$  and  $t$ , return `true` if  $t$  is an anagram of  $s$ .

#### 💡 Brute Force – Sort & Compare – $O(n \log n)$

```
public boolean isAnagramBrute(String s, String t) {  
    if (s.length() != t.length()) return false;  
    char[] a = s.toCharArray();  
    char[] b = t.toCharArray();  
    Arrays.sort(a);  
    Arrays.sort(b);  
    return Arrays.equals(a, b);  
}
```

#### ) Optimized – Count Characters – $O(n)$

```
public boolean isAnagram(String s, String t) {  
    if (s.length() != t.length()) return false;  
  
    int[] count = new int[26];  
    for (int i = 0; i < s.length(); i++) {  
        count[s.charAt(i) - 'a']++;  
        count[t.charAt(i) - 'a']--;  
    }  
  
    for (int i : count) {  
        if (i != 0) return false;  
    }  
  
    return true;  
}
```

---

### ◆ 2. Longest Palindromic Substring

#### ☞ Problem:

Return the **longest substring** of  $s$  that is a palindrome.

## • Brute Force – Check all substrings – $O(n^3)$

```
public String longestPalindromeBrute(String s) {  
    int maxLen = 0;  
    String result = "";  
  
    for (int i = 0; i < s.length(); i++) {  
        for (int j = i; j < s.length(); j++) {  
            String sub = s.substring(i, j + 1);  
            if (isPalindrome(sub) && sub.length() > maxLen) {  
                result = sub;  
                maxLen = sub.length();  
            }  
        }  
    }  
    return result;  
}  
  
private boolean isPalindrome(String str) {  
    int l = 0, r = str.length() - 1;  
    while (l < r) {  
        if (str.charAt(l++) != str.charAt(r--)) return false;  
    }  
    return true;  
}
```

## ) Optimized – Expand Around Center – $O(n^2)$

```
public String longestPalindrome(String s) {  
    if (s == null || s.length() < 1) return "";  
  
    int start = 0, end = 0;  
  
    for (int i = 0; i < s.length(); i++) {  
        int len1 = expand(s, i, i); // Odd length  
        int len2 = expand(s, i, i + 1); // Even length  
        int len = Math.max(len1, len2);  
        if (len > end - start) {  
            start = i - (len - 1) / 2;  
            end = i + len / 2;  
        }  
    }  
  
    return s.substring(start, end + 1);  
}  
  
private int expand(String s, int left, int right) {  
    while (left >= 0 && right < s.length() && s.charAt(left) ==  
    s.charAt(right)) {  
        left--;  
        right++;  
    }  
    return right - left - 1;  
}
```

---

## ◆ 3. Group Anagrams

### 💡 Problem:

Group strings that are anagrams of each other.

### 💡 Brute Force – Compare sorted strings – $O(n^2)$

```
java
CopyEdit
public List<List<String>> groupAnagramsBrute(String[] strs) {
    List<List<String>> res = new ArrayList<>();
    boolean[] visited = new boolean[strs.length];

    for (int i = 0; i < strs.length; i++) {
        if (visited[i]) continue;
        List<String> group = new ArrayList<>();
        group.add(strs[i]);
        visited[i] = true;
        for (int j = i + 1; j < strs.length; j++) {
            if (!visited[j] && isAnagram(strs[i], strs[j])) {
                group.add(strs[j]);
                visited[j] = true;
            }
        }
        res.add(group);
    }
    return res;
}

private boolean isAnagram(String s, String t) {
    if (s.length() != t.length()) return false;
    int[] count = new int[26];
    for (int i = 0; i < s.length(); i++) {
        count[s.charAt(i) - 'a']++;
        count[t.charAt(i) - 'a']--;
    }
    for (int c : count) if (c != 0) return false;
    return true;
}
```

### 💡 Optimized – HashMap with Sorted Key – $O(n \cdot k \log k)$

```
java
CopyEdit
public List<List<String>> groupAnagrams(String[] strs) {
    Map<String, List<String>> map = new HashMap<>();

    for (String str : strs) {
        char[] chars = str.toCharArray();
        Arrays.sort(chars);
        String key = new String(chars);
        map.computeIfAbsent(key, k -> new ArrayList<>()).add(str);
    }

    return new ArrayList<>(map.values());
}
```

---

## ◆ 4. Longest Common Prefix

### ↳ Problem:

Find the longest common prefix string among an array of strings.

