# IERG4130 More than Buffer Overflow

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#### Outline

- Overview software (application) security
- Walk through some common vulnerabilities/attacks
  - Learned in lecture
  - Extensions

## Security

- CIA Confidentiality, Integrity, Availability
- Threat Model (Adversary Model)
- Attack & Defense
- Software (application) security
  - Software Input, code, environment
  - Remote attacks (e.g., network service, web browser) and local attacks (e.g., SUID application,
     OS)
  - About SUID program

# SUID Program

- What is SUID program?
  - Process real user ID(who runs it), effective user ID(used to check permission)
  - Usually, EID = RID
  - For SUID program, EID = owner of the program.
- Why SUID program?
  - High privilege to do something e.g., change user passwd
  - The SUID program may authenticate you, and only do what is programmed
- Attack SUID program
  - Gain privilege to do "other things"

# Software Vulnerability

 Design Vulnerability – logic/high-level flaws/problems

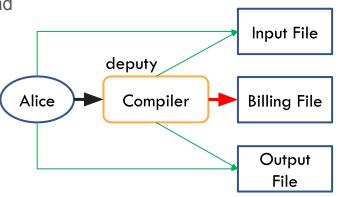
> E.g., lack of authentication, wrong assumption of thread model, new attack interface...

 How to analysis and defense? – recall security design principles

Confused Deputy Problem – "privilege escalation"

Alice doesn't have permission to access Billing File, but Compiler does.

Another example: CSRF (later in Web Security)



## Software Vulnerability

- Implementation Vulnerability
  - E.g., buffer overflow, format string vulnerability ...
  - Unexpected event, e.g., malicious input...
  - System defense solution. E.g., ASLR...
  - Write secure software. E.g., Don't trust user input validate, sanitize; filtered output ...
- Deployment Vulnerability
  - E.g., weak password, incorrect configuration, over-privileged user...

# **COMMON ATTACKS**

#### File Access Attacks

#### Path Attacks

- path = strncat("/var/log/app", user\_input, free\_size); file = open(path, O\_RDWR);
- What if user\_input = "../../home/userA"; traversal directory attack /var/log/app/../../home/userA = /home/userA
- Defense: sanitize user input

#### Another example: \$PATH environment variable

- used to search for commands
- system("Is"), we could add "/home/attacker/" to \$PATH and write a malicious "Is"
- Environment variable based attacks (hidden input from untrusted users)

#### TOCTTOU

- Time-of-Check < Time-of-Attack < Time-of-Use</p>
- Race Condition (later slides)

## Command Injection

- Invoke external commands
  - system("xxx") internally, /bin/sh -c "xxx"
  - secure "version": execve(1,2,3), directly call the command 1: command, 2: arguments of 1, 3: environment variables
  - Important: isolation of code and data
  - Another example: popen()
  - Exist in other languages (e.g., SQL)

```
cmd = "cat /var/log/" + user_input;
system(cmd);

user_input = "app; /bin/sh"
Then Get the root shell!
(if a SUID-root program use the above "code")
```

## Command Injection

- Shellshock
  - Bash shell: function export to another shell instance
  - While the other shell parse the function, it execute the "tail" of the function

```
foo = ' () { echo "hello world"; }; echo "extra"; '
export foo
bash_shellshock
```

#### Race Condition

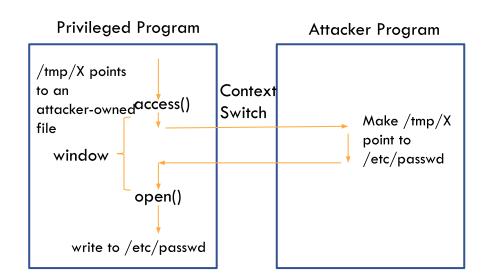
- Two concurrent threads access a shared resource, make the result dependent on the sequence or timing of the threads
  - Example: check money balance -> withdrawn money -> update balance
- TOCTTOU race condition example
  - SUID program to write a file
  - access() checks the real user permission
  - open() will check effective user and open
- description (!access("/tmp/X", W\_OK)){
   //the real user has the write permission
   f = open("/tmp/X", O\_WRITE);
   write\_to\_file(f);
  }

  description write\_to\_file(f);

