# Lab Report 1

**Question 01**: Write a C program to input temperature to Centigrade and convert to Fahrenheit.

### **Source Code:**

```
#include <stdio.h>
int main()
{
    float celsius, fahrenheit;
    printf("Enter temperature in Celsius: ");
    scanf("%f", &celsius);
    fahrenheit = (celsius * 9 / 5) + 32;
    printf("%.2f Celsius = %.2f Fahrenheit", celsius, fahrenheit);
    return 0;
}
```

# Output:

III "D:\1st Semester\CSE 102 Structured Programming\If-else\if-else 01.exe"

```
Enter temperature in Celsius: 100
100.00 Celsius = 212.00 Fahrenheit
Process returned 0 (0x0) execution time : 23.968 s
Press any key to continue.
```

**Question 02**: Write a C program to input radius of a circle from user and find diameter, circumference and area of the circle.

### Source Code:

```
#include <stdio.h>
int main()

{
    float radius, diameter, circumference, area;
    printf("Enter radius of circle: ");
    scanf("%f", &radius);
    diameter = 2 * radius;
    circumference = 2 * 3.14 * radius;
    area = 3.14 * (radius * radius);
    printf("Diameter of circle = %.2f units \n", diameter);
    printf("Circumference of circle = %.2f units \n", circumference);
    printf("Area of circle = %.2f sq. units ", area);
    return 0;
}
```

■ "D:\1st Semester\CSE 102 Structured Programming\lf-else\if-else 02.exe"

Enter radius of circle: 5
Diameter of circle = 10.00 units
Circumference of circle = 31.40 units
Area of circle = 78.50 sq. units
Process returned 0 (0x0) execution time: 3.188 s
Press any key to continue.

**Question 03**: Write a C program to input any two numbers from user and swap values of both numbers using third variable, bitwise operator and arithmetic operators.

#### Source Code:

```
#include <stdio.h>
□int main() {
      int a, b, temp;
      int x, y;
      printf("Enter two numbers: ");
      scanf("%d %d", &a, &b);
      printf("Original values:\n");
      printf("a = %d, b = %d\n", a, b);
      x = a;
      y = b;
      temp = x;
      x = y;
      y = temp;
      printf("After swapping using third variable:\n");
printf("a = %d, b = %d\n", x, y);
      x = a;
      y = b;
      x = x^y;
     x = x y,
y = x ^ y;
x = x ^ y;
printf("After swapping using bitwise operator:\n");
      printf("a = %d, b = %d\n", x, y);
      x = a;
      y = b;
      x = x + y;
      y = x - y;
      x = x - y;
      printf("After swapping using arithmetic operators:\n");
      printf("a = %d, b = %d\n", x, y);
      return 0;
 }
```

```
Enter two numbers: 2 3
Original values:
a = 2, b = 3
After swapping using third variable:
a = 3, b = 2
After swapping using bitwise operator:
a = 3, b = 2
After swapping using arithmetic operators:
a = 3, b = 2
Process returned 0 (0x0) execution time: 2.947 s
Press any key to continue.
```

**Question 04** Write a C program to find maximum between three numbers using ladder if else or nested if.

### Source Code:

```
#include <stdio.h>
int main()

{
   int num1, num2, num3, max;

   printf("Enter three numbers: ");
   scanf("%d %d %d",&num1,&num2,&num3);

if((num1 > num2) && (num1 > num3))
{
    max = num1;
   }
   else if(num2 > num3)
{
      max = num2;
   }
   else
   {

      max = num3;
   }
   printf("Maximum number among all three numbers = %d", max);
   return 0;
}
```

```
"D:\1st Semester\CSE 102 Structured Programming\lf-else\if-else 04.exe"

Enter three numbers: 7 8 9

Maximum number among all three numbers = 9

Process returned 0 (0x0) execution time: 9.505 s

Press any key to continue.
```

**Question 05**: Write a C program to check a given year is leap year or not.

Source Code:

```
#include <stdio.h>
int main()
{
   int year;
    printf("Enter year : ");
    scanf("%d", &year);

   if(((year % 4 == 0) && (year % 100 !=0)) || (year % 400==0))
   {
       printf("LEAP YEAR");
   }
   else
   {
       printf("COMMON YEAR");
   }
   return 0;
}
```

■ "D:\1st Semester\CSE 102 Structured Programming\If-else\if-else 05.exe"

Enter year : 100

COMMON YEAR

Process returned 0 (0x0) execution time : 2.906 s

Press any key to continue.

