

# Public Key Encryption

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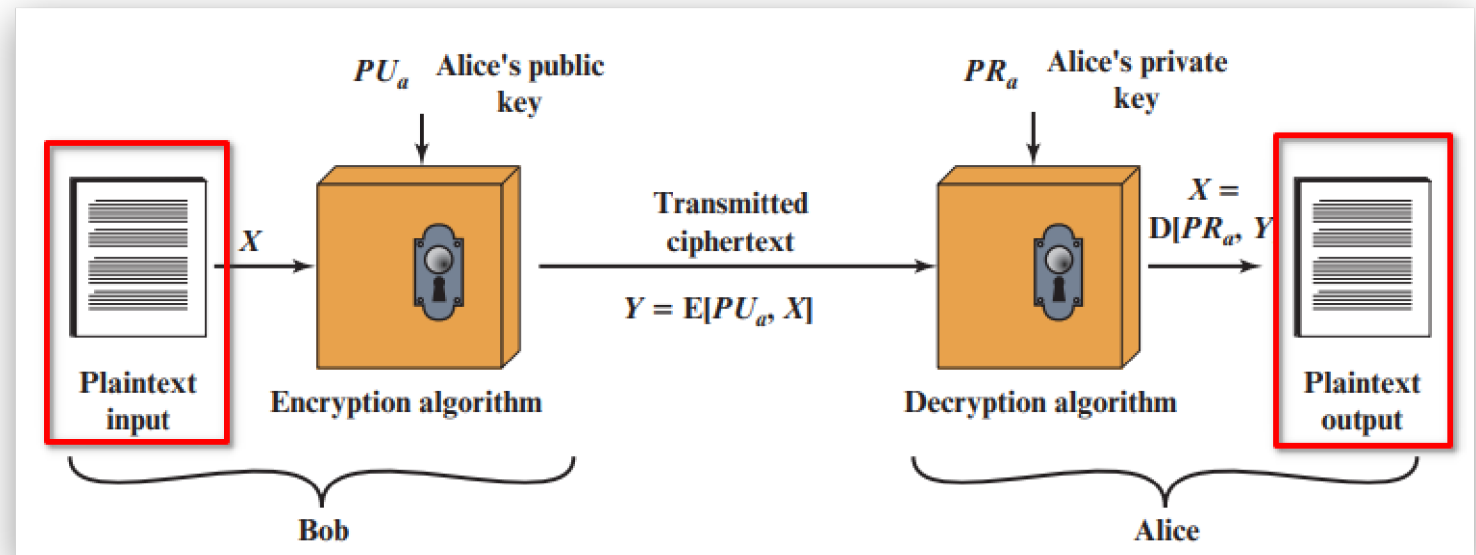
## Outline

1. Asymmetric Ciphers
  - i. Public-Key Cryptography →
  - ii. The RSA Algorithm →
  - iii. Other Public-Key Crypto-systems →