  //the real user doesn't have the write permission
   fprintf(stderr, "Permission denied\n");
  }
- After access() checking, "quickly" point the /tmp/X to /etc/passwd, utilize the
   SUID privilege, write to file

#### Race Condition

- How to point /tmp/X to /etc/passwd?
  - Impossible to modify the privileged program code, internal memory
  - Solution: symbolic link: In –s
- How to win the condition?
  - Try enough times
  - Hit the window



```
dif (!access("/tmp/X", W_OK)) {
    //the real user has the write permission
    f = open("/tmp/X", O_WRITE);
    write_to_file(f);
}

Delse {
    //the real user doesn't have the write permission
    fprintf(stderr, "Permission denied\n");
}
```

#### Memory Corruption & Overflow Attacks

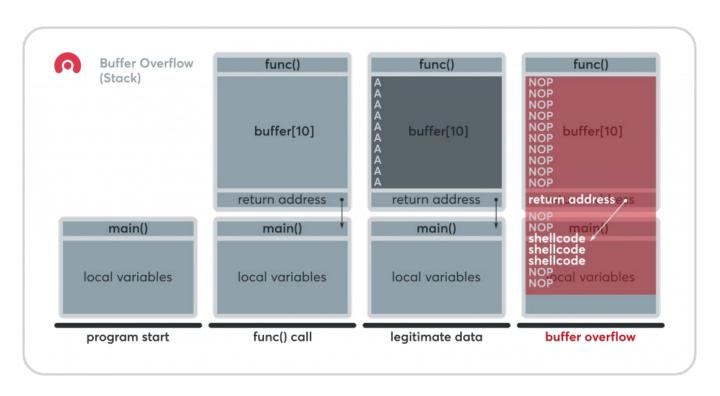
- Attack class memory corruption
  - Attack Mean Corrupt the memory of a process
  - Attack Goal Take Control of a process: run with the privilege, execute attacker's code
  - E.g., Stack, heap, format string...
- Overflow Attacks why it can happen?
  - Mix the data and control code; allow users to overwrite the code/data
- Stack Overflow, Integer Overflow, Heap Overflow...
- ...

#### **Overflow Attacks**

- What can be overwritten? (Data, RA, EBP, Function Pointer...)
- What causes the overwrite? (copying, array index, integer overflow, loop overflow...)
- Where is overwritten? (Stack, Heap, .data/.bss...)

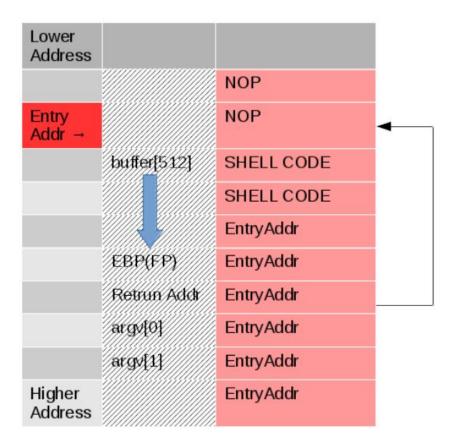
- Goal: construct input payload resulting in control flow hijacking
  - overwrite return address with our code (shell code) address
    - need find offset(return address, buffer) -> GDB (or guess?) padding1
    - need know shellcode address
  - write shellcode into stack
  - Add padding attention to strcpy(); "\x90" NOP padding2
  - Final payload: buffer[] = padding1 + addr of shellcode + padding2 + shellcode
  - in lecture note, shellcode is at beginning of buffer both are OK

Final payload: buffer[] = padding1 + addr of shellcode + padding2 + shellcode



in lecture note, shellcode is at beginning of buffer – both are OK

Final payload: buffer[] = shellcode + + (padding2) + addr of buffer



- python framework pwntools
  - https://github.com/Gallopsled/pwntools
  - After you familiar with the attacks, try it
  - Rapid prototype, simplify exploit writing

#### Defense Solution - Detection or Prevention

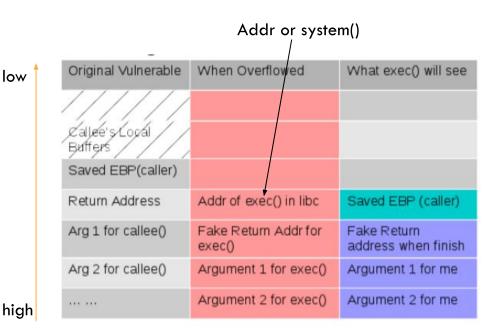
- write secure, bug-free program. use memory-safe language.
- StackGuard "canary"
- ASLR
- NX-bit
  - You can't execute code in the stack any more. Code should be in .TEXT
  - But many "executable code" in the memory, can we utilize them?
  - How?