#### • Brute Force – Compare char by char – $O(n \cdot m)$

```
java
CopyEdit
public String longestCommonPrefixBrute(String[] strs) {
    if (strs == null || strs.length == 0) return "";

    String prefix = strs[0];
    for (int i = 1; i < strs.length; i++) {
        while (strs[i].indexOf(prefix) != 0) {
            prefix = prefix.substring(0, prefix.length() - 1);
        }
    }
    return prefix;
}
```

#### ) Optimized – Sort and Compare First/Last – $O(n \cdot \log n)$

```
java
CopyEdit
public String longestCommonPrefix(String[] strs) {
    if (strs.length == 0) return "";
    Arrays.sort(strs);
    String first = strs[0], last = strs[strs.length - 1];

    int i = 0;
    while (i < first.length() && i < last.length() && first.charAt(i) == last.charAt(i)) {
        i++;
    }
    return first.substring(0, i);
}
```

---

## ◆ 5. Roman to Integer

### ↳ Problem:

Convert a Roman numeral to an integer.

### 💡 Optimized Only – O(n)

```
java
CopyEdit
public int romanToInt(String s) {
    Map<Character, Integer> map = Map.of(
        'I', 1, 'V', 5, 'X', 10,
        'L', 50, 'C', 100, 'D', 500, 'M', 1000
    );

    int sum = 0;
    for (int i = 0; i < s.length(); i++) {
        int val = map.get(s.charAt(i));
        if (i + 1 < s.length() && val < map.get(s.charAt(i + 1))) {
            sum -= val;
        } else {
            sum += val;
        }
    }

    return sum;
}
```

## O Linked List (5 Questions)

### ◆ 1. Reverse a Linked List

#### ↳ Problem:

Reverse a singly linked list.

#### ) Optimized – Iterative O(n)

```
java
CopyEdit
public ListNode reverseList(ListNode head) {
    ListNode prev = null;
    while (head != null) {
        ListNode nextNode = head.next;
        head.next = prev;
        prev = head;
        head = nextNode;
    }
    return prev;
}
```

Explanation: Keep re-pointing `next` to the previous node while moving forward.

---

### ◆ 2. Detect Cycle in Linked List

#### ↳ Problem:

Return `true` if a cycle exists in the linked list.

#### ) Optimized – Floyd's Cycle Detection – O(n)

```
java
CopyEdit
public boolean hasCycle(ListNode head) {
    ListNode slow = head, fast = head;
    while (fast != null && fast.next != null) {
        slow = slow.next;
        fast = fast.next.next;
        if (slow == fast) return true;
    }
    return false;
}
```

## 💡 Explanation:

If there's a loop, fast and slow pointers will eventually meet.

---

## ◆ 3. Merge Two Sorted Lists

### ↳ Problem:

Merge two sorted linked lists into one sorted list.

### ) Optimized – Iterative Merge – $O(n + m)$

```
java
CopyEdit
public ListNode mergeTwoLists(ListNode l1, ListNode l2) {
    ListNode dummy = new ListNode(-1);
    ListNode curr = dummy;

    while (l1 != null && l2 != null) {
        if (l1.val < l2.val) {
            curr.next = l1;
            l1 = l1.next;
        } else {
            curr.next = l2;
            l2 = l2.next;
        }
        curr = curr.next;
    }

    curr.next = (l1 != null) ? l1 : l2;
    return dummy.next;
}
```

---

## ◆ 4. Palindrome Linked List

### ↳ Problem:

Return `true` if the list is a palindrome.

### ) Optimized – Reverse 2nd Half + Compare – $O(n)$

```
java
CopyEdit
public boolean isPalindrome(ListNode head) {
    if (head == null || head.next == null) return true;

    // Find middle
    ListNode slow = head, fast = head;
    while (fast != null && fast.next != null) {
```

```

        slow = slow.next;
        fast = fast.next.next;
    }

    // Reverse second half
    ListNode secondHalf = reverseList(slow);

    // Compare both halves
    ListNode firstHalf = head;
    while (secondHalf != null) {
        if (firstHalf.val != secondHalf.val) return false;
        firstHalf = firstHalf.next;
        secondHalf = secondHalf.next;
    }

    return true;
}

private ListNode reverseList(ListNode head) {
    ListNode prev = null;
    while (head != null) {
        ListNode next = head.next;
        head.next = prev;
        prev = head;
        head = next;
    }
    return prev;
}

```

---

## ◆ 5. Remove Nth Node From End

### Problem:

Remove the Nth node from the end of the list.

