Lecture 3: MapReduce Programming

CSCI4180

Patrick P. C. Lee

Outline

- MapReduce programming
- ➤ How a MapReduce program works?
- Possible ways to fine-tune a MapReduce program

Overview

- > Typical flow of writing a MapReduce program:
 - Implement map and reduce functions based on their definitions
 - Write a driver program to run the job, either locally or on a cluster platform
 - Debug the program on a small dataset
 - Debug the program on a large dataset
 - Fine-tune the program to improve its performance

Overview

- Hadoop provides a framework to run MapReduce programs
 - You compile and execute a MapReduce program via Hadoop
 - Just like you execute a Java program on JVM
- Hadoop allows you to run MapReduce programs on HDFS, which can be mounted on a single node or multiple nodes

Prerequisites

- > Hadoop has release branches: 0.x, 1.x, 2.x, 3.x
 - 0.x and 1.x use Classical MapReduce runtime
 - MapReduce 1
 - 2.x and 3.x use a new MapReduce runtime called YARN
 - MapReduce 2
 - There are still updates for 2.x
 - APIs (slightly) differ across releases
- ➤ We focus on 2.10.2
 - Released in May 2022
- ➤ Hadoop 3's new features
 - Faster than Hadoop 2
 - Support erasure coding for low-cost fault tolerance

Prerequisites

- ➤ Install hadoop 2.10.2
 - Older versions use different APIs
 - Run "hadoop version" to find out the version

```
hduser@proj19:~$ hadoop version
Hadoop 2.10.2
Subversion Unknown -r 965fd380006fa78b2315668fbc7eb432e1d8200f
Compiled by ubuntu on 2022-05-24T22:35Z
Compiled with protoc 2.5.0
From source with checksum d3ab737f7788f05d467784f0a86573fe
This command was run using /home/hduser/hadoop-2.10.2/share/hadoop/common/hadoop-common-2.10.2.jar
```

- ➤ Use Java v1.8 to write MapReduce applications
 - Check by "java -version"
- ➤ (Fall 2022) For Assignment 1, any Hadoop 2.x >= 2.7.3 is fine

Hadoop Operational Modes

> Standalone (local) mode

 There are no daemons running and everything runs in a single JVM. Standalone mode is suitable for running MapReduce programs during development, since it is easy to test and debug them.

Pseudo-distributed mode

 The Hadoop daemons run on the local machine, thus simulating a cluster on a small scale.

Fully distributed mode

The Hadoop daemons run on a cluster of machines.

- Hadoop use a collection of configuration properties and values
- Configurations can be either defined in XML files (offline), or defined in programs (online)
 - Resources are XML files that define properties/values
- > XML format (with name, value, description (optional)):

> Resources can be added within programs

```
Configuration conf = new Configuration();
conf.addResource("configuration-1.xml");
conf.addResource("configuration-2.xml");
```

- Properties defined in resources that are added later override earlier definitions
- Properties that are marked final cannot be overridden in later definitions

```
<name>weight</name>
  <value>light</value>
  <final>true</final>
```

➤ Default Hadoop configuration files:

<u>Filename</u>	<u>Description</u>
core-site.xml	Configuration settings for Hadoop Core, such as I/O settings that are common to HDFS and MapReduce.
hdfs-site.xml	Configuration settings for Hadoop Core, such as I/O settings that are common to HDFS, MapReduce, and YARN
mapred-site.xml	Configuration settings for MapReduce daemons: the job history server
yarn-site.xml	Configuration settings for YARN daemons: the resource manager, the web app proxy server, and the node managers

> Example: configurations for pseudo-distributed mode:

```
<!-- hdfs-site.xml -->
<configuration>
    cproperty>
        <name>dfs.replication</name>
        <value>1</value>
        </property>
</configuration>
```

> Example: configurations for pseudo-distributed mode:

> Key configuration properties for different modes

Component	Property	Standalone	Pseudodistributed	Fully distributed
Common	fs.defaultFS	file:/// (default)	hdfs://localhost/	hdfs://namenode/
HDFS	dfs.replication	N/A	1	3 (default)
MapReduce	mapreduce.frame work.name	local (default)	yarn	yarn
YARN	yarn.resourcemanag er.hostname	N/A	localhost	resourcemanager
	yarn.nodemanager.aux- services	N/A	mapreduce_shuffle	mapreduce_shuffle

Before You Start...

