Polymorphism Question Set (20 Questions)

Section 1: Basic Level (5 Questions)

- 1. Define Polymorphism in Java and explain its types.
- 2. Write a method overloading example with two methods named add.
- 3. Explain the difference between compile-time and runtime polymorphism.
- 4. Write a program where a child class overrides a parent class method using @Override.
- 5. Create an abstract class Shape with an abstract method area() and implement it in a subclass Circle.

Section 2: Easy-to-Hard Level (5 Questions)

- 1. Write a method overloading example that demonstrates overloading with different parameter types and numbers.
- 2. Implement method overriding with covariant return type.
- 3. Create an abstract class Animal with concrete method sleep() and abstract method sound(). Implement it in two child classes.
- 4. Explain @Override annotation with an example where it prevents compile-time error.
- 5. Write a program using an array of Animal objects to demonstrate runtime polymorphism.

Section 3: Medium-to-Hard Level (5 Questions)

- 1. Implement polymorphism using ArrayList to store multiple child class objects.
- 2. Explain the advantages of using collections over arrays in polymorphism.
- 3. Create an example showing how parent class reference can hold multiple child objects and invoke overridden methods.
- 4. Write a program that demonstrates method overloading with type promotion.
- 5. Create a class hierarchy where multiple levels of inheritance exist and show runtime polymorphism.

Section 4: Intermediate-to-Hard Level (5 Questions)

- 1. Implement a program where child class overrides a method and changes the return type to a subclass (covariant return type), then demonstrate dynamic dispatch.
- 2. Create an abstract class Vehicle with methods start() and stop(). Implement multiple child classes and store them in an array to demonstrate polymorphism.
- 3. Write a program that uses both method overloading and method overriding in the same class hierarchy.
- 4. Create an ArrayList of Shape objects where Circle and Rectangle are subclasses. Use polymorphism to calculate total area.
- 5. Implement multiple child classes of an abstract class Employee, override a method calculateSalary(), and demonstrate polymorphism using collection of objects.