#### Return-to-libc attack

- Work flow
  - use figure from lecture note
  - libc shared library in memory
  - Try to jump to system() in the libc

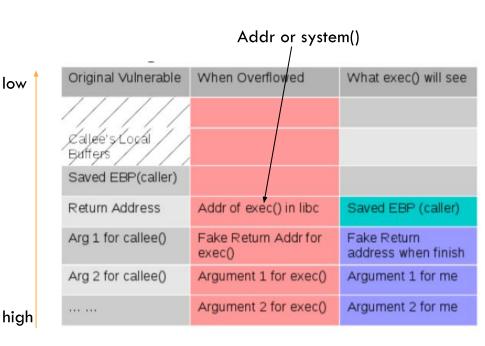
low

- Then run /bin/sh
- find system() and "/bin/sh" address
- How to set the argument?



#### Return-to-libc attack

- find system() and "/bin/sh" address
  - gdb print addr of system()
  - write "/bin/sh" to stack; use
     environment variable; find "/bin/sh"
     directly in libc
- where to write the argument? -> %ebp + 8 Final Payload = padding1+addr of system() +padding2+addr of "/bin/sh"
- what if no target function (or hard to find) or we want more flexible and "stronger" mean ? - ROP



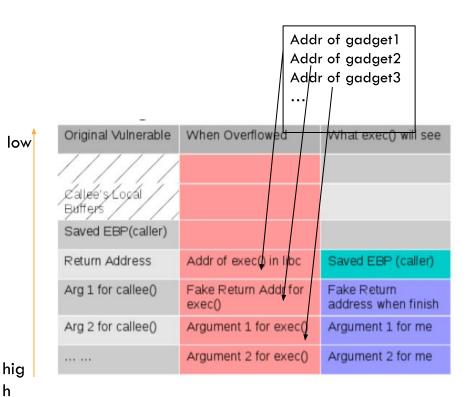
Think: can we chain more than one functions?

gadget

pop eax;

ret;

- Generalize return-to-libc
  - Don't use function call
  - Execute a series of code snippet
- How
  - modify return address to point to an existing code snippet ("gadget")
  - gadget end with "ret" to next gadget
- Example invoking a system call



- Example invoking a system call
- payload = padding+addr of gadget1+addr of gadget2+...addr of gadget n
- mprotect (void \*addr, size t len, int prot) used to modify stack to executable (No.125)
- recall system call procedure eax, ebx, ecx, edx should be 125, addr, 0x10000, 7 (RWX)
- how to find gadget. E.g., tools like ROPgadget, rp++, even use grep to search "ret"
- how to set param, write to stack and use "pop gadget"
- Final payload = padding+addr1+param1+addr2+param2...



pop edx; ret;

int 0x80; ret;

# pop stack top into edx

# system call

h

pop eax;

ret;

- Example invoking a system call
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pop edx; ret;

int 0x80; ret;

# pop stack top into edx

# system call

hig h

low

gadget

pop eax; ret;

- Example invoking a system call
- Final payload =padding+addr1+param1+addr2+param2...
- Attention:
- $125 = \frac{x7d}{x00} \times 00 \times 00 = calculated$

int means interrupt, and the number 0x80 is the interrupt number. An interrupt transfers the program flow to whomever is handling that interrupt, which is interrupt 0x80 in this case. In Linux, 0x80 interrupt handler is the kernel, and is used to make system calls to the kernel by other programs.



pop edx; ret;

int 0x80; ret;

# pop stack top into edx

# system call

low

hig

h

gadget

pop eax;

ret;

# Format String

- Read & Write memory data
- Try it in Lab 1

# Heap Exploitation

- What is Heap?
- Beyond heap overflow
- Use after free
- Unlink
- House of XXX series
- ...

#### IF YOU FEEL INTERESTED...

- More Labs on SEED project
- play CTF

# Thank you! Q&A