# Asymmetric Ciphers » Public-Key Cryptography

## Simplified Model

Five Requirements

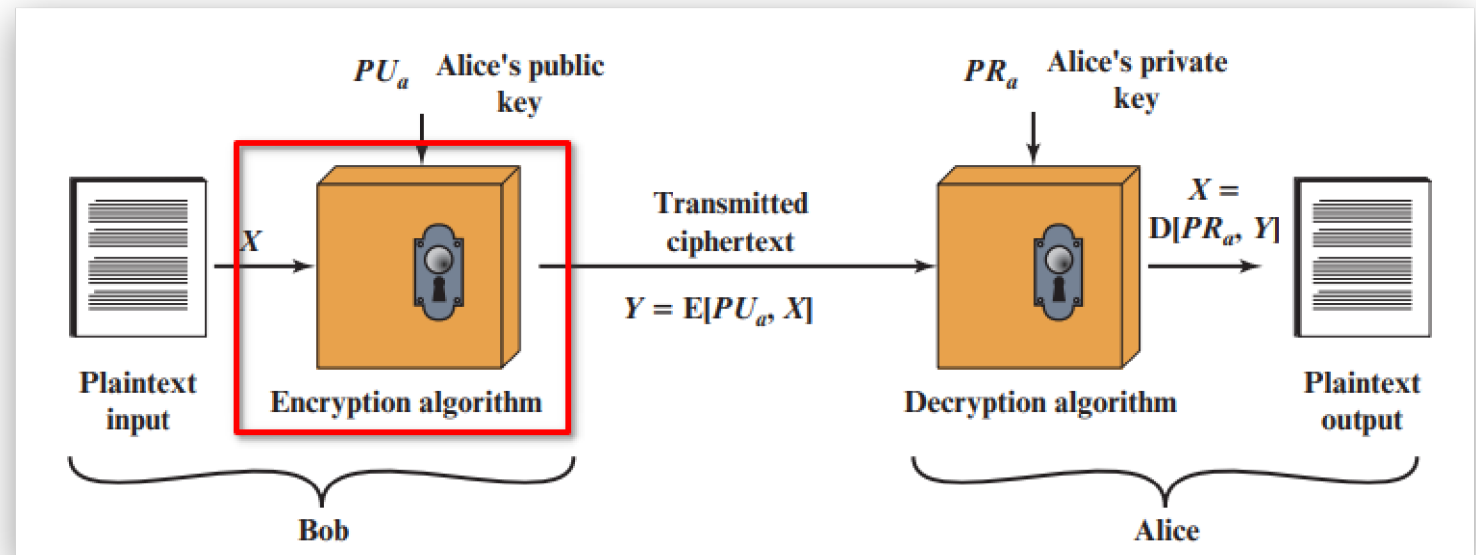


**Plaintext:** This is the readable message or data that is fed into the algorithm as input.

# Asymmetric Ciphers » Public-Key Cryptography

## Simplified Model

### Five Requirements

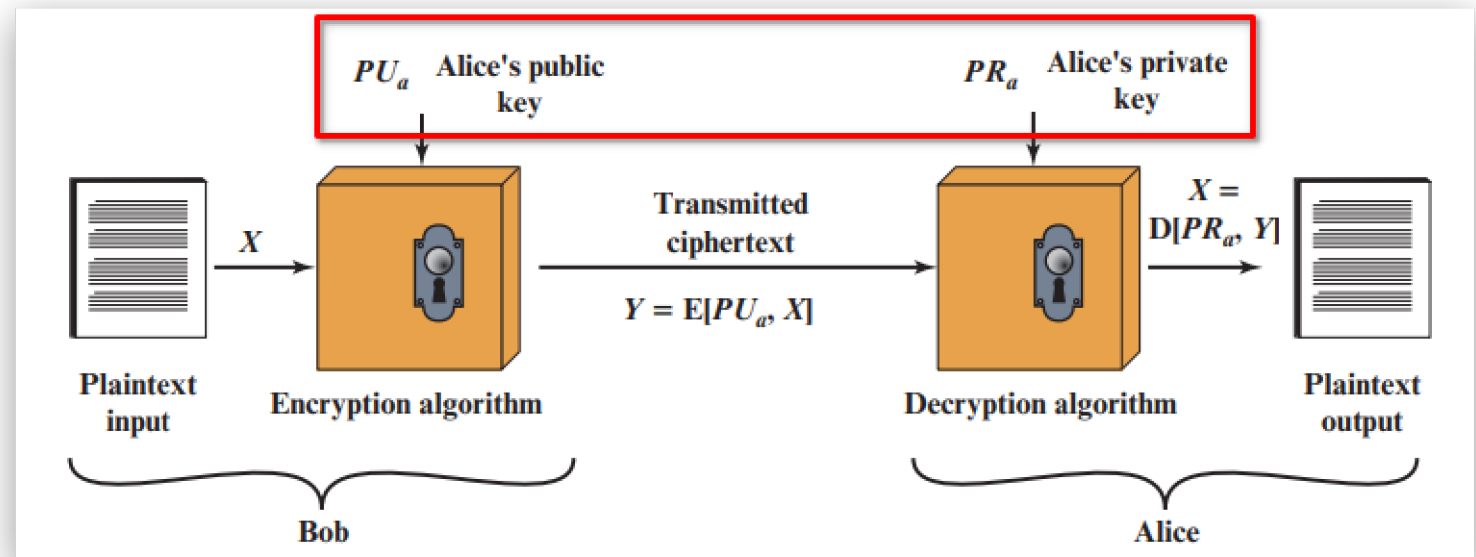


