

1 Flatten

Write a method `flatten` that takes in a 2-D array `x` and returns a 1-D array that contains all of the arrays in `x` concatenated together.

For example, `flatten({{1, 2, 3}, {}, {7, 8}})` should return `{1, 2, 3, 7, 8}`.
(Summer 2016 MT1)

```
1 public static int[] flatten(int[][] x) {
2     int totalLength = 0;
3
4     for (int[] xRow : x) {
5         totalLength += xRow.length;
6     }
7
8     int[] a = new int[totalLength];
9     int aIndex = 0;
10    for (int[] xRow : x) {
11        for (int xRowValue : xRow) {
12            a[aIndex] = xRowValue;
13            aIndex++;
14        }
15    }
16
17    return a;
18 }
```

2 Skippify

Suppose we have the following `IntList` class, as defined in lecture and lab, with an added `skippify` function.

Suppose that we define two `IntList`s as follows.

```
1 IntList A = IntList.list(1, 2, 3, 4, 5, 6, 7, 8, 9, 10);
2 IntList B = IntList.list(9, 8, 7, 6, 5, 4, 3, 2, 1);
```

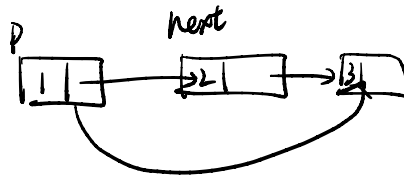
Fill in the method `skippify` such that the result of calling `skippify` on A and B are as below:

- After calling `A.skippify()`, A: (1, 3, 6, 10)

- After calling `B.skippify()`, B: (9, 7, 4)

(Spring '17, MT1)

```
1 public class IntList {
2     public int first;
3     public IntList rest;
4
5     @Override
6     public boolean equals(Object o) { ... }
7     public static IntList list(int... args) { ... }
8
9     public void skippify() {
10         IntList p = this;
11         int n = 1;
12         while (p != null) {
13
14             IntList next = p.rest;
15
16             for (int index=0; index<n; index++) {
17
18                 if (next != null next != null) {
19
20                     p.rest = next.rest break;
21                 }
22
23                 next = next.rest
24             }
25
26             p = p.rest p.rest = next
27
28             p = p.rest
29
30             n++;
31         }
32     }
33 }
```



3 Even Odd

Implement the method `evenOdd` by destructively changing the ordering of a given `IntList` so that even indexed links **precede** odd indexed links.

For instance, if `lst` is defined as `IntList.list(0, 3, 1, 4, 2, 5)`, `evenOdd(lst)` would modify `lst` to be `IntList.list(0, 1, 2, 3, 4, 5)`.

Hint: Make sure your solution works for lists of odd and even lengths.

```

1 public class IntList {
2     public int first;
3     public IntList rest;
4     public IntList (int f, IntList r) {
5         this.first = f;
6         this.rest = r;
7     }
8
9     public static void evenOdd(IntList lst) {
10
11         if ( lst.rest == null || lst == null || lst.rest.rest == null ) {
12             return;
13         }
14
15         IntList second = lst.rest;
16
17         int index = 0 used to help find the last even
18         在到 last even link 时结束循环
19         while ( _____ ) {
20
21             IntList temp = lst.rest // 保存备份
22             lst.rest = lst.rest.rest
23             lst = temp;
24
25             index++;
26
27         }
28
29         lst.rest = second
30
31     }
32 }

```

lst == null 需要判断, 因为如果是判断 lst.rest, 可能报错空指针, 因为 lst 是它

lst.rest == null || lst == null || lst.rest.rest == null

lst.rest 向后两位, 跳过中间, 直接 destructively

lst 向后一位

index % 2 == 0

even index

last element

second to last