**Question 06 :** Write a C program to input a character from user and check whether given character is alphabet, uppercase. lowercase, digit or special character.

Soure Code:

```
#include <stdio.h>
#include <ctype.h>
int main() {
    char ch;
    printf("Enter a character: ");
    scanf("%c", &ch);
    if (isalpha(ch)) {
        printf("'%c' is an alphabet.\n", ch);
        if (isupper(ch))
            printf("It is an uppercase letter.\n");
            printf("It is a lowercase letter.\n");
    else if (isdigit(ch)) {
        printf("'%c' is a digit.\n", ch);
    else {
        printf("'%c' is a special character.\n", ch);
    return 0;
}
```

```
"D:\1st Semester\CSE 102 Structured Programming\lf-else\if-else 06.exe"
```

```
Enter a character: $
'$' is a special character.
```

Process returned 0 (0x0) execution time : 3.572 s Press any key to continue.

**Question 07 :** Write a C program to check whether an alphabet is vowel or consonant.

Source code:

```
■ "D:\1st Semester\CSE 102 Structured Programming\lf-else\if-else 07.exe"
Enter any character: U
'U' is Vowel.
Process returned 0 (0x0) execution time: 6.427 s
Press any key to continue.
```

**Question 08**: Write a C program to calculate grade of student, If (i) number >= 80: Grade A+, (ii) number>=70: Grade A, (iii) number between 60 to 70: Grade A-, (iv) number between 50 to 60:Grade B (v) number >=40: Grade C and number <40: Grade F.

### Source code:

```
#include <stdio.h>
int main()
    float marks;
    printf("Enter student's marks: ");
    scanf("%f", &marks);
    if (marks >= 80)
        printf("Grade: A+\n");
    else if (marks >= 70)
        printf("Grade: A\n");
    else if (marks >= 60)
        printf("Grade: A-\n");
    else if (marks >= 50)
        printf("Grade: B\n");
    else if (marks >= 40)
        printf("Grade: C\n");
    else
        printf("Grade: F\n");
    return 0;
```

"D:\1st Semester\CSE 102 Structured Programming\lf-else\if-else 08.exe"

Enter student's marks: 80

Grade: A+

Process returned 0 (0x0) execution time : 2.814 s Press any key to continue.

**Question 09**: Write a C program to input week number and print day of week name using switch case.

### Source code:

```
#include <stdio.h>
int main()
    int week;
    printf("Enter week number(1-7): ");
scanf("%d",&week);
    switch(week)
    case 1:
        printf("Saturday");
        break;
    case 2:
        printf("Sunday");
        break;
    case 3:
        printf("Monday");
        break;
    case 4:
        printf("Tuesday");
        break;
    case 5:
        printf("Wednesday");
        break;
    case 6:
        printf("Thursday");
        break;
        printf("Friday");
        break;
    default:
        printf("Invalid input! Please enter week number between 1-7.");
    return 0;
```

```
■ "D:\1st Semester\CSE 102 Structured Programming\lf-else\if-else 09.exe"
Enter week number(1-7): 2
Sunday
Process returned 0 (0x0) execution time : 5.907 s
Press any key to continue.
```

**Question 10**: Write a C program to input a number and check the given number is odd or even.

#### Source Code:

```
#include <stdio.h>
int main()
{
   int num;
   printf("Enter a number: ");
   scanf("%d", &num);

   if (num % 2 == 0)
   {
      printf("%d is an even number.\n", num);
   }
   else
   {
      printf("%d is an odd number.\n", num);
   }

   return 0;
}
```

■ "D:\1st Semester\CSE 102 Structured Programming\If-else\if-else 10.exe"

Enter a number: 9 9 is an odd number.

Process returned 0 (0x0) execution time :  $6.418 \ s$  Press any key to continue.