### ) Optimized – Two Pointer Approach – O(n)

```

java
CopyEdit
public ListNode removeNthFromEnd(ListNode head, int n) {
    ListNode dummy = new ListNode(0);
    dummy.next = head;

    ListNode first = dummy, second = dummy;

    // Move first n+1 steps ahead
    for (int i = 0; i <= n; i++) {
        first = first.next;
    }

    // Move both pointers
    while (first != null) {
        first = first.next;
        second = second.next;
    }
}

```

```
// Skip the node  
second.next = second.next.next;  
return dummy.next;  
}
```

## ○ Tree (5 Questions)

### ◆ 1. Invert Binary Tree

#### ➤ Problem:

Flip the binary tree (mirror it).

#### ➤ Optimized – Recursive – O(n)

```
java
CopyEdit
public TreeNode invertTree(TreeNode root) {
    if (root == null) return null;

    TreeNode left = invertTree(root.left);
    TreeNode right = invertTree(root.right);

    root.left = right;
    root.right = left;

    return root;
}
```

---

### ◆ 2. Level Order Traversal

#### ➤ Problem:

Return nodes of a binary tree level-by-level (BFS).

#### ➤ BFS Using Queue – O(n)

```
java
CopyEdit
public List<List<Integer>> levelOrder(TreeNode root) {
    List<List<Integer>> result = new ArrayList<>();
    if (root == null) return result;

    Queue<TreeNode> queue = new LinkedList<>();
    queue.offer(root);

    while (!queue.isEmpty()) {
        int size = queue.size();
        List<Integer> level = new ArrayList<>();

        for (int i = 0; i < size; i++) {
            TreeNode curr = queue.poll();
            level.add(curr.val);
        }
        result.add(level);
    }
}
```

```

        if (curr.left != null) queue.offer(curr.left);
        if (curr.right != null) queue.offer(curr.right);
    }

    result.add(level);
}

return result;
}

```

---

## ◆ 3. Lowest Common Ancestor (LCA) of Binary Tree

### ➤ Problem:

Given `root`, and two nodes `p` and `q`, return their LCA.

### ➤ Recursive DFS – O(n)

```

java
CopyEdit
public TreeNode lowestCommonAncestor(TreeNode root, TreeNode p, TreeNode q)
{
    if (root == null || root == p || root == q) return root;

    TreeNode left = lowestCommonAncestor(root.left, p, q);
    TreeNode right = lowestCommonAncestor(root.right, p, q);

    if (left != null && right != null) return root;
    return (left != null) ? left : right;
}

```

---

## ◆ 4. Diameter of Binary Tree

### ➤ Problem:

Find the length of the longest path between any two nodes.

### ➤ DFS + Height Tracking – O(n)

```

java
CopyEdit
int max = 0;

public int diameterOfBinaryTree(TreeNode root) {
    maxDepth(root);
    return max;
}

private int maxDepth(TreeNode node) {
    if (node == null) return 0;

```

```
        int left = maxDepth(node.left);
        int right = maxDepth(node.right);
        max = Math.max(max, left + right); // Update global max

        return 1 + Math.max(left, right);
    }
```

---

## ◆ 5. Symmetric Tree

### ► Problem:

Check if the tree is a mirror of itself.

### ) Recursive Mirror Check – O(n)

```
java
CopyEdit
public boolean isSymmetric(TreeNode root) {
    if (root == null) return true;
    return isMirror(root.left, root.right);
}

private boolean isMirror(TreeNode t1, TreeNode t2) {
    if (t1 == null && t2 == null) return true;
    if (t1 == null || t2 == null) return false;

    return (t1.val == t2.val) &&
           isMirror(t1.left, t2.right) &&
           isMirror(t1.right, t2.left);
}
```

# oStack & Queue (5 Questions)

## ◆ 1. Valid Parentheses

### ↳ Problem:

Check if the string has valid open-close brackets.