- Configuring SSH to login without password:
 - Try ssh localhost

```
$ ssh-keygen -t rsa -P '' -f ~/.ssh/id_rsa
$ cat ~/.ssh/id_rsa.pub >> ~/.ssh/authorized_keys
```

> Set environment variable JAVA_HOME in etc/hadoop-env.sh

Starting/Stopping Hadoop

Before you start (no Hadoop daemons are running):

```
hduser@localhost: hadoop namenode -format
```

Starting single-node cluster (including HDFS and YARN)

```
hduser@localhost: start-all.sh
```

Check by jps

```
28384 NodeManager
27559 DataNode
27322 NameNode
28138 ResourceManager
31036 Jps
27918 SecondaryNameNode
```

Stopping single-node cluster

```
hduser@localhost: stop-all.sh
```

HDFS Operations

<u>Description</u>	Commands
List files	\$ hadoop fs -ls /
Check disk usage	\$ hadoop fs -du /
Create directories	\$ hadoop fs -mkdir /dir
Copy files	<pre>\$ hadoop fs -put file01.txt / (Alternative) \$ hadoop fs -copyFromLocal file01.txt /</pre>
Retrieve files	<pre>\$ hadoop fs -get file01.txt local/file01.txt</pre>
Delete files	\$ hadoop fs -rm file01.txt
Delete (recursive)	\$ hadoop fs -rm -r dir

References:

https://hadoop.apache.org/docs/r2.10.2/hadoop-project-dist/hadoop-common/FileSystemShell.html

"Hello World" Program

- WordCount: count the occurrences of each word in a set of files
 - Get WordCount.java on course website
 - Run on pseudo-distributed mode
- Sample text-files as input:

```
$ hadoop fs -mkdir /input
$ hadoop fs -put file01.txt /input/file01.txt
$ hadoop fs -put file02.txt /input/file02.txt

$ hadoop fs -ls /input
/input/file01.txt
/input/file02.txt

$ hadoop fs -cat /input/file01.txt
Hello World Bye World

$ hadoop fs -cat /input/file02.txt
Hello Hadoop Goodbye Hadoop
```

"Hello World" Program

➤ Compile the program:

```
$ mkdir wordcount
$ javac -classpath `yarn classpath` WordCount.java -d wordcount
$ jar -cvf wordcount.jar -C wordcount/ .
```

> Run the program

```
$ hadoop jar wordcount.jar WordCount /input /output
```

➤ Output:

```
$ hadoop fs -cat /output/part-r-00000
Bye    1
Goodbye 1
Hadoop 2
Hello 2
World 2
```

Dissection: Mapper

Interface:
 public class Mapper<KEYIN, VALUEIN, KEYOUT, VALUEOUT>

> How to define:

Dissection: Mapper

- > Implementation:
 - Process one line at a time
 - Splits each line into tokens
 - Emits a key-value pair of <<word>, 1>
 - Example (for the first map):

```
<Hello, 1>
<World, 1>
<Bye, 1>
<World, 1>
```

Example (for the second map):

```
<Hello, 1>
<Hadoop, 1>
<Goodbye, 1>
<Hadoop, 1>
```

Dissection: Combiner

We specify a combiner (same as the Reducer here), which performs local aggregation on the map results after being sorted on keys

```
job.setCombinerClass(Reduce.class);
```

- ➤ Output:
 - for the first map:

```
<Bye, 1>
<Hello, 1>
<World, 2>
```

for the second map:

```
<Goodbye, 1>
<Hadoop, 2>
<Hello, 1>
```

Dissection: Reducer

Interface:
 public class Reducer<KEYIN, VALUEIN, KEYOUT, VALUEOUT>

> How to define:

Dissection: Reducer

> Reducer has three phases:

Shuffle

 The Reducer copies the sorted output from each Mapper using HTTP across the network.

Sort

- The framework merge sorts Reducer inputs by keys (since different Mappers may have output the same key)
- Secondary sort on intermediate keys is allowed
- The shuffle and sort phases occur simultaneously, i.e., while outputs are being fetched, they are merged.

Reduce

Implemented in reduce() method

Debug

- You can run the MapReduce program in standalone (local) mode
- ➤ Use the following lines (without modifying XML configuration files and restarting hadoop)

```
public static void main(String[] args) throws Exception {
    // Run on a local node
    Configuration conf = new Configuration();
    conf.set("fs.defaultFS", "file:///");
    conf.set("mapreduce.framework.name", "local");

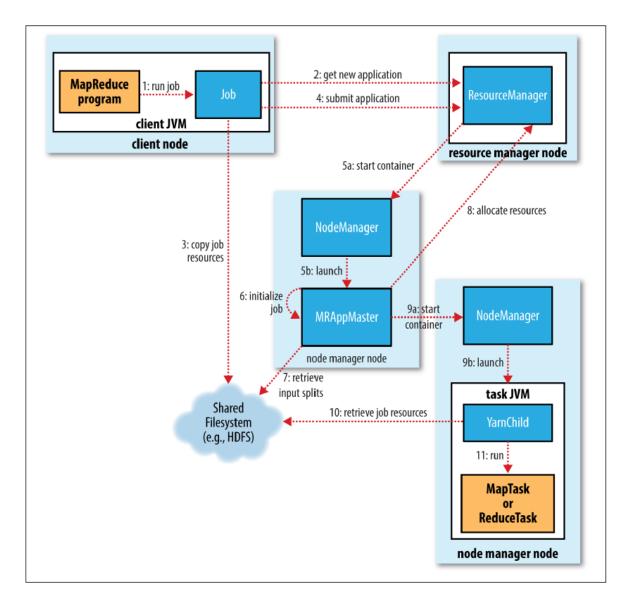
    Job job = Job.getInstance(conf, "wordcount");
    ...
```

