

# Lab1: Introduction







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# Visual Studio 2019

## Open recent



### Today

- |                                                                                     |                            |                   |
|-------------------------------------------------------------------------------------|----------------------------|-------------------|
|    | <b>WebApplication4.sln</b> | 1/2/2020 11:40 AM |
| C:\Users\Student\source\repos\WebApplication4                                       |                            |                   |
|    | <b>WebApplication4</b>     | 1/2/2020 11:27 AM |
| C:\Users\Student\source\repos\WebApplication4                                       |                            |                   |
|    | <b>WebApplication6.sln</b> | 1/2/2020 11:27 AM |
| C:\Users\Student\source\repos\WebApplication6                                       |                            |                   |
|   | <b>WebApplication5</b>     | 1/2/2020 11:23 AM |
| C:\Users\Student\source\repos\WebApplication5                                       |                            |                   |
|  | <b>WebApplication2</b>     | 1/2/2020 11:20 AM |
| C:\Users\Student\source\repos\WebApplication2                                       |                            |                   |
|  | <b>WebApplication1</b>     | 1/2/2020 11:18 AM |
| C:\Users\Student\source\repos\WebApplication1                                       |                            |                   |

## Get started



### Clone or check out code

Get code from an online repository like GitHub or Azure DevOps



### Open a project or solution

Open a local Visual Studio project or .sln file



### Open a local folder

Navigate and edit code within any folder



### Create a new project

Choose a project template with code scaffolding to get started

[Continue without code →](#)

# Create a new project

## Recent project templates

 ASP.NET Core Web Application	C#
 Console App (.NET Core)	C#
 Windows Forms App (.NET Framework)	C#

All languages

All platforms

All project types



### Console App (.NET Core)

A project for creating a command-line application that can run on .NET Core on Windows, Linux and MacOS.

C# Linux macOS Windows Console



### Console App (.NET Core)

A project for creating a command-line application that can run on .NET Core on Windows, Linux and MacOS.

Visual Basic Windows Linux macOS Console



### ASP.NET Core Web Application

Project templates for creating ASP.NET Core web apps and web APIs for Windows, Linux and macOS using .NET Core or .NET Framework. Create web apps with Razor Pages, MVC, or Single Page Apps (SPA) using Angular, React, or React + Redux.

C# Linux macOS Windows Cloud Service Web



### Blazor App

Project templates for creating Blazor apps that that run on the server in an ASP.NET Core app or in the browser on WebAssembly. These templates can be used to build web apps with rich dynamic user interfaces (UIs).

C# Linux macOS Windows Cloud Web



### ASP.NET Web Application (.NET Framework)

Back

Next

# Configure your new project

Console App (.NET Core)