### ↳ Stack – O(n)

```
java
CopyEdit
public boolean isValid(String s) {
    Stack<Character> stack = new Stack<>();
    for (char c : s.toCharArray()) {
        if (c == '(' || c == '{' || c == '[') {
            stack.push(c);
        } else {
            if (stack.isEmpty()) return false;
            char top = stack.pop();
            if ((c == ')' && top != '(') ||
                (c == '}' && top != '{') ||
                (c == ']' && top != '[')) return false;
        }
    }
    return stack.isEmpty();
}
```

---

## ◆ 2. Min Stack

### ↳ Problem:

Design a stack that supports push, pop, top, and retrieving the minimum in constant time.

### ↳ Two Stacks – O(1) min()

```
java
CopyEdit
class MinStack {
    Stack<Integer> stack = new Stack<>();
    Stack<Integer> minStack = new Stack<>();

    public void push(int val) {
        stack.push(val);
        if (minStack.isEmpty() || val <= minStack.peek())
            minStack.push(val);
    }
}
```

```

        public void pop() {
            if (stack.pop().equals(minStack.peek())) {
                minStack.pop();
            }
        }

        public int top() {
            return stack.peek();
        }

        public int getMin() {
            return minStack.peek();
        }
    }

```

---

## ◆ 3. Evaluate Reverse Polish Notation

### ☞ Problem:

Evaluate the RPN expression like `["2", "1", "+", "3", "*"]`.

### › Stack – O(n)

```

java
CopyEdit
public int evalRPN(String[] tokens) {
    Stack<Integer> stack = new Stack<>();

    for (String token : tokens) {
        if ("+-*/".contains(token)) {
            int b = stack.pop(), a = stack.pop();
            switch (token) {
                case "+": stack.push(a + b); break;
                case "-": stack.push(a - b); break;
                case "*": stack.push(a * b); break;
                case "/": stack.push(a / b); break;
            }
        } else {
            stack.push(Integer.parseInt(token));
        }
    }

    return stack.pop();
}

```

---

## ◆ 4. Implement Queue using Stacks

### ☞ Problem:

Use two stacks to implement a queue.

### › Two Stacks – Amortized O(1)

```

java
CopyEdit
class MyQueue {
    Stack<Integer> in = new Stack<>();
    Stack<Integer> out = new Stack<>();

    public void push(int x) {
        in.push(x);
    }

    public int pop() {
        peek();
        return out.pop();
    }

    public int peek() {
        if (out.isEmpty()) {
            while (!in.isEmpty())
                out.push(in.pop());
        }
        return out.peek();
    }

    public boolean empty() {
        return in.isEmpty() && out.isEmpty();
    }
}

```

---

## ◆ 5. Sliding Window Maximum

### ↳ Problem:

Return max in each window of size k.

### ) Deque (Monotonic Queue) – O(n)

```

java
CopyEdit
public int[] maxSlidingWindow(int[] nums, int k) {
    Deque<Integer> dq = new LinkedList<>();
    int n = nums.length;
    int[] res = new int[n - k + 1];

    for (int i = 0; i < n; i++) {
        while (!dq.isEmpty() && dq.peekFirst() <= i - k)
            dq.pollFirst(); // remove out of window
        while (!dq.isEmpty() && nums[dq.peekLast()] < nums[i])
            dq.pollLast(); // maintain decreasing order
        dq.offerLast(i);

        if (i >= k - 1)
            res[i - k + 1] = nums[dq.peekFirst()];
    }

    return res;
}

```

## oDynamic Programming (DP) (5 Questions)

### ◆ 1. Climbing Stairs

#### ↳ Problem:

You can take 1 or 2 steps. How many distinct ways to reach the top of  $n$  stairs?

#### › DP (Fibonacci style) – O(n), O(1) space

```
java
CopyEdit
public int climbStairs(int n) {
    if (n <= 2) return n;
    int first = 1, second = 2;
    for (int i = 3; i <= n; i++) {
        int third = first + second;
        first = second;
        second = third;
    }
    return second;
}
```

---

### ◆ 2. House Robber

#### ↳ Problem:

Can't rob adjacent houses. Max money you can rob?