**Encryption algorithm:** The encryption algorithm performs various transformations on the plaintext.

# Asymmetric Ciphers » Public-Key Cryptography

## Simplified Model

Five Requirements

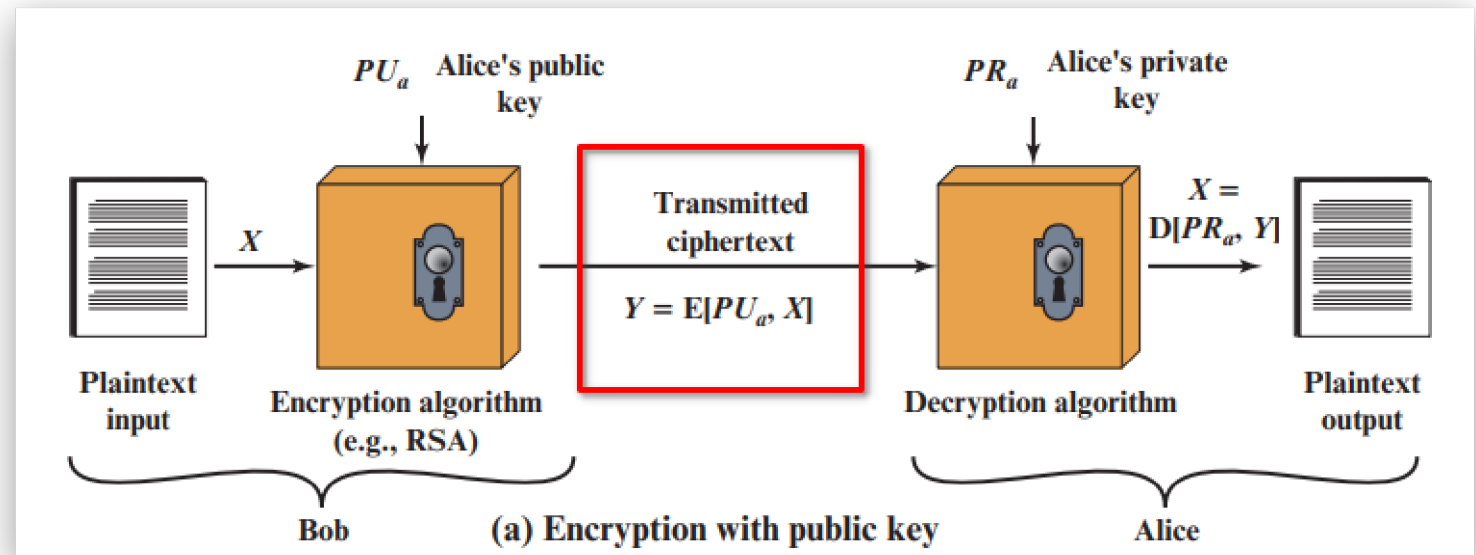


**Public and Private Keys:** This is a pair of keys that have been selected so that if one is used for encryption, the other is used for decryption.

