

### **Assignment 3 - Exception Handling for Robust Programs (Error Handling & Debugging)**

#### **Task:-**

- Design a Python program that calculates the volume of various shapes (e.g., cube, sphere, cylinder) based on user input.
- Allow the user to select the desired shape and provide the necessary dimensions.
- Implement exception handling (try-except blocks) to: Validate user input and ensure it's a valid numerical value. Handle potential errors specific to each shape calculation (e.g., negative radius for a sphere).
- Display informative error messages in case of invalid input or incompatible values.
- Provide clear instructions on how to rectify the error and continue using the program.

#### **Code:-**

```
import math

print("\nWelcome to Volume Calculator")

while True:
    input_number = int(input(
        "\n1. Find volume of cube\n"
        "2. Find volume of sphere\n"
        "3. Find volume of cylinder\n"
        "4. Exit program\n\n"
        "Press a number between 1-4: "))

    if input_number == 1:
        flag = 1          #Flag for return to entering data after an exception occurred
        while flag:
            try:
                edge = float(input("\nEnter the edge length of cube: "))
                if edge <= 0:
                    raise exception
                volume = edge**3
                print("The volume of the sphere is ", volume)
                flag = 0
            except:
                print("Please enter a positive value for edge length")

        elif input_number == 2:
```

```

flag = 1
while flag:
    try:
        radius = float(input("\nEnter the radius of sphere: "))
        if radius<=0:
            raise exception
        volume = (4/3)*math.pi*(radius**3)
        print("The volume of the sphere is ",volume)
        flag = 0
    except:
        print("Please enter a positive value for radius")

elif input_number == 3:
    flag = 1
    typed_radius = 0    #Flag for keeping already entered radius value even with
exception of height
    while flag:
        try:
            if typed_radius == 0:
                radius = float(input("\nEnter the radius of cylinder: "))
                if radius<=0:
                    raise exception
                typed_radius = radius
            height = float(input("\nEnter the height of cylinder: "))
            if height<=0:
                raise exception
            volume = math.pi*(radius**2)*height
            print("The volume of the cylinder is ",volume)
            flag = 0
        except:
            print("Please enter a positive value")

elif input_number == 4:
    print("\nThank you for using Volume Calculator")
    exit()

```

Result:

Welcome to Volume Calculator

1. Find volume of cube
2. Find volume of sphere
3. Find volume of cylinder
4. Exit program

Press a number between 1-4: 3

Enter the radius of cylinder: 0  
Please enter a positive value

Enter the radius of cylinder: 3

Enter the height of cylinder: -4  
Please enter a positive value

Enter the height of cylinder: 5  
The volume of the cylinder is 141.3716694115407

Welcome to Volume Calculator

1. Find volume of cube
2. Find volume of sphere
3. Find volume of cylinder
4. Exit program

Press a number between 1-4: 2

Enter the radius of sphere: -2  
Please enter a positive value for radius

Enter the radius of sphere: 4  
The volume of the sphere is 268.082573106329

Press a number between 1-4: 4

Thank you for using Volume Calculator

=== Code Execution Successful ===