#### › DP – O(n), O(1) space

```
java
CopyEdit
public int rob(int[] nums) {
    if (nums.length == 0) return 0;
    int prev1 = 0, prev2 = 0;
    for (int num : nums) {
        int temp = prev1;
        prev1 = Math.max(prev2 + num, prev1);
        prev2 = temp;
    }
    return prev1;
}
```

---

### ◆ 3. Coin Change

## Problem:

Minimum number of coins to make amount. Return -1 if not possible.

### ) Bottom-Up DP – O(n \* amount)

```
java
CopyEdit
public int coinChange(int[] coins, int amount) {
    int[] dp = new int[amount + 1];
    Arrays.fill(dp, amount + 1); // use amount+1 as "infinity"
    dp[0] = 0;

    for (int a = 1; a <= amount; a++) {
        for (int c : coins) {
            if (a - c >= 0) {
                dp[a] = Math.min(dp[a], 1 + dp[a - c]);
            }
        }
    }

    return dp[amount] > amount ? -1 : dp[amount];
}
```

---

## ◆ 4. Longest Increasing Subsequence

### Problem:

Find the length of the longest increasing subsequence in array.

### ) DP with Binary Search – O(n log n)

```
java
CopyEdit
public int lengthOfLIS(int[] nums) {
    List<Integer> sub = new ArrayList<>();
    for (int num : nums) {
        int i = Collections.binarySearch(sub, num);
        if (i < 0) i = -(i + 1);
        if (i == sub.size()) sub.add(num);
        else sub.set(i, num);
    }
    return sub.size();
}
```

---

## ◆ 5. Edit Distance

### Problem:

Min operations to convert word1 → word2 (insert, delete, replace).

## › 2D DP – O(m \* n)

```
java
CopyEdit
public int minDistance(String word1, String word2) {
    int m = word1.length(), n = word2.length();
    int[][] dp = new int[m + 1][n + 1];

    for (int i = 0; i <= m; i++) dp[i][0] = i;
    for (int j = 0; j <= n; j++) dp[0][j] = j;

    for (int i = 1; i <= m; i++) {
        for (int j = 1; j <= n; j++) {
            if (word1.charAt(i - 1) == word2.charAt(j - 1))
                dp[i][j] = dp[i - 1][j - 1];
            else
                dp[i][j] = 1 + Math.min(
                    dp[i - 1][j - 1], // replace
                    Math.min(dp[i - 1][j], dp[i][j - 1])) // delete or
insert
    }
}

return dp[m][n];
}
```

# OGreedy (5 Questions)

## ◆ 1. Jump Game

### ➤ Problem:

Given array `nums`, where each index holds jump length, return `true` if you can reach the last index.

### ➤ Greedy – O(n)

```
java
CopyEdit
public boolean canJump(int[] nums) {
    int reachable = 0;
    for (int i = 0; i < nums.length; i++) {
        if (i > reachable) return false;
        reachable = Math.max(reachable, i + nums[i]);
    }
    return true;
}
```

---

## ◆ 2. Gas Station

### ➤ Problem:

Find the starting station to complete the circuit once.

### ➤ Greedy – O(n)

```
java
CopyEdit
public int canCompleteCircuit(int[] gas, int[] cost) {
    int total = 0, curr = 0, start = 0;

    for (int i = 0; i < gas.length; i++) {
        total += gas[i] - cost[i];
        curr += gas[i] - cost[i];
        if (curr < 0) {
            start = i + 1;
            curr = 0;
        }
    }

    return total < 0 ? -1 : start;
}
```

---

## ◆ 3. Merge Intervals

### ➤ Problem:

Merge all overlapping intervals.

### ➤ Sort + Merge – O(n log n)

```
java
CopyEdit
public int[][] merge(int[][] intervals) {
    Arrays.sort(intervals, (a, b) -> a[0] - b[0]);
    List<int[]> result = new ArrayList<>();

    int[] current = intervals[0];
    for (int i = 1; i < intervals.length; i++) {
        if (current[1] >= intervals[i][0]) {
            current[1] = Math.max(current[1], intervals[i][1]);
        } else {
            result.add(current);
            current = intervals[i];
        }
    }

    result.add(current);
    return result.toArray(new int[0][]);
}
```

---

## ◆ 4. Non-overlapping Intervals

### ➤ Problem:

Find the minimum number of intervals to remove to make remaining non-overlapping.