C#

Linux

macOS

Windows

Console

Project name

ConsoleApp3

firstApp

Location

C:\Users\Student\source\repos



D:\TestC\

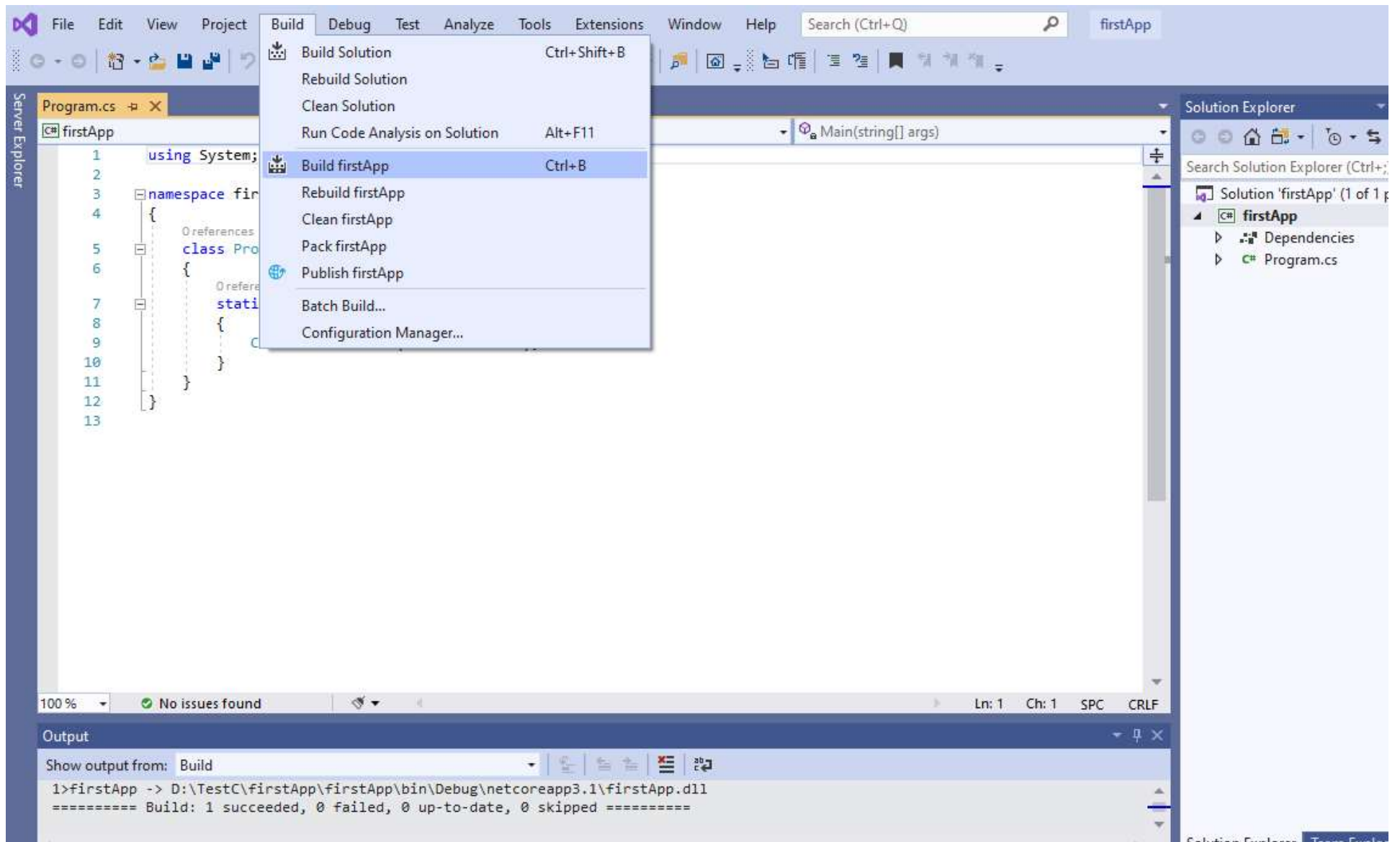
Solution name 

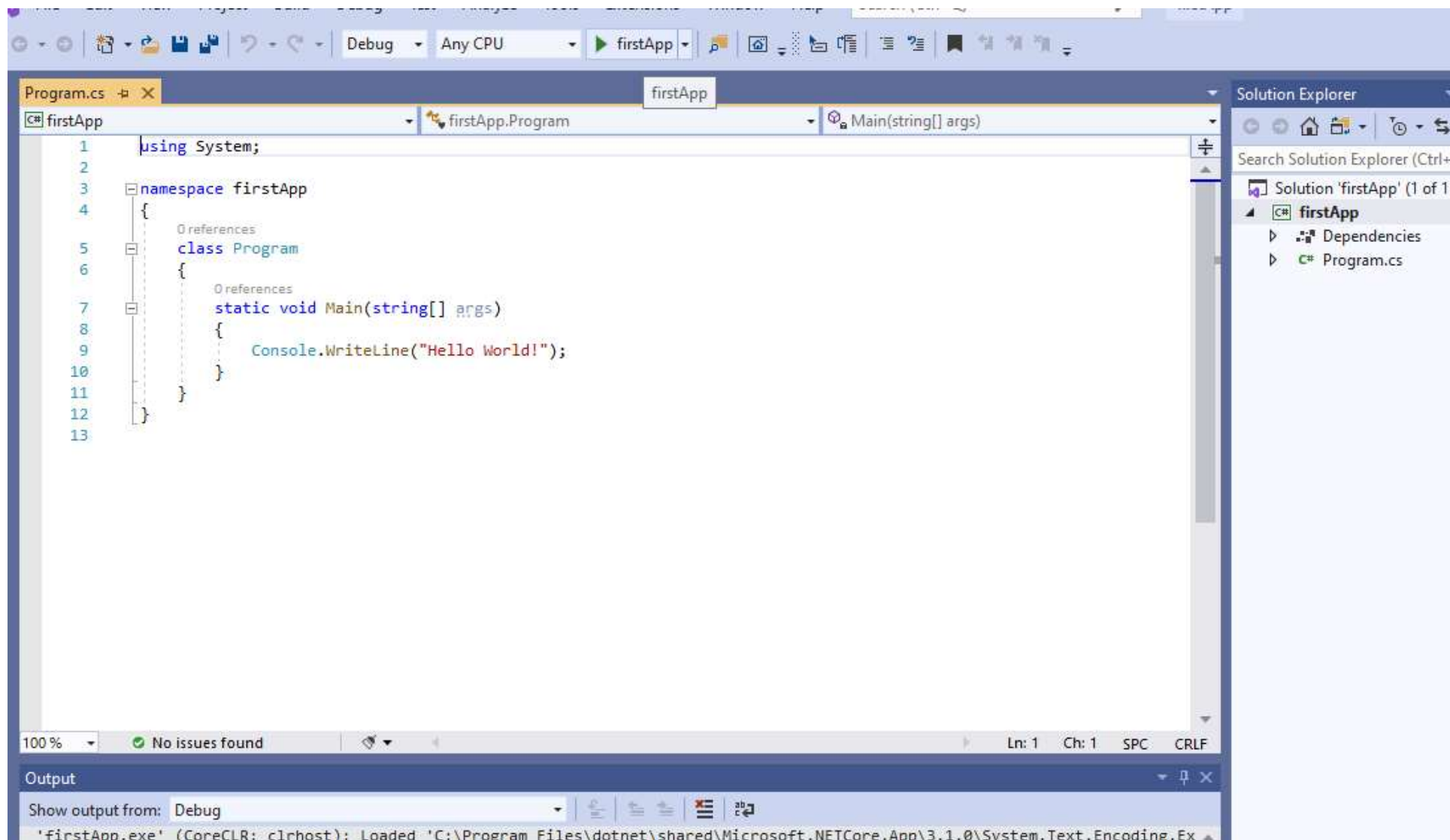
ConsoleApp3

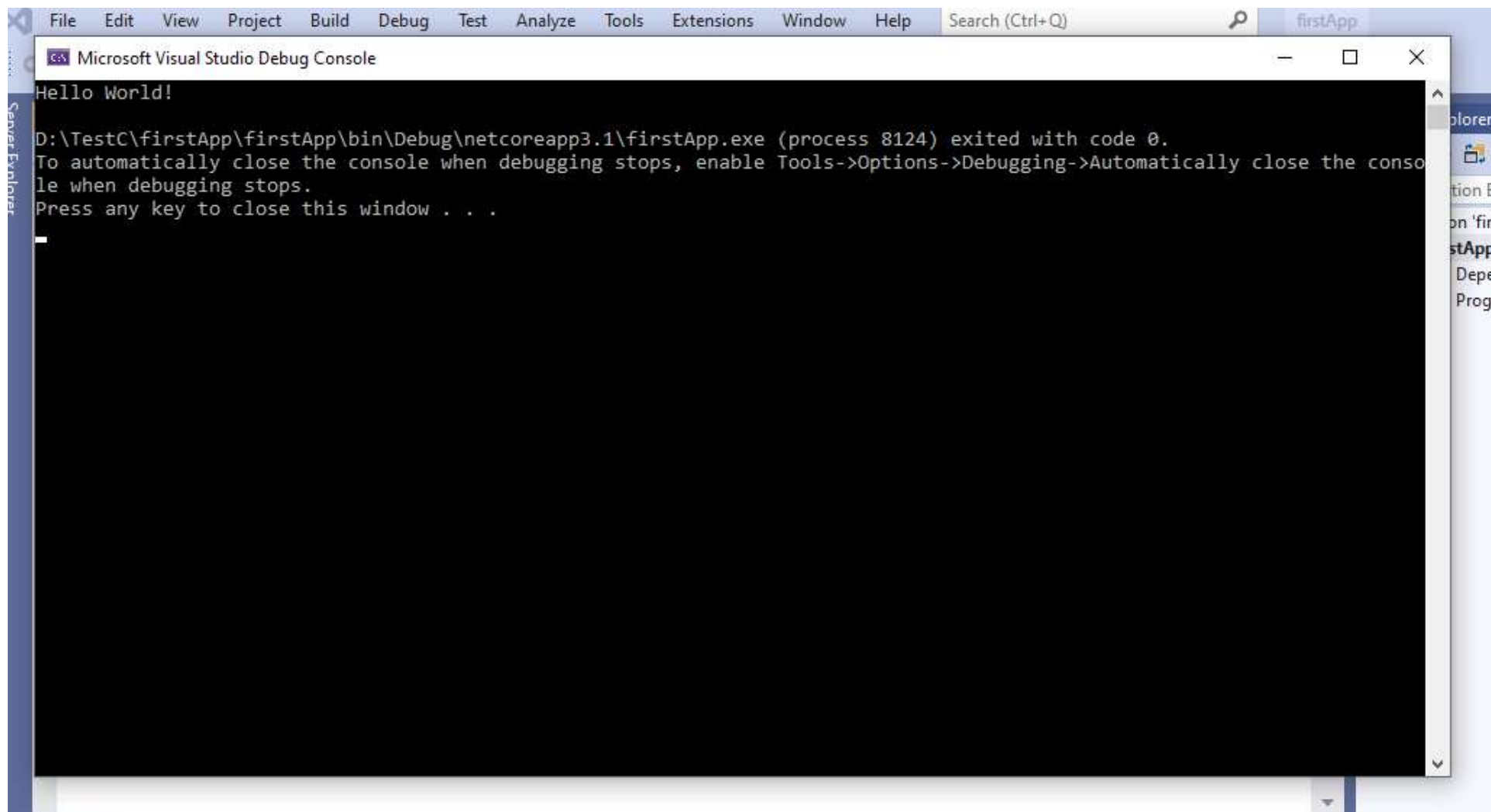
☐ Place solution and project in the same directory

Back

Create







# Problem Solves -1

- Read an integer input from the console, and print reverse of that number in console.
- You can call a reverse() method from Main() and pass the integer values.
- Reverse() method will return the reverse value to Main().
- Main() will catch and print the value.



```
using System;
```

```
namespace ConsoleApp
```

```
{
```

```