# Asymmetric Ciphers » Public-Key Cryptography

## Simplified Model

### Five Requirements

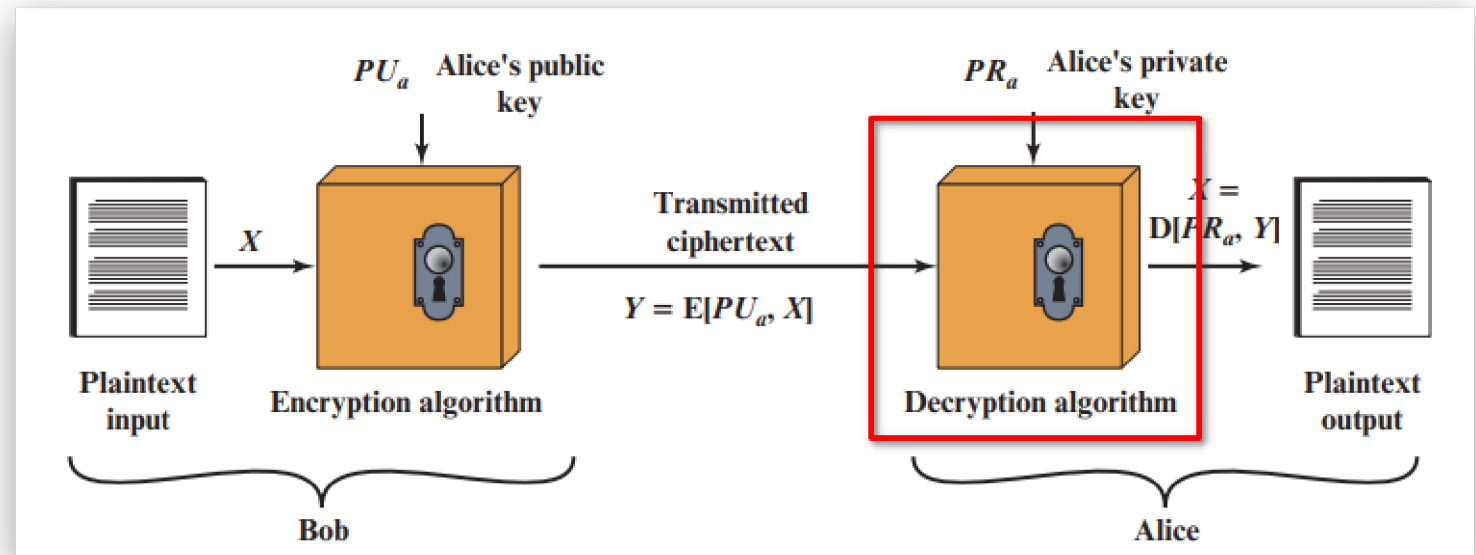


**Ciphertext:** This is the encrypted message produced as output. It depends on the plaintext and the key.

# Asymmetric Ciphers » Public-Key Cryptography

## Simplified Model

### Five Requirements



**Decryption Algorithm:** This algorithm accepts the ciphertext and the matching key and produces the original plaintext.

# Asymmetric Ciphers » Public-Key Cryptography

## Computationally Easy

### Simplified Model

#### Five Requirements

1. It is computationally easy for a party  $B$  to generate a key pair (public key  $PU_b$ , private key  $PR_b$ ).
2. It is computationally easy for a sender  $A$ , knowing the public key and the message to be encrypted,  $M$ , to generate the corresponding ciphertext:  $C = E(PU_b, M)$ .
3. It is computationally easy for the receiver  $B$  to decrypt the resulting ciphertext using the private key to recover the original message:  $M = D(PR_b, C) = D(PR_b, E(PU_b, M))$ .



# Asymmetric Ciphers » Public-Key Cryptography

## Computationally Infeasible

Simplified Model

### Five Requirements

4. It is computationally infeasible for an adversary, knowing the public key,  $PU_b$ , to determine the private key,  $PR_b$ .
5. It is computationally infeasible for an adversary, knowing the public key,  $PU_b$ , and a ciphertext,  $C$ , to recover the original message,  $M$ .