### ➤ Sort by end time – O(n log n)

```
java
CopyEdit
public int eraseOverlapIntervals(int[][] intervals) {
    Arrays.sort(intervals, (a, b) -> a[1] - b[1]);
    int end = intervals[0][1], count = 0;

    for (int i = 1; i < intervals.length; i++) {
        if (intervals[i][0] < end) {
            count++; // overlap
        } else {
            end = intervals[i][1];
        }
    }

    return count;
}
```

---

## ◆ 5. Assign Cookies

### ↳ Problem:

Maximize content children using smallest available cookie that satisfies.

### ⟩ Sort + Two Pointers – O(n log n)

```
java
CopyEdit
public int findContentChildren(int[] g, int[] s) {
    Arrays.sort(g);
    Arrays.sort(s);

    int child = 0, cookie = 0;
    while (child < g.length && cookie < s.length) {
        if (s[cookie] >= g[child]) child++;
        cookie++;
    }

    return child;
}
```

# oBacktracking (5 Questions)

## ◆ 1. Subsets

### ➤ Problem:

Return all possible subsets (the power set).

### ➤ Backtracking – O(2<sup>n</sup>)

```
java
CopyEdit
public List<List<Integer>> subsets(int[] nums) {
    List<List<Integer>> res = new ArrayList<>();
    backtrack(0, nums, new ArrayList<>(), res);
    return res;
}

void backtrack(int start, int[] nums, List<Integer> path,
List<List<Integer>> res) {
    res.add(new ArrayList<>(path));
    for (int i = start; i < nums.length; i++) {
        path.add(nums[i]);
        backtrack(i + 1, nums, path, res);
        path.remove(path.size() - 1);
    }
}
```

---

## ◆ 2. Permutations

### ➤ Problem:

Return all permutations of the array.

### ➤ Backtracking – O(n!)

```
java
CopyEdit
public List<List<Integer>> permute(int[] nums) {
    List<List<Integer>> res = new ArrayList<>();
    backtrack(nums, new ArrayList<>(), res);
    return res;
}

void backtrack(int[] nums, List<Integer> path, List<List<Integer>> res) {
    if (path.size() == nums.length) {
        res.add(new ArrayList<>(path));
        return;
    }
    for (int num : nums) {
        if (path.contains(num)) continue;
```

```
        path.add(num);
        backtrack(nums, path, res);
        path.remove(path.size() - 1);
    }
}
```

---

## ◆ 3. Word Search

### 📌 Problem:

Return true if the word exists in the 2D board (can move up/down/left/right).

### ▷ DFS + Backtracking

```
java
CopyEdit
public boolean exist(char[][] board, String word) {
    for (int i = 0; i < board.length; i++) {
        for (int j = 0; j < board[0].length; j++) {
            if (dfs(board, word, 0, i, j)) return true;
        }
    }
    return false;
}

boolean dfs(char[][] board, String word, int idx, int i, int j) {
    if (idx == word.length()) return true;
    if (i < 0 || j < 0 || i >= board.length || j >= board[0].length ||
board[i][j] != word.charAt(idx))
        return false;

    char temp = board[i][j];
    board[i][j] = '#'; // mark visited

    boolean found = dfs(board, word, idx + 1, i + 1, j) ||
                    dfs(board, word, idx + 1, i - 1, j) ||
                    dfs(board, word, idx + 1, i, j + 1) ||
                    dfs(board, word, idx + 1, i, j - 1);

    board[i][j] = temp; // backtrack
    return found;
}
```

---

## ◆ 4. N-Queens

### ● Problem:

Place  $n$  queens on an  $n \times n$  board so no two queens attack each other.