You can insert System.out.println() /
System.err.println() inside map/reduce methods

Anatomy of a MapReduce Job Run

- Recall that five entities are involved in a MapReduce job run:
 - Client, which submits the MapReduce job
 - YARN resource manager, which coordinates allocation of cluster resources
 - YARN node managers, which launch and monitor compute containers
 - MapReduce application master, which coordinates the tasks of the MapReduce job
 - Distributed filesystem, which stores and shares job files between the other entities

Anatomy of a MapReduce Job Run



How Hadoop runs a MapReduce job?

Job Submission

- The client asks the resource manager for a new job ID (step 2)
- ➤ The client copies resources to the filesystem (step 3)
 - e.g., job JAR file, configuration file, input splits (i.e., split blocks of an input)
 - The job JAR file is copied with a high replication factor (e.g., 10)
- ➤ The client tells the resource manager the job is ready for execution (step 4)

Job Initialization

- ➤ The resource manager hands off requests to YARN scheduler, which allocates a container to run the application (managed by Node Manager) (steps 5)
- ➤ The application master keeps track of job progress (step 6) and retrieves input splits from the file system (step 7)
 - It creates one map task for each split.
 - Number of reduce tasks depends on the configurations
 - Each task is assigned an ID
- ➤ The application master may run tasks of a "small" job within the same JVM as itself, without asking for new containers
 - Save overhead
 - Such a job runs as a uber task
 - A job is small if it only has few tasks (e.g., < 10)

Task Assignment

- ➤ For large jobs, the application master requests containers for all map and reduce tasks in the job from the resource manager (step 8)
 - Requests for map tasks are made first and with a higher priority than those for reduce tasks, since all the map tasks must complete before the sort phase of the reduce can start
 - Requests for reduce tasks are not made until 5% of map tasks have completed
 - Requests for map tasks have data locality constraints that the scheduler tries to honor
 - Requests also specify memory requirements and CPUs for tasks

Task Execution

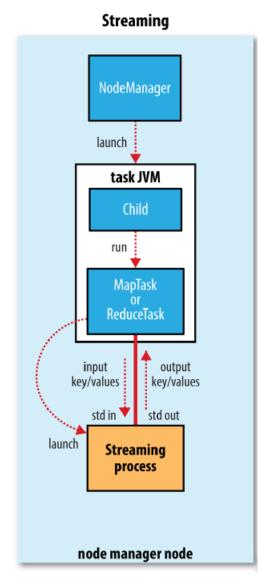
- ➤ The application master starts the container by contacting the node manager, under a YarnChild class (step 9).
- ➤ The YarnChild class localizes resources (e.g., job configuration and JAR file) (step 10), and runs the map/reduce task (step 11)
 - YarnChild runs in a dedicated JVM

Streaming

Streaming runs special map and reduce tasks for the purpose of launching the usersupplied executable and communicating with it via standard I/O streams

```
hadoop jar hadoop-streaming-2.10.2.jar \
    -input myInputDirs -output myOutputDir \
    -mapper /bin/cat -reducer /usr/bin/wc
```

https://hadoop.apache.org/docs/r2.10.2/ha doop-streaming/HadoopStreaming.html



Progress and Status Updates

- Typically MapReduce jobs are long-running batch jobs
- Each task keeps track of its progress, the proportion of the task completed
- Why progress is useful?
 - For profiling / fine-tuning
 - For debugging

Job Completion

- A job is complete if the application master receives a notification that the last task for a job is complete
- > The application master will:
 - Send an HTTP job notification to client
 - Clean up its working state
 - Notify task containers to clean up the states

Handling Failures

> Task failure

- If a task is crashed or hanging, it fails
- The application master reschedules the task on a different node manager. If any task fails 4 times (default), whole job fails

Application master failure

 The resource manager detects the failure and starts a new master instance in a new container, and tries to recover the state of tasks using job history

Node manager failure

 The resource manager recovers task/application master failures as above, and removes the failed node manager