# Asymmetric Ciphers » The RSA Algorithm

## Encryption & Decryption

Fast  
Exponentiation  
Algorithm  
  
Extended  
Euclidean  
Algorithm

Plaintext:	$M < n$
Ciphertext:	$C = M^e \bmod n$

### RSA Encryption

Ciphertext:	$C$
Plaintext:	$M = C^d \bmod n$

### RSA Decryption

- Suppose that user A has published its public key  $\{e, n\}$  and that user B wishes to send the message  $M$  to A. Then B calculates  $C = M^e \bmod n$  and transmits  $C$ .
- On receipt of this ciphertext, user A decrypts by calculating  $M = C^d \bmod n$  using its private key  $\{d, n\}$ .

# Asymmetric Ciphers » The RSA Algorithm

## Encryption & Decryption

Fast Exponentiation  
Algorithm

Extended Euclidean  
Algorithm

### Important Observations

- $M^{ed} = M \pmod n$  holds if  $ed = 1 \pmod{\phi(n)}$ .
- If  $n = p * q$ , where  $p$  and  $q$  are two prime numbers, then  $\phi(n) = (p - 1)(q - 1)$ .

# Asymmetric Ciphers » The RSA Algorithm

## Encryption & Decryption

Fast

Exponentiation  
Algorithm

Extended  
Euclidean  
Algorithm

Select $p, q$	$p$ and $q$ both prime, $p \neq q$
Calculate $n = p \times q$	
Calculate $\phi(n) = (p-1)(q-1)$	
Select integer $e$	$\text{gcd}(\phi(n), e) = 1; 1 < e < \phi(n)$
Calculate $d$	$d = e^{-1} \pmod{\phi(n)}$
Public key	$PU = \{e, n\}$
Private key	$PR = \{d, n\}$

### RSA Key Generation

1. Select two prime number  $p$  and  $q$ , and calculate  $n = p * q$  and  $\phi(n) = (p - 1)(q - 1)$ .
2. Select an integer  $e$  that is relatively prime to  $\phi(n)$ , and calculate its reverse element  $d$  such that  $ed = 1 \pmod{\phi(n)}$ .
3. We get the public key  $\{d, n\}$  and private key  $\{e, n\}$ .

# Asymmetric Ciphers » The RSA Algorithm

Encryption & Decryption

## Fast Exponentiation Algorithm

Extended Euclidean  
Algorithm

- The speed of the RSA encryption & decryption bounds to the speed of calculating **exponentiation**.
- Let's form the problem in a formal way: Given integers  $a$ ,  $n$ , and  $m$  with  $n \geq 0$  and  $0 \leq a < m$ , compute  $a^n \bmod m$ .

# Asymmetric Ciphers » The RSA Algorithm

Encryption &  
Decryption

**Fast  
Exponentiation  
Algorithm**

Extended  
Euclidean  
Algorithm

```
1 function powerMod(a, n, m) {  
2   if (n === 0) {  
3     return 1;  
4   }  
5  
6   let x = power(a, Math.floor(n / 2));  
7  
8   x = x * x % m;  
9   if (n % 2 === 1) {  
10    x = x * a % m;  
11  }  
12  
13  return x;  
14 }
```

(2) In Javascript

**Simple but not Efficient**

$$a^n = \prod_1^n a \quad (1)$$

**Fast Exponentiation Algorithm**

$$a^n = \begin{cases} 1 & n = 0 \\ (a^{\lfloor n/2 \rfloor})^2 & n \text{ is even} \\ (a^{\lfloor n/2 \rfloor})^2 * a & n \text{ is odd} \end{cases} \quad (2)$$

# Asymmetric Ciphers » The RSA Algorithm

Encryption & Decryption

Fast Exponentiation

Algorithm

**Extended Euclidean  
Algorithm**

- From the key generation process, there is one step seems too unclear to us: How to calculate the  $d$ , which is the reverse of  $e$  under the field  $\text{mod } \phi(n)$ ? By the definition of module,  $ed = 1 \text{ mod } \phi(n)$  can be transformed into  $ed + k\phi(n) = 1$ , and we are interested to find a pair  $(d, k)$ .
- Let's form the problem in a formal way: Given integers  $a, b$ , how to find two additional integers  $x, y$ , such that  $ax + by = \gcd(a, b)$ .