### ○ Backtracking – $O(n!)$

```
java
CopyEdit
public List<List<String>> solveNQueens(int n) {
    List<List<String>> res = new ArrayList<>();
    char[][] board = new char[n][n];
    for (char[] row : board)
        Arrays.fill(row, '.');
    backtrack(0, board, res);
    return res;
}

void backtrack(int row, char[][] board, List<List<String>> res) {
    if (row == board.length) {
        List<String> list = new ArrayList<>();
        for (char[] r : board) list.add(new String(r));
        res.add(list);
        return;
    }

    for (int col = 0; col < board.length; col++) {
        if (isSafe(board, row, col)) {
            board[row][col] = 'Q';
            backtrack(row + 1, board, res);
            board[row][col] = '.';
        }
    }
}

boolean isSafe(char[][] board, int row, int col) {
    for (int i = 0; i < row; i++)
        if (board[i][col] == 'Q') return false;
    for (int i = row - 1, j = col - 1; i >= 0 && j >= 0; i--, j--)
        if (board[i][j] == 'Q') return false;
    for (int i = row - 1, j = col + 1; i >= 0 && j < board.length; i--, j++)
        if (board[i][j] == 'Q') return false;
    return true;
}
```

---

## ◆ 5. Palindrome Partitioning

### ➡ Problem:

Return all possible palindrome partitions of a string.

### › Backtracking + isPalindrome

```
java
CopyEdit
public List<List<String>> partition(String s) {
    List<List<String>> res = new ArrayList<>();
    backtrack(0, s, new ArrayList<>(), res);
    return res;
}

void backtrack(int start, String s, List<String> path, List<List<String>>
res) {
    if (start == s.length()) {
        res.add(new ArrayList<>(path));
        return;
    }
    for (int end = start + 1; end <= s.length(); end++) {
        String substr = s.substring(start, end);
        if (isPalindrome(substr)) {
            path.add(substr);
            backtrack(end, s, path, res);
            path.remove(path.size() - 1);
        }
    }
}

boolean isPalindrome(String s) {
    int l = 0, r = s.length() - 1;
    while (l < r) if (s.charAt(l++) != s.charAt(r--)) return false;
    return true;
}
```

# ODesign (5 Questions)

## ◆ 1. LRU Cache

### 💡 Problem:

Design a data structure that follows LRU eviction.

### 💡 Idea:

Use HashMap + Doubly Linked List to achieve **O(1)** get and put.

```
java
CopyEdit
class LRUCache {
    class Node {
        int key, val;
        Node prev, next;
        Node(int k, int v) { key = k; val = v; }
    }

    private final int capacity;
    private Map<Integer, Node> map;
    private Node head, tail;

    public LRUCache(int capacity) {
        this.capacity = capacity;
        map = new HashMap<>();
        head = new Node(0, 0); tail = new Node(0, 0);
        head.next = tail; tail.prev = head;
    }

    public int get(int key) {
        if (!map.containsKey(key)) return -1;
        Node node = map.get(key);
        remove(node); insertToFront(node);
        return node.val;
    }

    public void put(int key, int value) {
        if (map.containsKey(key)) remove(map.get(key));
        if (map.size() == capacity) remove(tail.prev);
        insertToFront(new Node(key, value));
    }

    private void remove(Node node) {
        map.remove(node.key);
        node.prev.next = node.next;
        node.next.prev = node.prev;
    }

    private void insertToFront(Node node) {
        map.put(node.key, node);
        node.next = head;
        node.prev = null;
        head.prev = node;
        head = node;
    }
}
```

```

        node.next = head.next;
        node.prev = head;
        head.next.prev = node;
        head.next = node;
    }
}

```

---

## ◆ 2. Design Hit Counter

### ► Problem:

Count number of hits in past 5 minutes (300 seconds).

### ⦿ Idea:

Use Queue or Circular Array to store timestamps.

```

java
CopyEdit
class HitCounter {
    Queue<Integer> queue = new LinkedList<>();

    public void hit(int timestamp) {
        queue.offer(timestamp);
    }

    public int getHits(int timestamp) {
        while (!queue.isEmpty() && timestamp - queue.peek() >= 300) {
            queue.poll();
        }
        return queue.size();
    }
}

```

---

## ◆ 3. Design Twitter

### ► Problem:

Support posting tweet, following/unfollowing, and getting news feed.