Resource manager failure

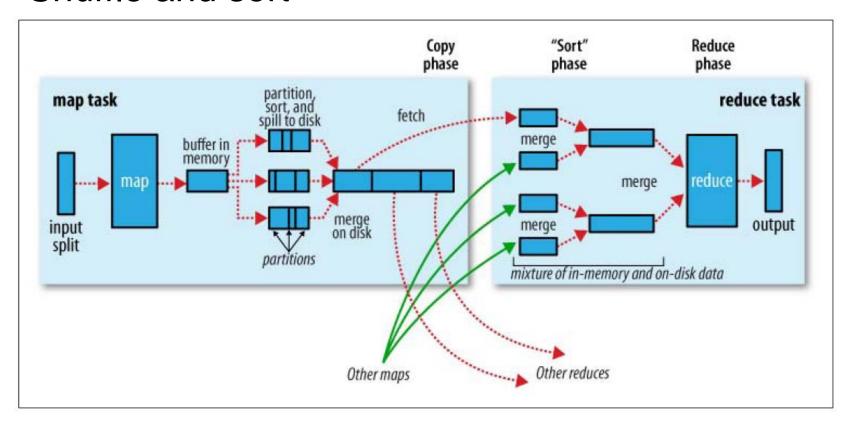
- Single point of failure
- Need active and standby resource managers

Shuffle and Sort

- MapReduce guarantees that the input to every reducer is sorted by key
- Shuffle is the process by which the system performs the sort in map and transfers the map outputs to reduces as inputs
 - Heart of MapReduce!!
- Shuffle is done on both map and reduce sides:
 - Map side: produces outputs
 - Reduce side: reads map outputs

Shuffle and Sort

> Shuffle and sort



Shuffle and Sort: Map Side

- ➤ Each map task has a circular memory buffer that it writes the output to (100MB default)
- If buffer size reaches threshold, a background thread spills the contents to disk
- Each spill is partitioned and sorted before being written to disk
- ➤ The partitions are made available to the reducers over HTTP

Shuffle and Sort: Reduce Side

Copy phase:

- Fetches map outputs from different map tasks
- Multiple copy threads (5 default) are used

➤ Sort phase:

- Merges map outputs in rounds and maintains sort ordering
 - E.g., if there were 50 map outputs and the merge factor was 10 (mapreduce.task.io.sort.factor), there are five rounds, each merging 10 files
 - Note that the actual merge operation is more subtle than that

Reduce phase:

 Performs the reduce function and writes output to the filesystem (e.g., HDFS)

Configuration Tuning

- You can specify configurations in XML file with property-value pair
- You can specify configuration in programs:

```
Configuration conf = new Configuration();

// set memory buffer for map outputs to 200MB
conf.setInt("mapreduce.task.io.sort.mb", 200);

Job job = Job.getInstance(conf, "wordcount");
```

Task Execution – Optimization

Speculative execution

- Job execution time is bottlenecked by the slowest running task
 - Straggler: a machine that takes unusually long time to finish the last few tasks
 - Why straggler? Dying harddisks, many background jobs, program bugs
- If a task is running slow, Hadoop launches another, equivalent, task as a backup
- When the task finishes, any duplicate tasks are killed
- It's a feature for optimization rather than reliability

Task Execution – Optimization

Skipping bad records

- Bad records throw runtime exceptions, causing a task to retry or even halt (after 4 retries)
- If skipping mode is enabled, failed records are skipped (only after the task is retried twice)
 - i.e., still tries the whole task on the failed record twice; if it still fails, skips it
- How many retries can be configured

Counters

- Counters are a useful channel for gathering statistics about a job
 - For quality-control, statistics, debugging
- Hadoop maintains built-in counters for a job, but user-defined counters are allowed
- User-defined counters
 - Java enum type
 - Counters are global: MapReduce aggregates them across all map and reduce tasks

Counters

```
Define the counter(s) of enum type
enum WordCount {
   NUM OF TOKENS
public static class Map extends
        Mapper<LongWritable, Text, Text, IntWritable> {
   private final static IntWritable one = new IntWritable(1);
   private Text word = new Text();
   public void map(LongWritable key, Text value, Context context)
         throws IOException, InterruptedException {
      String line = value.toString();
      StringTokenizer tokenizer = new StringTokenizer(line);
      while (tokenizer.hasMoreTokens()) {
         word.set(tokenizer.nextToken());
         context.getCounter(WordCount.NUM OF TOKENS).increment(1);
         context.write(word, one);
                                                                  increment
                                                                  the counter
```

by some values

Counters

➤ Output

```
Map-Reduce Framework

Map input records=2

Map output records=8

Map output bytes=82

Map output materialized bytes=85

Input split bytes=208

Combine input records=8

Combine output records=6

Reduce input groups=5

Reduce shuffle bytes=85

Reduce input records=6

...

WordCountWithCounter$WordCount

NUM_OF_TOKENS=8
```

Summary

- How to write a MapReduce program?
- ➤ How a MapReduce program works inside Hadoop?
- How to possibly optimize/fine-tune a MapReduce program?