    public class Program
```

```
    {
```

```
        public static int reverse(int N, int E)
```

```
        {
```

```
            int P=0;
```

```
            int M=(int)Math.Pow(10,E-1);
```

```
            while(N!=0)
```

```
            {
```

```
                P+=(N%10)*M;
```

```
                N=N/10;
```

```
                M=M/10;
```

```
            }
```

```
            return P ;
```

```
        }
```

```
    }
```

```
}
```

```
public class program2
```

```
{
```

```
    public static void Main()
```

```
    {
```

```
        Console.WriteLine("Hello World");
```

```
        int i;
```

```
        i=Convert.ToInt32(Console.ReadLine());
```

```
        Console.WriteLine(ConsoleApp.Program.reverse(i, 3));
```

```
    }
```

```
}
```

# Problem Solves -2

- Take 10 inputs from console and print their average in console.
- You should use separate function to take input and find average.
- Main() will call those functions and print the average.

```
type [ ] array_name= new type[size];  
int [] sample = new int [10];
```

```
int [ ] sample;  
sample=new int [10];
```

```
int Size= sample.Length;
```

## Problem Solves -3

- Write a program so that if user gives input 'd' or 'D'; 'k' or 'K' and 's' or 'S' the program will print Dhaka, Khulna and Sylhet respectively.
- You need to use switch statement.
- Dhaka, Khulna and Sylhet will be stored in string array.