### ⦿ Idea:

Use HashMap for users + PriorityQueue (max-heap) for news feed.

```

java
CopyEdit
class Twitter {
    private static int timeStamp = 0;

    class Tweet {

```

```

        int id, time;
        Tweet next;
        public Tweet(int id) {
            this.id = id;
            this.time = timeStamp++;
        }
    }

    class User {
        int id;
        Set<Integer> followed;
        Tweet head;

        public User(int id) {
            this.id = id;
            followed = new HashSet<>();
            follow(id); // follow yourself
        }

        void follow(int userId) { followed.add(userId); }
        void unfollow(int userId) { if (userId != id)
followed.remove(userId); }
        void post(int tweetId) {
            Tweet t = new Tweet(tweetId);
            t.next = head;
            head = t;
        }
    }

    Map<Integer, User> userMap = new HashMap<>();

    public void postTweet(int userId, int tweetId) {
        userMap.putIfAbsent(userId, new User(userId));
        userMap.get(userId).post(tweetId);
    }

    public List<Integer> getNewsFeed(int userId) {
        List<Integer> res = new ArrayList<>();
        if (!userMap.containsKey(userId)) return res;

        PriorityQueue<Tweet> pq = new PriorityQueue<>((a, b) -> b.time -
a.time);
        for (int uid : userMap.get(userId).followed) {
            Tweet t = userMap.get(uid).head;
            if (t != null) pq.offer(t);
        }

        while (!pq.isEmpty() && res.size() < 10) {
            Tweet t = pq.poll();
            res.add(t.id);
            if (t.next != null) pq.offer(t.next);
        }

        return res;
    }

    public void follow(int followerId, int followeeId) {
        userMap.putIfAbsent(followerId, new User(followerId));
        userMap.putIfAbsent(followeeId, new User(followeeId));
        userMap.get(followerId).follow(followeeId);
    }
}

```

```

        public void unfollow(int followerId, int followeeId) {
            if (userMap.containsKey(followerId))
                userMap.get(followerId).unfollow(followeeId);
        }
    }

```

---

## ◆ 4. Design Parking Lot

### 👉 Problem:

Design a system to park/unpark vehicles (car, truck, bike) using OOP.

### 👁 Idea:

Use abstract class + polymorphism.

```

java
CopyEdit
enum VehicleType { BIKE, CAR, TRUCK }

abstract class Vehicle {
    VehicleType type;
    String license;
    public Vehicle(VehicleType type, String license) {
        this.type = type;
        this.license = license;
    }
}

class Car extends Vehicle {
    public Car(String license) { super(VehicleType.CAR, license); }
}

class ParkingSpot {
    VehicleType type;
    boolean isFree;
    Vehicle vehicle;

    public ParkingSpot(VehicleType type) {
        this.type = type;
        this.isFree = true;
    }

    public boolean park(Vehicle v) {
        if (isFree && v.type == type) {
            this.vehicle = v;
            isFree = false;
            return true;
        }
        return false;
    }

    public void leave() {
        this.vehicle = null;
        isFree = true;
    }
}

```

```

        }
    }

class ParkingLot {
    List<ParkingSpot> spots;

    public ParkingLot(List<ParkingSpot> spots) {
        this.spots = spots;
    }

    public boolean parkVehicle(Vehicle v) {
        for (ParkingSpot s : spots) {
            if (s.park(v)) return true;
        }
        return false;
    }

    public void unparkVehicle(Vehicle v) {
        for (ParkingSpot s : spots) {
            if (s.vehicle == v) {
                s.leave();
                break;
            }
        }
    }
}

```

---

## ◆ 5. Design URL Shortener

### 📌 Problem:

Encode a long URL to short one, and decode it back.

### 💡 Idea:

Use HashMap to store mappings + unique ID to base62.

```

java
CopyEdit
class Codec {

    Map<String, String> map = new HashMap<>();
    Map<String, String> reverse = new HashMap<>();
    String base = "http://short.ly/";
    int id = 1;

    public String encode(String longUrl) {
        if (reverse.containsKey(longUrl)) return base +
reverse.get(longUrl);
        String code = Integer.toString(id++, 36);
        map.put(code, longUrl);
        reverse.put(longUrl, code);
        return base + code;
    }

    public String decode(String shortUrl) {
        String code = shortUrl.replace(base, "");

```

```
        return map.getOrDefault(code, "");
    }
}
```

Thankyou

By: Rahul Choudhary