# Asymmetric Ciphers » The RSA Algorithm

Encryption & Decryption

Fast Exponentiation

Algorithm

**Extended Euclidean  
Algorithm**

## Basic Euclidean Equation

$$\gcd(a, b) = \gcd(b \% a, a) \quad (1)$$

## Other Important Equations

$$ax + by = \gcd(a, b) \quad (2)$$

$$(b \% a)x_1 + ay_1 = \gcd(b \% a, a) \quad (3)$$

$$b \% a = b - \lfloor b/a \rfloor * a \quad (4)$$

**Combine (1), (4), and (3)**

$$a(y_1 - \lfloor b/a \rfloor x_1) + bx_1 = \gcd(a, b) \quad (5)$$



# Asymmetric Ciphers » The RSA Algorithm

Encryption &  
Decryption

Fast

Exponentiation  
Algorithm

**Extended  
Euclidean  
Algorithm**

```
1 function gcdExtended(a, b) {  
2   if (a === 0) {  
3     return [b, 0, 1];  
4   }  
5  
6   let [gcd, x_1, y_1] = gcdExtended(b % a, a);  
7  
8   x = y_1 - Math.floor(b / a) * x_1;  
9   y = x_1;  
10  
11  return [gcd, x, y];  
12 }
```

(6), (7) in  
Javascript

**Compare (2) and (5)**

$$\begin{aligned} x &= y_1 - \lfloor b/a \rfloor x_1 \\ y &= x_1 \end{aligned} \quad (6)$$

**The Ending Case**

$$\begin{aligned} x &= 0 \\ y &= 1 \quad \text{if } b \% a === 0 \\ \gcd(a, b) &= b \end{aligned} \quad (7)$$

# Asymmetric Ciphers » Other Public-Key Crypto-systems

## Diffie-Hellman Key Exchange

### Elgamal Cryptographic System

- For this scheme, there are two publicly known numbers: a prime number  $q$  and an integer  $a$  that is a primitive root of  $q$ .
- Alice selects a random integer  $X_A < q$  and computes  $Y_A = a^{X_A} \mod q$ . Similarly, Bob independently selects a random integer  $X_B < q$  and computes  $Y_B = a^{X_B} \mod q$ .
- Each side keeps the  $X$  value private and makes the  $Y$  value available publicly to the other side. Thus,  $X_A$  is Alice's private key and  $Y_A$  is Alice's corresponding public key, and similarly for Bob.
- Alice computes the key as  $K = (Y_B)^{X_A} \mod q$  and Bob computes the key as  $K = (Y_A)^{X_B} \mod q$ . These two calculations produce identical results.

## Asymmetric Ciphers » Other Public-Key Crypto-systems

Diffie-Hellman Key  
Exchange

### Elgamal Cryptographic System

- The global elements of ElGamal are a prime number  $q$  and  $a$ , which is a primitive root of  $q$ .
- User A generates a private/public key pair as follows: Generate a random integer  $X_A$ , such that  $1 < X_A \leq q - 1$ . Compute  $Y_A = a^{X_A} \mod q$ . A's private key is  $X_A$  and A's public key is  $\{q, a, Y_A\}$ .

## Asymmetric Ciphers » Other Public-Key Crypto-systems

Diffie-Hellman Key  
Exchange

### Elgamal Cryptographic System

- Choose a random integer  $k$  such that  $1 \leq k \leq q - 1$ .  
Compute a one-time key  $K = (Y_A)^k \mod q$ . Encrypt the message  $M$  as the pair of integers  $(C_1, C_2)$  where  $C_1 = a^k \mod q$ ;  $C_2 = KM \mod q$ .
- User A recovers the plaintext as follows: Recover the key by computing  $K = (C_1)^{X_A} \mod q$ . Compute  $M = (C_2 K^{-1}) \mod q$ .